

# VARIABLES & DATA TYPES

# TODAY'S OBJECTIVES

- Fundamental concepts & components of Java.
- Reading and writing code that uses variables.
- Declaring a variable and assigning a value to it.
- Industry accepted naming conventions.
- Choosing an appropriate primitive type to represent varying data.
- Using arithmetic operators to form mathematical expressions.
- Casting/data conversion: when it occurs, and why it's used.
- Literal suffixes: what are they and when to use them.
- Code and test(debug) a simple program in the IDE.
- Perform simple IDE tasks such as:
  - Organize code into Projects
  - Understand basic syntax error feedback
  - Use Intellisense

# HELLOWORLD: THE DEVELOPER'S RIGHT OF PASSAGE

```
package com.techelevator;

public class HelloWorld {
    public static void main(String[] args) {
        // Prints out Hello World
        System.out.println("Hello, World!");
    }
}
```

# DATATYPE AND OPERATOR QUICK REFERENCE

Java	Range
boolean	true or false
byte	-127 to 127
char	\u0000 to \uffff ('a', 'b', etc.)
int	$-2^{31}$ to $2^{31}$
float	$-3.4 \times 10^{38}$ to $3.4 \times 10^{38}$
double	$\pm 5.0 \times 10^{-324}$ to $\pm 1.7 \times 10^{308}$
long	$-2^{63}$ to $2^{63}$

## 3. Arithmetic Operators

Operator	Description	Example
+	Adds two operands	$15 + 2 = 17$
-	Subtracts two operands	$15 - 2 = 13$
*	Multiplies two operands	$15 * 2 = 30$
/	Divides two operands	$15 / 2 = 7$
%	Finds the remainder after division	$15 \% 2 = 1$

# HISTORY OF JAVA

- Java is an object oriented language (you will learn what this means later!) developed at Sun Microsystems by James Gosling in 1995 and originally called Oak. Sun Microsystems was acquired by Oracle Corporation in 2010.
- Designed as a Write Once, Run Anywhere ( WORA ) language.
- It is one of the most widely used languages. It consistently ranks in the top 2 in terms of popularity.

(Source:

<https://stackify.com/popular-programming-languages-2018/> )

# JAVA FEATURES

- Syntax is similar to C/C++
- Solves some of the issues that made C/C++ harder to work with.
- Can be used to create desktop, mobile, and web applications.
- Unlike other languages, Java is not run natively on a given device, it is executed in a Java Virtual Machine (JVM) / Java Runtime Environment (JRE).... think of this as a virtual computer running inside your computer.
- Advantages of this model:
  - Oracle (not you 😊) is responsible for the lifecycle of the JRE / JVM.
  - Developers are therefore freed from the idiosyncrasies of each individual platform! (i.e. pc's, macs, mobile devices, refrigerators, etc)

# JVM ARCHITECTURE

- JVM (Java Virtual Machine)
- A part of the JRE (Java Runtime Environment)
- Java programs run in a JVM
- Multiple implementations of JRE to allow WORA/platform independence
- javac (pronounced "java-see") is the primary Java compiler included in the Java Development Kit (JDK)
- The javac tool reads Java code (human readable) and compiles it into bytecode class files.

# JAVA DEVELOPMENT WORKFLOW

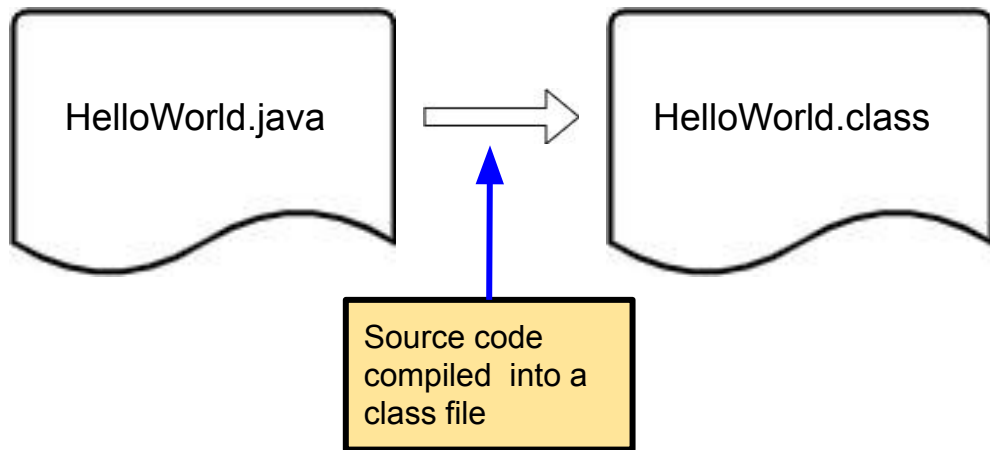


Compiling is the process by which source code (in this case the file HelloWorld.java) is transformed into a language the computer can understand.

