

# **COMPILER DESIGN PROJECT**

## **TRY CATCH PARSER**

# Try Catch and Finally

**Try** - The try statement allows you to define a block of code to be tested for errors while it is being executed.

**Catch** - The catch statement allows you to define a block of code to be executed, if an error occurs in the try block.

**Finally** - The finally statement lets you execute code, after try...catch, regardless of the result

# Syntax

```
void SomeMethod(Params)
{
    -----//normal statements
    try
    {
        -----
        -----//exception causing and its related statements
    }
    catch(SomeException1 | SomeException2 e)
    {
        -----//statements that takes proper actions
        -----//SomeException
    }
    catch(SomeException3 e)
    {
        -----//statements that takes proper actions
        -----//SomeException
    }
    finally
    {
        -----//cleanup code
    }
    -----//normal statements
}
```

# Handled

- Single line comment.
- Multiline comment.
- A function with return type and can have zero or more arguments.
- Simple declaration, assignment or unary operations.

```
/*Multiline Comment Supported  
Simple function with zero or more arguments */  
int fun(int a, String s){  
    //Body can contain simple assignment  
    int a=10;  
  
    //Body can contain increment operation  
    a++;  
    --a;  
}
```

- Try should be inside the function body.
- Multiple occurrences of try ,catch and finally.
- Body of try, catch and finally can be empty.
- Catch should have one or more arguments.
- Try-catch or try-finally can occur without finally and catch respectively.

```
int fun(int a){  
  
    try{}  
    finally{}  
  
    try{}  
    catch(NullPointerException | SQLException ex){}  
    catch(ArithmeticException ex){}  
  
    try{}  
    catch(ArithmeticException ex){}  
    finally{}  
}
```

- Nested try,catch and finally can occur.
- Try, catch and finally block can occur anywhere with or without expressions.

```
int fun(int a){
    int z;
    try{
        int p;
        try{}
        finally{}
    }
    catch(exception e){
        z = 90;
        try{ z++;}
        catch(exception e){}
        catch(exception e){--z;}
        finally{ z=0; }
    }
    finally{}

    int a=16;
    try{}
    catch(exception e){}
    finally{}

    a++;
}
```

- Catch or finally cannot occur without try.
- Catch Should have atleast single parameter.

```
int fun(int a){  
    //error  
    catch(exception e){}  
  
    //catch after finally error  
    try{}  
    finally{}  
    catch{}  
  
    try{  
        //error  
        finally{}  
    }  
}
```

- Alone try cannot occur

```
int fun(int a){  
  
    try{}  
  
}
```

# **Not-Handled**

- Our program can only handle simple declaration, assignment and unary syntax only rest is not handled.
- Function without body is not handled.
- Try with resource is not handled.
- Keyword throw, throws not handled.