Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

| Date | 23 March 2025 |
|---------------|---|
| Team ID | PNT2025TMID06680 |
| Project Name | Global Food Production Trends and Analysis A Comprehensive Study from 1961 to 2023 Using Power BI |
| Maximum Marks | 5 Marks |

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

| Sprint | Functional Requirement (Epic) | User Story Number | User Story / Task | Story Points | Priority | Team Members |
|----------|----------------------------------|----------------------|---|--------------|----------|-----------------|
| Sprint-1 | Registration | USN-1 | As a user, I can register for the application by entering my email, password, and confirming my password. | 2 | High | tohit |
| Sprint-1 | | USN-2 | As a user, I will receive confirmation email once I have registered for the application | 1 | High | rohan |
| Sprint-2 | | USN-3 | As a user, I can register for the application through Facebook | 2 | Low | Ayush |
| Sprint-1 | | USN-4 | As a user, I can register for the application through Gmail | 2 | Medium | Tanuja |
| Sprint-1 | Login | USN-5 | As a user, I can log into the application by entering email & password | 1 | High | Rohan |

| Sprint | Functional Requirement (Epic) | User Story Number | User Story / Task | Story Points | Priority | Team Members |
|----------|----------------------------------|----------------------|---------------------------|--------------|----------|-----------------|
| Sprint-4 | Dashboard | US N-6 | Creatr board using tool | 3 | High | Tohit |
| Sprint-3 | Model Development | US N-7 | Train Priditive Model | 5 | High | Ayush |
| Sprint-4 | Visualization | US N-8 | Create Power BI dashboard | 4 | High | Tanuja |

Project Tracker, Velocity & Burndown Chart: (4 Marks)

| Sprint | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|-----------------------|----------|-------------------|------------------------------|---|------------------------------|
| Sprint-1 | 20 | 6 Days | 24 Oct 2022 | 29 Oct 2022 | 20 | 29 Oct 2022 |
| Sprint-2 | 20 | 6 Days | 31 Oct 2022 | 05 Nov 2022 | 30 | 19 Nov 2022 |
| Sprint-3 | 20 | 6 Days | 07 Nov 2022 | 12 Nov 2022 | 39 | 12 Nov 2023 |
| Sprint-4 | 20 | 6 Days | 14 Nov 2022 | 19 Nov 2022 | 23 | 23 Des 2024 |
| Sprint-5 | 30 | 6 Days | 1 Jan 2023 | 12 Nov 2023 | 23 | 4 jan 2025 |
| Sprint-6 | 40 | 6 Days | 23 May 20224 | 23 Des 2024 | 23 | 5 Feb 2025 |
| Sprint-7 | 50 | 6 Days | 30 oct 2024 | 4 jan 2025 | 43 | 8 Feb 2025 |
| Sprint-8 | 40 | 6 Days | 2 Feb 2025 | 5 Feb 2025 | 20 | 9 Feb 2025 |
| | <u> </u> | | | | | |

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$