In the past, the command **javac** was used to compile code, since the advent of modern development tools, manually typing this command is no longer needed.



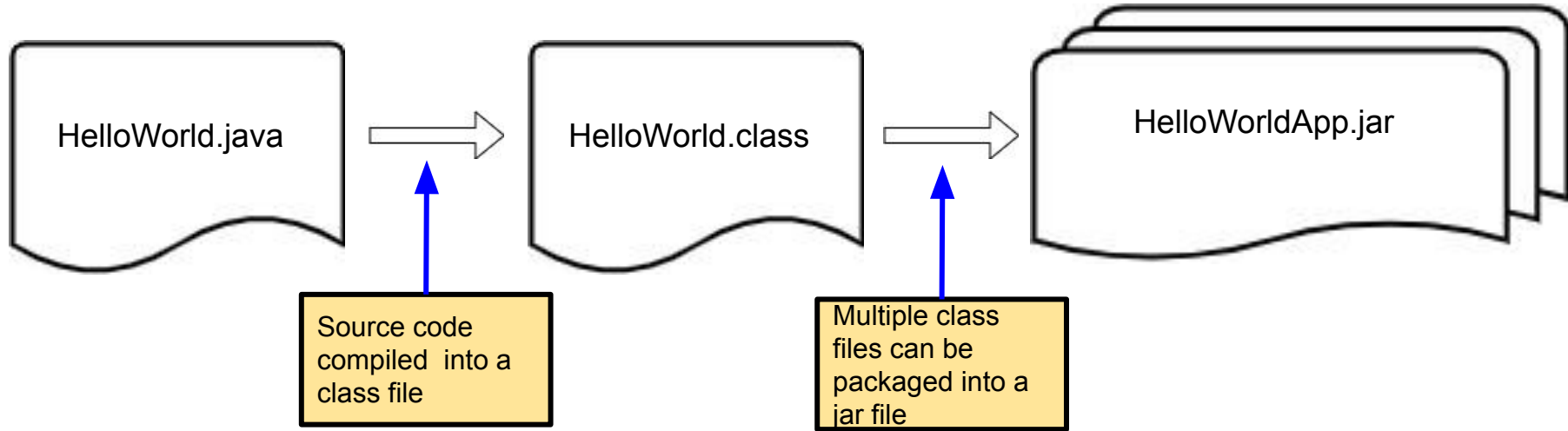
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# JAVA BYTECODE EXAMPLE


```
public static void main(String[] args) {  
    System.out.println("Hello, world!");  
}
```

