Data Structures & Algorithms

Ву

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What is a Datastructure?

It is a way to organize the data and in a way that enables it to be processed in an efficient time.

What is Algorithm?

It is a set of rules to be followed to solve a problem.

Types of Data Structure

- 1. Physical Data Structure
 - a) Array
 - b) Linked List
- 2. Logical Data Structure
- a) Stack
- b) Queue
- c) Tree
- d) Graph

Recursion

Let's consider below example to understand the recursion and then we will discuss the properties of recursion accordingly.

For example,

Let's say we need to search for value in binary tree

Search(root, valueToSearch)

If(root equals null) return null

else if(root.value equals valueToSearch) return root

else if(valueToSearch < root.value) search(root.left,valueToSearch) else search(root.right,valueToSearch)

Properties of Recursion

- a) Same operations is performed multiple times with different inputs.
- b) In every step we try to make the problem smaller.
- c) We mandatorily need to have a base condition(highlighted in bold in the above example) which tells system when to stop the recursion.

Why we need Recursion

- Because it makes the code easy to write (compared to iterative) whenever a
 given problem can be broken down into similar sub-problem.
- Because it is heavily used in Data Structures like Tree, Graph etc.

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• It is heavily used in techniques like 'Divide and Conquer',' Greedy', 'Dynamic Programming'.

Format of a Recursive Function

- Recursive Case: Case where the function recur.
- Base Case: Case where the function does not recur.

Example,

```
SampleRecursion(parameter){
    If(base case is satisfied){
        return some base case value;
    }else{
        SampleRecursion(modified parameter){
    }
}
```

Recrusion mainly uses stack memory as you know

Let's see some recursion examples

A. Factorial

```
package com.praveen.dsalg.recursion;
import java.util.Scanner;
public class Factorial {
       public static void main(String args[]) {
              Scanner s= new Scanner(System.in);
              System. out. println("Enter number for finding factorial of it");
              int num=s.nextInt();
              System.out.println(factorial(num));
              s.close();
       }
       private static int factorial(int num) {
             if(num==0) {
                    return 1;
             }else {
                    return num*factorial(num-1);
      }
```

```
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```

```
}
B. Fibonacci Series (0 1 1 2 3 5 8 13 21 .....)
package com.praveen.dsalg.recursion;
import java.util.Scanner;
//0 1 1 2 3 5 8 13 21....
public class Fibonacci {
       public static void main(String args[]) throws Exception {
              Scanner s = new Scanner(System.in);
              System.out.println("Enter number for finding factorial of it");
             int num = s.nextInt();
             System. out. println("Number at Position "+num+" is "+ fibonacci(num));
              s.close();
      }
       private static int fibonacci(int num) throws Exception {
             if (num < 1) {
                    throw new Exception("Please provide number greater than zero");
             }
             if (num <= 1 || num <= 2) {
                    return num - 1:
             } else {
                    return fibonacci(num - 1) + fibonacci(num - 2);
             }
      }
}
```

Recursive vs Iteration

- Space Efficient? Recursion –No, Iteration Yes
- Time Efficient? Recursion –No, Iteration Yes
- Ease of Code (to solve sub-problems)? Recursion –Yes, Iteration No

When to use/Avoid Recursion?

When to use

- When we can easily breakdown a problem into similar sub-problem
- When we are ok with extra overhead(both time and space) that comes with it

```
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```

When we need a quick working solution instead of efficient one

When to Avoid

 If the response to any of the above statement is NO, we should not go with recursion.

Practical use of Recursion

- Stack
- Tree- Traversal/Searching/Insertion/Deletion
- Sorting Quick Sort and Merge Sort
- Divide and Conquer
- Dynamic Programming
- etc......

Algorithm runtime time Analysis

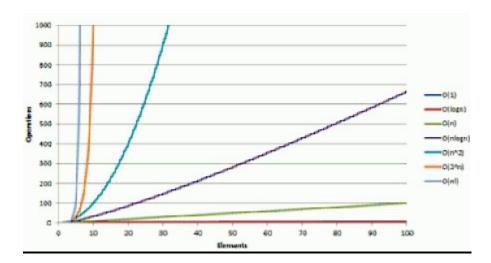
It is used to measure the efficiency of a program.

Notations used in Algorithm runtime analysis are

- 1. Omega
 - This notation gives the tighter lower bound of a given algorithm
 - Which means for any given input, running time of a given algorithm will not be less than given time.
- 2. Big O(O)
 - This notation gives the tighter upper bound of a given algorithm
 - Which means for any given input, running time of a given algorithm will not be greater than given time.
- 3. Theta
 - This notation decides whether the lower and upper bound of a given algorithm is same or not.
 - Which means for any given input, running time of a given algorithm will on an average be equal to given time.

