



# Data Structure & Algorithms

*Sunbeam Infotech*

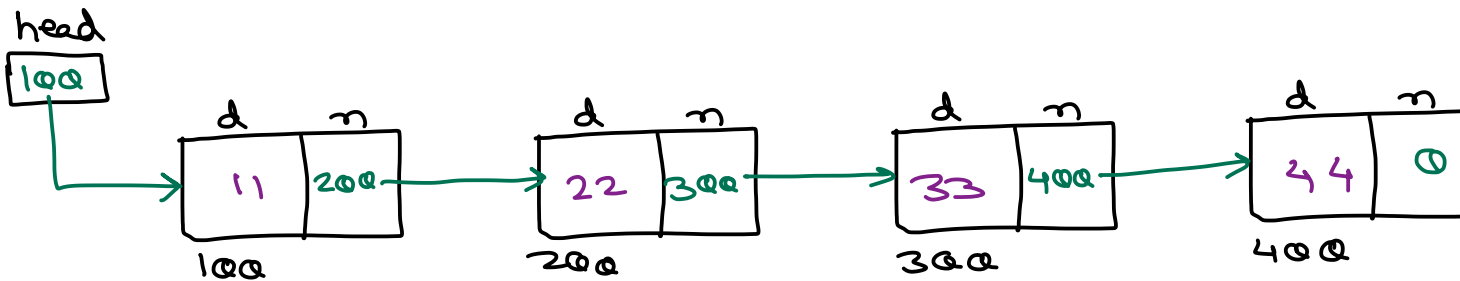
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# Linked List - Treasure Hunt

- Linked List is list of items linked together.
- Each item in linked list is called as Node.
- Each node contains data and pointer/reference to the next node.
- Linked list is linear data structure.

head is address of first node in the list.



## • Linked list ADT

- ✓ addFirst()
- ✓ addLast()
- ✓ addAtPos()
- ✓ deleteFirst()
- ✓ deleteLast()
- ✓ deleteAsPos()
- ✓ deleteAll()



# Linked List

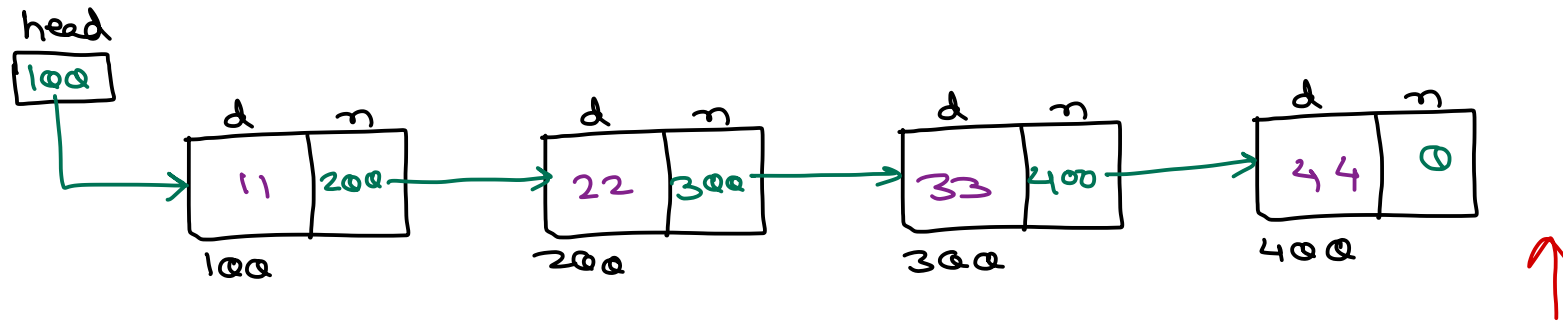
- There four types of linked list.

- ✓ Singly linear linked list
- ✓ Singly circular linked list
- ✓ Doubly linear linked list
- ✓ Doubly circular linked list

Array vs Linked List	
- ① fixed size	+ ① dynamic grow/shrink.
c/c++ ② static alloc or dynamic alloc.	② dynamic alloc.
+ ③ random access	- ③ seq. access
+ ④ efficient storage	- ④ overheads → next ptr in each node.
⑤ contiguous mem	⑤ non-contiguous.
- ⑥ fixed size add/insert del not possible.	+ ⑥ dynamic - add/insert/del is possible.



