

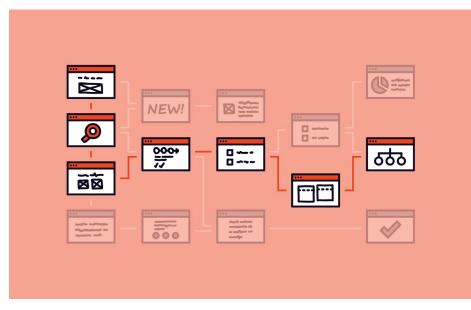
5CS020-HCI (Human Computer Interaction) Week - 6

Navigation and its evaluation

April, 2024

Introduction

- Navigation (Predominantly websites, but applies to other areas)
- Evolution of navigation in UI
- Evaluation methods (If our navigation design works)



https://blog.optimalworkshop.com/10-examples-of-great-website-navigation-and-why-theyre-awe some-part-1/



Finding Stuff before

- Navigation means finding content (in the context of user interfaces)
- When google was established in 1998, there were 2.4 million websites
- Web navigation happened through
 - Search Engines (Word matching, 'AltaVista')
 - Web Pages (Text hyperlinks, sidebar)

Product Families

BackOffice
Developer Tools
Office
MSN
Windows

Business Solutions Industries

Industries Small Business

Developers

Software Developers Web Site Builders

■ Education

Academic Products
Education Resellers
Higher Education
K-12 Education

■ IT Professionals

Digital Nervous System IT Professionals/Execs Solution Providers Year 2000

Partners/Resellers

Becoming a Partner Find a Services Partner Resellers Consultants

Personal Use

Games Kids Personal Computing Seniors



Finding stuff now

- There are more than a billion websites
- Web navigation happens through
 - Search engines (Semantic/ Meaning based, Auto complete, Google, Bing, ...)
 - Web pages (links, menu based on text, ...)
- Modern websites feature several navigation systems all designed to make navigation easier



Navigation Mechanisms

That we will explore today

- Websites
- Touchscreens
- Gestures



Navigation Mechanisms in websites

- Paging
- Breadcrumbs
- Bars and tabs
- Vertical menus
- Site maps

- Trees
- A-Z Directories
- Dynamic and drop-down menus
- Visualization



Paging/Pagination

- Process of separating content into discrete pages
- Consecutive web pages are linked via textual links

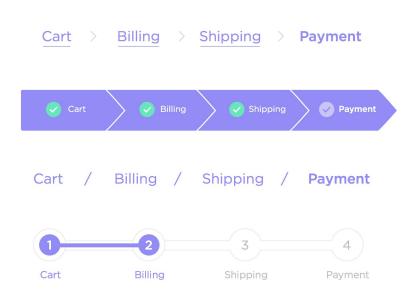


https://www.vectorstock.com/royalty-free-vector/pagination-bar-page-navigation-web-but tons-vector-22654788



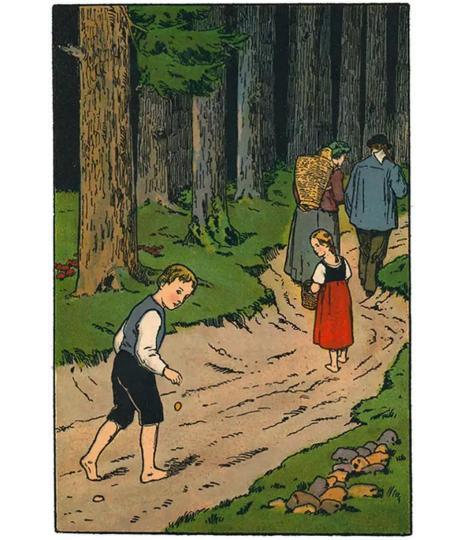
Breadcrumbs

- Indicates the path that the user is on and the current location
- Research suggests, breadcrumbs not frequently used