Algorithm runtime complexity

Time Complexity -	Name	Example					
O(1)	Constant	Adding and element at front of linked list					
O(log n)	Logarithmic	Finding an element in sorted array					
O(n)	Linear	Findin an elemnet in unsorted array					
O(n logn)	Linear Logarithmic	Merge Sort					
O(n²)	Quadratic	Shortest path between 2 nodes in a graph					
O(n3)	Cubic	Matrix Multiplication					
O(2")	Exponential	Tower of Hanoi Problem					



How to Calculate Algorithm Time complexity

Iterative Algorithm

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```
System.out.println("Max Element is " + max);
}

// Time Complexity : O(1)+O(n)+O(1) = O(n)
}

Time Complexity is O(1)+O(n)+O(1) = O(n)
```

Arrays

Arrays <- Random Access

An array is group of like typed variables and of fixed size. for example, int[] num = new int[10];

- For comparing two arrays we can use Arrays.equals(a1,a2);
- For comparing two arrays of arrays we can use Arrays.deepEquals(a1,a2);
- To print an array we can use Arrays.toString(a);
- To sort an array we can use Arrays.sort(a);
- Binary search in an sorted array we can use Arrays.binarySearch(int[] a,int key)
 where key will be index.
- To copy an array we can use Arrays.copyof(int[] original,int newLength)
- To convert an array to List we can use Arrays.asList(a)

Properties of Array

- Array can store data of specific datatype
- It has contiguous memory location
- Every cell of an array has unique index
- Index starts with zero
- Size of array needs to be specified mandatorily and cannot be modified.

How is an Array represented in Memory (RAM)?

It stores the cells data in contiguous memory location.

		1									
	0	1	2	3	4	5	6	7	8	9	
								2			
		50									
		Ĭ.									

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Limitation of Arrays

- 1. Need to know size in advance. Too small size cannot add more elements where as Too large size is waste of space.
- 2.We cannot insert/remove the elements infront of others except at the end.
- 3.some operations like search will be slow.

How many times of Arrays available?

- 1. Single Dimensional Array (1D)
- 2. Two Dimensional Array(2D)
- 3. Multi Dimensional Array(3D,4D etc)

Single Dimensional Array(1D)

```
For example,
package com.praveen.java.interview.arrays;
public class SingleDimensionalArray {
public static void main(String[] args) {
// declaration and creation
int[] a = new int[8];
// As there are no values initialized, default value of int is 0 and for string it is null
System.out.println(a);
//retrieval
for(int i: a) {
System.out.println(i);
// declaration,creation and initialization
int[] num= {90,24,46,35,32,12,98,2};
System.out.println(num);
int sum=0;
// retrieval
for(int i: num) {
System.out.println(i);
sum+=i;
// sum of elements present in single dimensional Array
System.out.println("sum is "+ sum);
output
[I@15db9742
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```

```
0
0
0
0
0
0
0
[I@6d06d69c
90
24
46
35
32
12
98
2
sum is 339
```

Two Dimensional Array

```
For example,
package com.praveen.java.interview.arrays;
public class TwoDimensionalArray {
public static void main(String[] args) {
// declaration, creation and initialization
int[][] num = { { 90, 24, 46 }, { 35, 32, 12 } };
System.out.println(num);
int sum = 0;
// Retrieval
for (int i = 0; i < num.length; i++) {
for (int j = 0; j < num[i].length; <math>j++) {
System.out.print(num[i][j] + " ");
sum += num[i][j];
System.out.println();
// Sum of all elements present in Two Dimensional Array
System.out.println("sum is " + sum);
Output
[[l@15db9742
90 24 46
```

```
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```

```
35 32 12
sum is 239
```

The above 2 Dimensional Array is also called **Matrix Array** as the rows and columns are fixed.

Jagged Array

```
Array which has rows as fixed but columns are variable
For example,
package com.praveen.java.interview.arrays;
public class JaggedArray {
public static void main(String[] args) {
// Lets see Jagged Array, the rows are fixed but column is variable
int[][] num1 = new int[5][];
System.out.println(num1);
for (int i = 0; i < num1.length; i++) {
num1[i] = new int[i + 1];
// Initializing array
int count = 0;
for (int i = 0; i < num1.length; i++) {
for (int j = 0; j < num1[i].length; <math>j++) {
num1[i][j] = count++;
// Displaying the values of 2D Jagged array
for (int i = 0; i < num1.length; i++) {
for (int j = 0; j < num1[i].length; j++) {
System.out.print(num1[i][j] + " ");
System.out.println();
Output
[[l@15db9742
0
12
3 4 5
6789
10 11 12 13 14
```

