

Lab-5

stack

* N/A to implement using single linked List

=>

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct Node {
    int data;
    struct Node *next;
}
```

```
void display (struct Node *top) {
    if (top != NULL) {
        printf("Stack elements are : \n");
        while (top != NULL) {
            printf("%d", top->data);
            top = top->next;
        }
        printf("\n");
    } else {
        printf("Stack is empty \n");
    }
}
```

```
struct Node *push (struct Node *top,  
                    int data) {
```

```
    struct Node *newNode = (struct Node *)  
        malloc (sizeof (struct Node));
```

```
    if (newNode == NULL) {
```

```
        printf ("Stack Overflow \n");
```

```
        return top;
```

```
    }
```

```
    newNode->data = data;
```

```
    newNode->next = top;
```

```
    top = newNode;
```

```
    return top;
```

```
}
```

```
struct Node *pop (struct Node *top,  
                  int *poppedData) {
```

```
    if (top == NULL) {
```

```
        printf ("Stack Underflow \n");
```

```
        *poppedData = -1;
```

```
        return NULL;
```

```
    }
```

```
    struct Node *temp = top;
```

```
    *poppedData = temp->data;
```

```
    top = top->next;
```

```
    free (temp);
```

```
    return top;
```



```

int main () {
    int op, n, poppedElement;
    struct Node *top = NULL;
    printf ("Enter 1. Push \n 2. Pop \n\n 3. -1 to stop \n");
    while (1) {
        printf ("Enter operation: ");
        scanf ("%d", &op);

        if (op == -1) {
            printf ("Execution stopped\n");
            break;
        }

        switch (op) {
            case 1:
                printf ("Enter the element to push \n");
                scanf ("%d", &n);
                top = push (top, n);
                break;

            case 2:
                top = pop (top, &poppedElement);
                if (poppedElement != -1) {
                    printf ("Popped Element: %d\n", poppedElement);
                }
                break;

            default:
                display (top);
        }
    }
}

```

```

    }
    return 0;
}

```

Output;

SLL - stacks, queues

Enter 1
N 29/11/24

Enter 1. Push

2. Pop

3. -1 to stop

Enter operation.

1

Enter the element to push

21

Stack elements are: 21

Enter operation.

1

~~Enter~~ elements to push

34

Stack elements are 34 21

Enter operation

2

popped element: 34.

```
Enter 1. Push
2. Pop
3. -1 to stop
Enter operation:
1
Enter the element to push
12
Stack elements are: 12
Enter operation:
1
Enter the element to push
23
Stack elements are: 23 12
Enter operation:
2
Popped Element: 23
Stack elements are: 12
Enter operation:
2
Popped Element: 12
Stack is empty
Enter operation:
-1
Execution stopped
```