



## **CHESS**

- 1. Each team must consist of 2 players (boy/girl or both in any combination).
- 2. Each player of Team 1 will play a game against each player of team 2 by taking turns.
- 3. Points will be awarded for, Win 1.0, Lose 0.0, Draw 0.5.
- 4. In case of a tie between two teams, an Armageddon will be played.
- 5. All games will be played in 10+0 format except for the Armageddon (5+0).
- 6. In case of illegal moves, the arbiter should be notified immediately else it will not be counted.
- 7. Loss Of Game No appearance, late appearance (as per the notified reporting time), more than 2 illegal moves (3 or higher).
- 8. In general, the tournament will follow the official FIDE Laws of Chess unless otherwise specified by the event organizers.
- 9. Any player found using external devices or engaging in unfair practices will be disqualified immediately (along with the team).
- 10. Any disputes or issues must be reported to the arbiter immediately. The arbiter's decision will be final.