```
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```

```
MultiDimensional Array
Lets see three dimensional array.
For example,
package com.praveen.java.interview.arrays;
public class ThreeDimensionalArray {
public static void main(String[] args) {
// declaration, creation and intialization
int[[[]]] num = \{ \{ \{ 90, 24, 46 \}, \{ 35, 32, 12 \}, \{ 98, 2 \} \} \};
System.out.println(num);
int sum=0;
// Retrieval
for (int i = 0; i < num.length; i++) {
for (int j = 0; j < num[i].length; j++) {
for (int k = 0; k < num[i][j].length; <math>k++) {
System.out.print(num[i][j][k] + " ");
sum+=num[i][j][k];
System.out.println();
// sum of all the elements present in 3 Dimensional Array
System.out.println("sum is "+sum);
Output
[[[l@15db9742
90 24 46
35 32 12
98 2
```

Linked List

sum is 339

A linked list is a liner data structure where each element is a separate object. Each element (node) of a list comprises of two items i.e. data and a reference to next node.

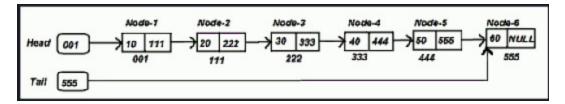
The most powerful feature of linked list is that it is of variable size.

Linked List Vs Array

- 1. Separate object Linked List –Yes, Array-No
- 2. Variable size Linked List –Yes, Array-No
- 3. Random Access Linked List –No, Array-Yes

```
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```

Linked List Components



Node: Contains both data and reference to next node

Head: Reference to first node in the list

Tail: Reference to last node in the list

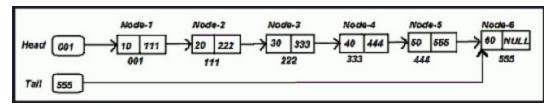
Types of Linked List

- 1. Single Linked List
- 2. Circular Single Linked List
- 3. Double Linked List
- 4. Circular Double Linked List

Single Linked List

In a single linked list, each node stores the data of the node and reference of the next node in the list. It doesn't store the reference of previous node.

It is the most basic form of linked list which give the flexibility to add/remove nodes at runtime.



For example, single linked list fails for multiplayer board game if we are tracking players turn in linked list.

Circular Single Linked List

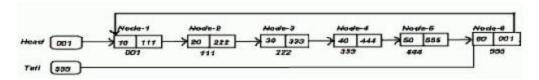
In case of circular single linked list, the only change that occurs is that the end of the given list is linked back to the front.

For example, multiplayer board game if we are tracking players turn in linked list.

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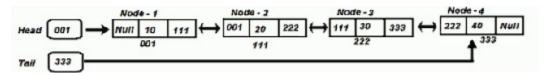


Double Linked List

In case of double linked list each node contains previous and next node references.

This is useful when we want to move in both direction depending on requirement.

For example, Music player has next and previous buttons.

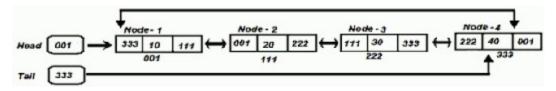


Circular Double Linked List

In case of circular double single linked list, the only change that occurs is that the end of the given list is linked back to the front of the list and vice versa.

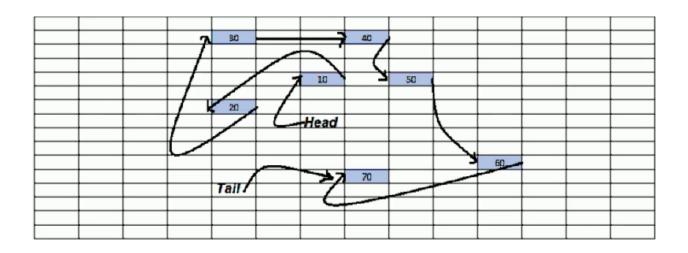
This is useful when we want to loop through the list indefinitely until the list exists. We want to move both forward and backward.

For example, ALT+TAB button in Windows.



How is Linked List stored in memory(RAM)?

As you see the below diagram, In Linked List cells will not be stored in contiguous memory location like an Array and it stores in uneven location.



Common Operations in Linked List

- 1. Creation of Linked List
- 2. Insertion of Linked List
- 3. Traversal of Linked List
- 4. Searching in a Linked List
- 5. Deletion of a node from Linked List
- 6. Deletion of Linked List

SingleLinkedList

