

System Verification and Validation Plan for Software Engineering

Team 21, Alkalytics
Sumanya Gulati
Kate Min
Jennifer Ye
Jason Tran

November 3, 2024

Revision History

Date	Version	Notes
Date 1	1.0	Notes
Date 2	1.1	Notes

[The intention of the VnV plan is to increase confidence in the software. However, this does not mean listing every verification and validation technique that has ever been devised. The VnV plan should also be a **feasible** plan. Execution of the plan should be possible with the time and team available. If the full plan cannot be completed during the time available, it can either be modified to “fake it”, or a better solution is to add a section describing what work has been completed and what work is still planned for the future. —SS]

[The VnV plan is typically started after the requirements stage, but before the design stage. This means that the sections related to unit testing cannot initially be completed. The sections will be filled in after the design stage is complete. the final version of the VnV plan should have all sections filled in. —SS]

Contents

1	Symbols, Abbreviations, and Acronyms	iv
2	General Information	1
2.1	Summary	1
2.2	Objectives	1
2.3	Challenge Level and Extras	1
2.4	Relevant Documentation	2
3	Plan	2
3.1	Verification and Validation Team	2
3.2	SRS Verification Plan	2
3.3	Design Verification Plan	3
3.4	Verification and Validation Plan Verification Plan	3
3.5	Implementation Verification Plan	4
3.6	Automated Testing and Verification Tools	4
3.7	Software Validation Plan	5
4	System Tests	6
4.1	Tests for Functional Requirements	6
4.1.1	Area of Testing1	6
4.1.2	Area of Testing2	7
4.2	Tests for Nonfunctional Requirements	7
4.2.1	Area of Testing1	7
4.2.2	Area of Testing2	8
4.3	Traceability Between Test Cases and Requirements	8
5	Unit Test Description	8
5.1	Unit Testing Scope	9
5.2	Tests for Functional Requirements	9
5.2.1	Module 1	9
5.2.2	Module 2	10
5.3	Tests for Nonfunctional Requirements	10
5.3.1	Module ?	10
5.3.2	Module ?	11
5.4	Traceability Between Test Cases and Modules	11

6	Appendix	12
6.1	Symbolic Parameters	12
6.2	Usability Survey Questions?	12

List of Tables

[Remove this section if it isn't needed —SS]

List of Figures

[Remove this section if it isn't needed —SS]

1 Symbols, Abbreviations, and Acronyms

symbol	description
T	Test

[symbols, abbreviations, or acronyms — you can simply reference the SRS
(Author, 2019) tables, if appropriate —SS]
[Remove this section if it isn't needed —SS]

This document ... [provide an introductory blurb and roadmap of the Verification and Validation plan —SS]

2 General Information

2.1 Summary

[Say what software is being tested. Give its name and a brief overview of its general functions. —SS]

2.2 Objectives

[State what is intended to be accomplished. The objective will be around the qualities that are most important for your project. You might have something like: “build confidence in the software correctness,” “demonstrate adequate usability.” etc. You won’t list all of the qualities, just those that are most important. —SS]

[You should also list the objectives that are out of scope. You don’t have the resources to do everything, so what will you be leaving out. For instance, if you are not going to verify the quality of usability, state this. It is also worthwhile to justify why the objectives are left out. —SS]

[The objectives are important because they highlight that you are aware of limitations in your resources for verification and validation. You can’t do everything, so what are you going to prioritize? As an example, if your system depends on an external library, you can explicitly state that you will assume that external library has already been verified by its implementation team. —SS]

2.3 Challenge Level and Extras

[State the challenge level (advanced, general, basic) for your project. Your challenge level should exactly match what is included in your problem statement. This should be the challenge level agreed on between you and the course instructor. You can use a pull request to update your challenge level (in TeamComposition.csv or Repos.csv) if your plan changes as a result of the VnV planning exercise. —SS]

