SULTAN MULANI

Software Developer

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GitHub: https://github.com/Sultan-08

EDUCATION

Bachelors of Computer Applications

• Savitribai Phule Pune University Pass out Year (2020 – 2023)

• Final SGPA - 7.55

SSC & HSC

Maharashtra Board (Pune Division)

Pass out Year (2018 - 2020)

PROJECT'S

PERSONAL PORTFOLIO

Technologies Used: - HTML, CSS, JavaScript, Typescript, Bootstrap.

Developed a web-based collection of my professional and creative endeavors, showcasing my skills, experience, and passion for Software Development.

Take a moment to explore my portfolio by using below mention URL.

Link :- https://sultan-08.github.io/Portfolio/

• SIMON SAY'S GAME

Technologies Used: - JavaScript, HTML, CSS.

Designed and implemented a web-based version of the classic memory game "Simon Say's" to enhance cognitive skills. The principle of the game is simple: the player have to memorize the series of illuminated keys and reproduce it.

Link:- https://sultan-08.github.io/Simon-Say-s-Game/

• SPOTIFY CLONE (UI)

Recreated key features and functionalities of Spotify to solidify understanding of HTML, CSS, JavaScript, React. etc.

Link: https://sultan-08.github.io/Spotify-Clone/

CERTIFIED TRAINING

• MERN Stack Development

Technologies Learnt: HTML5, CSS, JavaScript, Node.js, React.js, Express.js, Mongo DB, MySQL & GitHub.

• Java Development

Technologies Learnt :- Core Java, Java API's, Collection Frameworks & Exception Handling.

SOFT SKILLS

- Generative AI: Always exploring new AI tools and techniques to improve my work quality.
- **Teamwork :** Strong team player with a history of successful group contributions.
- Adaptability: Quick to adjust and thrive in changing environments.
- **Problem-Solving :** Proactive in identifying and resolving complex issues.
- Communication: Effective communication to facilitate collaboration and understanding.