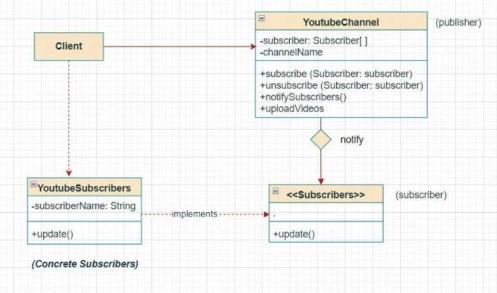
```
// Observer (Subscriber)
interface Subscriber {
   void update(String channelName, String videoTitle);
}
```

```
// Subject (YouTube Channel)
class YouTubeChannel {
    private List<Subscriber> subscribers = new ArrayList<>();
    private String channelName;
    // Creating a channel with name
    public YouTubeChannel(String channelName) {
        this.channelName = channelName;
    // Subscribing the Channel
    public void subscribe(Subscriber subscriber) {
        subscribers.add(subscriber);
    // UnSubscribing the Channel
    public void unsubscribe(Subscriber subscriber) {
        subscribers.remove(subscriber);
    // Notifying all the subscriber of channel
    public void notifySubscribers(String videoTitle) {
        for (Subscriber subscriber: subscribers) {
            subscriber.update(channelName, videoTitle);
        }
    }
    // Channel Uploading a video
    public void uploadVideo(String videoTitle) {
        System.out.println("New video uploaded: " + videoTitle);
        notifySubscribers(videoTitle);
    }
```

- 1. Client: Client refers to the component or module that utilizes the observer pattern to achieve the desired behavior. It is responsible for creating the subject object, attaching observers to the subject, and interacting with the subject to trigger updates and receive notifications.
- 2. Subject (also known as Publisher/Observable): This is the object that maintains a list of observers and provides methods to attach, detach, and notify observers. The subject is responsible for managing the observers and notifying them of any changes in its state. Example of Subject: YouTube Channel
- 3. Observer (also known as Subscriber): This is the interface or abstract class that defines the contract for the observers. It declares a single method (e.g., update) that is called by the subject when there is a state change. Example of Observer: Subscriber
- 4. Concrete Observer: This is the concrete implementation of the Observer interface. It represents the actual observers that subscribe to and receive updates from the subject. Each concrete observer provides its own implementation of the update method to handle the received updates. Example of Concrete Observer: Subscriber of YouTube Channel

. . .

```
public class Client {
    public static void main(String[] args) {
        // Create a YouTube channel
       YouTubeChannel channel = new YouTubeChannel("TechTalks");
       // Create subscribers
        Subscriber subscriber1 = new YouTubeSubscriber("Mridul");
        Subscriber subscriber2 = new YouTubeSubscriber("Promi");
        Subscriber subscriber3 = new YouTubeSubscriber("Siam");
       // Subscribers subscribing to the channel
       channel.subscribe(subscriber1);
       channel.subscribe(subscriber2);
       channel.subscribe(subscriber3);
        // Channel uploads a new video
       channel.uploadVideo("Introduction to Java Programming");
// Output:
// New video uploaded: Introduction to Java Programming
// Mridul received a new video notification from TechTalks: Introduction to Java
// Promi received a new video notification from TechTalks: Introduction to Java
// Siam received a new video notification from TechTalks: Introduction to Java P
        // Promi Decide to unsubscribe the channel
       channel.unsubscribe(subscriber2);
        // Channel uploads another video
        channel.uploadVideo("Advanced Java Concepts");
// Output:
// New video uploaded: Advanced Java Concepts
// Mridul received a new video notification from TechTalks: Advanced Java Concep
// Siam received a new video notification from TechTalks: Advanced Java Concepts
// Promi didn't receive any notification as she unsubscribed
```



```
// Step - 3 : Context
// Step - 1 ; State
                                                             public class DeliverySystem {
public interface DeliveryState {
   void Status();
}
 // Step - 2 : Concrete State
 public class OrderedState implements DeliveryState {
     @Override
     public void Status() {
         System.out.println("Order State Running");
 }
```

```
}
// Step - 2 : Concrete State
public class DeliveredState implements DeliveryState {
    @Override
    public void Status() {
        System.out.println("Switching to Delivery State ....");
}
```

```
// Step - 2 : Concrete State
public class ReceivedState implements DeliveryState{
    @Override
    public void Status() {
        System.out.println("Switching to Receiving State ....");
}
```

```
public class Client {
    public static void main(String[] args) {
        // Creating a Delivery System Context
        DeliverySystem system = new DeliverySystem();
        system.status(); // Initially on Ordered State
        // switch to another State
        system.setState(new DeliveredState());
        system.status(); // now state switch to Delivered State
        // again Move to another State
        system.setState(new ReceivedState());
        system.status(); // now state switch to Received State
        1*
        Order State Running
        Switching to Delivery State ....
        Switching to Receiving State ....
         */
    }
}
```

private DeliveryState state;

