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# **Experience**

Sportopia July 2024 – August 2024

Software Engineering Intern

- Utilized Vue.js and Nuxt.js to develop the admin website for the company's marketplace.
- · Designed the "Gamified Square" game UI using Figma, focusing on user-friendly interfaces and engaging visuals.

Integrated Unity to enhance interactive elements, ensuring a seamless user experience across platforms.

HKU Speech, Language, and Reading Lab  $May\ 2024-June\ 2024$ 

Game Development Intern

- Working alongside a team of 10-12 developers to build games tailored for children with Special Educational Needs (SEN).
- Utilized Unity & C# to develop 10+ new features in collaboration with designers, translating their creative designs into functional and visually appealing components.

## HKU Speech, Language, and Reading Lab Jan 2024 – April 2024

Front-end Web Development Intern

- Collaborated with a team of 6-8 developers to create interactive web applications for children with Special Educational Needs (SEN).
- Utilized Vue.js to develop engaging and accessible web interfaces for 20+ educational modules, ensuring a seamless user experience.

#### **Projects**

## Online Multiplayer Card Game

- Developed an interactive graphical user interface for an online multiplayer card game using Java Swing and Java AWT libraries.
- Implemented multithreading and socket programming techniques to create robust functionalities, enabling seamless communication between clients and the server.

### Education

University Of Hong Kong Sep 2022 - June 2026

- Bachelor of Engineering, Computer Engineering.
- Recipient of HKU Undergraduate Entrance Scholarship for Outstanding Academic Talents. (Full tuition)

#### Skills

Languages: Python, Java, HTML, CSS, JavaScript, PHP, C#

Frameworks: React, Vue.js, MongoDB, MYSQL, Node.js, Express.js, jQuery

Tools: Figma, Adobe XD, Unity, WordPress