```
package com.praveen.dsalg.linkedlist;

import com.praveen.dsalg.node.SingleNode;

public class SingleLinkedList {
    private SingleNode head;
    private SingleNode tail;
    private int size;// denotes size of list

public SingleNode createSingleLinkedList(int nodeValue) {
        head = new SingleNode();
        SingleNode node = new SingleNode();
        node.setValue(nodeValue);
        node.setNext(null);
        head = node;
        tail = node;
        size = 1;// size = 1
```

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```
return head;
}
public SingleNode getHead() {
         return head:
public void setHead(SingleNode head) {
         this.head = head;
}
public SingleNode getTail() {
         return tail:
}
public void setTail(SingleNode tail) {
         this.tail = tail;
public int getSize() {
         return size;
}
public void setSize(int size) {
         this.size = size;
}
public void insertInLinkedList(int nodeValue, int location) {
         SingleNode node = new SingleNode();
         node.setValue(nodeValue);
         if (!existsLinkedList()) { // Linked List does not exists
                  System.out.println("The linked list does not exist!!");
                  return:
         } else if (location == 0) {// insert at first position
                  node.setNext(head);
                  head = node;
         } else if (location >= size) {// insert at last position
                  node.setNext(null);
                  tail.setNext(node);
                  tail = node;
         } else {// insert at specified location
                  SingleNode tempNode = head;
                  int index = 0:
```

```
while (index < location - 1) {// loop till we reach specified node
                                   tempNode = tempNode.getNext();
                                   index++:
                          }//tempNode currently references to node after which we
should insert new node
                          SingleNode nextNode = tempNode.getNext(); //this is the
immediate next node after new node
                          tempNode.setNext(node);//update reference of tempNode to
reference to new node
                          node.setNext(nextNode);//update newly added nodes' next.
                 setSize(getSize()+1);
        }
        public boolean existsLinkedList() {
                 // if head is not null retrun true otherwise return false
                 return head != null;
        }
        //Traverses Linked List
        void traverseLinkedList() {
                 if (existsLinkedList()) {
                          SingleNode tempNode = head;
                          for (int i = 0; i < getSize(); i++) {
                                   System.out.print(tempNode.getValue());
                                   if (i != getSize() - 1) {
                                            System.out.print(" -> ");
                                   tempNode = tempNode.getNext();
                 }else {
                          System.out.println("Linked List does not exists!");
                 System.out.println("\n");
        }
        //Deletes entire Linked List
        void deleteLinkedList() {
                 System.out.println("\n\nDeleting Linked List...");
                 head = null;
                 tail = null:
```

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```
System.out.println("Linked List deleted successfully!");
        }
        //Searches a node with given value
        boolean searchNode(int nodeValue) {
                 if (existsLinkedList()) {
                          SingleNode tempNode = head;
                          for (int i = 0; i < getSize(); i++) {
                                   if (tempNode.getValue() == nodeValue) {
                                            System.out.print("Found the node at
location: "+i+"\n");
                                            return true:
                                   tempNode = tempNode.getNext();
                          }
                 System.out.print("Node not found!! \n");
                 return false:
        }
        //Deletes a node having a given value
         public void deletionOfNode(int location) {
                 if (!existsLinkedList()) {
                           System.out.println("The linked list does not exist!!");// Linked
List does not exists
                          return;
                 } else if (location == 0) { // we want to delete first element
                          head = head.getNext();
                           setSize(getSize()-1);
                          if(getSize() == 0) { // if there are no more nodes in this list
                                   tail = null;
                 }else if (location >= getSize()){ //If location is not in range or equal,
then delete last node
                          SingleNode tempNode = head;
                          for (int i = 0; i < size - 1; i++) {
                                   tempNode = tempNode.getNext(); //temp node points
to 2nd last node
                          if (tempNode == head) { //if this is the only element in the list
                                   tail = head = null;
                                   setSize(getSize()-1);
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```

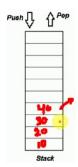
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You can check code for other linked lists in my repository(https://github.com/praveenoruganti/praveen-java-datastructure-algorithm/tree/master/src/main/java/com/praveen/dsalg/linkedlist)

