SUMUKHA GANESHA

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Location: Bengaluru, Karnataka, India

2021-current

2019-21

Education

B.Tech in Computer Science & Engineering

PES UNIVERSITY, RR Campus, Bengaluru CGPA.: 8.8

12th PUC Karnataka State Board

DEEKSHA CFL.BENGALURU PU Board : 100 %

10th CBSE 2009-19

AMRITA VIDYALAYAM ,MYSURU result.: 95.8 %

Technical Skills

Programming Languages : Python3, C/C++, JavaScript

• Framework and Libraries : MERN stack, Pytorch, Pandas, Numpy, Matplotlib, GitHub

Tools: CS Fundamentals. : Data Structures & Algorithms, OOPs in python3

Interests: Competitive programming and problem solving leetcode

Projects

1.HÖSTEL MANAGEMENET SYSTEM

A deep knowledge about working of a entry/exit relational status in a closed environment like hostel or hotel oR any residential building with managing it and reporting a detailed analysis of the status of hostel residers in this case

Frameworks and libraries used:

- MERN stack being used
- Mongo db being used and its implementation
- react and express js for backend of the system
- CSS and major stylings done for front end

2.AUTOMATED BILLING SYSTEM

A billing system using electronic circuit, a server hosted locally, RFID tags and arduino hardware

- an RFID tag on all objects after pre sorting
- a server hosted which maps tag to price and after end generates bill
- a react app to do the software part of mapping and billing
- a display of the bill and mode of payment being done by making reciept

3. PYTHON3 games

python 3 games made by using **turtle** ----- pong, brick breaker other games using **tkinter**----- snake, tic tac toe

Achievements

I successfully cleared the prestigious NTSE exam in 2018-19 batch

In KCET, I secured rank of 190, showcasing my proficiency in subjects related to science and maths.

In JEE Advanced, I achieved an ALL India Rank of 7650