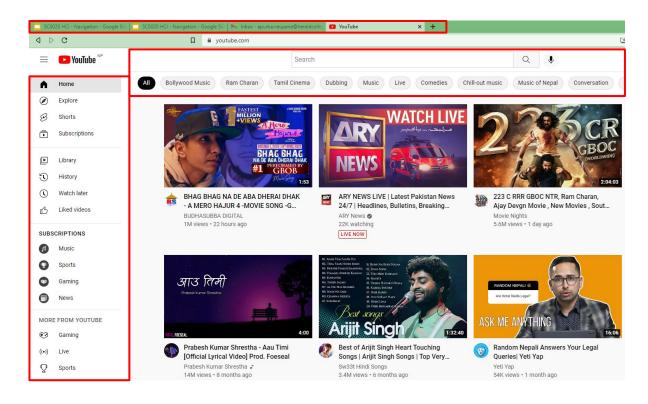


https://www.justinmind.com/blog/breadcrumb-website-navigation/



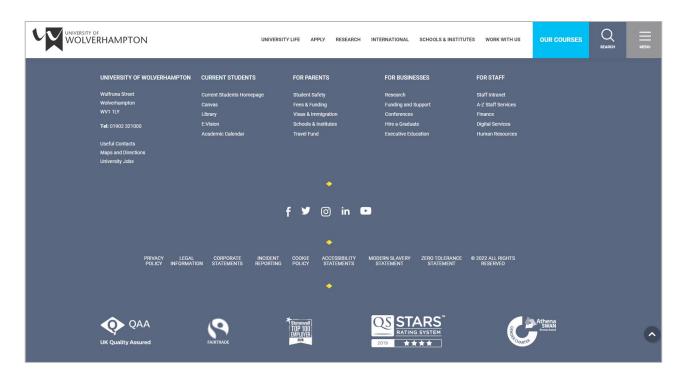


Bars, Tabs, and Vertical Menus



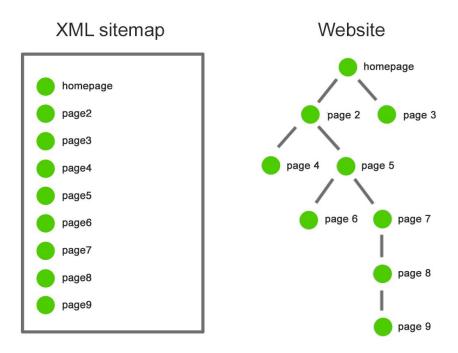


Sitemaps, Trees, A-Z Directories





Sitemaps, Trees, A-Z Directories





Sitemaps, Trees, A-Z Directories

Wikipedia:Contents/A-Z index

From Wikipedia, the free encyclopedia « Wikipedia: Contents

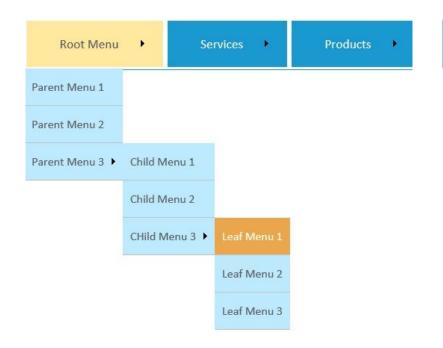
Contents · Overviews · Outlines · Lists · Portals · Glossaries · Categories · Indices · **A–Z index**Reference · Culture · Geography · Health · History · Human activities · Mathematics · Nature · People · Philosophy · Religion · Society · Technology

