

EXPERIMENT – 2.1 BLINK LED USING BUTTON ON DEV BOARD/NODE

What will you learn from this module:

Blink LED using button on Development Kit/ Node.

Requirements:

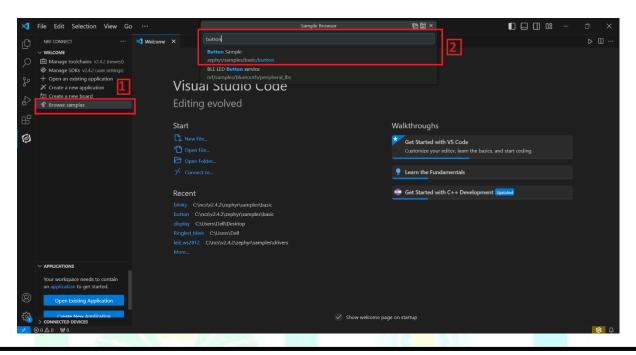
- > nRF connect for desktop software.
- > nRF Command line tools.
- Visual studio code.
- > USB cable.
- > nRF52832 Development Board/Node.

Prerequisites:

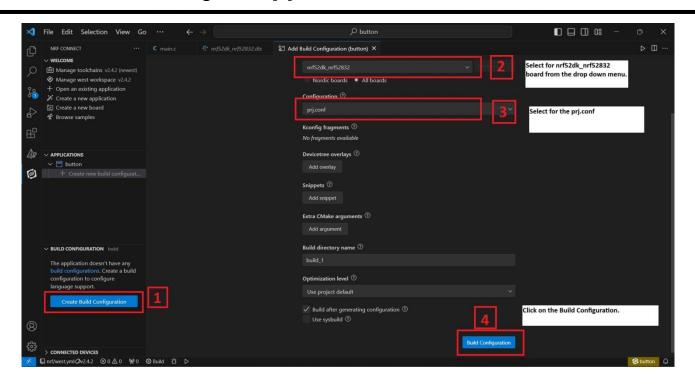
- ➤ Basic knowledge of C/C++
- ➤ Basic knowledge of communication protocol.
- Basic project setup.

Setup and Configuration:

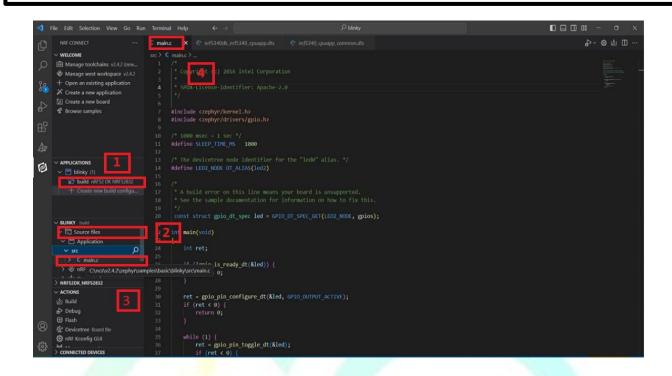
Open VS Code and go to Browse samples [1] and search Button [2].



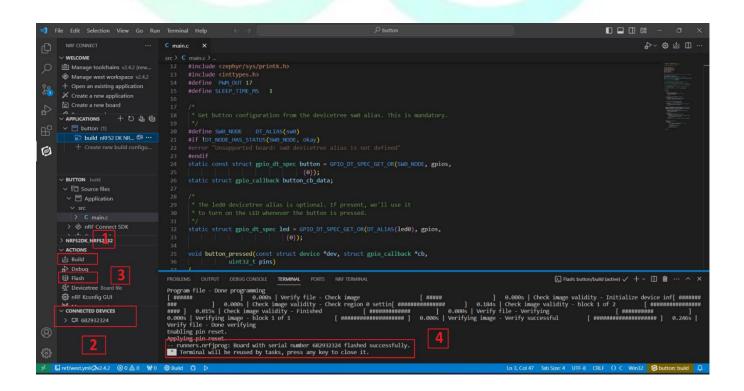
- ➤ Click on **Create new build configuration [1]**. Here you can change the board version, if you are using nRF52832, then select **nrf52dk_nrf52832 [2]** or you can change from dropdown menu for another version like nRF52833 etc.
- After that click on the Configuration and select **prj.conf** [3] from dropdown menu and then click on the Build Configuration [4].



- ➢ Go to source file [2], click source file > click on Application > click on src [3] > click on main.c [4].
- After Click on main.c file and you will see the code on your screen.



- Click on Build [1] configuration again and check the CONNECTED DEVICES [2].
- > If device id is visible, then Flash [3] the code in Development Kit.
- ➤ If **flashed successfully [4]** message is displayed on serial terminal, then flash process is complete.

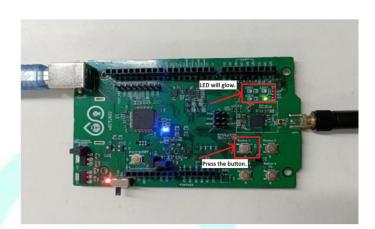


OUTPUT

> nRF52832 board Before press the button.

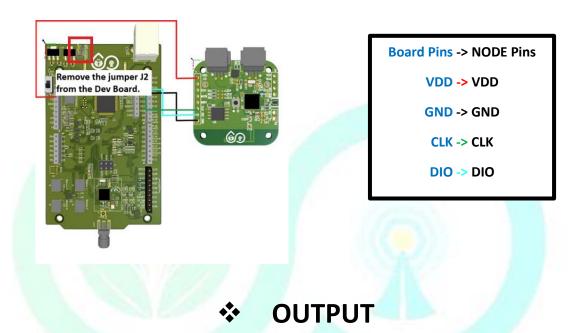
> nRF52832 board after press the button.





❖ With the help of NODE

- For Node programing remove the jumper **J2** from the development board.
- Now flash the code with the help of nRF52832 development board as shown below in the figure.



Node board before press the button.

Node board after press the button.



