



# ARRAYS

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# ARRAY DEFINITION

Consecutive memory location with same name and type just like consecutive bars of chocolates with same taste and size.



1

2

3

4

5

6

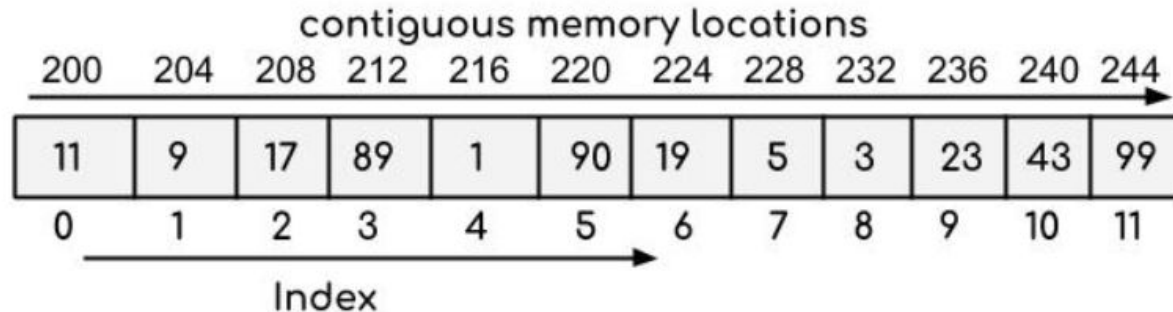
# ARRAY DEFINITION

We have houses lanes for 80 yds, 120 yds, 240 yds etc.



Similarly we have int array , char array, float array etc.

e.g int array->



# DECLARATION

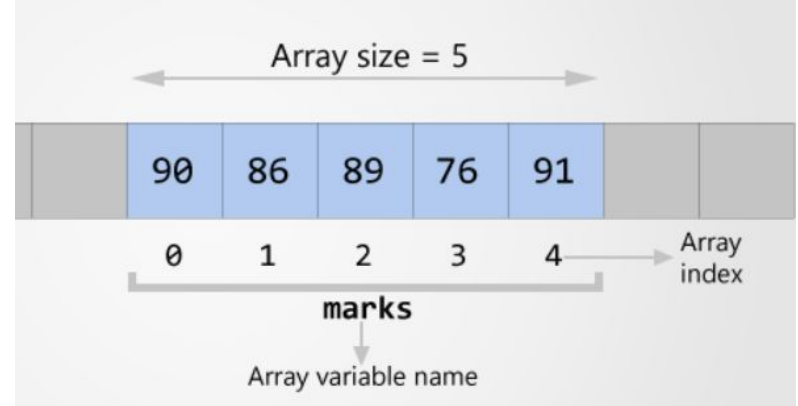
```
Datatype ArrayName [NumberOfElements];
```

```
int marks[5]; // Declaration
```

```
int marks[5]={90,86,89,76,91}; //Declaration & initialization
```

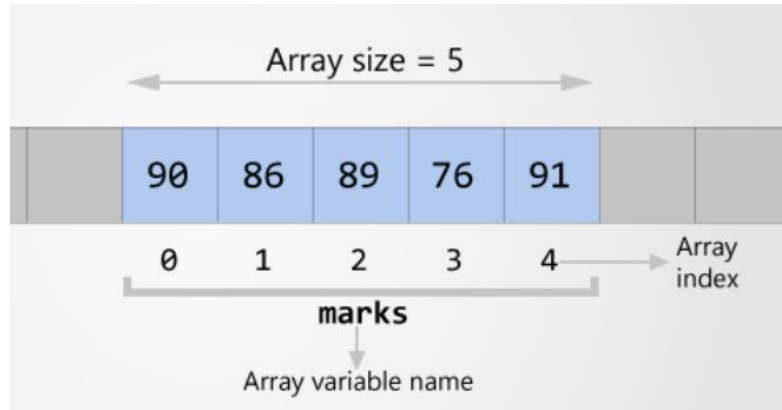
```
int marks[]={90,86,89,76,91};
```

```
printf("%d", marks[2]);
```



# ACCESSING ARRAY ELEMENT

Make a c program to add all the marks into another variable sum and display the output.



```
#include <stdio.h>
int main()
{
    int marks[5]={90,86,89,76,91},i,sum=0;

    for(i=0; i<5; i++)
    {
        sum=sum + marks[i];
    }
    printf("%d", sum);

    return 0;
}
```

# ACCESSING ARRAY ELEMENT

Make a c program to declare an array of size 5 and then take user input to initialize that array.

