



Acceptance Test

Product name: Bubble War

Team name: GoldMoon

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List of User Stories

1. As a player, I want to interact server with keyboard so that I can create bubble.
 2. As a system, I want to make collision system so that bubble can collide with other bubble and count score for each player.
 3. As a player, I want to have score system so that I can know current status of game.
 4. As a system, I want to connect with server so that player can match with other player.
 5. As a player, I want to make a login system in game so that I can identify other player.
 6. As a player, I want to make reliable connection so that player can enjoy games without lag.
 7. As a player, I want to make user interface so that player can play game without any instruction.
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