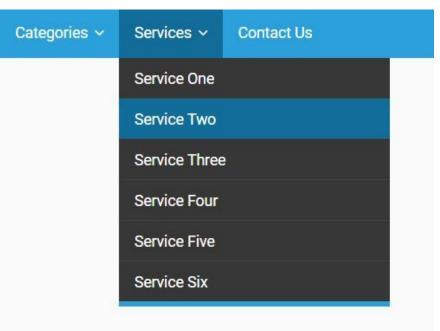
he M	ediaWiki s	software is	s case-ser	isitive; pag	jes under	AA will o	orrespond	to differen	t pages	compare	d with Aa	. On ead	ch index pa	age, italics	indicate re	edirects. To	o view the	index at th	ne precise	starting p	oint of you	ur choosin	g, use the	Prefix ind	ex.	WP:G P:A-Z WP:A-
No.				0		1		2		3		4		5		6		7		8		9				
	-a -A	-b -B	-c -C	-d -D	-е -Е	-f -F	-g -G	-h -H	-i -i	-j -J	-k -K	-! -L	-m -M	-n -N	-0	-p -P	-q -Q	-r -R	-s -s	-t -T	-u -U	-v -v	-w -w	-x -x	-y -Y	-z -z
A	Aa	Ab	Ac	Ad	Ae	Af	Ag	Ah	Ai	Aj	Ak	Al	Am	An	Ao	Ap	Aq	Ar	As	At	Au	Av	Aw	Ax	Ау	Az
	AA	АВ	AC	AD	AE	AF	AG	AH	AI	AJ	AK	AL	AM	AN	AO	AP	AQ	AR	AS	AT	AU	AV	AW	AX	AY	AZ
3	Ва	Bb	Вс	Bd	Ве	Bf	Bg	Bh	Bi	Bj	Bk	ВІ	Bm	Bn	Во	Вр	Bq	Br	Bs	Bt	Bu	Bv	Bw	Bx	Ву	Bz
	BA	ВВ	BC	BD	BE	BF	BG	вн	ВІ	BJ	BK	BL	ВМ	BN	ВО	BP	BQ	BR	BS	ВТ	BU	BV	BW	BX	BY	BZ
С	Ca	Cb	Cc	Cd	Ce	Cf	Cg	Ch	Ci	Cj	Ck	CI	Cm	Cn	Co	Ср	Cq	Cr	Cs	Ct	Cu	Cv	Cw	Сх	Су	Cz
	CA	СВ	CC	CD	CE	CF	CG	СН	CI	CJ	CK	CL	CM	CN	CO	CP	CQ	CR	CS	СТ	CU	CV	CW	CX	CY	CZ
D	Da	Db	Dc	Dd	De	Df	Dg	Dh	DI	Dj	Dk	DI	Dm	Dn	Do	Dp	Dq	Dr	Ds	Dt	Du	Dv	Dw	Dx	Dy	Dz
	DA	DB	DC	DD	DE	DF	DG	DH	DI	DJ	DK	DL	DM	DN	DO	DP	DQ	DR	DS	DT	DU	DV	DW	DX	DY	DZ
E	Ea	Eb	Ec	Ed	Ee	Ef	Eg	Eh	Ei	Ej	Ek	EI	Em	En	Eo	Ep	Eq	Er	Es	Et	Eu	Ev	Ew	Ex	Ey	Ez
	EA	EB	EC	ED	EE	EF	EG	EH	EI	EJ	EK	EL	EM	EN	EO	EP	EQ	ER	ES	ET	EU	EV	EW	EX	EY	EZ
F)	Fa	Fb	Fc	Fd	Fe	Ff	Fg	Fh	Fi	Fj	Fk	FI	Fm	Fn	Fo	Fp	Fq	Fr	Fs	Ft	Fu	Fv	Fw	Fx	Fy	Fz
	FA	FB	FC	FD	FE	FF	FG	FH	FI	FJ	FK	FL	FM	FN	FO	FP	FQ	FR	FS	FT	FU	FV	FW	FX	FY	FZ
G .	Ga	Gb	GC	Gd	Ge	Gf	Gg	Gh	Gi	Gj	Gk	GI	Gm	Gn	Go	Gp	Gq	Gr	Gs	Gt	Gu	GV	Gw	Gx	Gy	Gz

