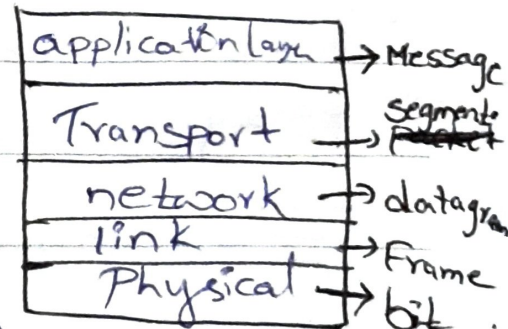


Internet protocol Stack - Application Layer

Application Layer: - It consists of applications and their protocols.

Layers.

→ An application layer protocol is distributed over multiple End System.



→ application in one end system using the protocol to exchange packets of information with the application in another end system.

→ packet of information at the application layer is message.

protocols: FTP, SMTP, HTTP, DNS
 used for mails web

Transport Layer: - Internet Transport layer transports application-layer messages b/w application endpoints.

→ Two protocols: - TCP & UDP

 ↓ ↓
 flow control no flow control (ie packets will be lost)
 (won't lose packets)

→ Here packet is called segment

Network Layer:- It delivers the segment to the transport layer in the destination host.

- Here packet is called datagram (links along same path)
- Datagram is handled by different link-layer protocols at different links

Link:- To move a packet from one node to next node in the route.

→ Here Link Layer message is called as Frame

→ The services depend on the specific link layer

5 Sunday Protocols ex:- ethernet, wifi

Physical:-

The job is to move the individual bits within the frame from one node to the next.

Implementation:-

application, transport → Software

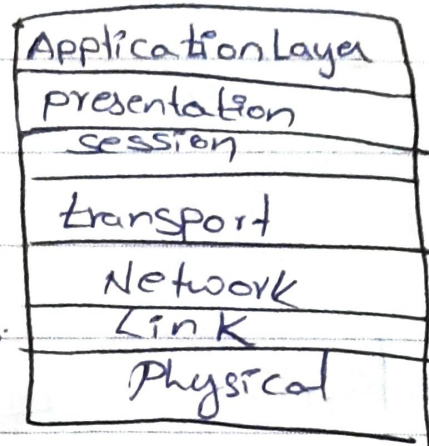
Physical, link → hardware

Network → software & hardware

Iso/OSI Reference Model:-

↳ Before internet protocol stack there is a reference model (Iso/OSI)

(*) presentation:- allow applicants to interpret meaning of data
eg: encryption, Compression, machine specific Conventions.



(*) session:-

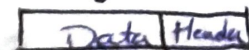
Synchronization, Checkpoint, recovery of data exchange

→ Internet stack missing layers

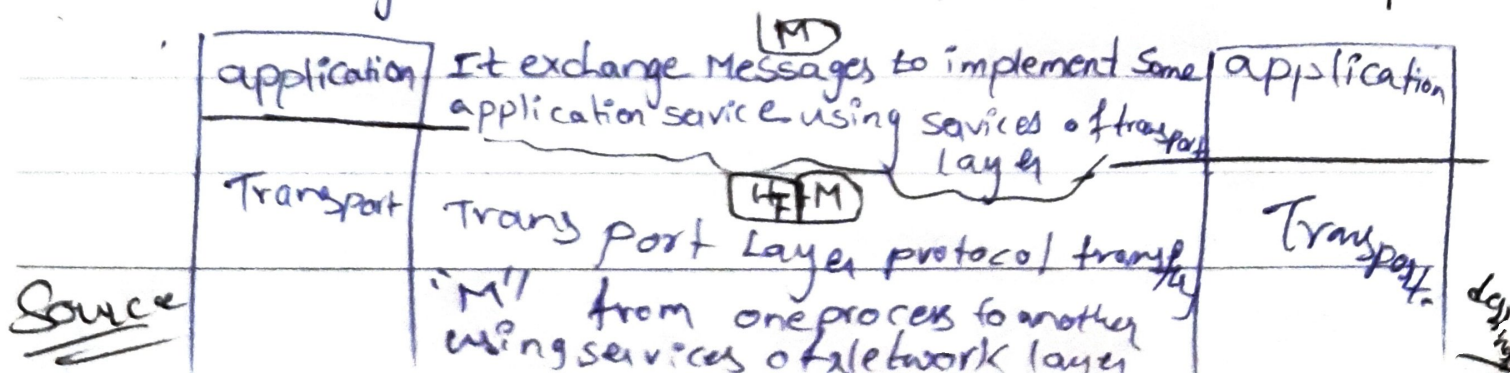
↳ If we need this 2 layers then we can build in application layer.

Encapsulation:-

at ~~every~~ ^{each} layer there is a packet.



→ at each layer it will take data from previous layer and adds header is called Encapsulation.



Week 2