Stack

Properties of Stack

Follows LIFO(Last In First Out) method



For example, implementation of 'back button' in browser.

```
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```

Common Operations in Stack

- 1. CreateStack()
- 2. Push()
- 3. Pop()
- 4. Peek()
- 5. isEmpty()
- 6. isFull()
- 7. DeleteStack()

Implementation of Stack

1. Using Arrays

Pros: Easy to Implement

Cons: Fixed Size

You can refer the code in my git repository(https://github.com/praveenoruganti/praveen-java-datastructure-algorithm/tree/master/src/main/java/com/praveen/dsalg/stack/array)

2. Using Linked List

Pros: Variable Size

Cons: Moderate in Implementation.

You can refer the code in my git repository(<a href="https://github.com/praveenoruganti/praveen-java-datastructure-java-datastr

algorithm/tree/master/src/main/java/com/praveen/dsalg/stack/linkedlist)

When to Use/Avoid Stack?

When to Use

- Helps manage data in particular way(LIFO)
- Cannot be easily corrupted(No one can insert data in middle)

When to Avoid

Random Access not possible(If we have done some mistake it is costly to rectify)

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Queue

Properties of Queue

It follows FIFO(First In First Out) method.



For example ,Implementation of billing Counter

Common Operations of Queue

- 1. CreateQueue
- 2. EnQueue
- 3. deQueue
- 4. peekInQueue
- 5. isEmpty()
- 6. isFull()
- 7. deleteQueue()

You can refer the code for Linear Queue(Array Implementation) in my repository(https://github.com/praveenoruganti/praveen-java-datastructure-algorithm/tree/master/src/main/java/com/praveen/dsalg/queue/linearqueue/array)

What is Circular Queue?

Dequeue operation causes blanks cells Linear Queue(Array Implementation)

In order to avoid this, we need to go for Circular Queue

You can refer the code for Circular Queue(Array Implementation) in my repository(https://github.com/praveenoruganti/praveen-java-datastructure-algorithm/tree/master/src/main/java/com/praveen/dsalg/queue/circularqueue/array)

We can also implement the Queue using List and you can refer the code in my repository(https://github.com/praveenoruganti/praveen-java-datastructure-algorithm/tree/master/src/main/java/com/praveen/dsalg/queue/list)

When to Use/Avoid Queue

When to Use

Helps to manage the data in a particular way(FIFO)

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Not easily corrupted(No one can insert the data in middle)

When to Avoid

Random Access not possible(If we have done some mistake it is costly to rectify)

Sorting Techniques

- 1. Bubble Sort
- 2. Selection Sort
- 3. Insertion Sort
- 4. Merged Sort
- 5. Quick Sort
- 6. Heap Sort

Please refer the below screenshot for complexities operation count(O) number of elements(n)

Name	Best	Average	Worst	Memory	Stable	
Quicksort	$n \log n$	$n \log n$	n^2	$\log n$	Depends	
Merge sort	$n \log n$	$n \log n$	$n \log n$	Depends	Yes	
In-place Merge sort		100	$n\left(\log n\right)^2$	1	Yes	
Heapsort	$n \log n$	$n \log n$	$n \log n$	1	No	
Insertion sort	n	n^2	n^2	1	Yes	
Selection sort	n^2	n^2	n^2	1	Depends	
Bubble sort	n	n^2	n^2	1	Yes	

Bubble Sort

It compares the adjacent elements and swaps until the sorting is achieved.

For example,

int[] num= {90,24,46,35,32};

Lets see how bubble sort works

First round:

90,24,46,35,32

24,90,46,35,32

24,46,90,35,32

24,46,35,90,32

24,46,35,32,90

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```
Second round: 24,46,35,32,90 24,35,32,46,90 Third round: 24,35,32,46,90 24,32,35,46,90
```

That's it after 3 rounds of adjacent element comparison we have achieved the sorted order using Bubble sort.

Lets start coding for bubble sort

```
package com.praveen.java.interview.arrays.sort;
```

```
public class BubbleSort {
public static void main(String[] args) {
int[] num = { 90, 24, 46, 35, 32 };
int temp = 0;
// Comparison of adjacent elements and swap until the sorted order is achieved.
for (int i = 0; i < num.length; i++) {
int flag = 0;
for (int j = 0; j < num.length - 1 - i; j++) {
if (num[j] > num[j + 1]) {
temp = num[i];
num[j] = num[j + 1];
num[i + 1] = temp;
flag = 1;
}
// This used if the adjacent element is not having higher value then there is no need to
iterate
if (flag == 0) {
break;
// After sorting
for (int i : num) {
System.out.print(i+" ");
```

Output: 24 32 35 46 90

```
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```

Selection Sort

Selection sort is combination of searching and sorting.

It sorts the array by repeatedly finding the minimum element from unsorted part and putting it at the beginning until the sorting is achieved.

