

## 4.8 Subroutine, packages and Modules

### 4.8.1 Subroutines

The following example demonstrates a subroutine declaration and calling the subroutine.

```
#!/usr/local/bin/perl  
  
# Declare the subroutine named usage  
sub usage  
{  
    my ($program, $exitCode) = @_;  
    print "Usage: $program [-v] [-h]\n";  
    exit ($exitCode) ;  
}  
# Call usage.  
usage ($0, 1) ;
```

### 4.8.2 Packages

The following example demonstrates the creation of the package named Nothing and usage of the package in a script.

```
package nothing;  
sub doNothing  
{  
    print "This package does nothing!\n";  
}  
1 ;
```

Usage of the package:

```
#!/usr/local/bin/perl  
# Use the package nothing.  
require "nothing.pl" ;  
# Call the function 'doNothing' in the 'nothing' package. nothing: :doNothing( );
```

### 4.8.3 Modules

The following example is a module that reads the password file and stores the account information in an object.

```
package AcctInfo;  
# Set up internal variables.  
sub new  
{  
    my $self = { };  
    my ($loginId, $passwd, $uid, $gid, $quota, $comment, $gcos, $home, $shell);  
    my $login = getlogin( ) ;  
    # Get information from the passwd file.  
    ($loginId, $passwd, $uid, $gid, $quota, $comment, $gcos, $home, $shell), =  
    getpwnam($login);  
    # Store information in the object.  
    $self->{'login'} = $login;  
    $self->{'uid'} = $uid;  
    $self->{'gid'} = $gid;  
    $self->{'home'} = $home;  
    $self->{'shell'} = $shell;  
  
    # Bless this object . . .  
    return bless $self;  
}  
  
# Return the user's login id.  
sub getloginid  
{  
    my $self = shift;  
    return $self->{'login'};  
}  
  
# Return the user's uid  
sub getuid  
{  
    my $self = shift;  
    return $self->{'uid'};  
}  
  
# Return the user's gid  
sub getgid  
{  
    my $self = shift;  
    return $self->{'gid'};  
}
```

```
# Return the user's home
sub gethome
{
    my $self = shift;
    return $self-> { 'home' } ;
}
```

```
# Return the user's shell
sub getshell
{
    my $self = shift;
    return $self->{'shell'};
}
1;
```

The following example uses the module defined above and calls one of the methods defined.

```
#!/usr/local/bin/perl

# Use the account information module .
use AcctInfo ;
# Call the new method.
my $object = ne w AcctInfo( ) ;
# Get the uid .
my $uid = $object ->getuid( ) ;
# Print out the results.
print "UID: $uid \n";
```

## 4.9 Variable Localization

To demonstrate how to use MY, the following function creates global variable named \$xxx and prints out the value.

```
#!/usr/local/bin/perl
# Define a basic subroutine.
sub myFunction
{
    # Define $xxx locally within this function.
    my $xxx = 5;
    # Print out. the local value of $xxx
    print "Inside the function \ $xxx = $xxx \n";
}
# Set the variable $xxx
$xxx = 1;
```

```

# Print out the global value of the variable
print "Before function \$xxx = $xxx \n" ;
# Call the function .
myFunction( ) ;
# Print out the global value of the variable
print "After function \$xxx = $xxx \n" ;

```

## 4.10 File manipulation

### 4.10.1 Check if a file exists

The following example checks whether the named file exists.

```

#!/usr/local/bin/perl -w
# Purpose
# Determines if a file exists.
use Getopt : : Long ;
# Set up the command line to accept a filename.
my $ret = GetOptions ("f | filename : s");
my $filename = $opt_f || die "Usage: $0 -f filename\n" ;
# Check if the file exists
if (-e $filename)
{
    print "The file $filename exists. \n " ;
}
else
{
    print "The file $filename does not exist. \n" ;
}

```

### 4.10.2 Read from a file

The following example demonstrates how to read from a file

```

#!/usr/local/bin/perl -w
# Purpose

# Reads from a file.
use Getopt: :Long ;

# Set up the command line to accept a filename.
my $ret = GetOptions ( " f | filename: s " ) ;

```

```

my $filename = $opt_f || die "Usage: $0 -f filename\n";
# Open the file .
open (INPUT, "$filename") || die "Could not open file
$filename : $!\n";
# Start reading from the file.
while (<INPUT>)
{
    chop;
    print "Line $ . = <$->\n" ;
}
# Close the file
close (INPUT) ;

```

### 4.10.3 Write to a file

The following example demonstrates a file is opened for read and another is opened for write. The input file is read and the contents are written on to the output file.

```

#!/usr/local/bin/perl -w
# Purpose
# Writes to a file .
use Getopt: :Long;

# Set up 'the command line to accept a filename .
my $ret = GetOptions ( "i | input : s", "o | output : s");
my $input = $opt_i || die "Usage: $0 -i Input filename -o Output filename\n";
my $output = $opt_o || die "Usage: $0 -i Input filename -o Output filename\n";
# Open the input file.
open (INPUT, "$input") || die "Could not open file $input : $!\n";

# open the output file.

open (OUTPUT, ">$output") || die "Could not open file $output : $!\n ";
# Start reading from the input file.
while (<INPUT>)
{
    chop;
    # Write to the output filename.
    print OUTPUT "Line $ . = <$_>\n" ;
}
# Close the files.
close (INPUT) ;
close (OUTPUT) ;

```