

# .NET Conf Focus on F#

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# Don teaches Guido F#

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https://github.com/dsyme/guido-learns-fsharp

The aim of F# is three things

Succinctness (like Python)

Performance (like C#/Java)

Robustness (like strongly typed functional programming)

(also interop, cross-platform, community, reach etc.)

### Setup

#### .NET SDK

https://dotnet.microsoft.com/download



.NET 5.0 (recommended)

#### Current ①

.NET is a free, cross-platform, open-source developer platform for building many different types of applications.



All .NET downloads

### Setup

Node.js and npm https://nodejs.org/en/

Node.js® is a JavaScript runtime built on Chrome's V8 JavaScript engine.

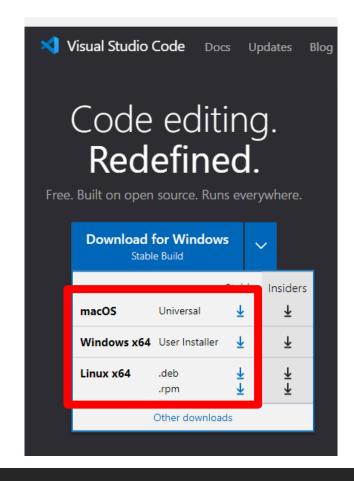


Or have a look at the Long Term Support (LTS) schedule.

