

RATINGS PREDICTION PROJECT

Submitted by:

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ACKNOWLEDGMENT

I express my sincere gratitude to Flip Robo Technologies for giving me the opportunity to work on this project on Ratings Prediction using machine learning algorithms and NLTK suite.

I acknowledge my indebtedness to the author of the paper titled:

"Review-Based Rating Prediction" for providing me with invaluable knowledge and insights into the importance of contextual information of user sentiments in determining the rating of products, the role of natural language processing tools and techniques in identifying the user sentiments towards various products based on their reviews and ratings and in helping build models to predict user ratings based on the input reviews.

INTRODUCTION

Business Problem Framing

We have a client who has a website where people write different reviews for technical products. Now they are adding a new feature to their website i.e. The reviewer will have to add stars(rating) as well with the review. The rating is out 5 stars and it only has 5 options available 1 star, 2 stars, 3 stars, 4 stars, 5 stars. Now they want to predict ratings for the reviews which were written in past and they don't have rating. So we, we have to build an application which can predict the rating by seeing the review.

• Conceptual Background of the Domain Problem

Nowadays, a massive amount of reviews is available online. Besides offering a valuable source of information, these informational contents generated by users, also called User GeneratedContents (UGC) strongly impact the purchase decision of customers. As a matter of fact, a recent survey (Hinckley, 2015) revealed that 67.7% of consumers are effectively influenced by online reviews when making their purchase decisions. More precisely, 54.7% recognized that these reviews were either fairly, very or absolutely important in their purchase decision making. Relying on online reviews has thus become a second nature for consumers

Review of Literature

The rapid development of Web 2.0 and e-commerce has led to a proliferation in the number of online user reviews. Online reviews contain a wealth of sentiment information that is important for many decision-making processes, such as personal consumption decisions, commodity quality monitoring, and social opinion mining. Mining the sentiment and opinions that are contained in online reviews has become

an important topic in natural language processing, machine learning, and Web mining.

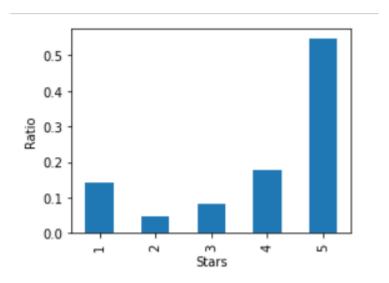
Motivation for the Problem Undertaken

Many product reviews are not accompanied by a scale rating system, consisting only of a textual evaluation. In this case, it becomes daunting and time-consuming to compare different products in order to eventually make a choice between them. Therefore, models able to predict the user rating from the text review are critically important. Getting an overall sense of a textual review could in turn improve consumer experience.

Analytical Problem Framing

 Mathematical/ Analytical Modeling of the Problem There are in total 40275 rows and 2 columns of ratings and reviews are present in our dataset.

We found the occurrence of ratings ratio as shown below,



We can observe that our dataset is quite imbalanced.

```
Rating counts
5 22090
4 7047
1 6163
3 3086
2 1889
Name: Ratings, dtype: int64
```

Maximum, 22090 number of ratings present is of 5 star and minimum, 1889 is of 2 star.

We then create two more columns length and clean_leangth on the basis of the lengths of the text before and after cleanining for our analysis purpose.

	Unnamed: 0	Ratings	Full_review
0	0	5	This is the best laptop in this range.I reciev
1	1	5	Good product as used of now Everything is
2	2	5	AWESOME LAPTOP. It supports many high spec gam
3	3	4	For that price it's exceptionally good. Pla
4	4	4	RAM upgrade is must do because the useable RAM

Data Sources and their formats

The variable features of this problem statement are,

- **Ratings:** It is the Label column, which includes ratings in the form of integers from 1 to 5.
- **Full_review:** It contains text data on the basis of which we have to build a model to predict ratings.

Data Preprocessing Done

We first looked for the null values present in the dataset. We noticed that there were no null values present in our dataset. Then we performed text processing. Data usually comes from a variety of sources and often in different formats. For this reason transforming your raw data is essential. However, this is not a simple process, as text data often contains redundant and repetitive words. This means that processing the text data is the first step in our solution. The fundamental steps involved in text preprocessing are, Cleaning the raw data Tokenizing the cleaned data.

Cleaning the Raw Data

This phase involves the deletion of words or characters that do not add value to the meaning of the text. Some of the standard cleaning steps are listed below:

Lowering case

Removal of special characters

Removal of stopwords

Removal of hyperlinks

Removal of numbers

Removal of whitespaces

Lowering Case

Lowering the case of text is essential for the following reasons: The words, 'TEXT', 'Text', 'text' all add the same value to a sentence Lowering the case of all the words is very helpful for reducing the dimensions by decreasing the size of the vocabulary.

Removal of special characters

This is another text processing technique that will help to treat words like 'hurray' and 'hurray!' in the same way.

