

Homework 3 Test Cases**Introduction**

Our test cases are divided into 4 groups. We will use BST and 2D to denote binary search trees and the 2d trees respectively. All of the computational experiments start with an empty tree. We will denote it by T_e . For any $n \geq 0$, let

$$k_n = \begin{cases} 0 & n = 0 \\ 1000 & n = 1; \\ \lfloor \frac{k_{n-1} + k_{n-2}}{2} \rfloor & n \geq 2 \end{cases} \quad d_n = n; \quad x_n = \begin{cases} 0 & n = 0 \\ 500 & n = 1; \\ \lfloor \frac{x_{n-1} + x_{n-2}}{2} \rfloor & n \geq 2 \end{cases} \quad y_n = 500 - x_n.$$

I. Test cases for the show function

Case 1 (BST) Starting from T_e , insert the following sequence of items:

List 1: $[k_0, d_0], \dots, [k_{15}, d_{15}]$

to T_e . Use the show function to create a dot file **t1.dot**.

Case 2 (2D) Starting from T_e , insert the following sequence of items:

List 2: $[x_0, y_0, d_0], \dots, [x_{15}, y_{15}, d_{15}]$

to T_e . Use the show function to create a dot file **t2.dot**.

In your submission, please prepare the png files generated from each of the dot files. They should be named as **t1a.png** and **t1b.png** respectively.

II. Test cases for height computations

Case 3 (BST) Use a standard PRNG (e.g. **rand()** function) to generate a list of 200 data items with distinct keys (You may call it List 3). Insert each data item to T_e . Report the height of the tree (called T_3), in the form of a table, at the following intermediate steps:

$n =$ No. of Nodes in the tree	Height of BST T_3	$\lg n$	\sqrt{n}
0	...	N.A.	...
20
40
...
200

Case 4 (2D) Use a standard PRNG (e.g. **rand()** function) to generate a list of 200 data items with distinct keys:

List4 : $[u_1, v_1, 1], \dots, [u_{200}, v_{200}, 200]$ where $0 \leq u_i, v_i \leq 50$ for $i = 1, \dots, 200$.

Insert each data item to T_e . Report the height of the tree (called T_4), in the form of a table, at the following intermediate steps:

$n = \text{No. of Nodes in the tree}$	Height of BST T_4	$\lg n$	\sqrt{n}
0	...	N.A.	...
20
40
...
200

III. Test cases for sequence of dictionary operations insert and delete where the data items have distinct keys

Case 5: (BST) First create a list of data items as follows:

Starting from the empty tree T_e , Insert 10 elements chosen from **List 1** randomly to the search tree. Let the 10 data items, in the order of insertion, be a_1, a_2, \dots, a_{10} . Print the dot file of the tree obtained (named as **5a.dot**). Delete the element a_1 (should be at the root) and print the dot file of the resulting tree (named as **5b.dot**).

Case 6: (2D) Starting from the empty tree T_e , Insert 10 elements chosen from **List 2** randomly to the search tree. Let the 10 data items, in the order of insertion, be b_1, b_2, \dots, b_{10} . Print the dot file of the tree obtained (named as **6a.dot**). Delete the element b_1 (should be at the root) and print the dot file of the resulting tree (named as **6b.dot**).

IV. Test cases for sequence of dictionary operations insert, delete and search where the data items may have duplicate keys

Case 7: (BST) Create the following list of items:

List 7: $[k_1, d_1], \dots, [k_{10}, d_{10}], [k_1, d_{11}], \dots, [k_{10}, d_{20}]$

Starting from the empty tree T_e , Insert all the elements from **List 7** to the search tree in the given order. Delete the element $[k_1, d_1]$ (should be at the root) and search for data items with the key k_1 and so on. Report the result in the form of a table as shown:

stage	data item at root	the root (after deletion)	search for data with key
0	$[k_1, d_1]$	$[k_x, d_x]$	$[k_1, d_{11}]$
1	$[k_x, d_x]$	$[k_{x'}, d_{x'}]$	$[k_x, d_u]$ (it may not exists)
...
...
20	...	nil	nil

Print the dot file of the resulting tree right after stage 10 (named as **t7.dot**).

Case 8: (*2D*) Create the following list of items:

List 8: l_1, \dots, l_{18}

where

$[x_1, y_1, d_1] = l_1, \dots, [x_6, y_6, d_6] = l_6$;

$[x_1, y_7, d_7] = l_7, \dots, [x_6, y_{12}, d_{12}] = l_{12}$;

$[x_7, y_1, d_{13}] = l_{13}, \dots, [x_{12}, y_6, d_{18}] = l_{18}$.

We will then perform the following test. Let T be the *2D* tree formed by inserting l_1, \dots, l_{18} to an empty *2D* tree in the given order. After that, We will do the following:

```
1. i=1;
2. While (T is not empty) {
3.   delete the root node of T
4.   update T
5.   search if l_i is in T, if so, print l_i to the screen
6.   increment i;
7. }
```

Print the dot file of the resulting tree when the tree has 12 (named as **t8a.dot**) elements and when the tree has 6 (named as **t8b.dot**) elements.