```
For example,
int[] num = { 90, 24, 46, 35, 32 };
Lets see how selection sort works,
90,24,46,35,32
24,90,46,35,32
24,32,46,35,90
24,32,35,46,90
```

package com.praveen.java.interview.arrays.sort;

Lets start coding

```
public class SelectionSort {
public static void main(String[] args) {
int[] num = { 90, 24, 46, 35, 32 };
int min, temp = 0;
for (int i = 0; i < num.length; i++) {
min = i;
for (int j = i + 1; j < num.length; j++) {
if (num[j] < num[min]) {</pre>
min = j;
temp = num[i];
num[i] = num[min];
num[min] = temp;
}
// After sorting
for (int i : num) {
System.out.print(i + " ");
```

Output: 24 32 35 46 90

Insertion Sort

Insertion sort is a simple sorting algorithm that works the way we sort playing cards in our hand. We choose one card and insert in its position.

This is useful only for sorting small set of elements.

Pick element and insert it into sorted sequence

Lets see how insertion sort works

```
int[] num = { 90, 24, 46, 35, 32 };
90,24,46,35,32
24,90,46,35,32
24,46,90,35,32
24,35,46,90,32
24,32,35,46,90
```

Let's start coding

```
package com.praveen.java.interview.arrays.sort;
public class InsertionSort {
public static void main(String[] args) {
int[] num = { 90, 24, 46, 35, 32 };
int temp, j;
for (int i = 1; i < num.length; i++) {
temp = num[i];
j = i;
while (j > 0 \&\& num[j - 1] > temp) {
num[j] = num[j - 1];
j = j - 1;
num[j] = temp;
// After sorting
for (int i : num) {
System.out.print(i + " ");
Output: 24 32 35 46 90
```

Merged Sort

Merged sort is one of the popular sorting algorithms and it is widely used technique. It is better compared to Bubble Sort, Selection Sort and Inserting Sort.

Algorithm: Divide and Conquer

1. Divide the unsorted list into n sublists each containing 1 element.

```
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```

- 2. Take adjacent pairs of 2 singleton lists and merge them to form a list of 2 elements. n will now convert into n/2 lists of size 2
- 3. Repeat the process until it is sorted.

```
Lets see how Merged Sort works
```

```
int[] num = { 90, 24, 46, 35, 32 };
90,24,46,35,32
90,24 46,35,32
90 24 46 35,32
90 24 46 35 32
```

Now start merging as we have got individual elements

```
24 90 45 32 35
24 90 32 35 45
24 32 35 45 90
```

Lets start coding

```
package com.praveen.java.interview.arrays.sort;
public class MergedSort {
public static void main(String[] args) {
int[] num = { 90, 24, 46, 35, 32 };
mergeSort(num, num.length);
// After sorting
for (int i : num) {
System.out.print(i + " ");
public static void mergeSort(int[] a, int n) {
if (n < 2) {
return;
int mid = n / 2;
int[] I = new int[mid];
int[] r = new int[n - mid];
for (int i = 0; i < mid; i++) {
I[i] = a[i];
for (int i = mid; i < n; i++) {
r[i - mid] = a[i];
```

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```
mergeSort(I, mid);
mergeSort(r, n - mid);

merge(a, I, r, mid, n - mid);
}

public static void merge(int[] a, int[] I, int[] r, int left, int right) {
    int i = 0, j = 0, k = 0;
    while (i < left && j < right) {
        if (I[i] <= r[j]) {
            a[k++] = I[i++];
        } else {
            a[k++] = r[j++];
        }
        while (i < left) {
            a[k++] = I[i++];
        }
        while (j < right) {
            a[k++] = r[j++];
        }
    }
}
Output 24 32 35 46 90</pre>
```

QuickSort

Quicksort is a sorting algorithm, which is leveraging the divide-and-conquer principle. It has an average O(n log n) complexity and it's one of the most used sorting algorithms, especially for big data volumes.

It's important to remember that Quicksort isn't a stable algorithm. A stable sorting algorithm is an algorithm where the elements with the same values appear in the same order in the sorted output as they appear in the input list.

- 1. We choose an element from the list, called the pivot. We'll use it to divide the list into two sub-lists.
- 2. We reorder all the elements around the pivot the ones with smaller value are placed before it, and all the elements greater than the pivot after it. After this step, the pivot is in its final position. This is the important partition step.
- 3. We apply the above steps recursively to both sub-lists on the left and right of the pivot.

Lets start coding

```
package com.praveen.java.interview.arrays.sort;
public class QuickSort {
public static void main(String[] args) {
int[] num = { 90, 24, 46, 35, 32 };
quickSort(num, 0, num.length-1);
// After sorting
for (int i : num) {
System.out.print(i + " ");
public static void quickSort(int arr[], int begin, int end) {
if (begin < end) {
int partitionIndex = partition(arr, begin, end);
quickSort(arr, begin, partitionIndex-1);
quickSort(arr, partitionIndex+1, end);
private static int partition(int arr[], int begin, int end) {
int pivot = arr[end];
int i = (begin-1);
for (int j = begin; j < end; j++) {
if (arr[i] <= pivot) {
j++;
int swapTemp = arr[i];
arr[i] = arr[j];
arr[j] = swapTemp;
int swapTemp = arr[i+1];
arr[i+1] = arr[end];
arr[end] = swapTemp;
return i+1;
}
```

Output 24 32 35 46 90

Heap Sort

A Heap is a specialized tree-based data structure. Tree is a non linear data structure that consists of nodes with a parent-child relationship.