Removal of stop words

Stopwords are commonly occurring words in a language like 'the', 'a', and so on. Most of the time they can be removed from the text because they don't provide valuable information.

Set of assumptions related to the problem under consideration

By looking into the target variable label we assumed that it was a Multiclass classification type of problem.

We observed that dataset was imbalance so we will have to balance the dataset for better outcome. Hardware and Software Requirements and Tools Used
 This project was done on laptop with processor Intel(R) Core(TM) i7

 3520M CPU @ 2.90GHz on Anaconda, jupyter notebook.

The tools, libraries and packages we used for accomplishing this project are pandas, numpy, matplotlib, seaborn, wordcloud, tfidf vectorizer, smote, Gridsearchev, joblib.

Through pandas library we loaded our csv file 'messages' into dataframe and performed data manipulation and analysis.

With the help of numpy we worked with arrays.

With the help of matplotlib and seaborn we did plot various graphs and figures and done data visualization.

With wordcloud we got sense of loud words present in the dataset.

Through tfidf vectorizer we converted text into vectors.

Through smote technique we handled the imbalanced dataset.

Through Gridsearchev we tried to find the best parameters of random forest classifier.

Through joblib we saved our model in csv format.

Model/s Development and Evaluation

 Identification of possible problem-solving approaches (methods)

Preprocessing involved the following steps:

Removing Punctuations and other special characters

Removing Stop Words

Stemming and Lemmatising

Applying tfidf Vectorizer

Splitting dataset into Training and Testing

Testing of Identified Approaches (Algorithms)

The algorithms we used for the training and testing are as follows:-

Decision tree classifier

Kneighbors classifier

MultinomialNB

Random forest classifier

Adaboost classifier

Gradient boosting classifier

Bagging classifier

Extra trees classifier

Run and Evaluate selected models

The algorithms we used are shown in fig,

```
#Importing all the model library

from sklearn.tree import DecisionTreeClassifier
from sklearn.neighbors import KNeighborsClassifier
from sklearn.naive_bayes import MultinomialNB

#Importing Boosting models
from xgboost import XGBClassifier
from sklearn.ensemble import RandomForestClassifier
from sklearn.ensemble import AdaBoostClassifier
from sklearn.ensemble import GradientBoostingClassifier
from sklearn.ensemble import BaggingClassifier
from sklearn.ensemble import ExtraTreesClassifier
```

The results observed over different evaluation metrics are shown in fig,

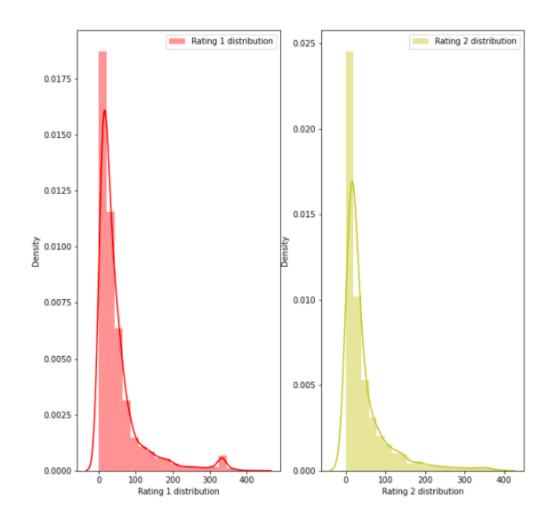
	Model	Accuracy_score	Cross_val_score
0	KNeighborsClassifier	41.452514	54.979741
1	DecisionTreeClassifier	58.187461	59.990347
2	XGBClassifier	59.627561	65.244058
3	RandomForestClassifier	62.085661	65.621432
4	AdaBoostClassifier	53.730602	63.704566
5	MultinomialNB	56.312849	62.502865
6	Gradient Boosting Classifier	54.140286	64.268262
7	BaggingClassifier	59.391682	63.513543
8	ExtraTreesClassifier	62.520174	64.759795

Key Metrics for success in solving problem under consideration

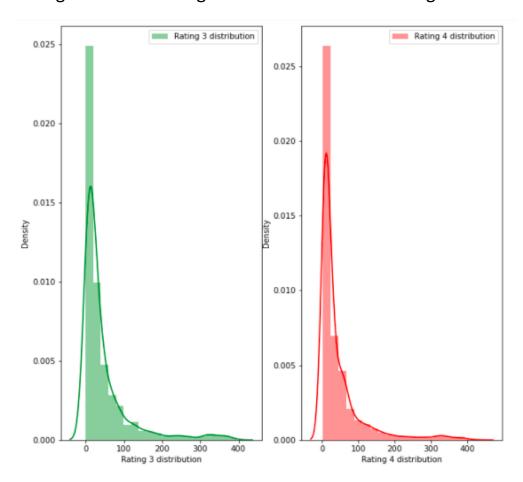
On the basis of accuracy and confusion matrix we save Random forest classifier as our final model.