This is what  
we will write

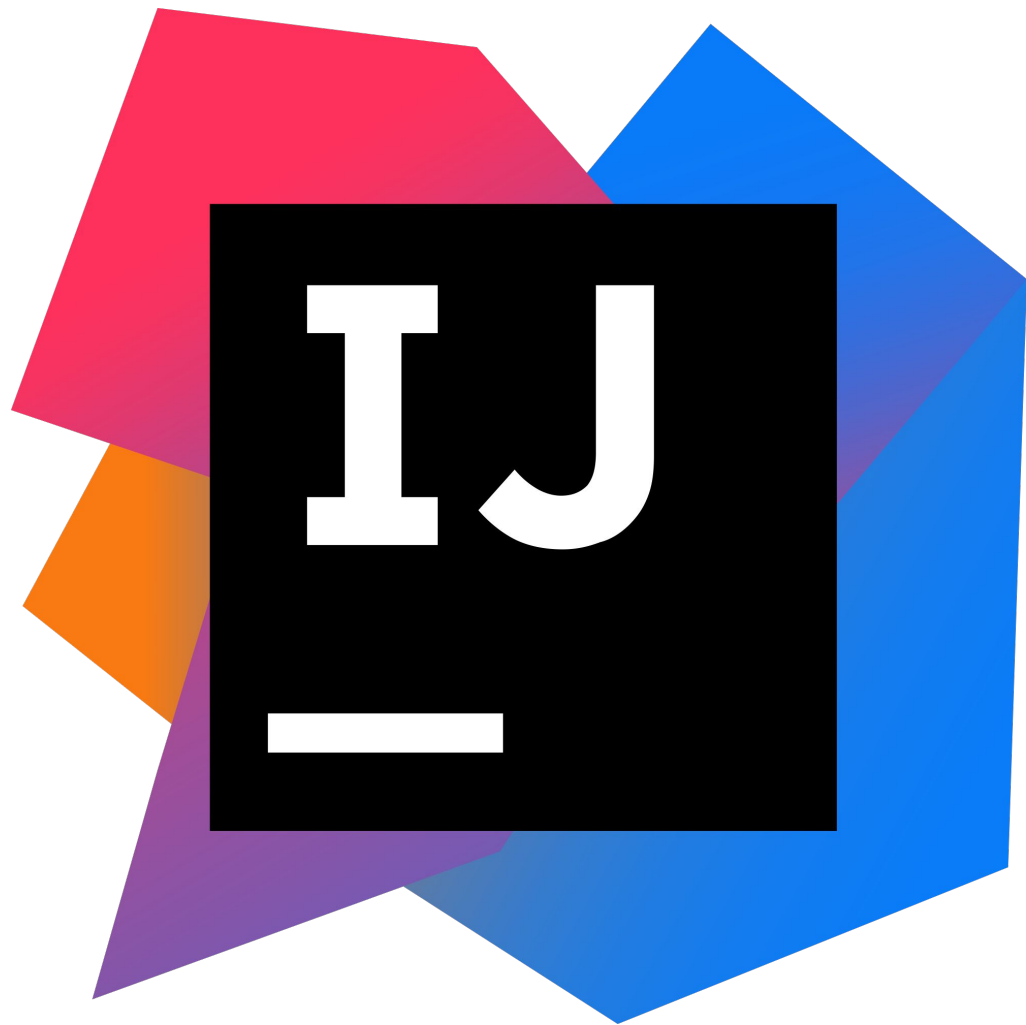


```
public static void main(String[] args) {  
    Code:  
    0: getstatic      #2          // Field java/lang/System.out:Ljava/io/PrintStream;  
    3: ldc             #3          // String Hello, world!  
    5: invokevirtual   #4          // Method java/io/PrintStream.println:(Ljava/lang/String;)V  
    8: return  
}
```

This is what the java compiler  
translates it to



Source: [https://en.wikipedia.org/wiki/Java\\_bytecode](https://en.wikipedia.org/wiki/Java_bytecode)



# IDES & INTELLIJ IDEA

- Organize code into projects
  - A project includes a reference to one or more code files that belong to a module.
- Increase Efficiency – faster coding with less effort
  - Immediate feedback for syntax errors
  - Code assistance through ***intellisense***
- Debugging
  - Allows us to “step through” a program
- Cannot automatically fix errors, still need knowledge to code efficiently

# JAVA PROGRAM STRUCTURE

- The main unit of organization in Java is a class. Here is a simple example:

Source code for this class is in the file `FirstExample.java`


```
public class FirstExample {  
  
    public static void main(String[] args) {  
        int i = 0;  
    }  
  
}
```

# JAVA PROGRAM STRUCTURE

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Source code for this class is in the file `FirstExample.java`

Class name (`FirstExample`) must match the filename minus the file extension.



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This is a method called `main`... `main` is a special method that determines what gets run when the program executes