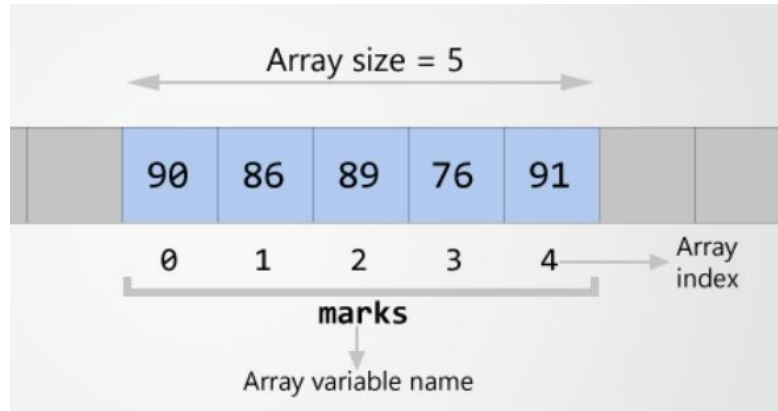
```
#include <stdio.h>
int main()
{
    int marks[5],i;

    for(i=0; i<5; i++)
    {
        printf("Enter number at %d location ", i);
        scanf("%d",&marks[i]);
    }
    return 0;
}
```



# LINEAR SEARCH AN ARRAY

Make a c program to find the highest marks and display the output.



```
#include <stdio.h>
int main()
{
    int marks[5]={90,86,89,76,91},i,high=0;

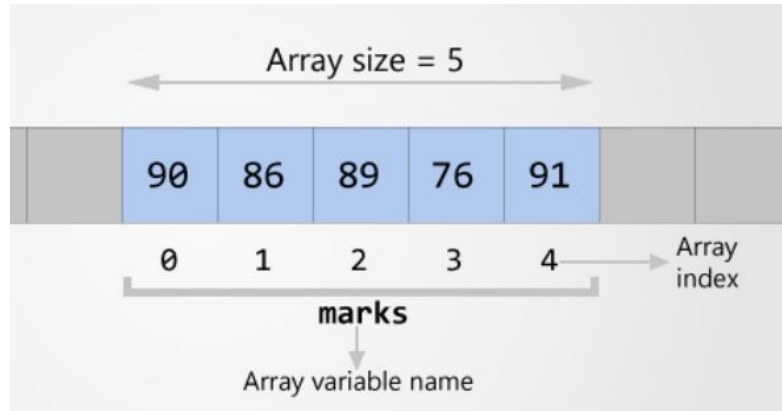
    for(i=0; i<5; i++)
    {
        if(marks[i] > high )
        {
            high=marks[i];
        }

    }
    printf("%d", high);

    return 0;
}
```

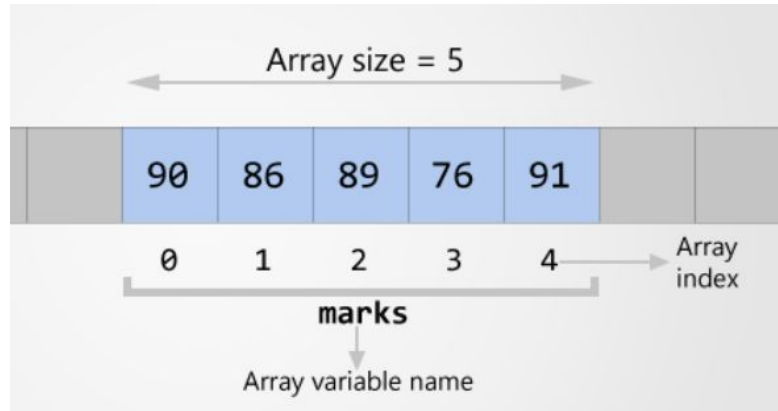
# HOME ASSIGNMENT

Make a c program to find the lowest marks and display the output.



