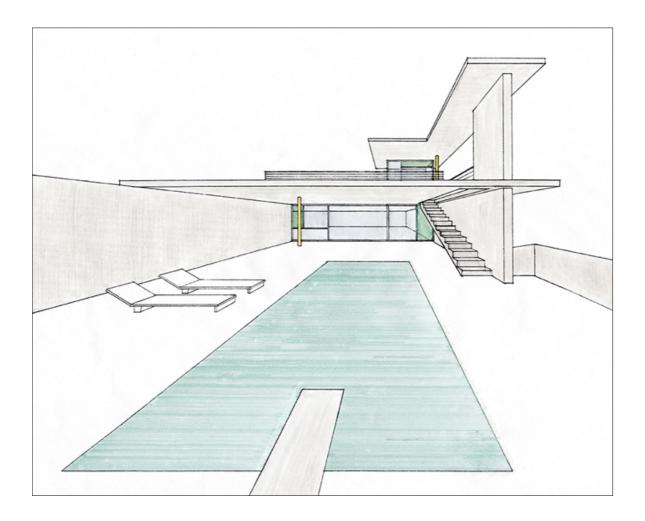
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Acceptance Test

Product name: Bubble War Team name: GoldMoon date: August 27, 2015

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List of User Stories

- 1. As a player, I want to interact server with keyboard so that I can create bubble.
- 2. As a system, I want to make collision system so that bubble can collide with other bubble and count score for each player.
- 3. As a player, I want to have score system so that I can know current status of game.
- 4. As a system, I want to connect with server so that player can match with other player.
- 5. As a player, I want to make a login system in game so that I can identify other player.
- 6. As a player, I want to make reliable connection so that player can enjoy games without lag.
- 7. As a player, I want to make user interface so that player can play game without any instruction.