https://en.wikipedia.org/wiki/Wikipedia:Contents/A%E2%80%93Z_index



Dynamic and Drop-down menus







Visualization



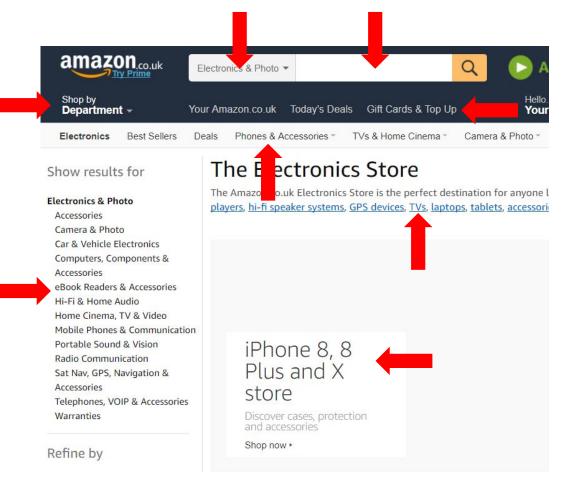
WIKIPEDIA



No need to use all of them at once

Multiple options improve choice but also increase complexity and clutter







Daraz has actually done a better job



SAVE MORE ON APP

SELL ON DARAZ

CUSTOMER CARE

TRACK MY ORDER

LOGIN

SIGN UP

भाषा परिवर्तन



Search in Daraz







Electronic Devices
Electronic Accessories
TV & Home Appliances
Health & Beauty
Babies & Toys
Groceries & Pets
Home & Lifestyle
Men's Fashion
Women's Fashion
Watches & Accessories
Sports & Outdoor
Automotive & Motorbike







Navigation has evolved

It is not just desktop based anymore

- Small Screens (Mobiles, Tablets)
- Touch Screens
- Gesture Based Control



UI evolution after small screens

- Remove clutter
- 4-8 items in a navbar
- Prioritize functionality in the start screen
- Keep navigation consistent
- High contrast



UI evolution after touch screens

- Touch target sizes
- Adequate margins
- Feedback mechanism
- Card layouts



Gesture Based Control

Gesture based

- Mobile Navigation
- Desktop/ Laptop Navigation
- VR Navigation



Evolution of Gesture Based Control

- Overlaps with 'traditional' touch screen control
- Influenced by Steven Spielberg movie
 'Minority Report' (2002)
- Credited with influencing gesture control and more modern tech
- 9 touchless technology inspired by
 Minority Report



https://www.cnet.com/culture/entertainment/the-minority-report-future-15-years-later-podcast/





Generic Gesture Based Control





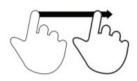
Briefly touch surface with fingertip

Double tap



Rapidly touch surface twice with fingertip

Drag



Move fingertip over surface without losing contact

Flick



Quickly brush surface with fingertip

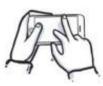
TILT

SHAKE

MULTI TOUCH







Touch Gesture Reference Guide

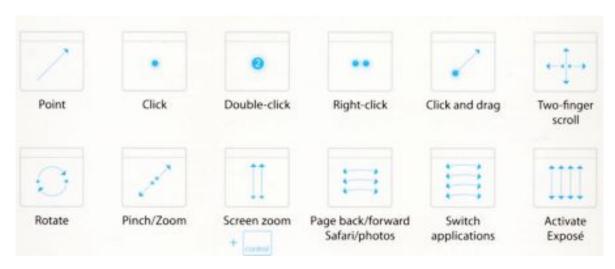


Gestures in microsoft windows (7 onwards)

GESTURE	WINDOWS USAGE	GESTURE ACTION	ACTION (()= finger down ()= finger up)	Single Contact	Multi Contact		
Selection / Drag (left to right with one finger)	Mouse Drag / Selection	Drag one finger left / right	←((cv) →	×	×		
Zoom	Zoom (defaults to CTRL key + Scroll wheel)	Move two fingers apart / toward each other			×		
Rotate	No system default unless Rotate handled by Application (using WM_GESTURE API)		Co-or-		×		



