

Fr. Conceicao Rodrigues College of Engineering Fr. Agnel Ashram, Bandstand, Bandra (W), Mumbai - 400050

# Department of Computer Engineering Academic Term II: 23-24

Class: B.E (Computer), Sem – VI Subject Name: Artificial Intelligence Student

Name: Sumit Sanjay Rai Roll No: 9570

Practical No:	3
Title:	Use DFS problem solving method for a) Water Jug Problem b) Missionaries & Cannibals
Date of Performance:	12/02/2024
Date of Submission:	19/02/2024

## **Rubrics for Evaluation:**

INUDI					
Sr. No	Performance Indicator	Excellent	Good	Below Average	Marks
1	On time Completion & Submission (01)	01 (On Time)	NA	00 (Not on Time)	
2	Logic/Algorithm Complexity analysis (03)	03(Corr ect )	02(Partial)	01 (Tried)	
3	Coding Standards (03): Comments/indention/Nam ing conventions Test Cases /Output	03(All used)	02 (Partial)	01 (rarely followed)	
4	Post Lab Assignment (03)	03(done well)	2 (Partially Correct)	1(submitte d)	
Total					

## Signature of the Teacher:

### a) Water Jug Problem:

```
Source code:
_def dfs_water_jug(capacity_a, capacity_b, target):
  stack = [(0, 0, [])] # (current state A, current state B, path)
  visited = set()
  while stack:
    current_state_a, current_state_b, path = stack.pop()
    if (current_state_a, current_state_b) == target:
      return path
    if (current_state_a, current_state_b) in visited:
      continue
    visited.add((current_state_a, current_state_b))
    # Fill jug A
    stack.append((capacity_a, current_state_b, path + [(current_state_a, current_state_b, 'Fill A')]))
    # Fill jug B
    stack.append((current_state_a, capacity_b, path + [(current_state_a, current_state_b, 'Fill B')]))
    # Empty jug A
    stack.append((0, current_state_b, path + [(current_state_a, current_state_b, 'Empty A')]))
    # Empty jug B
    stack.append((current state a, 0, path + [(current state a, current state b, 'Empty B')]))
    # Pour water from jug A to jug B
    pour_amount = min(current_state_a, capacity_b - current_state_b)
    stack.append((current_state_a - pour_amount, current_state_b + pour_amount,
            path + [(current_state_a, current_state_b, 'Pour A to B')]))
    # Pour water from jug B to jug A
    pour_amount = min(current_state_b, capacity_a - current_state_a)
    stack.append((current_state_a + pour_amount, current_state_b - pour_amount,
            path + [(current_state_a, current_state_b, 'Pour B to A')]))
  return None # No solution found
# Example usage:
capacity a = 4
capacity_b = 3
target_amount = (2, 0)
result = dfs_water_jug(capacity_a, capacity_b, target_amount)
```

```
if result:
    print(f"Solution found in {len(result)} steps:")
    for step in result:
        print(f"Step: {step[-1]}, Current State: Jug A = {step[0]}, Jug B = {step[1]}")
else:
    print("No solution found.")
```

#### Output:

```
PS C:\Users\SANJAY RAI\OneDrive\Desktop\TE_VI\9570_Artificial_Intelligence\9570_Experiment\Expt_3> python waterjug_df s.py

Solution found in 11 steps:
Step: Fill B, Current State: Jug A = 0, Jug B = 0
Step: Pour B to A, Current State: Jug A = 0, Jug B = 3
Step: Fill B, Current State: Jug A = 3, Jug B = 0
Step: Pour B to A, Current State: Jug A = 3, Jug B = 3
Step: Empty B, Current State: Jug A = 4, Jug B = 2
Step: Pour A to B, Current State: Jug A = 4, Jug B = 0
Step: Empty B, Current State: Jug A = 4, Jug B = 0
Step: Empty B, Current State: Jug A = 1, Jug B = 3
Step: Pour A to B, Current State: Jug A = 1, Jug B = 0
Step: Fill A, Current State: Jug A = 4, Jug B = 1
Step: Pour A to B, Current State: Jug A = 4, Jug B = 1
Step: Pour A to B, Current State: Jug A = 4, Jug B = 1
```

## b) Missionaries & Cannibals:

```
Source code:
class State:
  def _init__(self, missionaries, cannibals, boat):
    self.missionaries = missionaries
    self.cannibals = cannibals
    self.boat = boat
  def is_valid(self):
    if self.missionaries < 0 or self.cannibals < 0 or self.missionaries > 3 or self.cannibals > 3:
       return False
    if self.missionaries < self.cannibals and self.missionaries > 0:
       return False
    if (3 - self.missionaries) < (3 - self.cannibals) and (3 - self.missionaries) > 0:
       return False
    return True
  def is goal(self):
    return self.missionaries == 0 and self.cannibals == 0 and self.boat == 0
  def __eq__(self, other):
    return self.missionaries == other.missionaries and self.cannibals == other.cannibals and self.boat
== other.boat
  def hash (self):
    return hash((self.missionaries, self.cannibals, self.boat))
  def repr (self):
    return f"Missionaries: {self.missionaries}, Cannibals: {self.cannibals}, Boat: {'left' if self.boat == 1
else 'right'}"
```

```
# Actions represented using vector subtraction/addition
ACTIONS = [(1, 0, 1), (2, 0, 1), (0, 1, 1), (0, 2, 1), (1, 1, 1)]
def successors(state):
  moves = []
  for action in ACTIONS:
    if state.boat == 1:
       new_state = State(state.missionaries - action[0], state.cannibals - action[1], 0)
       new_state = State(state.missionaries + action[0], state.cannibals + action[1], 1)
    if new_state.is_valid():
       moves.append(new_state)
  return moves
def dfs(start_state, visited):
  stack = [(start_state, [start_state])]
  while stack:
    (state, path) = stack.pop()
    if state.is_goal():
       return path
    if state not in visited:
      visited.add(state)
       for successor in successors(state):
         if successor not in visited:
           stack.append((successor, path + [successor]))
  return None
def print_solution(solution):
  for i, state in enumerate(solution):
    print(f"Step {i}: {state}")
def main():
  initial_state = State(3, 3, 1)
  visited = set()
  solution = dfs(initial_state, visited)
  if solution:
    print("Solution found:")
    print_solution(solution)
  else:
    print("No solution found.")
if __name__ == "__main__":
  main()
```

#### Output:

```
PS C:\Users\SANJAY RAI\OneDrive\Desktop\TE_VI\9570_Artificial_Intelligence\9570_Experiment\Expt_3> python missNcann.p y
Solution found:
Step 0: Missionaries: 3, Cannibals: 3, Boat: left
Step 1: Missionaries: 2, Cannibals: 2, Boat: right
Step 2: Missionaries: 3, Cannibals: 2, Boat: left
Step 3: Missionaries: 3, Cannibals: 0, Boat: right
Step 4: Missionaries: 3, Cannibals: 1, Boat: left
Step 5: Missionaries: 3, Cannibals: 1, Boat: right
Step 6: Missionaries: 1, Cannibals: 1, Boat: right
Step 6: Missionaries: 0, Cannibals: 2, Boat: right
Step 7: Missionaries: 0, Cannibals: 2, Boat: right
Step 8: Missionaries: 0, Cannibals: 3, Boat: left
Step 9: Missionaries: 0, Cannibals: 1, Boat: right
Step 10: Missionaries: 0, Cannibals: 2, Boat: right
Step 11: Missionaries: 0, Cannibals: 0, Boat: right
```