```
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```

Heap must be complete or almost binary tree and child node must be less than parent node.

Lets start coding

```
package com.praveen.java.interview.arrays.sort;
public class HeapSort {
public static void main(String[] args) {
int[] num = { 90, 24, 46, 35, 32 };
heapSort(num);
// After sorting
for (int i : num) {
System.out.print(i + " ");
}
private static void heapSort(int[] num) {
int len = num.length;
for (int i = len / 2 - 1; i >= 0; i--) {
heapify(num, len, i);
// swap the elements and heapify again
for (int i = len - 1; i >= 0; i--) {
int temp = num[0];
num[0] = num[i];
num[i] = temp;
heapify(num, i, 0);
}
private static void heapify(int[] num, int len, int i) {
int largest = i; // parent node index position
int li = 2 * i + 1; // left child node index position
int ri = 2 * i + 2; // right child node index position
if (li < len && num[li] > num[largest]) {
largest = li;
if (ri < len && num[ri] > num[largest]) {
largest = ri;
if (largest != i) {
int temp = num[i];
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```

```
num[i] = num[largest];
num[largest] = temp;
heapify(num, len, largest);
}
}
```

Output 24 32 35 46 90

Searching Algorithms

- 1.Linear Search
- 2.Binary Search

Linear Search

Linear search is a very simple algorithm. In this type of search, sequential search is made over all items one by one. Every item is checked and if a match is found then that particular item is returned, otherwise search will continue till the end of the data collection.

Lets start coding

```
package com.praveen.java.interview.arrays.search;
public class LinearSearch {

public static void main(String[] args) {
  int[] num = { 90, 24, 46, 35, 32 };
  int item=32;
  int temp=0;
  for(int i=0;i<num.length;i++) {
    if(num[i]==item) {
      System.out.println("Item "+item +" present at index position "+ i);
      temp=temp+1;
    }
  }
  if(temp==0) {
      System.out.println("Item "+item +" not found");
  }
}</pre>
```

```
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```

Output: Item 32 present at index position 4

Binary Search

Binary Search is the process of searching an element from sorted array by dividing the search interval in half.

Binary Search is faster than Linear Search.

Although Binary Search is a very optimized way of searching a particular element but the array must be sorted on which you want to perform search process.

If Array is unsorted then we have to perform the sort first and then we can perform binary search.

Lets start coding

package com.praveen.java.interview.arrays.search;

```
public class BinarySearch {
public static void main(String[] args) {
int[] num = { 90, 24, 46, 35, 32 };
int key=46;
binarySearch(num,0,num.length,key);
public static void binarySearch(int arr[], int first, int last, int key){
int mid = (first + last)/2;
while( first <= last ){
if ( arr[mid] < key ){</pre>
first = mid + 1;
}else if ( arr[mid] == key ){
System.out.println("Element is found at index: " + mid);
break;
}else{
last = mid - 1;
mid = (first + last)/2;
if (first > last){
System.out.println("Element is not found!");
```

Output: Element is found at index: 2

Program to find second largest element in an Array

package com.praveen.java.interview.arrays;

```
public class ArraySecondLargest {
public static void main(String[] args) {
int[] num = { 90, 24, 46, 35, 32, 12, 98, 2 };
int largest = Integer.MIN VALUE;
int secondLargest = Integer.MIN VALUE;
for (int i = 0; i < num.length; i++) {
if (num[i] > largest) {
secondLargest = largest;
largest = num[i];
} else if (num[i] > secondLargest && num[i] != largest) {
secondLargest = num[i];
System.out.println("Second Largest Element "+ secondLargest);
}
Output
Second Largest Element 90
Program to find duplicate elements in an Array
package com.praveen.java.interview.arrays;
import java.util.HashMap;
import java.util.HashSet;
import java.util.Map;
import java.util.Set;
public class ArrayDuplicateElements {
public static void main(String[] args) {
int[] num = { 90, 24, 46, 35, 32, 12, 98, 2, 90, 16, 24, 30, 32 };
System.out.println("Duplicate Elements using brute force method are ");
for (int i = 0; i < num.length; i++) {
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```