Visualizations

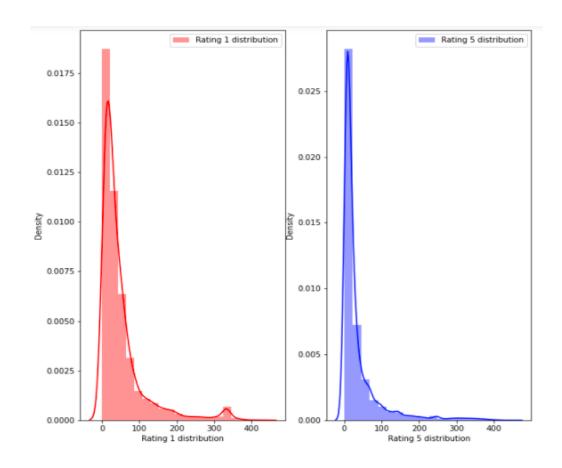
Rating 1 and and Rating 2 distribution after cleaning the reviews:



Rating 3 and and Rating 4 distribution after cleaning the reviews:

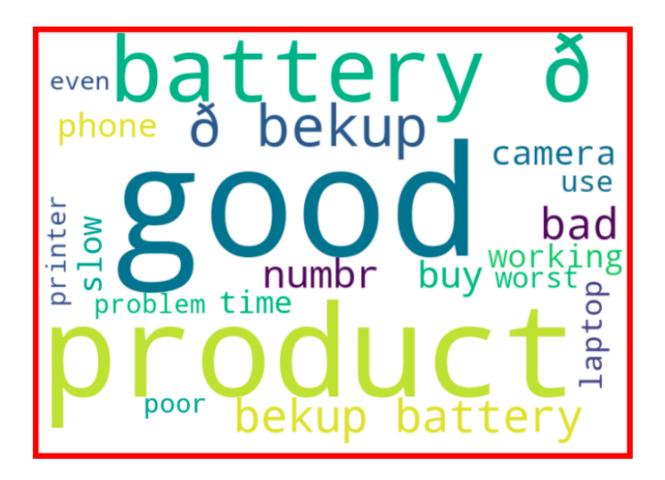


Rating 1 and Rating 5 distribution after cleaning reviews:



Getting sense of review Loud words in Rating 1:





Getting sense of review Loud words in Rating 3:





Getting sense of review Loud words in Rating 5:



• Interpretation of the Results

weighted avg

We interpreted that Random forest classifier model was giving us the best results with the accuracy score of 62.08 and comparitively better f1-score so we saved it as our final model.

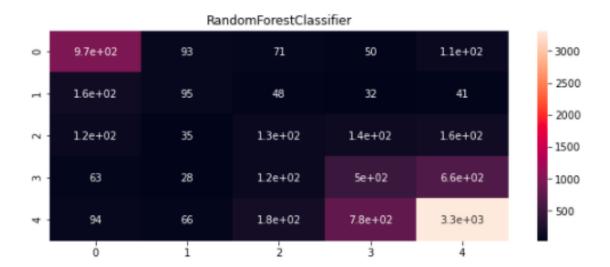
Accuracy_score = 0.6208566108007448 Cross Val Score = 0.6562143219465233 classification_report precision recall f1-score support 0.72 0.69 0.75 1289 2 0.30 380 0.25 0.27 3 0.23 0.22 584 0.22 4 0.33 0.36 0.35 1363 0.77 0.75 0.76 4439 0.62 8055 accuracy macro avg 0.46 0.47 0.46 8055

0.62

0.62

8055

0.62



CONCLUSION

Key Findings and Conclusions of the Study

In this project we have tried to detect the Ratings in commercial websites on a scale of 1 to 5 on the basis of the reviews given by the users. We made use of natural language processing and machine learning algorithms in order to do so. We interpreted that Random forest classifier model is giving us best results.

 Learning Outcomes of the Study in respect of Data Science

Through this project we were able to learn various Natural language processing techniques like lemmatization, stemming, removal of stopwords.

This project has demonstrated the importance of sampling effectively, modelling and predicting data.

Through different powerful tools of visualization we were able to analyse and interpret different hidden insights about the data.

The few challenges while working on this project where:-

- Imbalanced dataset
- Lots of text data
- Limitations of this work and Scope for Future Work While we couldn't reach out goal of maximum accuracy in Ratings prediction proje, we did end up creating a system that can with some improvement and deep learning algorithms get very close to that goal. As with any project there is room for improvement here. The very nature of this project allows for multiple algorithms to be integrated together as modules and their results can be combined to increase the accuracy of the final result. This model can further be improved with the addition of more algorithms into it. However, the output of these algorithms needs to be in the same format as the others. Once that condition is satisfied, the modules are easy to add as done in the code. This provides a great degree of modularity and vesatility to the project.