

# ReadMe

Thanks for buying the Sierrassets Interior/ Furniture asset pack! There is also a Unity Guide document. Even if you are not using Unity, it might be still wise to read through the Unity guide to know about certain pivots for animations! In this readme I will detail some things that you will need/want to know.

The cat side profile walk animation is a 2 frame animation (the sprites with green background). The sprite with the reddish background is only for the idle state. That's why in the spritesheet they are also not next to each other.



Some of the paintings are based on famous paintings/ painting stories.



1: “Girl with a Pearl Earring” – Johannes Vermeer

2: Mondriaan

3: “The Night Watch” - Rembrandt

4: “The Kiss” - Gustav Klimt

5: “The Starry Night” – Vincent van Gogh

6: Red dot painting – My mother once told me a story about a painter who wanted to make a new painting but he could not come up with a subject. He thought and thought and thought about what to paint. Finally he dipped his brush in red and threw it at the painting and it would be his last ever painted.

7: “The American Dream” – Salvator Dali

8: “Sunflowers” – Vincent van Gogh

9: Two toned black painting - Also a painting someone told me about. At first glance it looks like a fully black painting. However, two tones of black have been used. When you stare at it for a bit (should not take long) you can see a simple cross shape.

10: “The Scream” – Edvard Munch