

Test Plan

Sumit Kumar - 22CS30056

Aviral Singh - 22CS30015

Sagnibha Roy - 22CS10064

1 TEST PLAN IDENTIFIER

This is Test Plan 1 for the first version of the Online Class Management System project.

2 References

1. Software Requirements Specification for this project

3 Introduction

The purpose of this test plan is to lay out a methodical framework for testing the various functionalities described in the SRS document submitted earlier. This is needed to ensure that the various components of this web application are working as expected in a wide variety of situations. This helps in delivering a smooth, glitch-free user experience to the students, teachers, etc.

4 TEST ITEMS

1. Login functionality that allows users to log in to the OCMS platform with their respective credentials.
2. Classroom creation for the professors to create virtual classroom
3. Messaging interface within virtual classrooms for students to ask doubts and communicate with professors.
4. File-sharing functionality where both students and professors can upload videos, class notes, images etc.
5. Personalized calendar feature that displays the personalized schedule of professors and students.
6. Assignment uploading that allows teachers to upload assignment with deadlines and students to submit the assignment
7. Grades tab for students to view evaluated submissions by professors or TAs

5 SOFTWARE RISK ISSUES

1. Inconsistent database entries. This can occur if the CRUD (Create-Read-Update- Delete) operations performed on the database are not synchronized properly with each other (for example, race conditions). These inconsistencies can result in fatal errors later on if the web app is unable to determine valid records for reading or updating.
2. Incorrect user management and privilege separation. Different classes of users have different roles to play in the web app, and certain classes are not privy to certain information and abilities. They should not be allowed to perform certain actions. For example, students should not be allowed to upload an assignment with a deadline for submission. That is a task that should be performed only by the teachers.
3. The web application should not crash and be responsive under a huge load. Since any institute can use this app for classroom management, the app must be capable of handling thousands of simultaneous requests. Therefore, the final configuration should be tested against this possibility to ensure the servers don't deny user requests because of high loads.

6 FEATURES TO BE TESTED

These are the features that are to be tested from the user's perspective. This primarily consists of user-facing features that are handled by a graphical web page that allows privileged access to the internal server operations.

Procedure: These features will be tested by following a sequence of instructions for navigating the web pages associated with the application, followed by a verification of the final internal state of the server-side application.

1. User Login and Signup (**Priority:** H)

- (a) Approving that a user with valid email address registers for the site.
- (b) Authenticating user while login.

2. Classroom Creation (**Priority: H**)

- (a) Teachers can create a classroom and have admin access in it.
- (b) Admin access includes uploading an assignment with a deadline, grading the assignment and starting a live class.
- (c) Students then need to join the classroom using the code provided by the teacher.

3. Messaging Interface(**Priority: M**)

- (a) Real-Time Chat: Implement a real-time chat feature that allows students to ask doubts and communicate with professors instantly.
- (b) File-sharing:Students can also share files like docs or pics in discussion .

4. File-sharing and Chatting (**Priority: H**)

- (a) Students should be able to discuss doubts and share files such as photos, pdfs etc in the classroom.
- (b) Teachers can also chat and discuss doubts as well as share pdfs, photos in the chat section.
- (c) The discussion and files shared should be visible to all.

5. Personalized Calendar(**Priority: M**)

- (a) Professors can add timings of their classes and this creates a calendar for that class.
- (b) Students can also see the calendar of that class .

6. Assignment uploading (**Priority: H**)

- (a) Teachers should be able to upload assignments in the form of pdf with a given deadline for its submission by the students.

7. Grades tab(**Priority**: M)

- (a) The teachers can set grades for the assignments submitted by the students.
- (b) The students can also view the grades of their assignments.

7 FEATURES NOT TO BE TESTED

There are no such features since the web application won't have future revisions. Therefore, no hidden disabled features will be present. Since this is a one-off project with no further maintenance, all features need to be tested.

8 APPROACH (STRATEGY)

1. General Interface Testing

- (a) The tester will open the web application on various browsers to test for browser compatibility issues.
- (b) They will click on all the different links on the web page to ensure no part of the user interface contains broken links.
- (c) They will try accessing web pages that should not be accessible to them to verify if the authentication system is bug-free.

2. Testing Of Various Specific Subsystems

- (a) The tester will open up the relevant web pages for the subsystem considered and will follow the instructions provided in the test cases. These instructions will include things like which button to click, etc, followed by the expected system response.
- (b) If there's a mismatch between the actual system response and expectations, a bug report will be filed, following which the developers will try to isolate the cause and fix it.

3. Testing Client Compatibility

- (a) Apart from testing browser compatibility, the tester should also use various devices to ensure the application works smoothly across operating systems, and hardware platforms.
- (b) They should test it on platforms such as Android devices, Apple devices, generic desktops, and laptops.
- (c) Internet bandwidth tests need to be performed to see if the web app is functional in low-bandwidth situations since it might be possible that poor network conditions prevail and the application must work even during such situations.
- (d) The tester should also check if the web pages are rendered correctly for different configurations involving fonts, browser settings, JavaScript permissions, cookie permissions, etc.

4. What metrics will the tester collect?

- (a) Web page loading times
- (b) Response when under load
- (c) Errors involving bugs in the system
- (d) Differences across various client configurations (such as devices)
- (e) Potential user interface complications such as convoluted menus and submenus.

9 ITEM PASS FAIL CRITERIA

1. All unit tests involving specific isolated subsystems need to be successfully working. No test can fail since any test failure implies that the subsystem is not properly accessible to the end user. A release version of this application cannot tolerate such issues.
2. All client configurations must be tested, and if the application is not working on niche platforms (such as the older versions of Internet Explorer), they should be clearly documented. The test will be considered successful if the application runs under reasonably modern systems. It **DOES NOT** have to work on older systems that are no longer in wide use. This information will be relayed to the end-user, who will be asked to modify their configuration.

10 SUSPENSION CRITERIA AND RESUMPTION REQUIREMENTS

The tests associated with a subsystem should be suspended in only one case, i.e. when the main web page associated with the specific subsystem does not load in a client. This means other test cases related to that subsystem cannot even proceed. This is the only case where suspension should occur. The tests need not be suspended otherwise, since the isolation of subsystems is a core principle. Test failures in specific subsystems can be used to fix errors pertaining to only those subsystems, thus guaranteeing that this failure is completely contained within a specific unit. This also tells us how various components interact with each other, and suspending the tests means we won't be able to gather sufficient information. Resumption occurs once we fix the errors associated with the test failures that prevent the main pages from loading.

11 TEST DELIVERABLES

1. Test plan
2. Test cases
3. Bug reports
4. Error logs

12 SCHEDULE

The testing will occur simultaneously with the development. The final date is 7 April 2024.

