Homework8

November 3, 2022

```
[1]: #Probelm 1 a
     def isElliptic(E,p):
        A=E[0]
         B=E[1]
         if (4*pow(A,3)+27*B*B)\%p==0:
             return False
         else:
             return True
[2]: #Problem 1 b
     def pointOnCurve(P,E,p):
         x=P[0]
         y=P[1]
         A=E[0]
         B=E[1]
         if P==0:
             return True
         else:
             if (pow(x,3)+A*x+B)%p==(y*y)%p:
                 return True
             else:
                 return False
[3]: #Problem 1 c
     p=pow(2,256)-pow(2,32)-977
     E = [0, 7]
     x=0x79BE667EF9DCBBAC55A06295CE870B07029BFCDB2DCE28D959F2815B16F81798
     y=0x483ADA7726A3C4655DA4FBFC0E1108A8FD17B448A68554199C47D08FFB10D4B8
     P=[x,y]
     pointOnCurve(P,E,p)
[3]: True
[0]:
[6]: #Problem 2 a
     def fastPower(a,n,m):
```

```
amutiplier=1
    list=[]
    while n!=0:
        n0=n\%2
        n=int((n-n0)/2)
        list.append(n0)
    for x in list:
        if x==0:
            amodulo=a%m
            a=(amodulo*amodulo)%m
        else:
            amodulo=a%m
            a=(amodulo*amodulo)%m
            amutiplier=(amutiplier*amodulo)%m
    return amutiplier
#I change the function a liitle
def findSquareRoot(a,p):
    list_answer=[]
    if p\%4==3:
        if fastPower(a,(p-1)//2,p)==1:
            a=fastPower(a,(p+1)//4,p)
            if a>p-a:
                list_answer.append(p-a)
                list_answer.append(a)
                return list_answer
            else:
                list_answer.append(a)
                list_answer.append(p-a)
                return list_answer
        else:
            return False
    if p\%4==1:
        m=(p-1)//2
        j=0
        a_initial=1
        while j<=m:
            if (j*j)%p==a:
                if j==0:
                    list_answer.append(j)
                    return list_answer
                if j>p-j:
                    list_answer.append(p-j)
                    list_answer.append(j)
                    return list_answer
                else:
                    list_answer.append(j)
```

```
list_answer.append(p-j)
                          return list_answer
                  j=j+1
              return False
      def generateElliptic(E,p):
          answerlist=['0']
          A=E[0]
          B=E[1]
          #When discriminant is not 0
          if isElliptic(E,p):
              while x<p:
                  a=pow(x,3)+A*x+B
                  a=a\%p
                  if findSquareRoot(a,p)!=False:
                      if len(findSquareRoot(a,p))==2:
                          answerlist.append([x,findSquareRoot(a,p)[0]])
                          answerlist.append([x,findSquareRoot(a,p)[1]])
                      else:
                          answerlist.append([x,findSquareRoot(a,p)[0]])
                      x=x+1
                  else:
                      x=x+1
          else:
              return "discriminant is 0"
          return answerlist
 [7]: #Problem 2 b
      E=[5,12]
      p=13
      generateElliptic(E,p)
 [7]: ['0', [0, 5], [0, 8], [2, 2], [2, 11], [7, 0], [10, 3], [10, 10]]
 [0]:
[31]: #Problem 3 a
      def multInverse(a,p):
          # use p0 to save the ordinary prime
          p0=p
          b=a%p
          list3=[]
          s0=1
          s1=0
          t0=0
          t1=1
```

```
while p\%b!=0:
        r1=p\%b
        q=p//b
        s2=s0-(q*s1)
        s0=s1
        s1=s2
        t2=t0-(q*t1)
        t0=t1
        t1=t2
        p=b
        b=r1
        list3=[b,s1,t1]
    return (p0+t1)%p0
def addPoints(P,Q,E,p):
    if P=='0' and Q=='0':
        return '0'
    if P=='0' and Q!='0':
       return Q
    if P!='0' and Q=='0':
        return P
    x1=P[0]
    y1=P[1]
    x2=Q[0]
    y2=Q[1]
    A=E[0]
    B=E[1]
    if P!='0' and Q!='0':
        if P==Q:
            if (2*y1)\%p==0:
                return '0'
            else:
                lamda=((3*pow(x1,2)+A)*multInverse(2*y1,p))%p
                x3=(lamda*lamda-x1-x2)%p
                y3=(lamda*(x1-x3)-y1)%p
                return [x3,y3]
        if P!=Q:
            if x1==x2 and y1!=y2:
                return '0'
            else:
                lamda=((y2-y1)*multInverse((x2-x1),p))%p
                x3=(lamda*lamda-x1-x2)%p
                y3=(lamda*(x1-x3)-y1)%p
                return [x3,y3]
```

```
[60]: #Problem 3 b
def additionTable(E,p):
```

```
points=generateElliptic(E,p)
          print("{:^10}".format("*"),end="")
          for i in range(len(points)):
              print("{:^10}".format(str(points[i])),end="")
          print() #To change the line
          for i in range(len(points)):
              print("{:^10}".format(str(points[i])),end="")
              for j in range(len(points)):
                   print("{:^10}".