[Summarize the extras (if any) that were tackled by this project. Extras can include usability testing, code walkthroughs, user documentation, formal proof, GenderMag personas, Design Thinking, etc. Extras should have already been approved by the course instructor as included in your problem statement. You can use a pull request to update your extras (in TeamComposition.csv or Repos.csv) if your plan changes as a result of the VnV planning exercise. —SS]

2.4 Relevant Documentation

[Reference relevant documentation. This will definitely include your SRS and your other project documents (design documents, like MG, MIS, etc). You can include these even before they are written, since by the time the project is done, they will be written. You can create BibTeX entries for your documents and within those entries include a hyperlink to the documents. —SS]

Author (2019)

[Don't just list the other documents. You should explain why they are relevant and how they relate to your VnV efforts. —SS]

3 Plan

[Introduce this section. You can provide a roadmap of the sections to come. —SS]

3.1 Verification and Validation Team

[Your teammates. Maybe your supervisor. You should do more than list names. You should say what each person's role is for the project's verification. A table is a good way to summarize this information. —SS]

3.2 SRS Verification Plan

[List any approaches you intend to use for SRS verification. This may include ad hoc feedback from reviewers, like your classmates (like your primary reviewer), or you may plan for something more rigorous/systematic. —SS]

[If you have a supervisor for the project, you shouldn't just say they will read over the SRS. You should explain your structured approach to the review. Will you have a meeting? What will you present? What questions will you ask? Will you give them instructions for a task-based inspection? Will you use your issue tracker? —SS]

[Maybe create an SRS checklist? —SS]

3.3 Design Verification Plan

[Plans for design verification —SS]

[The review will include reviews by your classmates —SS]

[Create a checklists? —SS]

3.4 Verification and Validation Plan Verification Plan

The Verification and Validation (V&V) plan, i.e., this document, must also have a verification plan to ensure its correctness, completeness, and feasibility. The following methods will be applied to verify the document:

- **Internal document review:** All team members review each section to ensure quality and provide feedback/suggestions for improvement.
- **Peer review by classmates:** Another team reviews the contents of the V&V plan and provide feedback/suggestions for improvement.
- **Feedback integration:** The team refines the V&V plan appropriately after reviewing feedback received from internal reviews, peer reviews, and the grading Teaching Assistant (TA).
- **Mutation testing:** The team performs mutation testing by injecting mutations (i.e., faults) into the tests to evaluate whether the tests can detect the mutant and verify if its behaviour is the expected outcome.

The following checklist serves as a guide for verifying the V&V plan:

- ☐ Each verification plan is complete, feasible, and unambiguous.
- ☐ Roles and responsibilities for verification are explicitly and clearly defined.
- ☐ All requirements are covered by the test cases.

- ☐ Each test specifies clear inputs, expected outputs, and criteria for pass/fail.
- ☐ Test procedures are well-described.
- ☐ A traceability matrix is provided, mapping each test case to their relevant requirement(s).

3.5 Implementation Verification Plan

Both static and dynamic techniques will be employed to verify the implementation for the Alkalytics project, as outlined below:

- **Static Analyzers:** Linting tools will be used for static code analysis to identify bugs or stylistic errors, maintain code readability, and enforce coding standards. Specific tools to be used are listed in [Section 3.6](#).
- **Code Inspection/Walkthroughs:** New features or significant code changes will be reviewed by at least two other team members before merging into the main branch. The primary developer may walk the reviewers through the code. Code reviews will be conducted through pull requests on GitHub; only reviewed and approved code may be merged into the main branch. This process ensures code quality, readability, functionality, and allow for mutual understanding of all system components among the team members.
- **System Testing:** System testing will verify that the application meets both functional and non-functional requirements as specified. Details regarding system testing procedures and planned test cases are outlined in [Section 4](#) of this document.
- **Unit Testing:** Unit testing will verify the behaviour of the application's individual components to ensure they perform as expected. The unit testing plans in [Section 5](#) will be developed upon completion of the design specification.

