

Project - Report

Language Translation App

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Title: Language Translation App

Introduction:

The code is a Streamlit web application designed for language translation. Leveraging Streamlit's simplicity, the application allows users to input text, choose target and source languages, and perform translations using Google Translate. Additional features include reverse translation, character and word count, text-to-speech functionality, saving translations to a file, and sharing translations on WhatsApp, Facebook, and Messenger. The code aims to provide a comprehensive language translation tool with a user-friendly interface.

Objective:

The primary objective is to create an accessible and interactive language translation application using the Streamlit framework. The app should allow users to easily translate text between a diverse set of languages and offer supplementary features for a more enriched user experience.

Features:

1. User Input

Users can input the text they want to translate using the text area provided.

2. Language Selection

The app supports a wide range of languages for both input and target translations. Users can select the desired languages from the dropdown menus.

3. Text Translation

The app uses the Google Translate API to translate the input text into the selected target language.

4. Reverse Translation

Users have the option to perform reverse translation, translating the already translated text back to the original language.

5. Character and Word Count

The app displays the character count and word count of the input text.

6. Text-to-Speech

Users can enable text-to-speech functionality, and the app will play the translated text as an audio file.

7. Save Translations

Users can save the translated text to a file. The saved file is in UTF-8 encoding and is named 'translated_text.txt'.

8. Share Translations

Users can share the translated text on various platforms like WhatsApp, Facebook, and Messenger.

9. Copy to Clipboard

The app provides a button to copy the translated text to the clipboard.

Procedure for the implementation of the APP:

1. Setting up the Streamlit App:

The code starts by importing the necessary libraries and setting the title of the Streamlit app to "Language Translation App."

2. User Input for Translation:

A text area is provided where users can input the text they want to translate. The default text is set to "Hello, how are you?"

3. Language Options:

A dictionary (language_options) is created to map human-readable language names to their corresponding language codes. This dictionary covers a wide range of languages.

4. Selection of Translation and Input Languages:

Dropdown boxes are created using Streamlit to allow users to choose the target language for translation and the language of the input text.

5. Translator Instance and Translation:

An instance of the Translator class is created from the Googletrans library. The translate method is then used to translate the input text based on the selected target and input languages.

6. Displaying Translated Text:

The translated text is displayed in the app under the subheader "Translated Text" using Streamlit components.

7. Reverse Translation:

If the user checks the "Reverse Translation" checkbox, the translated text is translated back to the original language, and the reversed text is displayed.

8. Character and Word Count:

The code calculates and displays the character count and word count of the input text.

9. Text-to-Speech:

If the user checks the "Text-to-Speech" checkbox, the translated text is converted to speech using the gTTS library. The speech is then played in the app.

10. Save Translations to a File:

A button is provided to save the translated text to a file. If clicked, the translated text is saved to a text file named 'translated_text.txt.'

11. Share Translated Text:

A button labeled "Share Translated Text" allows users to share the translated text. When clicked, it generates shareable links for WhatsApp, Facebook, and Messenger. These links are displayed in the app.

12. Copy Translated Text to Clipboard:

A button labeled "Copy to Clipboard" allows users to copy the translated text to the clipboard. When clicked, the translated text is displayed and copied

Pros:

1. User-Friendly Interface:

- Streamlit simplifies the creation of a clean and user-friendly interface, enhancing the user experience.
- Input fields, dropdowns, and buttons make it intuitive for users to interact with the application.

2. Diverse Language Support:

- The app supports translation between a broad spectrum of languages, providing versatility for users.

3. Additional Features:

- Reverse translation allows users to translate the translated text back to the original language.
- Character and word count features provide valuable insights into the input text.
- Text-to-speech functionality allows users to listen to the translated text.
- Saving translations to a file and sharing options on popular platforms (WhatsApp, Facebook, Messenger) add practicality.

Cons:

1. Dependency on Google Translate:

- The translation service relies on Google Translate. Any changes or limitations in the service may affect the app's functionality.
- Potential issues with the Google Translate API, such as rate limiting or service interruptions, are not extensively handled.