# Singly Linear Linked List - display()



wid display() {

```
    trav = head; -
    while( trav != null) {
        print(trav.data);
        trav = trav.next;
    }
```

11 22 33 44



class Singly List {

static class Node {

```
    int data;
    Node next; // ctor
    // self-referential class
```

}

Node head; // keep addr of 1st node.

// ctor.

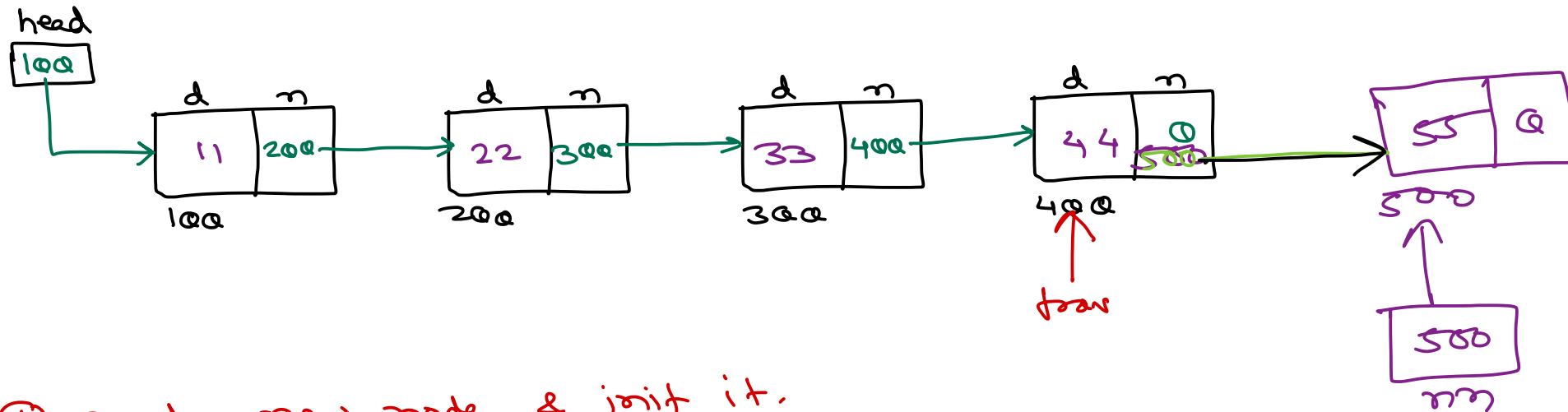
wid add First(val) {-}

wid add Last(val) {-}

...

3

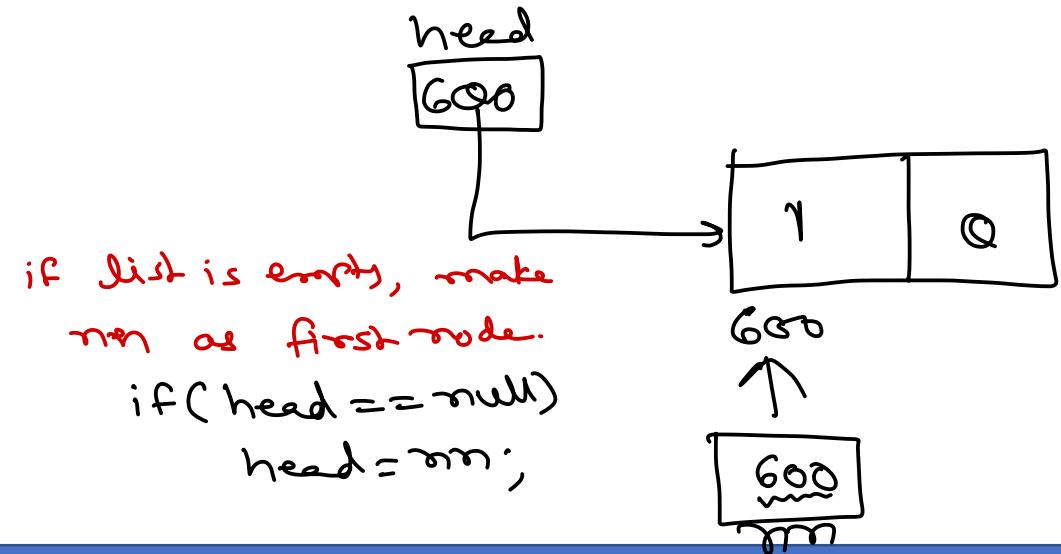
# Singly Linear Linked List - add Last()