```
for (int j = i + 1; j < num.length; j++) {
if (num[i] == num[j] && i != j) {
System.out.print(num[j] + " ");
System.out.println("\nDuplicate Elements using HashSet are ");
Set<Integer> hs = new HashSet<Integer>();
for (int i : num) {
if (hs.add(i) == false) {
System.out.print(i + " ");
}
System.out.println("\nDuplicate Elements using HashMap are ");
Map<Integer, Integer> hm = new HashMap<Integer, Integer>();
for (int i : num) {
Integer count = hm.get(i);
if (count == null) {
hm.put(i, 1);
} else {
count = count + 1;
hm.put(i, count);
Set<Map.Entry<Integer, Integer>> es = hm.entrySet();
for(Map.Entry<Integer, Integer> me:es) {
if(me.getValue()>1) {
System.out.print(me.getKey()+" ");
}
Output
Duplicate Elements using brute force method are
90 24 32
Duplicate Elements using HashSet are
90 24 32
Duplicate Elements using HashMap are
32 24 90
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```

Program to find common elements between two Arrays

```
package com.praveen.java.interview.arrays;
public class TwoArraysCommonElements {
public static void main(String[] args) {
int[] num1= { 90, 24, 46, 35, 32, 12, 98, 2 };
int[] num2= { 32, 98, 86, 65, 90, 91, 24, 2 };
System.out.println("Common Elements between two Arrays are ");
for(int i=0;i<num1.length;i++) {</pre>
for(int j=0;j<num2.length;j++) {</pre>
if(num1[i]==num2[j]) {
System.out.print(num1[i]+" ");
}
Output
Common Elements between two Arrays are
90 24 32 98 2
Program to merge two Arrays
package com.praveen.java.interview.arrays;
public class MergeTwoArrays {
public static void main(String[] args) {
int[] num1= {12,10,34,8,98};
int[] num2= {6,43,1,88,14};
int[] num3= new int[num1.length+num2.length];
System.out.println("Merged Array Elements are ");
for(int i=0; i<num1.length;i++) {
num3[i]=num1[i];
for(int i=0;i<num2.length;i++) {
num3[num1.length+i]=num2[i];
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```

```
for(int i=0;i<num3.length;i++) {</pre>
System.out.print(num3[i]+" ");
}
}
Output
Merged Array Elements are
12 10 34 8 98 6 43 1 88 14
Number Patterns
package com.praveen.java.interview;
public class NumberPatterns {
public static void main(String[] args) {
// First Pattern
/* 1
22
333
4444
*/
for (int i = 1; i \le 4; i++) {
for (int j = 1; j \le i; j++) {
System.out.print(i);
System.out.println();
// Second Pattern
/* 1
23
456
78910
*/
int count=0;
for (int i = 1; i \le 4; i++) {
for (int j = 1; j \le i; j++) {
count=count+1;
System.out.print(count);
System.out.println();
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```

```
// Third Pattern
/* 1
21
321
4321
*/
for(int i = 1; i \le 4; i++) {
for (int j = i; j >= 1; j--) {
System.out.print(j);
System.out.println();
// Fourth Pattern
/* 1
121
12321
1234321
for(int i = 1; i \le 4; i++) {
for (int j = 1; j \le i; j++) {
System.out.print(j);
for (int k = i-1; k >= 1; k--) {
System.out.print(k);
System.out.println();
// Fifth Pattern
/* 4321
432
43
for(int i = 1; i \le 4; i++) {
for (int j = 4; j >= i; j--) {
System.out.print(j);
System.out.println();
}
```

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Given an array of numbers, arrange them in a way that yields the largest value. For example, if the given numbers are {54, 546, 548, 60}, the arrangement 6054854654 gives the largest value. And if the given numbers are {1, 34, 3, 98, 9, 76, 45, 4}, then the arrangement 998764543431 gives the largest value.

Let's start coding

```
static void printLargest(Vector<String> arr){
Collections.sort(arr, new Comparator<String>(){
// A comparison function which is used by
// sort() in printLargest()
@Override
public int compare(String X, String Y) {
// first append Y at the end of X
String XY = X + Y;
// then append X at the end of Y
String YX=Y + X;
// Now see which of the two formed numbers
// is greater
return XY.compareTo(YX) > 0 ? -1:1;
});
Iterator it = arr.iterator();
while(it.hasNext())
System.out.print(it.next());
```

You can view the complete code in my repository(https://github.com/praveenoruganti/praveen-java-datastructure-algorithm)