P SUMANTH

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EDUCATION

National Institute of Technology, Silchar

Assam, India Bachelor of Technology - Computer Science and Engineering; CGPA: 8.61 Dec 2021 - Present

Sasi Educational Institutes, Rajahmundry Andhra Pradesh, India HSC; Percentage/CGPA: 97.8 July 2019 - Sept 2021

Shree Krishna International School, Bhubaneswar

Odisha, India CBSE; Percentage/CGPA: 95 July 2018 - June 2019

SKILLS

C, C++, HTML, CSS, JavaScript, SQL, Java(Basic) • Languages:

• Frameworks: ReactJS, Bootstrap, Tailwind CSS GIT, MySQL, Postman, VS Code, Github Tools:

• IT Constructs: Data Structures and Algorithms, Object Oriented Programming

• Soft Skills: Time Management, Leadership, Event Management, Writing, Public Speaking

PROJECTS

Crypto Crafter Cryptocurrency at fingertips. [Website Link][Github Link]

• Crypto Crafter is a user-friendly and informative web project that allows users to stay ahead of the curve and capitalize on emerging market trends.

- Displays a list of the trending cryptocurrencies and shows the prices of these cryptocurrencies in real time. The data is pulled from the CoinGecko API.
- Emphasized the use of modern web technologies such as React, JavaScript, CSS, HTML, and Node.js, in the development of Crypto Crafter.

Sorting Visualizer

[Website Link][Github Link]

Visualise Sorting Algorithms

- An interactive web application that visualizes classic sorting algorithms
- Watch the sorting process unfold in real-time as elements are compared and swapped. It provides with the time and space complexities of the sorting algorithms.
- Sorting Algorithms used are Bubble, Selection, Insertion, Merge, Quick and Heap sort, demonstrating proficiency in Data Structures and Algorithms.
- The development of Sorting Visualizer involved the use of HTML, CSS, and JavaScript.

Ping Pong

[Website Link] [Github Link]

Ping Pong Game

- Developed an engaging and interactive web-based Ping Pong game, enabling users to play against computer and provides a seamless gaming experience.
- The integration of a scoring system adds an element of challenge and competition to the game.
- The development of Ping Pong involved the use of HTML, CSS, and JavaScript, demonstrating proficiency in these essential web development technologies.

ACHIEVEMENTS

- 2000+ problems solved across various platforms like CodeForces, CodeChef, LeetCode, GeekforGeeks, AtCoder.
- Achieved maximum rating of 1279(Pupil) in Codeforces (Sumanth.007)
- Achieved maximum rating of 1684 in Leetcode (rockpaperscissor07)
- Achieved institue rank 115 in GeeksForGeeks (sumanthrillex₀7)
- Secured rank 2 in CodeRush Coding Quiz hosted in NIT Silchar.
- Secured rank 16 in CodeRush Coding Challenge hosted in NIT Silchar (Certificate Link)
- Introduction to Front-End Development (Certificate Link)
- Programming with JavaScript (Cerificate Link)

OTHER INTERESTS/EXTRACURRICULAR ACTIVITIES

- Actively engage in sports like **Badminton** and **Kho-Kho**.
- Organized many events and competitions in college.
- Actively participate in events conducted in College.