→format(str(addPoints(points[i],points[j],E,p))),end="")
              print()
      E=[5,12]
      p = 13
      additionTable(E,p)
                             [0, 5]
                                       [0, 8]
                                                  [2, 2]
                                                           [2, 11]
                                                                       [7, 0]
                                                                                 [10, 3]
                    0
     [10, 10]
                    0
                             [0, 5]
                                       [0, 8]
                                                  [2, 2]
                                                           [2, 11]
                                                                       [7, 0]
                                                                                 [10, 3]
         0
     [10, 10]
       [0, 5]
                  [0, 5]
                            [10, 3]
                                         0
                                                 [10, 10]
                                                            [7, 0]
                                                                       [2, 2]
                                                                                 [2, 11]
     [0, 8]
        [0, 8]
                  [0, 8]
                              0
                                      [10, 10]
                                                  [7, 0]
                                                           [10, 3]
                                                                      [2, 11]
                                                                                 [0, 5]
     [2, 2]
       [2, 2]
                  [2, 2]
                            [10, 10]
                                      [7, 0]
                                                 [10, 3]
                                                              0
                                                                       [0, 5]
                                                                                  [0, 8]
     [2, 11]
      [2, 11]
                                                                                  [2, 2]
                 [2, 11]
                            [7, 0]
                                      [10, 3]
                                                            [10, 10]
                                                                       [0, 8]
                                                    0
     [0, 5]
       [7, 0]
                 [7, 0]
                             [2, 2]
                                      [2, 11]
                                                  [0, 5]
                                                            [0, 8]
                                                                         0
                                                                                 [10, 10]
     [10, 3]
                 [10, 3]
                            [2, 11]
                                       [0, 5]
                                                  [0, 8]
                                                            [2, 2]
                                                                                  [7, 0]
      [10, 3]
                                                                      [10, 10]
                 [10, 10]
                             [0, 8]
                                                 [2, 11]
                                                            [0, 5]
                                                                                    0
      [10, 10]
                                       [2, 2]
                                                                      [10, 3]
     [7, 0]
[33]: #Probelm 4 a
      def doubleAndAdd(P,n,E,p):
          res='0'
          while n>0:
               if n\%2==1:
                   res=addPoints(res,P,E,p)
              P=addPoints(P,P,E,p)
              n=n//2
          return res
```

[34]:	#Problem 4 b n = 165717357988647532 p=pow(2,256)-pow(2,32)-977 E=[0,7] x=0x79BE667EF9DCBBAC55A06295CE870B07029BFCDB2DCE28D959F2815B16F81798 y=0x483ADA7726A3C4655DA4FBFC0E1108A8FD17B448A68554199C47D08FFB10D4B8 P=[x,y] doubleAndAdd(P,n,E,p)
[34]:	[51524656361346136203439460631008348936841590752868015863048885409956560359198, 79203802285035089814150287439488171030915061256999835886514121114625556531371]
[0]:	
[0]:	