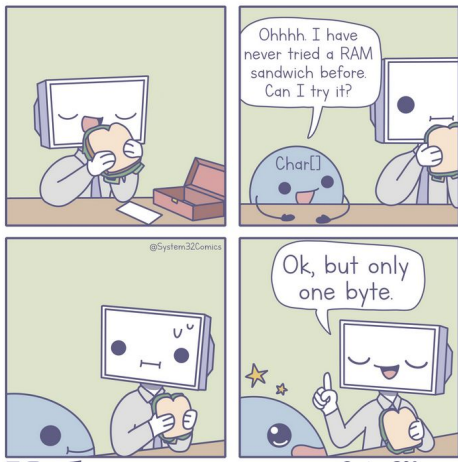
# LINEAR SEARCH AN ARRAY

Make a c program to find the marks=86 and display the index of array where it exist.



```
#include <stdio.h>
int main()
{
    int marks[5]={90,86,89,76,91},i;

    for(i=0; i<5; i++)
    {
        if(marks[i] == 86 )
        {
            break;
        }
    }
    printf("%d", i);
    return 0;
}
```



# STRINGS

# CHAR ARRAY

```
char name[30]="FAST NUCES"; //10 characters
int i;
for(i=0; i<10; i++)
{
    printf("%c",name[i]); // FAST NUCES will print
}
printf("%s",name); // FAST NUCES will print
```

# STRING \ CHAR ARRAY

```
char name[]={ 'F', 'A', 'S', 'T', ' ', 'N', 'U', '\0' };
```

```
char name[]="FAST NU";
```

\0 = Null character or String Terminator

```
for(i=0; i<10; i++)  
    { printf("%c",name[i]); }
```



# STRING

```
#include <stdio.h>

int main()
{
    char name[20];
    scanf("%s", name); // No need of &name
    printf("Your name is %s", name);
    return 0; // Array name alone works as a base address
}
```

# TASKS

Given a string of “Fast Nuces !(1234)”

- Find out count of letter s
- Find out count of capital and small letters
- Find the count of special characters
- Find the count of digits.

# TASKS

Write a program to change the case of all the alphabets in an array of strings.

Write a program that counts the no. of upper and lower case letters in an array of strings

# 2D ARRAY

```
int array [2][3];
```

```
int array [row][column];
```

```
int array[3][4] = {  
    {10, 11, 12, 13},  
    {14, 15, 16, 17},  
    {18, 19, 20, 21},  
};
```



	Column 1	Column 2	Column 3	Column 4
Row 1	x[0][0]	x[0][1]	x[0][2]	x[0][3]
Row 2	x[1][0]	x[1][1]	x[1][2]	x[1][3]
Row 3	x[2][0]	x[2][1]	x[2][2]	x[2][3]

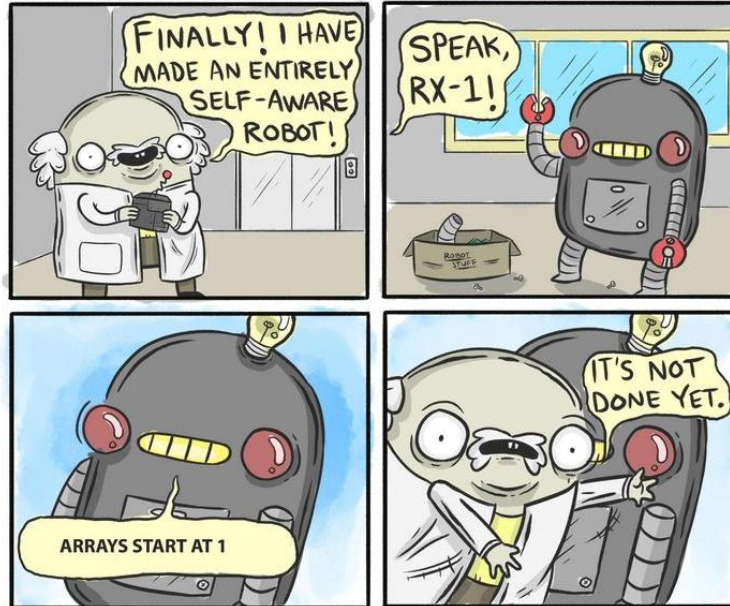
# 2D ARRAY

	Col 0	Col 1	Col 2	Col 3
Row 0	11	22	33	44
Row 1	55	66	77	88
Row 2	11	66	77	44



# 2D ARRAY

Make a c program to declare a 2D-array of 3 rows and 4 columns and then take user input to initialize that array.



```
#include <stdio.h>
int main()
{
    int array[3][4], i,j;

    for(i=0; i<3; i++)
    {
        for(j=0; j<4; j++)
        {
            scanf("%d", &array[i][j]);
        }
    }
    return 0;
}
```

