

# Lesson 10 Plugins

This exercise requires that you use **TrainingApp**, **ExternalApp**, **Guidewire Studio**, and a supported web browser. Start **Guidewire Studio for TrainingApp**. Start the server as **Debug** 'Server'. Start **ExternalApp** using the **Start ExternalApp** shortcut.

The default URL for **TrainingApp** is: <http://localhost:8880/ab/ContactManager.do>. Log in to **TrainingApp** as Super User whose login/password is **su/gw**.

## Exercise 1: Create an exchange rate plugin



### Exercise

Succeed Insurance needs to retrieve exchange rate values from an external system. The exchange rates shall be retrieved from the external system by clicking on the **Invoke ExchangeRateSet Plugin** button in the UI.

### 10.1.1 Requirements

- Spec 1** Configure the rate exchange plugin so that it will use a custom Gosu class.
- Spec 2** The rate exchange plugin must pass authentication parameters to the Gosu class.
- Spec 3** Create a custom Gosu class that utilizes the given code for the createExchangeRateSet method.

### 10.1.2 Tasks

1. Create a plugin package.
2. Create a custom rate exchange Gosu class using best practice naming convention.
  - a) Implement `IExchangeRateSetPlugin` and `InitializablePlugin` interfaces and methods.
  - b) Copy the following code for the `createExchangeRateSet` method:

```
override function createExchangeRateSet() : ExchangeRateSet {  
    // Create and initialize new exchange rate set  
    var erSet = new ExchangeRateSet()  
    erSet.Name = "Lab ExchangeRateSet " + gw.api.util.DateUtil.currentDate()  
    erSet.Description = "Lab ExchangeRateSet"  
    erSet.MarketRates = true  
    erSet.EffectiveDate = gw.api.util.DateUtil.currentDate()  
    // Create external web service object and set API properties  
    var CurrencyAPI = new trainingapp.webservice.currency.exchangeratewsc.currencyapi.CurrencyAPI()  
    CurrencyAPI.Config.Http.Authentication.Basic.Username = _username  
    CurrencyAPI.Config.Http.Authentication.Basic.Password = _password  
    var baseCurrencies = Currency.getTypeKeys(true)  
    var priceCurrencies = Currency.getTypeKeys(true)  
    // For each base/price currency pair, get exchange rate and add it to set  
    for (currentBaseCurrency in baseCurrencies) {  
        for (currentPriceCurrency in priceCurrencies) {  
            var newExchangeRate = new ExchangeRate()  
            newExchangeRate.BaseCurrency = currentBaseCurrency  
            newExchangeRate.PriceCurrency = currentPriceCurrency  
            newExchangeRate.Rate = CurrencyAPI.getConversionRate(  

```

```

        currentBaseCurrency as java.lang.String,
        currentPriceCurrency as java.lang.String)
    erSet.addToExchangeRates(newExchangeRate)
    }
}
return erSet
}

```

- c) Create four class variables for authentication parameters.
  - Two private static final variables for the plugin parameter names.
  - Two private static variables for the authentication values retrieved from plugin registry.
- d) Configure the set Parameters property to get plugin parameters.

### 3. Modify the IExchangeRateSetPlugin registry.

- a) Update Gosu class reference.
- b) Create two plugin parameters:
  - Name = **externalAppUsername**    Value = **externalappuser**
  - Name = **externalAppPassword**    Value = **gw**

### 4. Deploy code changes.

### 5. Perform verification steps.

## 10.1.3 Verification steps

### 1. Start ExternalApp.

Launch **Start ExternalApp** shortcut.

### 2. Open TrainingApp.

Navigate to **Administration → Training:Plugins → Predefined Plugins**, and click on the Invoke **ExchangeRateSet Plugin** button.

### 3. Verify exchange rates are retrieved.

There are two ways to verify exchange rates are retrieved:

- The **Retrieved On** column shows the date and time the exchange rates were retrieved.
- The rate for each USD-to-nonUSD currency is a decimal value that goes to at least 4 digits. The whole number part of the first two digits are always the same each time you run the plugin. The third and fourth digits vary based on the current minute. For example, the USD to EUR rate is 0.75XX, where XX is the current minute.



## Solution 1: Create an exchange rate plugin

### 1. Create a plugin package.

- Right-click on **si.ta** package and select **New → Package**.
- Enter **plugin.exchangerate** as the new package name.

