

# Sumit Chaudhary

B.Tech. CS Student

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[LinkedIn](#) | [LeetCode](#) | [GitHub](#)

## EDUCATION

### GLA UNIVERSITY

B.Tech. in Computer Science

### Romex International School

10<sup>th</sup>: 75.4%      12<sup>th</sup>: 65.33%

Mathura, Uttar Pradesh

Sept 2022 – Aug 2026

Mathura, Uttar Pradesh

2020 - 2022

## EXPERIENCE

### Acmegrade | Web Design and Development | [Link](#)

Jun 2024 – Jul 2024

1. Successfully completed a one-month intensive web design and development internship, gaining hands-on experience in both front-end technologies, including HTML, CSS, JavaScript.
2. Led and executed an independent project from concept to completion, meeting all deadlines and delivering high-quality, responsive websites that optimized performance and user experience.
3. Gained proficiency in responsive design, cross-browser compatibility, and performance optimization, contributing to the overall success of the project.

### Coding Blocks | Java

Jun 2024 – Jul 2024

1. Completed a one-month training and internship focused on Java development, acquiring practical experience in core Java concepts, object-oriented programming, and algorithm.
2. Independently managed and executed a project, from planning and development to submission, ensuring timely delivery before the deadline while maintaining high-quality code and efficient problem-solving practices.
3. Enhanced programming skills by tackling coding challenges and real-world use cases, improving debugging techniques and optimizing code performance.

## SKILLS

### Programming Languages

Java, Python, HTML, CSS, JavaScript.

### Technical Skills

Object-Oriented Programming, Data Structures & Algorithms, Web Development

### Frameworks & Tools

Git & GitHub, Matplotlib, Matlab, Oracle

### Soft Skills

Problem Solving, Team Collaboration, Effective Communication, Time Management

## PROJECTS / OPEN-SOURCE

### Rock, Paper, Scissors Game | Web Application | HTML, CSS and JavaScript - [Link](#)

1. Developed an interactive Rock, Paper, Scissors game using HTML, CSS, and JavaScript, enabling real-time user interaction with smooth gameplay mechanics.
2. Implemented dynamic game logic with JavaScript, incorporating randomization algorithms to ensure fair and balanced outcomes, enhancing strategic decision-making.
3. Designed a responsive and visually appealing UI with CSS, featuring score tracking, game reset functionality, and intuitive instructions, showcasing expertise in front-end development .

### Tic Tac Toe Game | Web Application | HTML, CSS and JavaScript - [Link](#)

1. Developed an interactive Tic Tac Toe game using HTML, CSS, and JavaScript, enabling real-time player interaction with smooth and engaging gameplay.
2. Implemented intelligent game logic with JavaScript, ensuring accurate win detection, turn-based mechanics, and a fair competitive experience between players.
3. Designed a responsive and visually appealing UI with CSS, incorporating interactive game elements, score tracking, and reset functionality, demonstrating strong front-end development.

## CERTIFICATIONS

1. Competitive programming - [Link](#)
2. Python (Basic) - [HackerRank](#)
3. Java (Basics) - [HackerRank](#)
4. R (Basics) - [Link](#)
5. Acmegrade traning completion - [Link](#)