



TOPSTechnologies

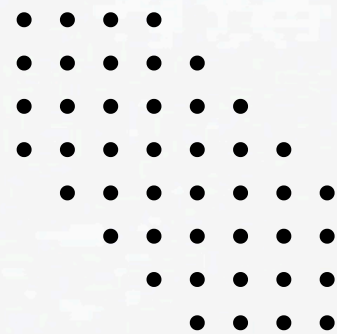
Class and Object (OOP Concepts)

Presented for :

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Que 1

Python is an object-oriented programming (OOP) language, which means it supports the creation and use of classes and objects.

1. Classes

A class is a blueprint or template for creating objects. It defines a set of attributes and methods that an object of that class will have.

basic syntax:

```
class Car:
```

```
    pass # An empty class for now
```

2. Objects

An object is an instance of a class. When a class is defined, no memory is allocated until an object is created.

basic syntax:

```
my_car = Car() # Creating an object of the Car class  
print(my_car) # Output: <__main__.Car object at 0x...>
```

3. Attributes

Attributes are variables that belong to an object. They store data related to the object.

```
class Car:  
    def __init__(self, brand, model, year):  
        self.brand = brand # Attribute  
        self.model = model # Attribute  
        self.year = year # Attribute
```

- `__init__()` is a constructor method that initializes the object's attributes when an object is created.
- `self` refers to the instance of the class (the object).

4. Methods

Methods are functions that belong to a class and define behaviors for the objects.

Adding Methods to a Class:

```
class Car:  
    def __init__(self, brand, model, year):  
        self.brand = brand  
        self.model = model  
        self.year = year
```

```
    def start_engine(self):  
        print(f"The {self.brand} {self.model} engine has started!")
```

Creating an object and calling a method

```
car2 = Car("Honda", "Civic", 2023)
```

```
car2.start_engine() # Output: The Honda Civic engine has started!
```

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1. Global Variables

- A global variable is declared outside of a function or class.
- It can be accessed and modified from anywhere in the script.
- To modify a global variable inside a function, the global keyword is required.

basic syntax:

```
x = 10 # Global variable
```

```
def display():
```

```
    print("Global x:", x) # Accessing global variable
```

```
display() # Output: Global x: 10
```

2. Local Variables

- A local variable is declared inside a function and can only be accessed within that function.
- It cannot be accessed outside the function where it is defined.

```
def my_function():
```

```
    z = 30 # Local variable
```

```
    print("Inside function:", z)
```

```
my_function()
```

```
# print(z) # This will cause an error because 'z' is not defined outside the function.
```