### 2. Create a custom rate exchange Gosu class using best practice naming convention.

- Right-click on the **exchangerate** package and select **New → Gosu Class**.
- Enter **SIExchangeRateSetPlugin** as the new Gosu class name.

```
package si.ta.plugin.exchangerate

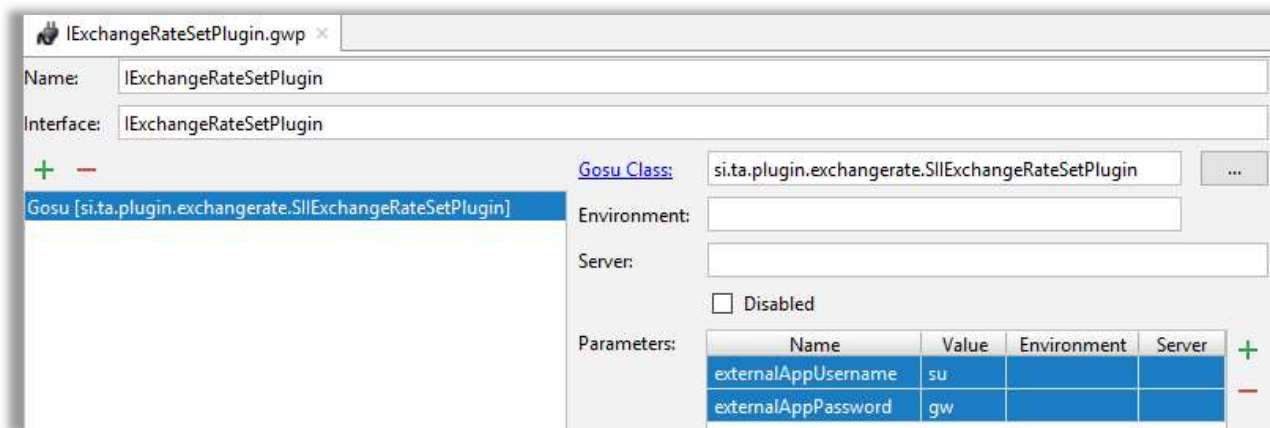
uses gw.plugin.InitializablePlugin
uses gw.plugin.exchangerate.IExchangeRateSetPlugin

class SIExchangeRateSetPlugin implements IExchangeRateSetPlugin, InitializablePlugin{
    // authentication parameters
    private static final var USERNAME = "externalAppUsername"
    private static var _username : String
    private static final var PASSWORD = "externalAppPassword"
    private static var _password : String

    override function createExchangeRateSet() : ExchangeRateSet {
        // Create and initialize new exchange rate set
        var erSet = new ExchangeRateSet()
        erSet.Name = "Lab ExchangeRateSet " + gw.api.util.DateUtil.currentDate()
        erSet.Description = "Lab ExchangeRateSet"
        erSet.MarketRates = true
        erSet.EffectiveDate = gw.api.util.DateUtil.currentDate()
        // Create external web service object and set API properties
        var CurrencyAPI = new trainingapp.webservice.currency.exchangeratewsc.currencyapi.CurrencyAPI()
        CurrencyAPI.Config.Http.Authentication.Basic.Username = _username
        CurrencyAPI.Config.Http.Authentication.Basic.Password = _password
        var baseCurrencies = Currency.getTypeKeys(true)
        var priceCurrencies = Currency.getTypeKeys(true)
        // For each base/price currency pair, get exchange rate and add it to set
        for (currentBaseCurrency in baseCurrencies) {
            for (currentPriceCurrency in priceCurrencies) {
                var newExchangeRate = new ExchangeRate()
                newExchangeRate.BaseCurrency = currentBaseCurrency
                newExchangeRate.PriceCurrency = currentPriceCurrency
                newExchangeRate.Rate = CurrencyAPI.getConversionRate(
                    currentBaseCurrency as java.lang.String,
                    currentPriceCurrency as java.lang.String)
                erSet.addToExchangeRates(newExchangeRate)
            }
        }
        return erSet
    }

    override property set Parameters(map : Map<Object, Object>) {
        _username = map.get(USERNAME) as String
        _password = map.get(PASSWORD) as String
    }
}
```

### 3. Modify the IExchangeRateSetPlugin registry.



#### 4. Deploy code changes.

- From the **Studio** menu, **Restart** the server.

#### 5. Perform verification steps.