# 2D ARRAY

Make a c program to add two matrix and store there result in 3rd matrix.



```
#include <stdio.h>
int main()
{
    int array1[3][4] = {
        {10, 11, 12, 13},
        {14, 15, 16, 17},
        {18, 19, 20, 21} };

    int array2[3][4] = {
        {10, 11, 12, 13},
        {14, 15, 16, 17},
        {18, 19, 20, 21} };

    int array3[3][4],i,j;
```

```
for(i=0; i<3; i++)
{
    for(j=0; j<4; j++)
    {
        array3[i][j]=array1[i][j] + array2[i][j];
    }
}
for(i=0; i<3; i++)
{
    for(j=0; j<4; j++)
    {
        printf("%d ",array3[i][j]);
    }
    printf("\n");
}
return 0;
}
```

# HOME ASSIGNMENT

Make a c program to multiply two matrix and store there result in 3rd matrix.

Make a c program to transpose a matrix.

# 2D CHAR ARRAY

Make a c program to find words  
in a puzzle.

P	A	E	T	S	U	N	L
H	N	G	F	R	O	G	R
W	E	G	B	Z	J	B	A
O	S	L	E	A	F	O	I
R	T	C	E	S	Y	O	N
M	U	B	I	R	D	T	F



BEE



BIRD



BOOT



EGG



FROG



LEAF



NEST



RAIN



SUN



WORM

# ARRAYS PRACTICE PROBLEM

Write a Program to check whether a given matrix is an identity matrix or not.

Write a Program to find whether the given is the matrix is diagonal or not.

Write a Program to display an upper triangular matrix.

Write a Program to check whether a matrix is symmetric or not.

Write a Program to find the sum of an upper triangular matrix.

Write a Program to find the maximum element in the 2D matrix.

Write a Program to find the position of an element in a 2d array or Matrix.

<https://www.examveda.com/c-program/practice-mcq-question-on-arrays-and-strings/>

# MULTI-DIMENSIONAL ARRAY

```
int Ferrero [2][2][4];
```

```
int array [z][x][y];
```

```
int array[2][3][4] ;
```

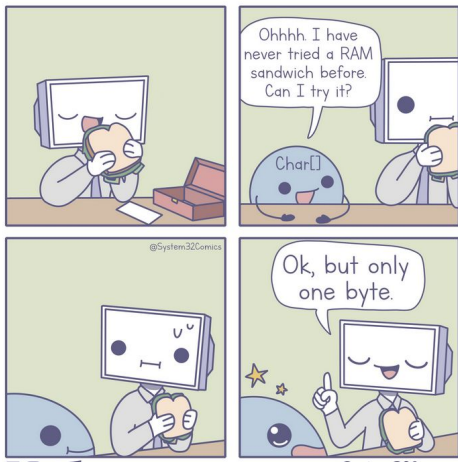
```
{
```

```
{ {0,1,2,3}, {4,5,6,7}, {8,9,10,11} },
```

```
{ {12,13,14,15}, {16,17,18,19}, {20,21,22,23} }
```

```
};
```





# STRINGS

# STRING \ CHAR ARRAY

```
char name[]={ 'F', 'A', 'S', 'T', ' ', 'N', 'U', '\0' };
```

```
char name[]="FAST NU";
```

\0 = Null character or String Terminator

```
for(i=0; i<10; i++)  
    { printf("%c",name[i]); }
```



# STRING

```
#include <stdio.h>

int main()
{
    char name[20];
    scanf("%s", name); // No need of &name
    printf("Your name is %s", name);
    return 0; // Array name alone works as a base address
}
```

# GETS AND PUTS

```
#include <stdio.h>

int main()
{
    char name[20];
    puts("Enter your name");
    gets(name);
    puts(name);
    return 0;
}
```

## 2D STRINGS

J	a	v	a	\0					
P	y	t	h	o	n	\0			
C	+	+	\0						
H	T	M	L	\0					
S	Q	L	\0						

```
char language[5][10] =  
{
```

```
    {'J','a','v','a','\0'},    {'P','y','t','h','o','n','\0'},  
    {'C','+','+','\0'},    {'H','T','M','L','\0'},  
    {'S','Q','L','\0'} };
```

```
char language[5][10] = {"Java", "Python", "C++", "HTML",  
"SQL"};
```

