LAB-1

7. PROGRAM TO CALCULATE AREA OF A TRIANGLE.

```c
#include<stdio.h>

int main()
{   float b,h,area;
    printf("enter base length B=");
    scanf("%f",&b);
    printf("enter height H=");
    scanf("%f",&h);
    printf("given data");
    printf("\nBASE=%f\n",b);
    printf("HEIGHT=%f\n",h);
    area=(b*h)/2;
    printf("\narea of triangle=%f",area);
}
```

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