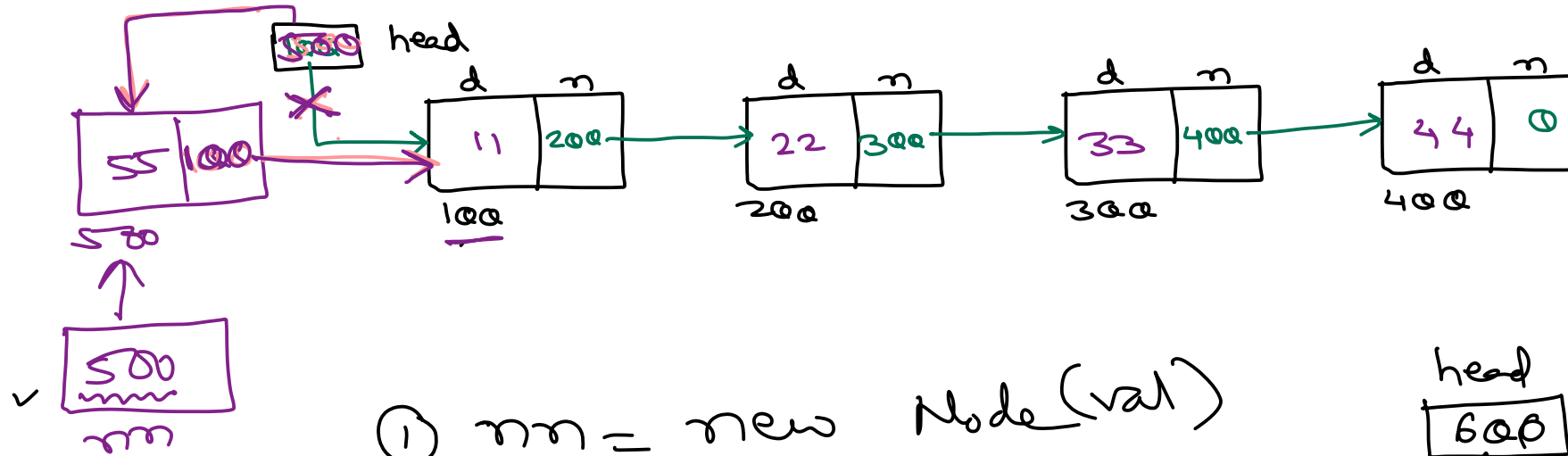
① create new node & init it.  
Node nn = new Node(val);

② traverse till last node.  
trav = head;  
while (trav.next != null)  
trav = trav.next;

③ last node's next to new node  
trav.next = nn;



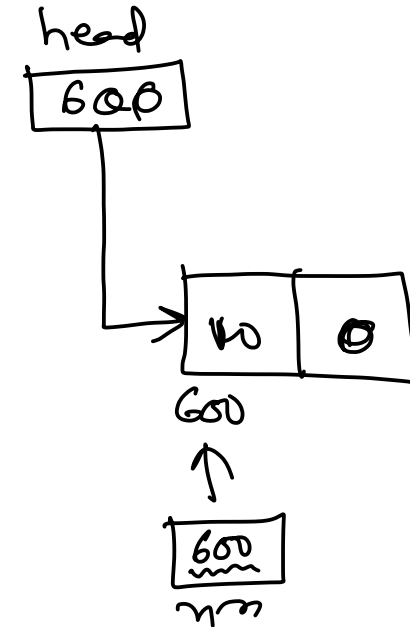
# Singly Linear Linked List - addFirst()



✓ ①  $nn = \text{new Node(val)}$

✓ ②  $nn.\text{next} = \text{head};$

✓ ③  $\text{head} = nn;$





*Thank you!*

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