# 2D STRINGS

```
// it is valid
```

```
char language[ ][10] = {"Java", "Python", "C++", "HTML", "SQL"};
```

```
// invalid
```

```
char language[ ][ ] = {"Java", "Python", "C++", "HTML", "SQL"};
```

```
// invalid
```

```
char language[5][ ] = {"Java", "Python", "C++", "HTML", "SQL"};
```

```
#include <stdio.h>
int main()
{   int i;
    char language[5][10] = {"Java",
"Python", "C++", "HTML", "SQL"};

    for(i=0; i<5; i++)
        printf("%s\n", language[i]);
    return 0;
}
```

```
#include <stdio.h>
int main()
{   int i;
    char name[5][10];
    for(i=0; i<5; i++)
        scanf("%s", name[i]);

    for(i=0; i<5; i++)
        printf("%s\n", name[i]);
    return 0;
}
```

```
#include <stdio.h>
int main()
{   int i,j;
    char language[5][10] = {"Java", "Python", "C++", "HTML", "SQL"};

    for(i=0; i<5; i++)
    {
        for(j=0; language[i][j]!='\0'; j++)
        {
            printf("%c", language[i][j]);
        }
        printf("\n");
    }
    return 0;
}
```

---

# HOME ASSIGNMENT

Write a program to change the case of all the alphabets in an array of strings.

Write a program that counts the no. of upper and lower case letters in an array of strings



STRING.H -----> STRLEN

```
size_t strlen(const char *str);
```

Computes the length of the string str up to but not including the terminating null character.

Returns the number of characters in the string.

# STRING.H -----> STRCMP

```
int strcmp(const char *str1, const char *str2)
```

It compares the two strings and returns an integer value.

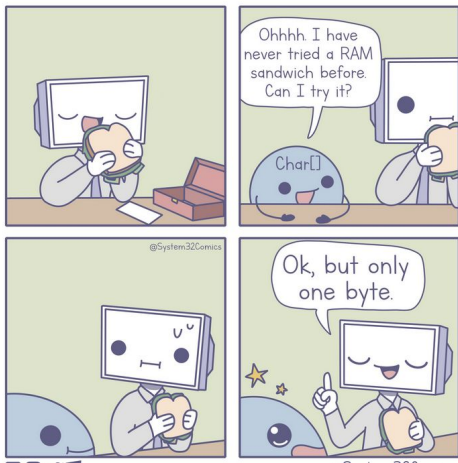
- If Return value < 0 then it indicates str1 is less than str2.
- If Return value > 0 then it indicates str2 is less than str1.
- If Return value = 0 then it indicates str1 is equal to str2.

STRING.H -----> STRNCMP

```
int strncmp(const char *str1, const char *str2, size_t n)
```

It compares both the string till n characters or in other words it compares first n characters of both the strings.

```
#include <stdio.h>
#include<string.h>
int main()
{
    char name1[20]="FAST";
    char name2[20]= "NUCES";
    printf("Length of string is %d and %d \n",
    strlen(name1), strlen(name2));
    int i=strcmp(name1, "FAST");
    int j=strcmp(name1, name2);
    printf("Comparison result is %d %d", i,j);
    return 0;
}
```



# STRINGS FUNCTIONS

STRING.H -----> STRCAT

```
char *strcat(char *str1, char *str2)
```

It concatenates two strings and returns the combined string.

STRING.H -----> STRNCAT

```
char *strncat(char *str1, char *str2, int n)
```

It concatenates n characters of str2 to string str1.

STRING.H -----> STRCPY

```
char *strcpy(char *str1, char *str2)
```

It copies the string str2 into string str1, including the end character (terminator char '\0').



STRING.H -----> STRNCPY

```
char *strncpy(char *str1, char *str2, int n)
```

It copies the n characters of str2 into string str1.