2. Limited Error Handling:

- The code lacks comprehensive error handling. Potential errors related to the translation service or other functionalities might not be gracefully handled, leading to a less robust user experience.

Applications:

The language translation app has several potential applications:

- Individuals seeking quick and convenient translation services.
- Users communicating or understanding content in languages other than their own.
- Educational purposes for language learners.
- Business scenarios requiring translation services for multilingual communication.

Conclusion:

The code successfully delivers a functional language translation app with a range of features using Streamlit. While it achieves its primary goal of providing language translation services, there is room for improvement, particularly in error handling and potential enhancements in user interface design for a more polished user experience. Overall, the code serves as an effective example of creating interactive language applications with Streamlit, demonstrating the framework's capabilities in building accessible web applications.

Output:

Deploy ⋮

Language Translation App

Enter text to translate:

Hello, how are you?

Select target language:

Urdu

Select input language:

English

Translated Text:

ہیلو آپ کیسے ہیں؟

Deploy ⋮

Translated Text:

ہیلو آپ کیسے ہیں؟

☐ Reverse Translation

Character Count:

19

Word Count:

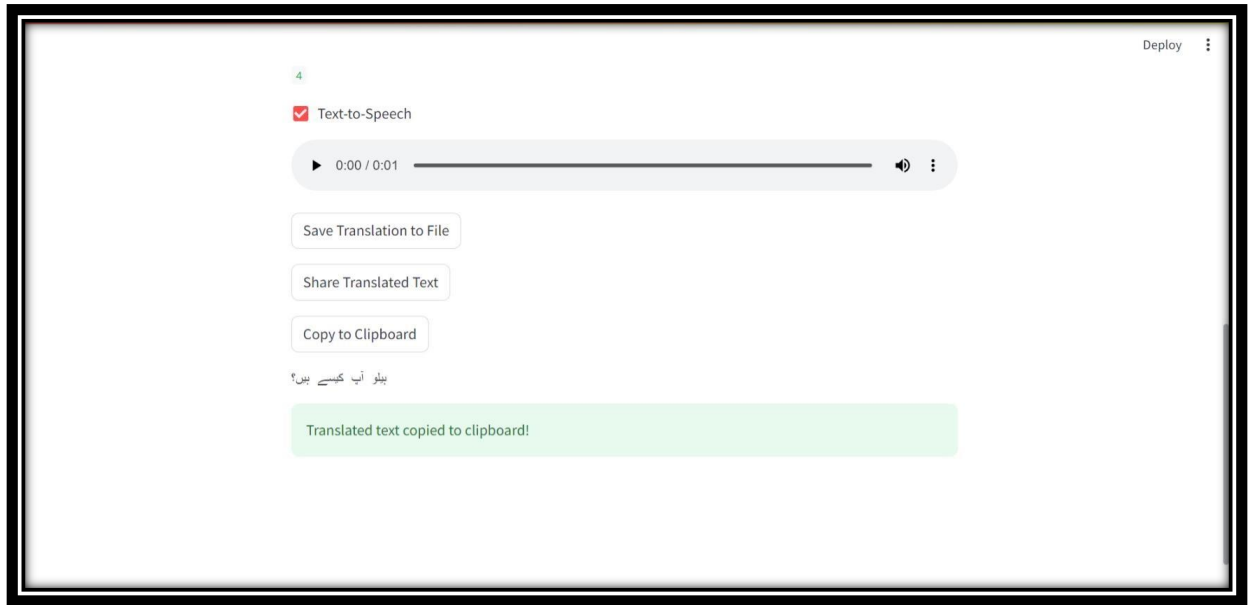
4

☒ Text-to-Speech

▶ 0:00 / 0:01 🔊 ⋮

Save Translation to File

Share Translated Text



GitHub Link:

<https://github.com/SumayyaBashirgit/SumayyaBashir-language-translation-app.git>