Gestures in Apple Trackpad

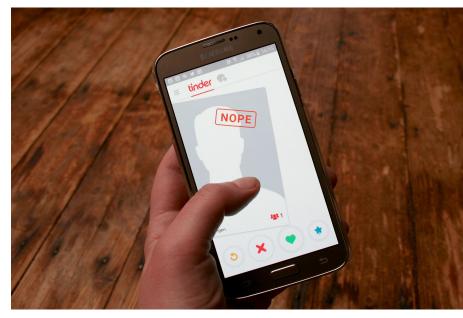


https://www.maciverse.com/magic-trackpad-gestures.html



Current issues in Gesture Control

- Touch targets are forgotten
- Relying strictly on icons
- Higher error rates
 - Swips can be too quick/ slow or too short/ long



https://haileyjaderyan.com/2016/03/25/10-things-that-will-make-me-swipe-left-on-tinder/



New gesture controllers

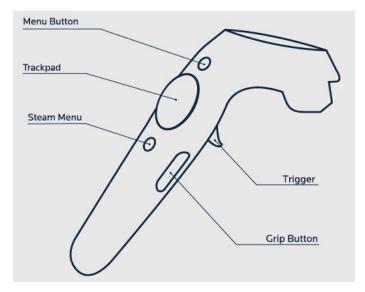




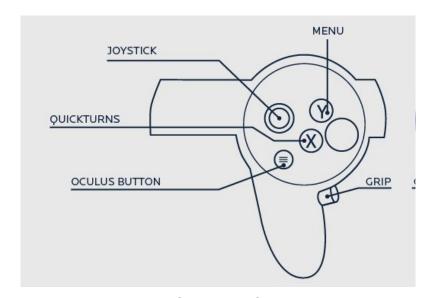
HTC Vibe Oculus Rift



Gesture Controllers



HTC Vibe



Oculus Rift



Navigation is bound to evolve



Navigation has to be tested



Navigation Evaluation

- Navigation also needs to tested like usability
- There are several ways to evaluate navigation
 - Heuristic Evaluation (already discussed)
 - Stress Testing
 - User Observation
 - Surveys/ Questionnaires
 - Metric Analysis



Stress Testing Navigation

- Not to be confused with stress testing in load balancing
- During navigation testing, asking a series of questions
- If the questions can't be answered, the navigation doesn't 'work'
- Some generic questions
 - O Where am I?
 - O What's here?
 - O Where can I go?



Stress Testing Navigation

- A checklist of questions can be prepared
 - What is "up" 1 level from here?
 - How do I get to the top of the section of the site?
 - How do I get to the homepage of the site?
 - What major section is this page in?
- These questions can be asked at any point in the flow testing



User Observation

- Literally observing users using the software/ hardware and noting their feedback
- Ideally done after a heuristic evaluation
- Sometimes it might also include a walkthrough in the early stages of the design process

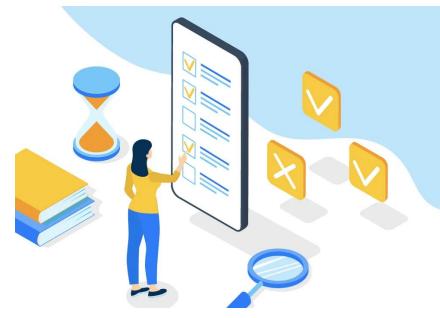


https://www.keepitusable.com/blog/5-benefits-of-observing-ux-research-in-person/



Surveys/ Questionnaires

- More 'traditional' data collection method
- Poor return rate if not administered remotely (postal/ online)
- Important to make data quantitative rather than qualitative



https://www.surveylegend.com/research/survey-testing/



Metric Analysis

- Page Hits
- Site Hits
- Log file analysis
- Forum posts/ comments



https://monkeylearn.com/blog/data-analysis-examples/



Regardless of evaluation, feedback needs to be reviewed before incorporation



Any questions?