# TRY THESE

`strcat(str1, str2)`

`strncat(str1, str2, 5)`

`strcpy(str1, str2)`

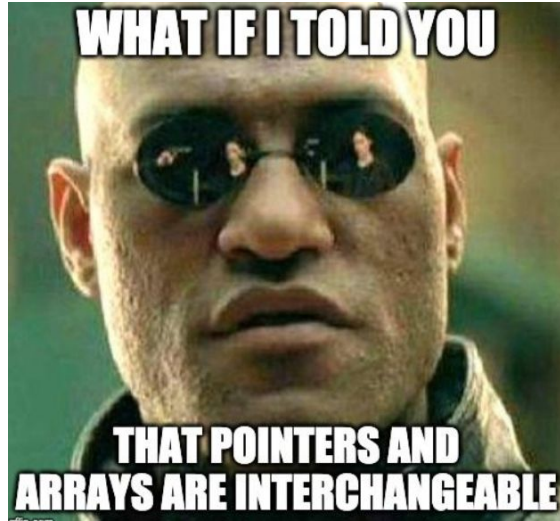
`strncpy(str1, str2, 5)`

[HTTPS://FRESH2REFRESH.COM/C-PROGRAMMING/C-STRINGS/](https://fresh2refresh.com/c-programming/c-strings/)

String functions	Description
<code>strcat ( )</code>	Concatenates str2 at the end of str1
<code>strncat ( )</code>	Appends a portion of string to another
<code>strcpy ( )</code>	Copies str2 into str1
<code>strncpy ( )</code>	Copies given number of characters of one string to another
<code>strlen ( )</code>	Gives the length of str1
<code>strcmp ( )</code>	Returns 0 if str1 is same as str2. Returns <0 if str1 < str2. Returns >0 if str1 > str2

[HTTPS://FRESH2REFRESH.COM/C-PROGRAMMING/C-STRINGS/](https://fresh2refresh.com/c-programming/c-strings/)

<code>strchr ( )</code>	Returns pointer to first occurrence of char in str1
<code>strrchr ( )</code>	last occurrence of given character in a string is found
<code>strstr ( )</code>	Returns pointer to first occurrence of str2 in str1
<code>strrstr ( )</code>	Returns pointer to last occurrence of str2 in str1
<code>strdup ( )</code>	Duplicates the string
<code>strlwr ( )</code>	Converts string to lowercase
<code>strupr ( )</code>	Converts string to uppercase
<code>strrev ( )</code>	Reverses the given string
<code>strset ( )</code>	Sets all character in a string to given character
<code>strnset ( )</code>	It sets the portion of characters in a string to given character
<code>strtok ( )</code>	Tokenizing given string using delimiter



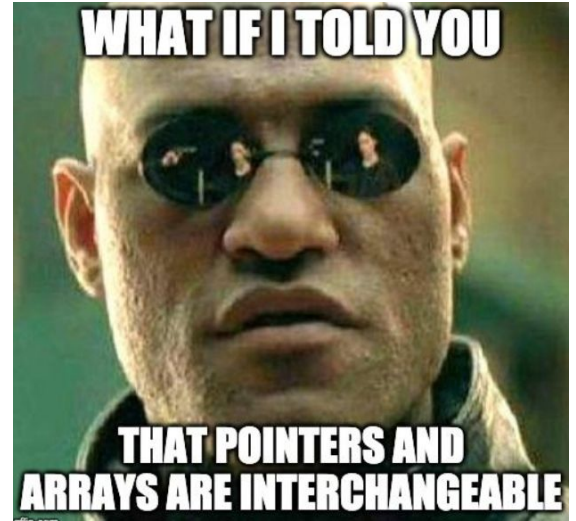
# ARRAYS AS A POINTERS

# ARRAYS AS A POINTERS

```
int marks[]={90,86,89,76,91};
```

```
printf("%d", marks[2]);
```

```
printf("%d", marks); ????
```



Array name holds the starting address of that array i.e.

```
marks = & (marks[0])
```

Arrays are not variables, but pointer-variable.