3.6 Automated Testing and Verification Tools

Sections 10 and 11 of the [Development Plan](#) discuss the tools to be used and coding standards the team will adhere to. Below is an expansion on the referenced sections:

- **Linters:** Flake8 (for Python) and ESLint (for JavaScript) are the linting tools the team will use, as outlined in Section 10 of the Development Plan. These tools will help maintain code quality by automatically detecting syntax errors, code inconsistencies, and potential bugs.
- **Unit Testing Frameworks:** The team will use Jest for front-end unit testing and Pytest for back-end unit testing.
- **Continuous Integration (CI):** CI will be implemented using GitHub Actions, automating the building and testing processes throughout development. The team currently has a workflow that runs on all L^AT_EX documentation, and additional workflows for automated testing will be added as development progresses.
- **Code Coverage Metrics:** Code coverage will be assessed using the appropriate plugins/flags for the respective unit testing frameworks mentioned above (e.g., `pytest-cov` for Pytest, `--coverage` in Jest).

3.7 Software Validation Plan

[If there is any external data that can be used for validation, you should point to it here. If there are no plans for validation, you should state that here. —SS]

[You might want to use review sessions with the stakeholder to check that the requirements document captures the right requirements. Maybe task based inspection? —SS]

[For those capstone teams with an external supervisor, the Rev 0 demo should be used as an opportunity to validate the requirements. You should plan on demonstrating your project to your supervisor shortly after the scheduled Rev 0 demo. The feedback from your supervisor will be very useful for improving your project. —SS]

[For teams without an external supervisor, user testing can serve the same purpose as a Rev 0 demo for the supervisor. —SS]

[This section might reference back to the SRS verification section. —SS]

4 System Tests

[There should be text between all headings, even if it is just a roadmap of the contents of the subsections. —SS]

4.1 Tests for Functional Requirements

[Subsets of the tests may be in related, so this section is divided into different areas. If there are no identifiable subsets for the tests, this level of document structure can be removed. —SS]

[Include a blurb here to explain why the subsections below cover the requirements. References to the SRS would be good here. —SS]

4.1.1 Area of Testing1

[It would be nice to have a blurb here to explain why the subsections below cover the requirements. References to the SRS would be good here. If a section covers tests for input constraints, you should reference the data constraints table in the SRS. —SS]

Title for Test

1. test-id1

Control: Manual versus Automatic

Initial State:

Input:

Output: [The expected result for the given inputs. Output is not how you are going to return the results of the test. The output is the expected result. —SS]

Test Case Derivation: [Justify the expected value given in the Output field —SS]

How test will be performed:

2. test-id2

Control: Manual versus Automatic

Initial State:

Input:

Output: [The expected result for the given inputs —SS]

Test Case Derivation: [Justify the expected value given in the Output field —SS]

How test will be performed:

4.1.2 Area of Testing2

...

4.2 Tests for Nonfunctional Requirements

[The nonfunctional requirements for accuracy will likely just reference the appropriate functional tests from above. The test cases should mention reporting the relative error for these tests. Not all projects will necessarily have nonfunctional requirements related to accuracy. —SS]

[For some nonfunctional tests, you won't be setting a target threshold for passing the test, but rather describing the experiment you will do to measure the quality for different inputs. For instance, you could measure speed versus the problem size. The output of the test isn't pass/fail, but rather a summary table or graph. —SS]

[Tests related to usability could include conducting a usability test and survey. The survey will be in the Appendix. —SS]

[Static tests, review, inspections, and walkthroughs, will not follow the format for the tests given below. —SS]

[If you introduce static tests in your plan, you need to provide details. How will they be done? In cases like code (or document) walkthroughs, who will be involved? Be specific. —SS]

4.2.1 Area of Testing1

Title for Test

1. test-id1

Type: Functional, Dynamic, Manual, Static etc.

Initial State:

Input/Condition:

Output/Result:

How test will be performed:

2. test-id2

Type: Functional, Dynamic, Manual, Static etc.