// swtiching to another state

this.state = state;

public void status() { state.Status();

this.state = new OrderedState(); // Initially on Ordered State

public void setState(DeliveryState state) {

public DeliverySystem() {

```
// Step - 1 : Receiver
                                                            // Step - 2: Command
public class Light {
                                                            public interface Command {
    public void turnOn() {
                                                                 void execute();
        System.out.println("Light is turned on");
    }
    public void turnOff() {
                                                      // Step - 3 : Concrete Command
        System.out.println("Light is turned off");
                                                      public class LightOnCommand implements Command {
    }
                                                          private Light light;
}
                                                          public LightOnCommand(Light light) {
                                                               this.light = light;
 // Step - 4 : Invoker
 public class RemoteControl {
     private Command command;
                                                          public void execute() {
                                                               light.turnOn();
     public void setCommand(Command command) {
         this.command = command;
                                                      }
     }
                                                      // Step - 3 : Concrete Command
     public void pressButton() {
                                                      public class LightOffCommand implements Command {
         command.execute();
                                                          private Light light;
                                                          public LightOffCommand(Light light) {
                                                              this.light = light;
                                                          public void execute() {
                                                              light.turnOff();
                                                          }
```

```
// Step - 5 : Client
public class Client {
   public static void main(String[] args) {
        // Create the receiver objects
        Light livingRoomLight = new Light();
   // Create the concrete command objects and associate them with receivers
        Command lightOnCommand = new LightOnCommand(livingRoomLight);
        Command lightOffCommand = new LightOffCommand(livingRoomLight);
        // Create the invoker (remote control)
        RemoteControl remoteControl = new RemoteControl();
        // Associate commands with the remote control buttons
        remoteControl.setCommand(lightOnCommand); // Light On button
        remoteControl.pressButton();
        // Executes LightOnCommand's execute() method
        remoteControl.setCommand(lightOffCommand); // Light Off button
        remoteControl.pressButton();
        // Executes LightOffCommand's execute() method
   }
```

```
// Visitor interface
                                                              // Element interface
 public interface DocumentVisitor {
                                                              public interface Document {
     void visit(PdfDocument document);
                                                                  void accept(DocumentVisitor visitor);
     void visit(WordDocument document);
     void visit(PlainTextDocument document);
 }
                                                             // ConcreteElement
// ConcreteVisitor
                                                             public class PdfDocument implements Document {
public class DocumentPrinter implements DocumentVisitor {
                                                                 private String title;
    @Override
    public void visit(PdfDocument document) {
                                                                 public PdfDocument(String title) {
        System.out.println("Printing PDF document: "
                                                                    this.title = title;
                     + document.getTitle());
       // Print PDF-specific details
   }
                                                                 public String getTitle() {
                                                                     return title;
    @Override
    public void visit(WordDocument document) {
        System.out.println("Printing Word document: "
                      + document.getTitle());
                                                                 public void accept(DocumentVisitor visitor) {
       // Print Word-specific details
                                                                    visitor.visit(this);
    }
                                                                 }
    @Override
    public void visit(PlainTextDocument document) {
        System.out.println("Printing Plain Text document: "
                      + document.getTitle());
       // Print Plain Text-specific details
   }
                                                      // ConcreteElement
}
```

```
// ConcreteElement