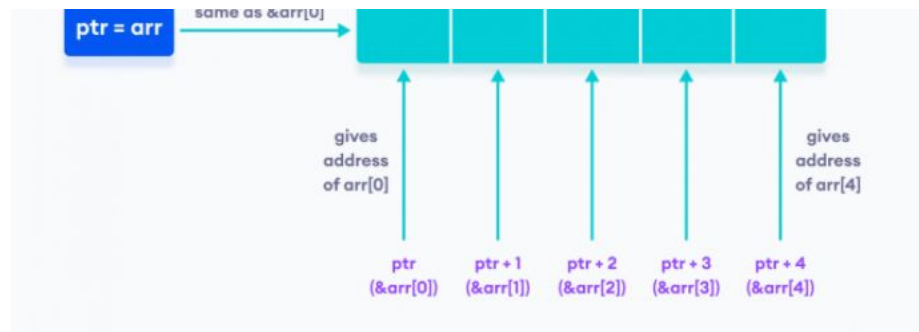
# ARRAYS AS A POINTERS

```
int arr[]={90,86,89,76,91};
```

```
int *ptr=arr;
```

```
ptr = arr
```

```
arr = &arr[0]
```



```
arr[0] = *(arr +0) or *(ptr +0)
```

```
arr[1] = *(arr +1) or *(ptr +1)
```

```
arr[i] = *(arr +i) or *(ptr +i)
```

// Array indexing is actually  
//dereferencing memory location  
//with pointer addition

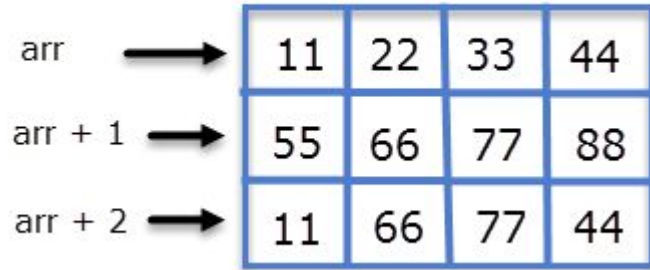
# ARRAYS AS A POINTERS

```
#include <stdio.h>
int main()
{
    int num[ ] = { 24, 34, 12, 44, 56, 17 } ;
    int i, *j ;
    j = num;
    for ( i = 0 ; i <= 5 ; i++ )
    {
        printf ( "\naddress = %u ", j ) ;
        printf ( "element = %d", *j ) ;
        j++ ; /* increment pointer to point to next location */
    }
}
```





