# **9.6-Array of Objects**

# Length Property of an Array

In Java, the length of an array refers to the number of elements it can hold. Unlike other data structures, Java does not provide a predefined method to obtain the length of an array. Instead, the array's length can be accessed using the length property, an attribute built into every array.

# • Understanding length:

- o The length property gives the total number of elements that an array can contain.
- o This property is accessed using the dot . operator, followed by the array's name.

# Example:

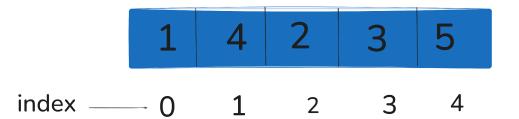
**int**[] **arr** = **new int**[**5**];

int arrayLength = arr.length; // arrayLength will be 5

# • Logical Size vs. Array Index:

- o The logical size usually refers to the number of elements that actually hold meaningful data, not necessarily to the highest index of the array, which is (length 1).
- o Therefore, if you want to refer to the highest index, it would be (arrayLength -1).

(length of Array = Array index+1)



length of Array= Size of Array= 5



# Example:

```
int logicalSize = arr.length - 1; // logicalSize will be 4
```

# Code Example:

```
public class MyClass {
   public static void main(String args[]) {
        int[] num = new int[6];
        num[0] = 3;
        num[1] = 4;
        num[2] = 5;
        num[3] = 8;

        for (int i = 0; i < num.length; i++) {
            System.out.print(" " + num[i]);
        }
    }
}</pre>
```

## **Output:**

```
3 4 5 8 0 0
```

#### • Explanation:

- o Only the first four elements of the array are assigned values.
- o The remaining two elements are automatically assigned the default value for int, which is 0.

#### • Caution:

o When iterating through an array, it's crucial to loop only within the bounds of the array's length. Exceeding the array's length will result in an



<u>ArrayIndexOutOfBoundsException</u>, meaning you are trying to access an element beyond the array's limits.

o Using the length property helps ensure that your loop iterates safely within the array's bounds.

# **Array of Objects**

Java is an object-oriented programming language, meaning that classes and objects are fundamental concepts. Typically, when we need to store a single object, we use a variable of the object's type. However, when dealing with multiple objects, an array of objects becomes more practical.

#### • Definition:

- o An array of objects stores objects as its elements, as opposed to traditional arrays, which store primitive data types like int, String, or boolean.
- o The array is created using the class name, making use of Java's Object class, the root class of all classes.

### • Syntax:

Class Name[] objectArrayReference;

Code Example:



# **Explanation:**

- o In this example, students is an array that can hold references to Student objects.
- o We then assign references of three Student objects to the array.
- o The loop accesses each student's data, such as name and rollNo, via the array.

## **Output:**

```
Output Generated Files

Navin: 22
Harsh: 25
Krish: 29
```

#### **Important Note:**

The array students holds **references** to Student objects, not the actual objects themselves.



This means the array elements point to where the objects are stored in memory, rather than containing the objects directly.

