

Mockup 1 for the Maze Game

Symbol and Description:

1. The Plyer:



2. Moving Enemy:



3. Punishment:



4. Required Reward:



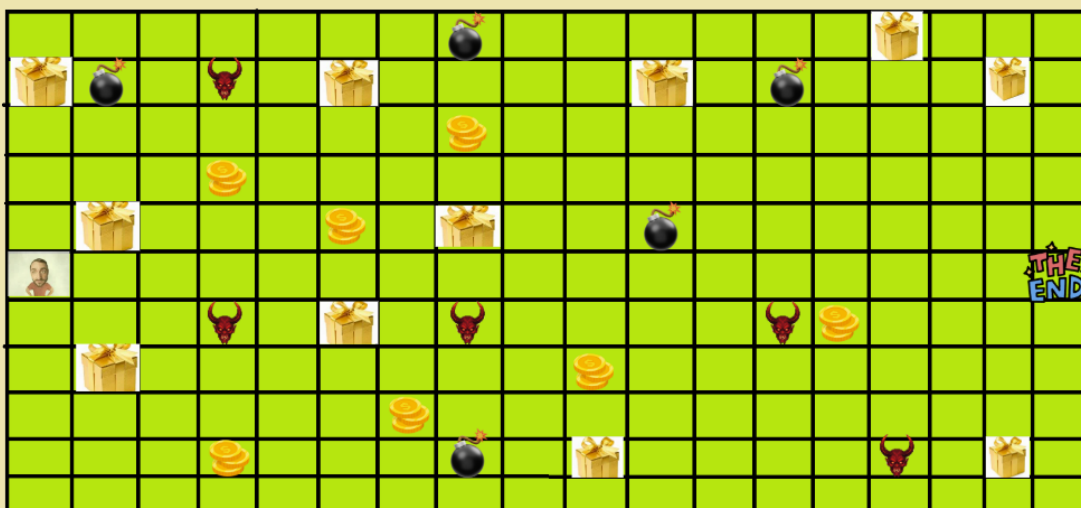
5. Optional Reward:



Time:
00:00

Required
Tresure
left:
6

Score:
30



Mockup2 for the Maze Game

Symbol and Description:

1. The Player:



2. Moving Enemy:



3. Punishment:



4. Required Rewards:



5. Optional Rewards:



6. Start Place:



7. The End Gate:

