

# Hough Transform + ML

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# Hough Transform + ML

## Hough Transform for a Hit

In polar coordinates  $(r, \phi)$ :

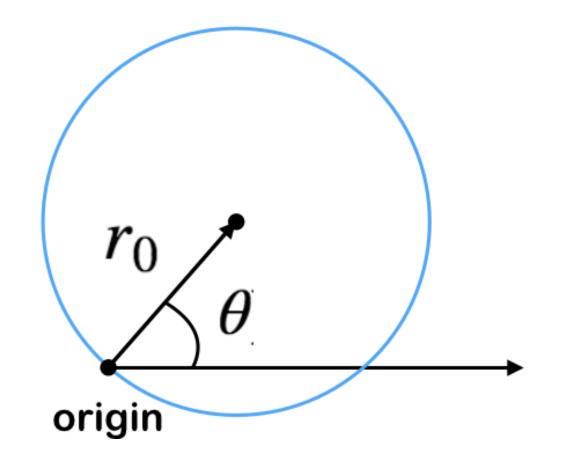
$$r = 2r_0 Cos(\phi - \theta)$$

One hit with coordinates  $(r, \phi)$ :

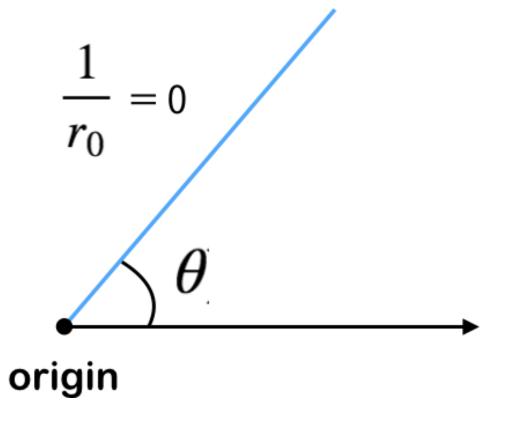
Hit 
$$(r, \phi)$$

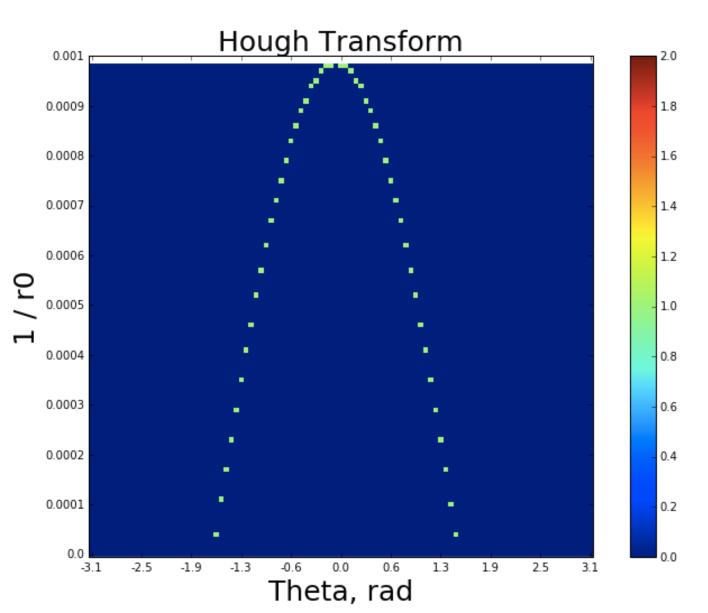
$$\frac{1}{r_0} = \frac{2Cos(\phi - \theta)}{r}$$

#### circular track

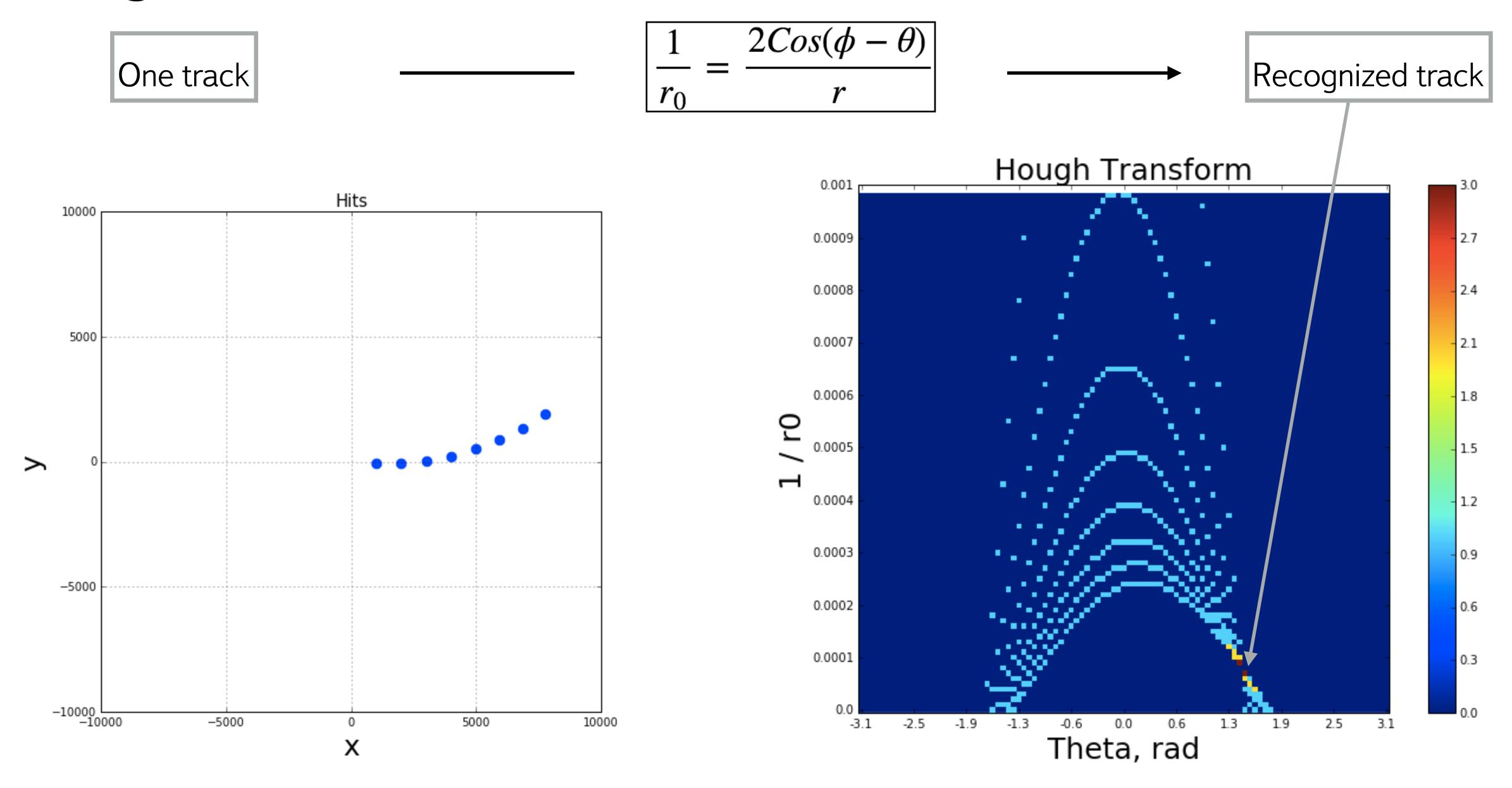


#### straight track

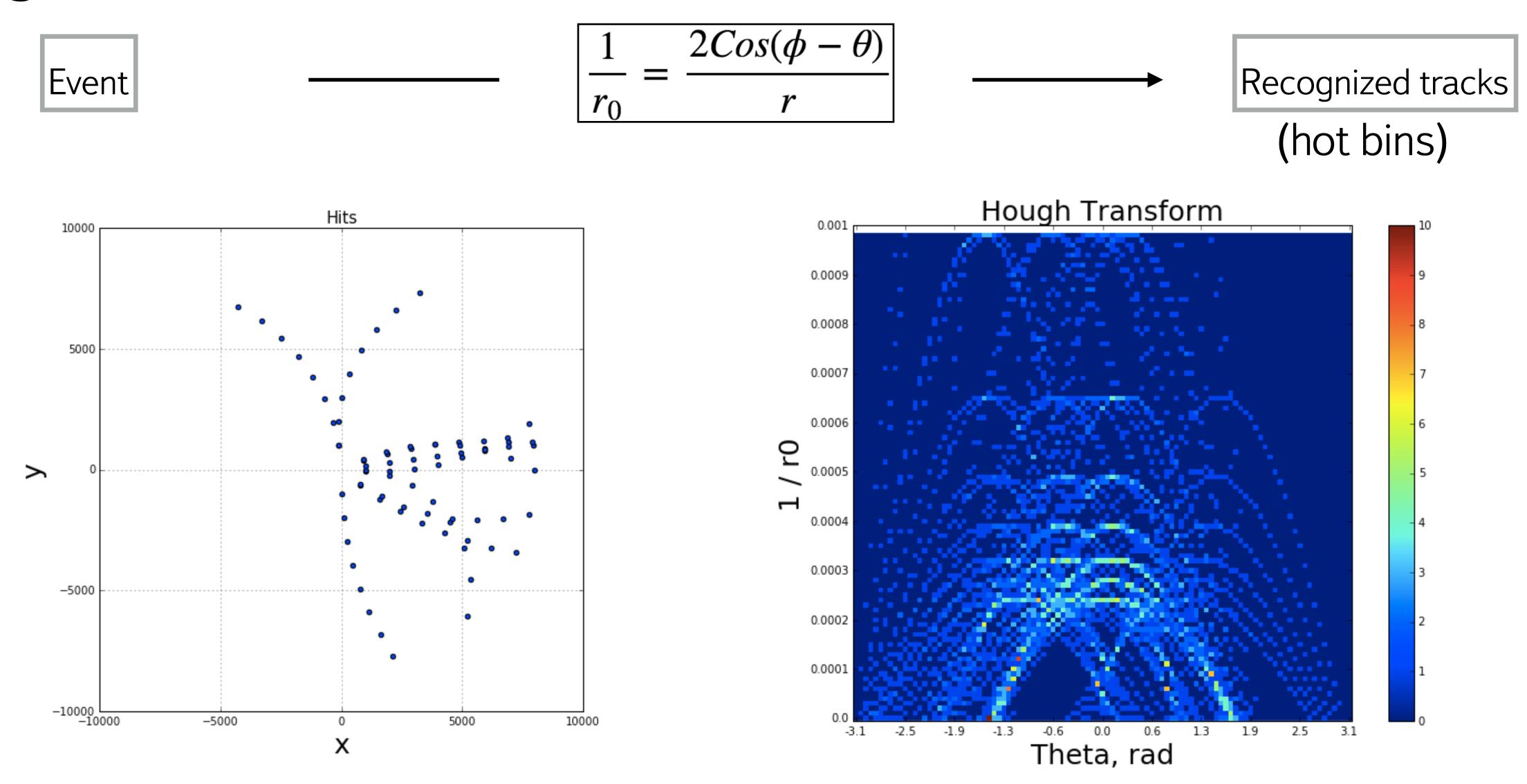




# Hough Transform for a Track



## Hough Transform for an Event



Recognized tracks: good tracks, clones, ghosts.

# Hough Transform + Tracks Clustering

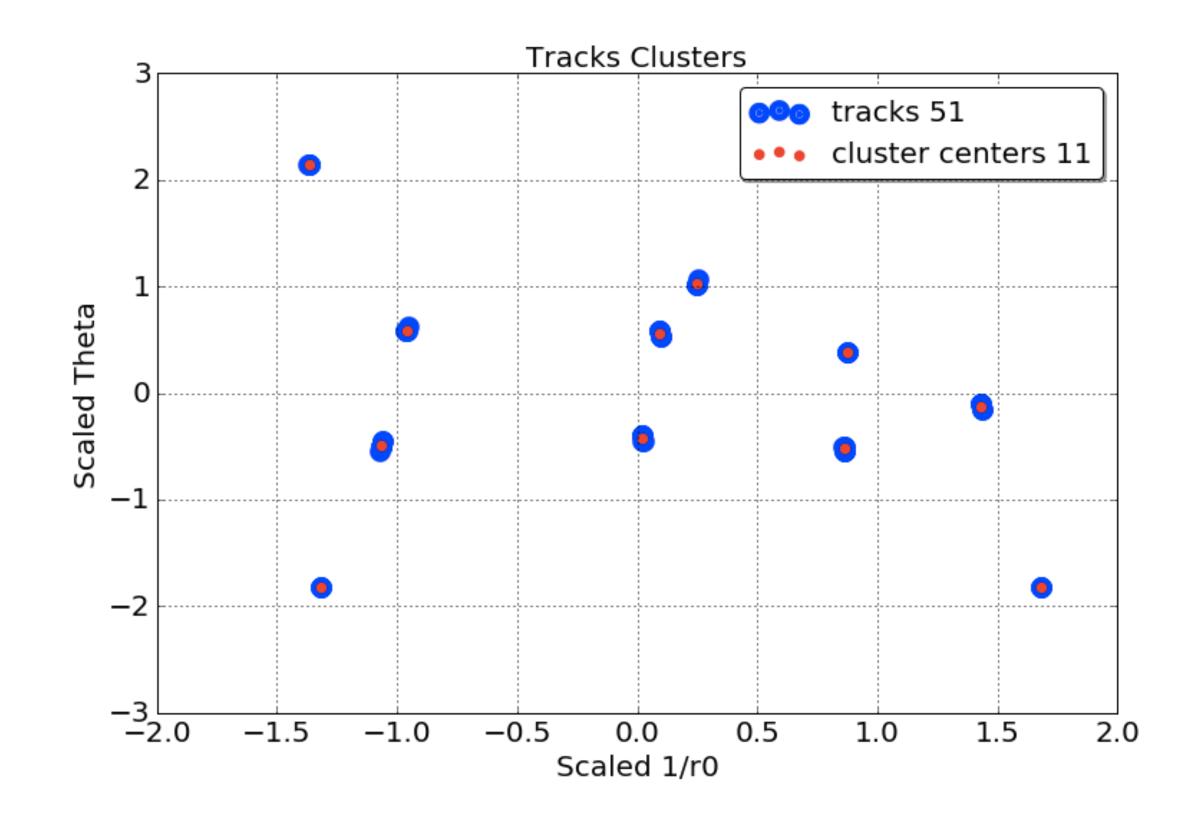
Tracks clustering to reduce a number of clones.

Features: Track parameters

Methods: K-Means, Mean-shift, DBSCAN,

Agglomerative clustering, ... (more)

**Metrics:** Fowlkes-Mallows scores, Homogeneity, Completeness and V-measure, Silhouette Coefficient, ... (more) One event with 10 tracks:



### Hough Transform + Tracks Classification

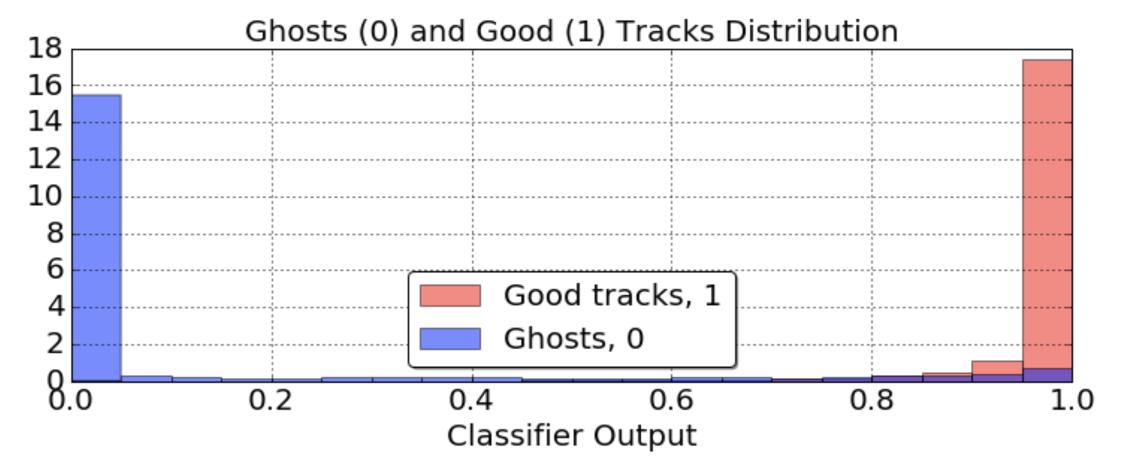
Tracks classification to reduce a number of ghosts.

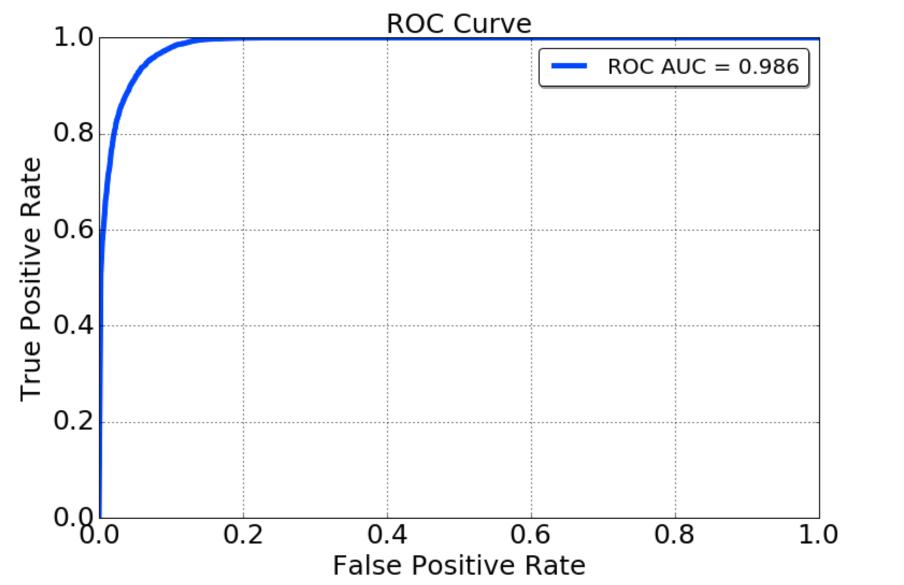
**Features:** Track parameters, number of hits, RMSE of a track fit

Methods: ANN, Random Forest, Gradient

Boosting, ...

Metrics: ROC-curve, ROC AUC





### Two approaches:

1) Each hot bin is a recognized track. This means, that one hit can to belong to several recognized tracks:

```
reco. track 1: 1, 2, 3, 4, 5 reco. track 2: 4, 5, 6, 7, 8
```

2) One hit belongs to just one recognized track. This means, each hit has only one recognized track label:

Reco. hit labels: 1, 1, 1, 2, 2, 2, 3, ...

True hit labels: 1, 1, 1, 1, 2, 2, 2, ...

The 2nd approach goes from the 1st one. Not vice versa!