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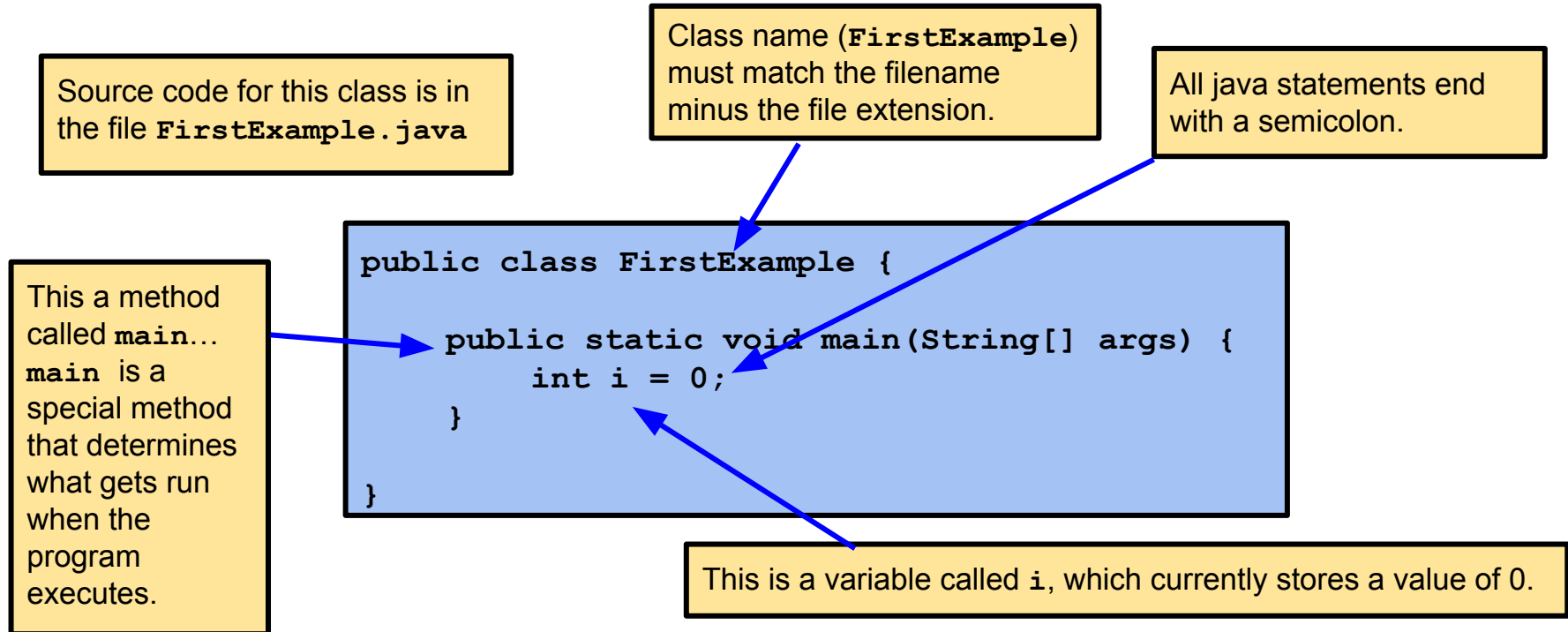
This is a method called `main`... `main` is a special method that determines what gets run when the program executes.

```
public class FirstExample {  
    public static void main(String[] args) {  
        int i = 0;  
    }  
}
```

This is a variable called `i`, which currently stores a value of 0.

# JAVA PROGRAM STRUCTURE

- The main unit of organization in Java is a class. Here is a simple example:



# JAVA VARIABLES: DECLARING AND ASSIGNING VALUES

- In math, a variable is a representation for something that might change.
- In programming, it is thought of as a container
- This is what a java variable declaration looks like:

```
int i = 0;
```

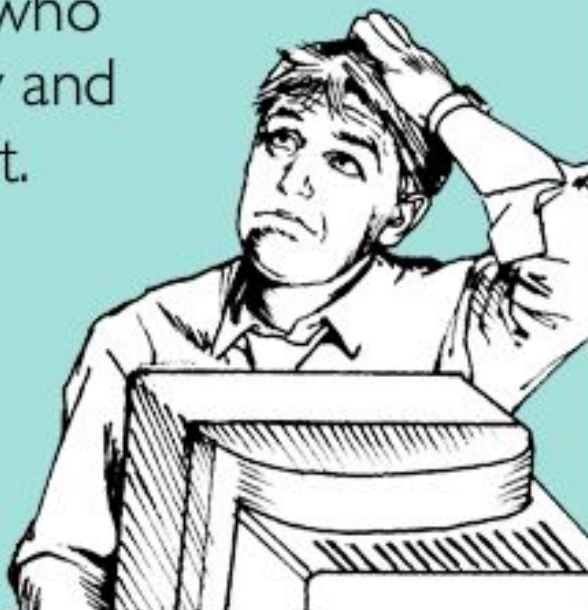
Here, we have declared a variable called `i` of type integer, we have also given it an initial value of zero. Assigning values is accomplished using the equal sign (=).

- Consider this:

```
int i = 0;  
i = 1;
```

Here, we have declared a variable called `i` of type integer, we gave it an initial value of zero, but then changed the value of the variable to 1.