public class PlainTextDocument implements Document {
    private String title;

    public PlainTextDocument(String title) {
        this.title = title;
    }

    public String getTitle() {
        return title;
    }

    @Override
    public void accept(DocumentVisitor visitor) {
        visitor.visit(this);
    }
}
```

```
// ConcreteElement
public class WordDocument implements Document {
    private String title;

    public WordDocument(String title) {
        this.title = title;
    }

    public String getTitle() {
        return title;
    }

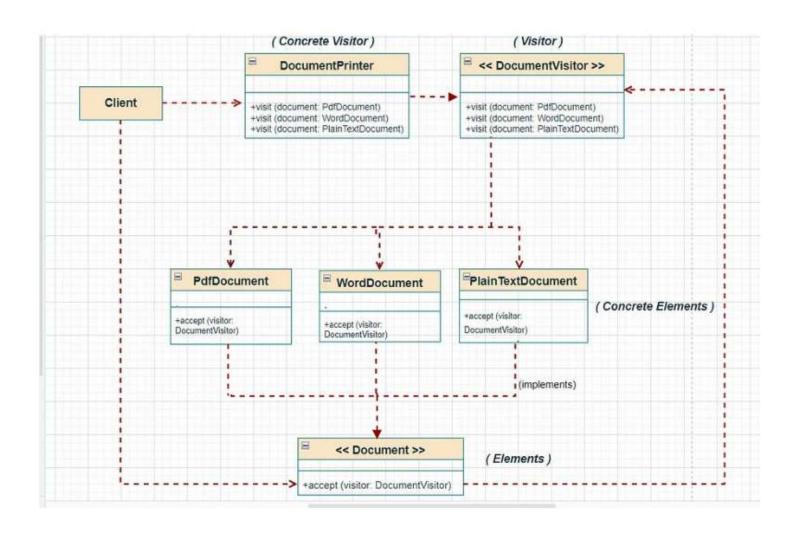
    @Override
    public void accept(DocumentVisitor visitor) {
        visitor.visit(this);
    }
}
```

```
public class Client {

   public static void main(String[] args) {
        Document pdfDocument = new PdfDocument("Sample.pdf");
        Document wordDocument = new WordDocument("Sample.docx");
        Document plainTextDocument = new PlainTextDocument("Sample.txt");

        DocumentVisitor documentPrinter = new DocumentPrinter();

        pdfDocument.accept(documentPrinter);
        // Output: Printing PDF document: Sample.pdf
        wordDocument.accept(documentPrinter);
        // Output: Printing Word document: Sample.docx
        plainTextDocument.accept(documentPrinter);
        // Output: Printing Plain Text document: Sample.txt
   }
}
```



```
// Originator
                                                                        // Memento
class Browser {
                                                                        class Memento {
   private String currentPage;
                                                                             private final String state;
   public void goToPage(String page) {
                                                                             public Memento(String state) {
       System.out.println("Navigating to " + page);
                                                                                 this.state = state;
       currentPage = page;
   7
   public Memento save() {
                                                                             public String getState() {
       return new Memento(currentPage);
                                                                                 return state;
   public void restore(Memento memento) {
       currentPage = memento.getState();
       System.out.println("Restored to page: " + currentPage);
   }
                                                             // Caretaker
   public String getCurrentPage() {
                                                             class BrowserHistory {
       return currentPage;
                                                                 private List<Memento> history = new ArrayList<>();
   7
                                                                private int currentIndex = -1;
                                                                public void save(Memento memento) {
                                                                    history.add(memento);
                                                                    currentIndex = history.size() - 1;
           Overall Output:
                                                                }
              Navigating to www.example.com
              Navigating to www.openai.com
                                                                public Memento undo() {
              Current page: www.openai.com
                                                                    if (currentIndex > 0) {
              Restored to page: www.example.com
                                                                        currentIndex--;
              Current page: www.example.com
                                                                        return history.get(currentIndex);
              Restored to page: www.openai.com
              Current page: www.openai.com
                                                                    return null;
                                                                }
public class Client {
                                                                 public Memento redo() {
                                                                    if (currentIndex < history.size() - 1) {
    public static void main(String[] args) {
                                                                        currentIndex++;
        Browser browser = new Browser();
                                                                        return history.get(currentIndex);
        BrowserHistory history = new BrowserHistory();
                                                                    return null;
        browser.goToPage("www.example.com");
        history.save(browser.save());
        browser.goToPage("www.openai.com");
        history.save(browser.save());
        System.out.println("Current page: " + browser.getCurrentPage());
        // Output: www.openai.com
        browser.restore(history.undo());
        System.out.println("Current page: " + browser.getCurrentPage());
        // Output: www.example.com
        browser.restore(history.redo());
        System.out.println("Current page: " + browser.getCurrentPage());
        // Output: www.openai.com
    }
```