



Fullstack Web Development Tutorial Lesson 11

Today's lesson will cover

- DOM Properties
- HTML Attributes
- Styles



JavaScript fundamentals

DOM properties and HTML attributes

- When the browser reads or parses the HTML, it generates DOM objects from it
- DOM nodes are regular JavaScript objects. We can alter them.
- We can create new property and methods just like any other Javascript objects
- HTML, tags may have attributes. When the browser parses the HTML to create DOM objects for tags, it recognizes *standard* attributes and creates DOM properties from them.
 - Standard attribute for one element can be unknown for another one. For instance, "type" is standard for `<input>` (`HTMLInputElement`), but not for `<body>` (`HTMLBodyElement`).
- Standard attributes can be accessed just like any property but in general all attributes are accessible by using the following methods:
 - `elem.hasAttribute(name)` – checks for existence.
 - `elem.getAttribute(name)` – gets the value.
 - `elem.setAttribute(name, value)` – sets the value.
 - `elem.removeAttribute(name)` – removes the attribute.
- You can read all attributes using `elem.attributes`

Non-standard attributes, dataset

- Non-standard attributes are used to pass custom data from HTML to JavaScript, or to “mark” HTML-elements for JavaScript
- Also they can be used to style an element because an attribute is more convenient to manage. The state can be changed easily
- Using non-standard attributes however can raise possibility of conflicts in case standard attributes with same name is introduced in HTML
 - Hence, **All attributes starting with “data-” are reserved for programmers’ use. They are available in the `dataset` property.**

Modifying DOM: Creating and inserting DOM nodes

- DOM modification is the key to creating “live” pages
- To create DOM nodes meaning for creating HTML elements, there are two methods:
 - `document.createElement(tag)` : Creates a new *element node* with the given tag
 - `document.createTextNode(text)` : Creates a new *text node* with the given text
- After creating DOM nodes, they need to be inserted, using a special method `append`
- This set of methods provides many ways to insert DOM nodes or text pieces:
 - `node.append(...nodes or strings)` – append nodes or strings at the end of `node`,
 - `node.prepend(...nodes or strings)` – insert nodes or strings at the beginning of `node`,
 - `node.before(...nodes or strings)` -- insert nodes or strings before `node`,
 - `node.after(...nodes or strings)` -- insert nodes or strings after `node`,
 - `node.replaceWith(...nodes or strings)` -- replaces `node` with the given nodes or strings.

Modifying DOM: Inserting HTML

- To insert HTML “as html”, with all tags and stuff working, like `elem.innerHTML`?
- To insert full HTML, we use the method: `elem.insertAdjacentHTML(where, html)`.
 - The first parameter is a code word, specifying where to insert relative to `elem`. Must be one of the following:
 - `"beforebegin"` – insert `html` immediately before `elem`,
 - `"afterbegin"` – insert `html` into `elem`, at the beginning,
 - `"beforeend"` – insert `html` into `elem`, at the end,
 - `"afterend"` – insert `html` immediately after `elem`.
 - The second parameter is an HTML string, that is inserted “as HTML”.
 - The method has two brothers:
 - `elem.insertAdjacentText(where, text)` – the same syntax, but a string of `text` is inserted “as text” instead of HTML,
 - `elem.insertAdjacentElement(where, elem)` – the same syntax, but inserts an element.

Node modification

- `node.remove()`
 - To remove a node, there's a method `node.remove()`.
 - **All insertion methods automatically remove the node from the old place.**
- Cloning nodes: `cloneNode`
 - The call `elem.cloneNode(true)` creates a “deep” clone of the element – with all attributes and subelements. If we call `elem.cloneNode(false)`, then the clone is made without child elements.
- `DocumentFragment`
 - `DocumentFragment` is a special DOM node that serves as a wrapper to pass around lists of nodes.
 - We can append other nodes to it, but when we insert it somewhere, then its content is inserted instead.

Styles: `className` and `classList`

- Changing a class is one of the most often used actions in scripts.
- We can operate both on the full class string using `className` or on individual classes using `classLists`.
 - `elem.className`, it replaces the whole string of classes
 - `elem.classList` is a special object with methods to `add/remove/toggle` a single class
- Methods of `classList`:
 - `elem.classList.add/remove("class")` – adds/removes the class.
 - `elem.classList.toggle("class")` – adds the class if it doesn't exist, otherwise removes it.
 - `elem.classList.contains("class")` – checks for the given class, returns `true/false`.
 - `classList` is iterable, so we can list all classes with `for...of`

Styles: Element style

- `elem.style` is an object that corresponds to what's written in the `"style"` attribute.
- Sometimes we want to assign a style property, and later remove it.
 - In such cases instead of for instance `delete elem.style.display` we should assign an empty string to it: `elem.style.display = ""`.
- Mind the CSS units to values
 - For instance, we should not set `elem.style.top` to `10`, but rather to `10px`. Otherwise it wouldn't work

Summary: DOM Properties and HTML Attributes

- Attributes – is what's written in HTML.
- Properties – is what's in DOM objects
- Methods to work with attributes are:
 - `elem.hasAttribute(name)` – to check for existence.
 - `elem.getAttribute(name)` – to get the value.
 - `elem.setAttribute(name, value)` – to set the value.
 - `elem.removeAttribute(name)` – to remove the attribute.
 - `elem.attributes` is a collection of all attributes.
- For most situations using DOM properties is preferable. We should refer to attributes only when DOM properties do not suit us, when we need exactly attributes, for instance:
- We need a non-standard attribute. But if it starts with `data-`, then we should use `dataset`.
- We want to read the value “as written” in HTML. The value of the DOM property may be different, for instance the `href` property is always a full URL, and we may want to get the “original” value.

Summary: Modifying the document

- Methods to create new nodes:
 - `document.createElement(tag)` – creates an element with the given tag,
 - `document.createTextNode(value)` – creates a text node (rarely used),
 - `elem.cloneNode(deep)` – clones the element, if `deep==true` then with all descendants.
- Insertion and removal:
 - `node.append(...nodes or strings)` – insert into `node`, at the end,
 - `node.prepend(...nodes or strings)` – insert into `node`, at the beginning,
 - `node.before(...nodes or strings)` -- insert right before `node`,
 - `node.after(...nodes or strings)` -- insert right after `node`,
 - `node.replaceWith(...nodes or strings)` -- replace `node`.
 - `node.remove()` -- remove the `node`.
- All these methods return `node`. Given some HTML in `html`, `elem.insertAdjacentHTML(where, html)` inserts it depending on the value of `where`:
 - `"beforebegin"` – insert `html` right before `elem`,
 - `"afterbegin"` – insert `html` into `elem`, at the beginning,
 - `"beforeend"` – insert `html` into `elem`, at the end,
 - `"afterend"` – insert `html` right after `elem`.

Summary: Styles

- To manage classes, there are two DOM properties:
 - `className` – the string value, good to manage the whole set of classes.
 - `classList` – the object with methods `add/remove/toggle/contains`, good for individual classes
- To change the styles:
 - The `style` property is an object with camelCased styles. Reading and writing to it has the same meaning as modifying individual properties in the `"style"` attribute. To see how to apply `important` and other rare stuff – there's a list of methods at [MDN](#).
 - The `style.cssText` property corresponds to the whole `"style"` attribute, the full string of styles.



Self Study Assignments

To Dos

- Continue freecodecamp Javascript. Ideally finish before we resume after summer.
- Continue with FCC HTML, CSS lessons. Ideally finish all the lessons by end of this month.
- If you need help pushing your HTML CSS project on Github and using [Github pages](#) let me know right away.