There's only 10 types of people in the world; those who understand binary and those who do not.



som<sup>ee</sup>cards  
user card

# EXAMPLE:

What value does the number 10 represent?

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So in base two: **10** =  $(1 \times 2) + (0 \times 1) = \mathbf{2}$

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So in base two: **10** =  $(1 \times 2) + (0 \times 1) = \mathbf{2}$

Base two is known as **Binary**

You must tell Java what the **TYPE of variable** you are using is just as we need to know the BASE in this example.



# JAVA VARIABLES: DATA TYPES

Data Type	Description	Example
<b>int</b>	Integers (whole numbers)	<code>int i = 1;</code>
<b>long</b>	Long integers (whole numbers) that can hold larger numbers than int	<code>long l = 5000000L;</code> // Note that to declare a long you must explicitly state that the number is a long by appending the L.
<b>double</b>	Decimals	<code>double x = 3.14;</code>
<b>float</b>	Also decimals, but older format. Avoid, use doubles instead.	<code>float x = 3.14f;</code> // Note that to declare a float you must explicitly state that the number is a float by appending the f.
<b>char</b>	One character. <u>Note the single quotes.</u>	<code>char myChar = 'a';</code>
<b>String</b>	A bunch of characters. <u>Note the double quotes.</u>	<code>String myName = "Horatio";</code> <code>String mySentence = "This is a beautiful day.";</code>
<b>boolean</b>	true or false	<code>boolean isItTurnedOn = true;</code> <code>boolean paidBills = false;</code>

# JAVA VARIABLES: STRINGS

A String represents a sequence of zero or more Unicode characters.

- Declaring a String

```
String myString = "My String Data";
```

- Escape Characters:
  - Like ``\n`` and ``\t``.
  - Needed because you can't really type a tab or return in a string directly.

# JAVA VARIABLES: RULES & CONVENTIONS

## Conventions:

- Ideally, variables should be named using “Camel Case.”
  - Examples of variable names:
    - playerOneScore
    - cityTemperature
    - shirtSize
- Ideally, variables should never start with an upper case.
- Variable names should be descriptive and of reasonable length.

## Rules:

- Variables can begin with an underscore ( \_ ), a dollar sign ( \$ ), or a letter.
- Subsequent characters can be letters, numbers, or underscores.
- Variable names cannot be the same as java keywords.

<https://www.w3schools.in/java-tutorial/keywords/>

LET'S

TRY IT!!!


# INTRODUCING: EXPRESSIONS

# INTRODUCING EXPRESSIONS...

An **expression** is a statement of code which can be evaluated to produce a result.

We use the result and often assign it to another variable or as the input to another expression.

```
int sum = 5 + 6;
```



5 + 6 is an expression. It evaluates to 11 and then is stored in the variable sum.

# WORKING WITH NUMBERS: BASIC OPERATORS

- Math operators can be used to perform basic arithmetic between two numeric variables.
  - From the previous slides: variables of type int, float, and double are examples.
- These are the basic operators:
  - + (addition)
  - - (subtraction)
  - \* (multiplication)
  - / (division)
  - % (modulo, aka remainder)
- The basic operators can be combined with the assignment operator to store result calculations, for example: `int i = 4 + 6;`
- Operator/assignment operators:
  - `i += 5; i -= 5; i *= 5; i /= 5; i %= 5;`

# WORKING WITH NUMBERS: ORDER OF OPERATIONS

For now, order of operations is the same as normal arithmetic:

- Please **E**xclude **M**y **D**ear **A**unt **S**ally (this will get more complex as we introduce more Java concepts)
  - Anything inside **p**arentheses first.
  - **E**xponents
  - **M**ultiplication
  - **D**ivision
  - **A**ddition
  - **S**ubtraction

Note that even though the acronym suggests that multiplication outranks division, and addition outranks subtraction, multiplication and division have the same priority, likewise addition and subtraction have the same priority.



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$$(4 + 6) * 5 = 50$$

$$4 + 6 * 5 = 34$$

Note that even though the acronym suggests that multiplication outranks division, and addition outranks subtraction, multiplication and division have the same priority, likewise addition and subtraction have the same priority.