# 2D ARRAY

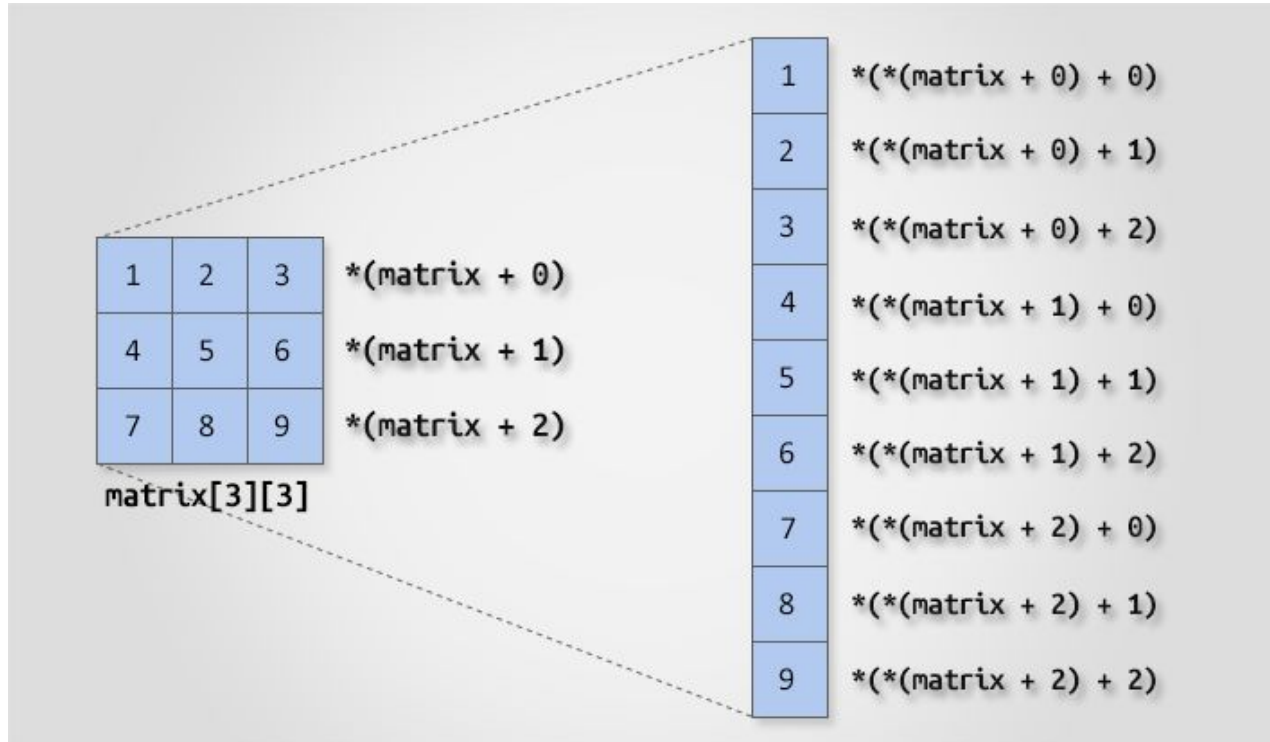


	Col 0	Col 1	Col 2	Col 3
Row 0	11	22	33	44
Row 1	55	66	77	88
Row 2	11	66	77	44



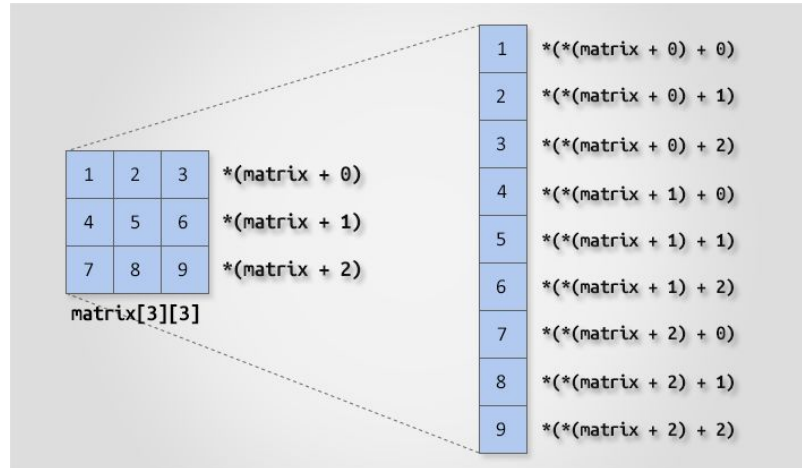
<https://overiq.com/c-programming-101/pointers-and-2-d-arrays/>

# 2D ARRAYS AS A POINTERS



# HOME ASSIGNMENT

Make a c program to print 2D matrix using pointers.



# 2D ARRAYS AS A POINTERS

```
#include <stdio.h>
int main()
{
    int num[3][3] = { {1,2,3},{4,5,6},{7,8,9}} ;
    int i, j;
    for ( i = 0 ; i < 3 ; i++ )
    {
        for(j=0; j<3; j++)
        {
            printf ( "\naddress = %u ", *(num + i)+j ) ;
            printf ( "element = %d", *(* (num + i)+j) ) ;
        }
    }
}
```

```
address = 6487536 element = 1
address = 6487540 element = 2
address = 6487544 element = 3
address = 6487548 element = 4
address = 6487552 element = 5
address = 6487556 element = 6
address = 6487560 element = 7
address = 6487564 element = 8
address = 6487568 element = 9
-----
Process exited after 0.06385 seconds with return value 0
Press any key to continue . . .
```

# ARRAYS PRACTICE PROBLEM

Write a program that calculates the sum of all the elements in 1D and 2D array using pointers.

Write a program that finds the highest number in a float type array of 20 elements using pointer.

# STRINGS AS A POINTERS

```
char name[ ] = "FAST" ;  
char *ptr ;  
ptr = name ; /* store base address of string */  
while ( *ptr != '\0' )  
{  
    printf ( "%c", *ptr ) ;  
    ptr++ ;  
}
```

# STRINGS AS A POINTERS

```
char str[ ] = "Hello" ;  
char *p = "Hello" ;
```

- We cannot assign a string to another, whereas, we can assign a char pointer to another char pointer.
- Once a string has been defined it cannot be initialized to another set of characters. Unlike strings, such an operation is perfectly valid with char pointers.

# STRINGS AS A POINTERS

```
char str1[ ] = "Hello" ;  
char str2[10] ;  
char *s = "Good Morning" ;  
char *q ;  
str2 = str1 ; /* error */  
q = s ; /* works */
```

---

```
char str1[ ] = "Hello" ;  
char *p = "Hello" ;  
str1 = "Bye" ; /* error */  
p = "Bye" ; /* works */
```