

The “Sun24Y Theme“ {sun|ray(s)}

A custom desktop environment extension-package for Debian/Linux machines

“I wanted a clean and heavy-color guided desktop-skin for my Debian/Linux with an advanced visualization behavior. So I’ve created this package compilation, consisting of a small group of desktop-extensions, that take control over the common window-management and to have a full customizable desktop-environment, which is not as usual as other skins, that are available in the world-wide-net.”

The goal of this project is to have a collection of useful interface enhancements and a theme for the operation-system, which skins almost every application, that’s running within the Linux environment. All colors were chosen wisely and got a meaningful definition, while they’re divided into different content-type-areas to have a low-level guideline for all appearing elements of the desktop!

Even coming as a paradoxon

– this skin impression is following (almost) just one rule:

“RED is leading the user-navigation towards the GREEN objects, that are containing the YELLOW data-statements, which have to be set up with the BLUE (button/pulldown/checkbox) elements, that’re representing the possibility of taking decisions in the GREY application-workflow.”

One further reason for packaging this software bundle with pre-definitions:

It shouldn’t get boring over the time and the user must solve a little ‘learning-curve‘ while getting comfortable with these predefined color-values, as they have been chosen for a clean content-managament-structuring for the OS on the one side – but are making a confusing (mental-stressed) impression at first glance on the other hand.

So the sublimal message of this theme appearance could be also like this...

“Don’t judge colors by their appearance n’or give them emotional interpretations, but use them for a clean and structured workflow by using them in an neutral interface-context, that’s using repetitive patterns (modules) in the graphical-user-interface (GUI).”