# WORKING WITH NUMBERS: EXAMPLE 1

- Express the following English statement in Java: I paid for an item that cost \$8.50 with a \$10.00 bill, how much change would I get in return?

```
public class MyClass {  
  
    public static void main(String[] args) {  
  
  
  
  
  
  
  
  
    }  
}
```

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        double price = 8.50;  
  
    }  
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    }  
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```

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```
public class MyClass {  
  
    public static void main(String[] args) {  
  
        double price = 8.50;  
        double payment = 10.00;  
        double change = payment - price;  
  
    }  
}
```

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public class MyClass {  
  
    public static void main(String[] args) {  
  
        double price = 8.50;  
        double payment = 10.00;  
        double change = payment - price;  
        System.out.println(change);  
    }  
}
```

# WORKING WITH NUMBERS: EXAMPLE 2

- Let's try something a little bit more complex: We can convert degrees in Fahrenheit to Celsius using the following formula:  $(TF - 32) \times (5/9) = TC$ . How much is 98.6 degrees Fahrenheit in Celsius?

```
public class MyClass {  
  
    public static void main(String[] args) {  
  
  
  
  
  
  
  
  
    }  
}
```

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```
public class MyClass {  
  
    public static void main(String[] args) {  
  
        double tempInF = 98.6;  
  
    }  
}
```



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```
public class MyClass {  
  
    public static void main(String[] args) {  
  
        double tempInF = 98.6;  
        double tempInC = (tempInF - 32.0) *  
(5.0/9.0);  
  
    }  
}
```

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(5.0/9.0);  
        System.out.println(tempInC);  
    }  
}
```

# WORKING WITH NUMBERS: TYPE CONVERSION

ints, doubles and floats can be used together in the same statement, but Java will apply certain rules:

- Bytes and Shorts are automatically promoted to an int, when used together. Consider this code:

```
public class MyClass {  
    public static void main(String[] args) {  
  
        byte myByte = 4;  
        byte myOtherByte = 1;  
  
        // Wont'work, Java will complain!  
        byte firstAttempt = myByte + myOtherByte;  
    }  
}
```

The result of `myByte` and `myOtherByte` is promoted to an `int`, it will no longer fit in `firstAttempt`, which is a byte

# WORKING WITH NUMBERS: TYPE CONVERSION

- We can overcome this type incompatibility by doing a cast:

```
byte secondAttempt = (byte) (myByte + myOtherByte);
```

- We can also overcome type incompatibility in this code by making the variable secondAttempt an int:

```
int secondAttempt = myByte + myOtherByte;
```

# WORKING WITH NUMBERS: TYPE CONVERSION

Two additional rules:

- A long with anything else will become a long.
- A double with anything else becomes a double.

```
public class MyClass {  
  
    public static void main(String[] args) {  
        long thisVariable = 4;  
        int anotherVariable = 7;  
  
        // This won't work:  
        int someVariable1 = thisVariable + anotherVariable;  
  
        // This is perfect:  
        long someVariable2 = thisVariable + anotherVariable;  
    }  
}
```

# WORKING WITH NUMBERS: TYPE CONVERSION

Remember this problem?

```
public class MyClass {  
  
    public static void main(String[] args) {  
  
        double tempInF = 98.6;  
        double tempInC = (tempInF - 32.0) * (5/9);  
        System.out.println(tempInC);  
    }  
}
```

Note that instead of 5.0/9.0, it is now 5/9, and when run, the result is 0.0. Using the rules we just discussed, can you figure out why?

# COMBINING STRINGS

The plus sign can also be used with Strings:

```
public class MyClass {  
  
    public static void main(String[] args) {  
  
        String firstName = "Bob";  
        String lastName = "Ross";  
  
        String combinedName = lastName + ", " + firstName;  
        System.out.println(combinedName);  
    }  
}
```

The above code will print **Ross, Bob**. This process is known as concatenation.

LET'S TRY USING  
WHAT WE LEARNED...



# DEBUGGER DEMO

# CHEAT SHEETS & REFERENCES

- IntelliJ IDEA Cheat Sheet:
  - [https://resources.jetbrains.com/storage/products/intellij-idea/docs/IntelliJIDEA\\_ReferenceCard.pdf](https://resources.jetbrains.com/storage/products/intellij-idea/docs/IntelliJIDEA_ReferenceCard.pdf)
- Java Data Type Conversion
  - <https://drive.google.com/open?id=0Bz4DHj0I-C66MnV4cnRiUm1UYWc>
- Java Operator Summary
  - <https://docs.oracle.com/javase/tutorial/java/nutsandbolts/opsummary.html>