## Setup

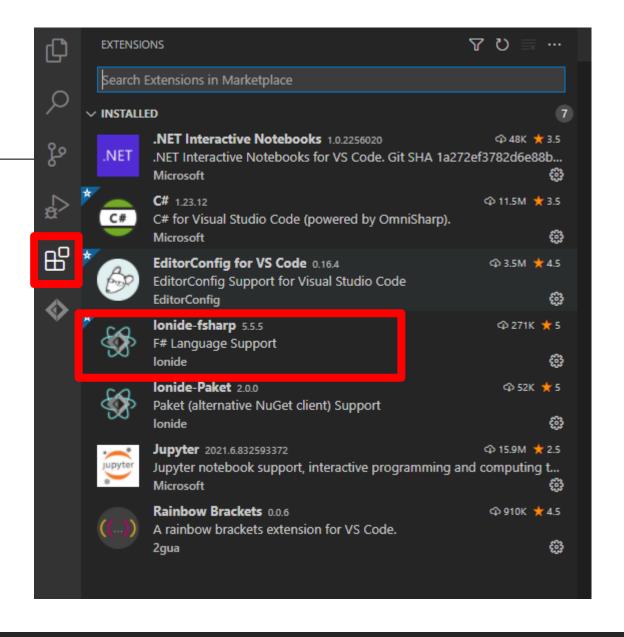
VS Code https://code.visualstudio.com/

ON LINUX, DON'T USE SNAP

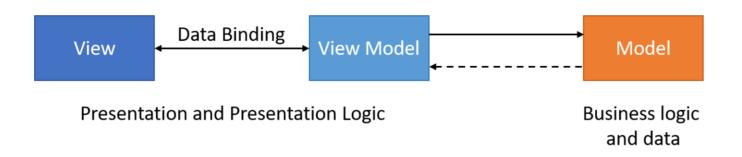


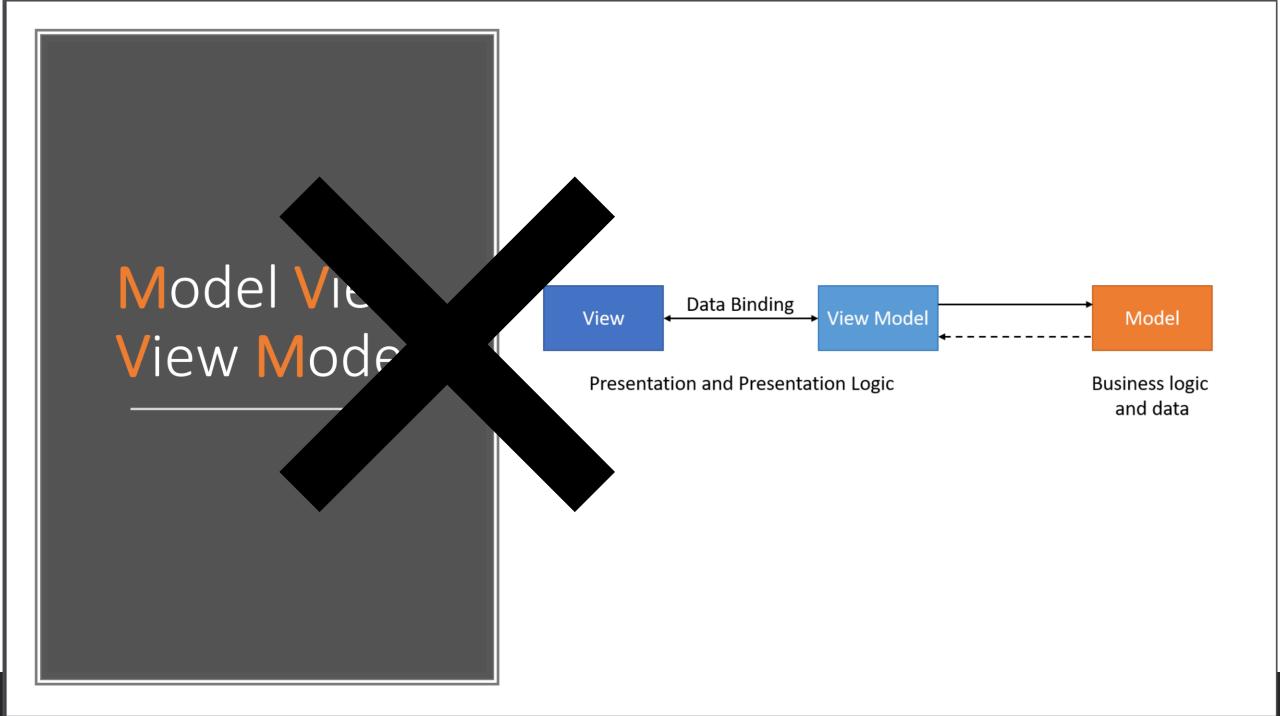
## Setup - VS Code Extensions

•lonide

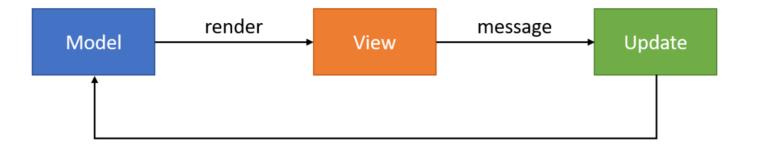


# Model View View Model





# Model View Update



#### Lessons from Tasks 1.\*

- 1. let let let (function definitions and values)
- 2. match for pattern matching and strings
- 3. dot notation. F# supports object programming
- 4. strings, including interpolated strings
- 5. F# is strongly typed. The IDE knew your types and checks on the fly
- 6. F# knows how symbols resolve: rename, goto-definition etc.

#### Lessons from Tasks 2.\*

- 1. In this app, display views are functional data
- 2. The view is recalculated and applied to the actual DOM
- 3. The functional view uses computed list expressions, a super-powerful form of list comprehensions
- 4. tuples and helper functions

#### Lessons from Tasks 3.\*

- 1. "let" and "type" all day long
- 2.pipelining with >
- 3. record types cheap and cheerful functional data
- 4. async programming for server requests
- 5. strongly typed string interpolation

#### Lessons from Tasks 4.\*

- 1. discriminated union types for messages in a web UI
- 2. pattern matching and completeness checks
- 3. functional objects with method/property members
- 4. dispatching a new message in this UI architecture

#### Lessons from Tasks 5.\*

- 1. evaluating code in the F# REPL
- 2. referencing a package with a strong version
- 3. using FSharp.Data with a sample from a REST API
- 4. exploring the data in preparation for adding a backend service