Initial State:

Input:

Output:

How test will be performed:

4.2.2 Area of Testing2

...

4.3 Traceability Between Test Cases and Requirements

[Provide a table that shows which test cases are supporting which requirements. —SS]

5 Unit Test Description

[This section should not be filled in until after the MIS (detailed design document) has been completed. —SS]

[Reference your MIS (detailed design document) and explain your overall philosophy for test case selection. —SS]

[To save space and time, it may be an option to provide less detail in this section. For the unit tests you can potentially layout your testing strategy here. That is, you can explain how tests will be selected for each module. For instance, your test building approach could be test cases for each access program, including one test for normal behaviour and as many tests as needed for edge cases. Rather than create the details of the input and output here,

you could point to the unit testing code. For this to work, your code needs to be well-documented, with meaningful names for all of the tests. —SS]

5.1 Unit Testing Scope

[What modules are outside of the scope. If there are modules that are developed by someone else, then you would say here if you aren't planning on verifying them. There may also be modules that are part of your software, but have a lower priority for verification than others. If this is the case, explain your rationale for the ranking of module importance. —SS]

5.2 Tests for Functional Requirements

[Most of the verification will be through automated unit testing. If appropriate specific modules can be verified by a non-testing based technique. That can also be documented in this section. —SS]

5.2.1 Module 1

[Include a blurb here to explain why the subsections below cover the module. References to the MIS would be good. You will want tests from a black box perspective and from a white box perspective. Explain to the reader how the tests were selected. —SS]

1. test-id1

Type: [Functional, Dynamic, Manual, Automatic, Static etc. Most will be automatic —SS]

Initial State:

Input:

Output: [The expected result for the given inputs —SS]

Test Case Derivation: [Justify the expected value given in the Output field —SS]

How test will be performed:

2. test-id2

Type: [Functional, Dynamic, Manual, Automatic, Static etc. Most will be automatic —SS]

Initial State:

Input:

Output: [The expected result for the given inputs —SS]

Test Case Derivation: [Justify the expected value given in the Output field —SS]

How test will be performed:

3. ...

5.2.2 Module 2

...

5.3 Tests for Nonfunctional Requirements

[If there is a module that needs to be independently assessed for performance, those test cases can go here. In some projects, planning for nonfunctional tests of units will not be that relevant. —SS]

[These tests may involve collecting performance data from previously mentioned functional tests. —SS]

5.3.1 Module ?

1. test-id1

Type: [Functional, Dynamic, Manual, Automatic, Static etc. Most will be automatic —SS]

Initial State:

Input/Condition:

Output/Result:

How test will be performed:

2. test-id2

Type: Functional, Dynamic, Manual, Static etc.

Initial State:

Input:

Output:

How test will be performed:

5.3.2 Module ?

...

5.4 Traceability Between Test Cases and Modules

[Provide evidence that all of the modules have been considered. —SS]

References

Author Author. System requirements specification. <https://github.com/...>, 2019.

6 Appendix

This is where you can place additional information.

6.1 Symbolic Parameters

The definition of the test cases will call for SYMBOLIC_CONSTANTS. Their values are defined in this section for easy maintenance.

6.2 Usability Survey Questions?

[This is a section that would be appropriate for some projects. —SS]

Appendix — Reflection

[This section is not required for CAS 741 —SS]

The information in this section will be used to evaluate the team members on the graduate attribute of Lifelong Learning.

1. What went well while writing this deliverable?
2. What pain points did you experience during this deliverable, and how did you resolve them?
3. What knowledge and skills will the team collectively need to acquire to successfully complete the verification and validation of your project? Examples of possible knowledge and skills include dynamic testing knowledge, static testing knowledge, specific tool usage, Valgrind etc. You should look to identify at least one item for each team member.
4. For each of the knowledge areas and skills identified in the previous question, what are at least two approaches to acquiring the knowledge or mastering the skill? Of the identified approaches, which will each team member pursue, and why did they make this choice?