## Hole In One

DiPS CodeJam 24-

# **Prompt**

In the game of Golf, you are given a 2D grid representing the golf course. Each cell of the grid can have one of the following values:

- 0: An empty cell.
- 1: A cell with a golf hole.
- 2: A cell with an obstacle.

You start at a given cell on the grid and need to determine if it's possible to reach any golf hole with a single swing of the golf club. A swing is defined as moving from the starting cell in a straight line (either horizontally, vertically, or diagonally) until you either hit an obstacle, the edge of the grid, or reach a golf hole.

Given an m by n grid and a starting position, can you see if a hole-in-one is possible?

#### Input Format

- The first line of the input contains 4 space separated integers m n x y, denoting an m by n grid and a starting point of (x, y) such that  $\mathbf{grid}[x][y]$  is possible.
- The next m lines contain n space separated integers denoting one row of the grid.

### **Output Format**

The first and only line of your output must contain a single integer h, 1 if hole-in-one is possible and 0 if not.

#### Constraints

•  $10 \le m, n \le 100$ 

## Sample Input/Output

Input Output

## Sample Program

```
def solve(grid, start):
    m, n = len(grid), len(grid[0])
    start_x, start_y = start

# Directions for moving in straight lines: horizontal, vertical, and diagonal directions = [
        (1, 0), (-1, 0), # Down, Up
```

```
(0, 1), (0, -1), # Right, Left
(1, 1), (-1, -1), # Down-Right, Up-Left
(1, -1), (-1, 1) # Down-Left, Up-Right
]

def can_reach_hole(x, y, dx, dy):
  while 0 <= x < m and 0 <= y < n:
    if grid[x][y] == 1: # Hole found
      return True
    if grid[x][y] == 2: # Obstacle found
      return False
    x += dx
    y += dy
    return False # Reached the edge of the grid without finding a hole
# Try all directions from the starting position
for dx, dy in directions:
    if can_reach_hole(start_x, start_y, dx, dy):
      return True</pre>
```

return False