## Other F# Language Discussion Points

- 1. let mutable
- 2. box/unbox
- 3. reflection
- 4. performance
- 5. namespace and modules for code organization
- 6. F# is not lazy by default (see 'lazy' expressions)
- 7. Bi-directional .NET and Javascript interop
- 8. Fable now includes an F# to Python transpiler
- 9. If Python gives us metadata, we will interop smoothly with Python

## Python GCN

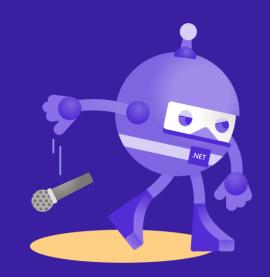
```
def train(epoch):
   t = time.time()
   model.train()
    optimizer.zero grad()
    output = model(features, adj)
    loss_train = F.nll_loss(output[idx_train], labels[idx_train])
    acc train = accuracy(output[idx train], labels[idx train])
    loss train.backward()
    optimizer.step()
   if not args.fastmode:
        # Evaluate validation set performance separately,
        # deactivates dropout during validation run.
        model.eval()
        output = model(features, adj)
    loss val = F.nll loss(output[idx val], labels[idx val])
    acc_val = accuracy(output[idx_val], labels[idx_val])
```

#### F# GCN

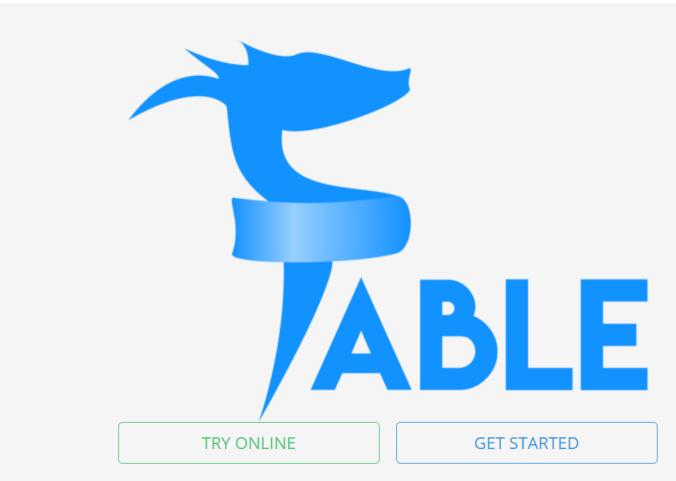
```
let train epoch =
    let t = DateTime.Now
    model.Module.Train()
    optimizer.zero grad()
    let output = model.forward(features)
    let loss train = nll loss(output.[ idx train], labels.[idx train])
    let acc_train = accuracy(output.[idx_train], labels.[idx_train])
    loss train.backward()
    optimizer.step()
    let output =
        if fastmode then
            output
        else
            model.Module.Eval()
            model.forward(features)
    let loss val = nll loss(output.[idx val], labels.[idx val])
    let acc_val = accuracy(output.[idx_val], labels.[idx_val])
```

# Thanks for joining!

Ask your questions live on Twitter #dotNETConf



## Other slides



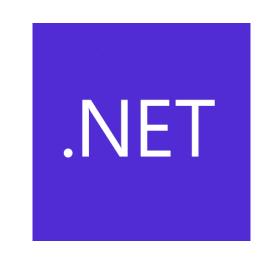
Fable is a compiler that brings F# into the JavaScript ecosystem

## F# get started

dotnet new -lang F#

dotnet build

F# tools are part of the .NET SDK, available everywhere





#### F# for the backend

```
dotnet new -i "giraffe-template::*"
```

dotnet giraffe

High perf, functional server-side programming



A functional ASP.NET Core micro web framework for building rich web applications.

github.com/giraffe-fsharp/Giraffe

## F# for the frontend (JS)

dotnet new -i "Fable.Template::\*"



dotnet new fable npm install npm start

You can use F# as a JavaScript language

NOTE: WebSharper also includes an excellent JavaScript compiler for F#