

EXPERIMENT – 1.1 BLINK LED ON DEV BOARD/NODE

What will you learn from this module:

How to blink onboard led using Development kit/Node.

Requirements:

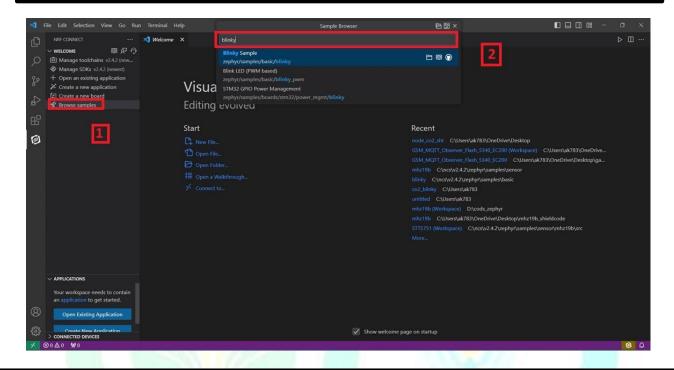
- > nRF Connect for desktop software.
- > nRF Command line tools.
- Visual studio code.
- > USB cable.
- > nRF52832 Development Board/Node.

Prerequisites:

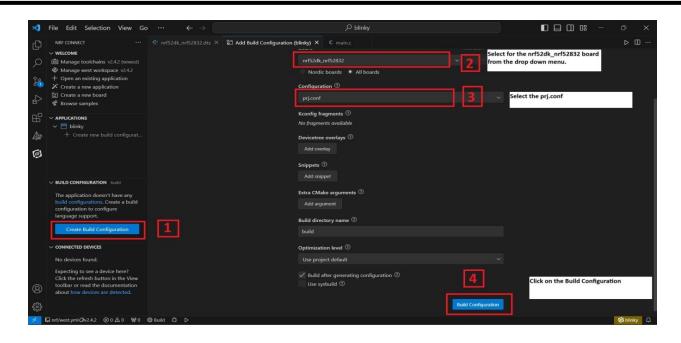
- ➤ Basic knowledge of C/C++
- > Basic knowledge of communication protocol.
- Basic project setup.

Setup and Configuration:

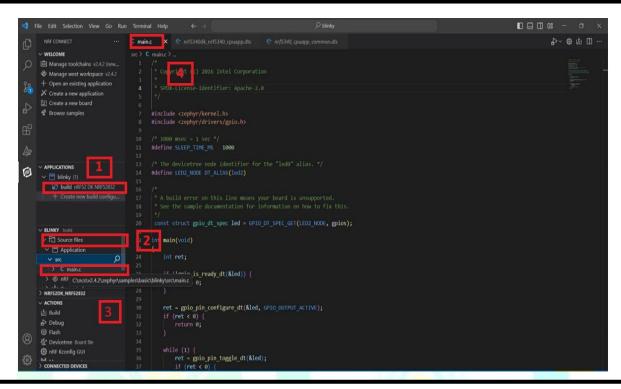
Open VS Code and go to Browse samples [1] and search Blinky [2].



- ➤ Click on **Create new build configuration**. Here you can change the board version, if you are using nRF52832, then select **nrf52dk_nrf52832** or you can change from dropdown menu for another version like nRF52833 etc.
- After that click on the Configuration and select **prj.config** [3] from dropdown menu and then **click on the Build Configuration** [4].



- ➤ Go to source file, click source file [2] > click on Application > click on src > click on main.c [3].
- After Click on main.c file and you will see the code on your screen [4].



- > Click on Build [1] configuration again and check the CONNECTED DEVICES [2].
- > If device id is visible, then Flash [3] the code in dev kit.
- ➤ If **flashed successfully [4]** message is displayed on serial terminal, then flash process is complete.

```
| Section | Process | Proc
```

❖ OUTPUT

> nRF52832 board Before flash the code

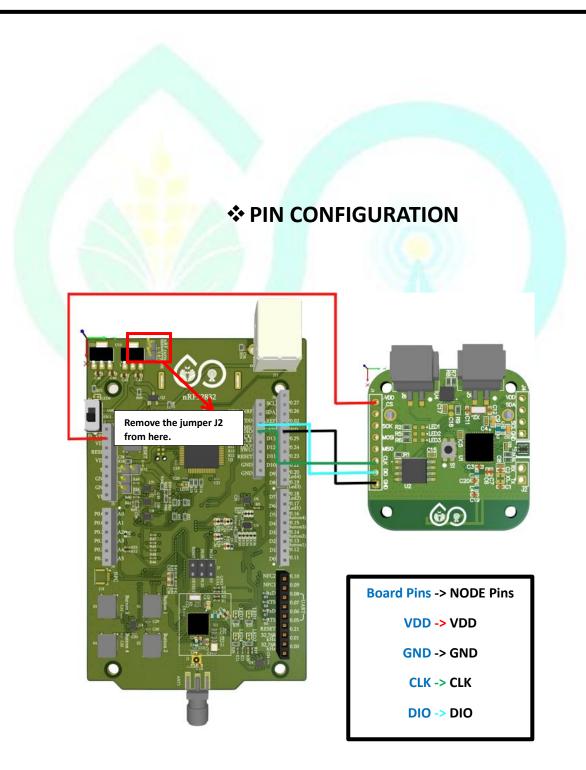
> nRF52832 board after flash the code





***** WITH THE HELP OF NODE

- > For Node programing remove the jumper J2 from the development board.
- > Change the led0 Pin number in .dts file from 17 to 2
- Now flash the code with the help of nRF52832 development board as shown below in the figure.



❖ OUTPUT

NODE Before flash the code .

NODE after flash the code.



