

The React fundamentals.

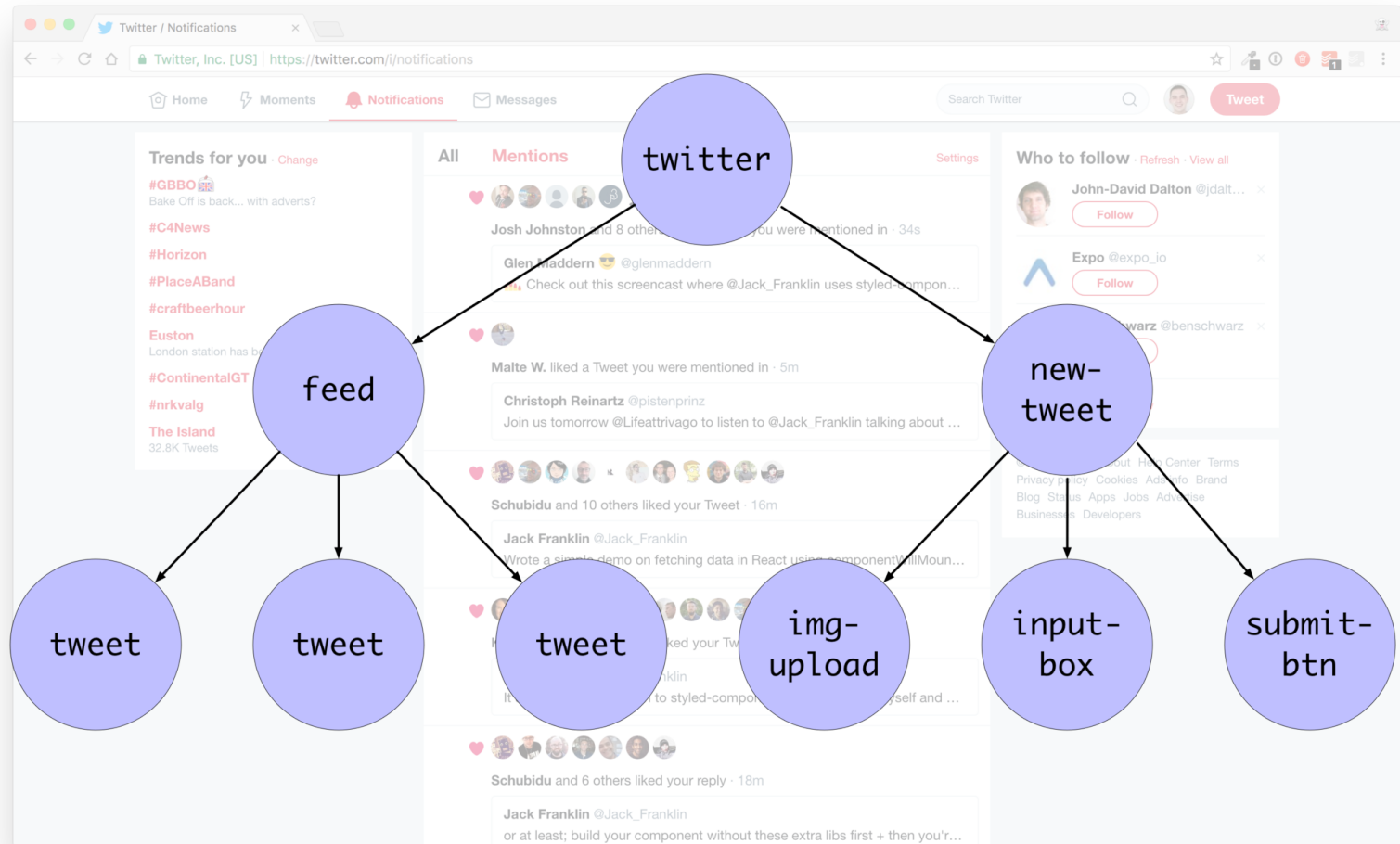
We're going to talk
about *only* React for
now.

Not a single third party library*

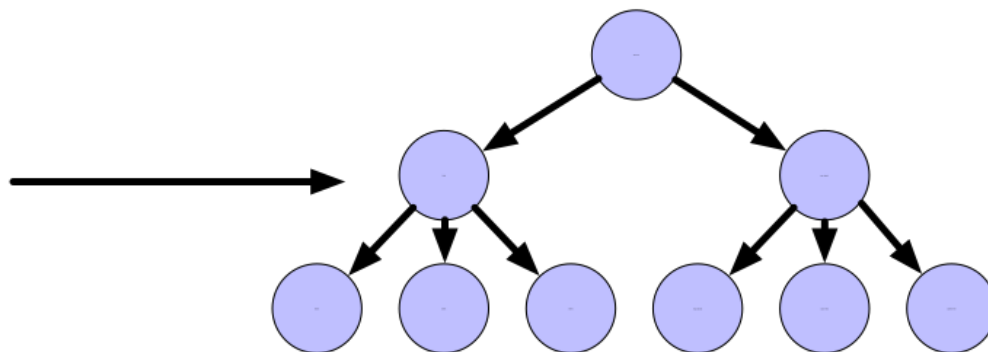
*ok there's one but I wrote it so that's allowed

**By learning the core
React framework
and ideas, you'll be
equipped to pick up,
learn and work with
any additional React
libraries.**

Components



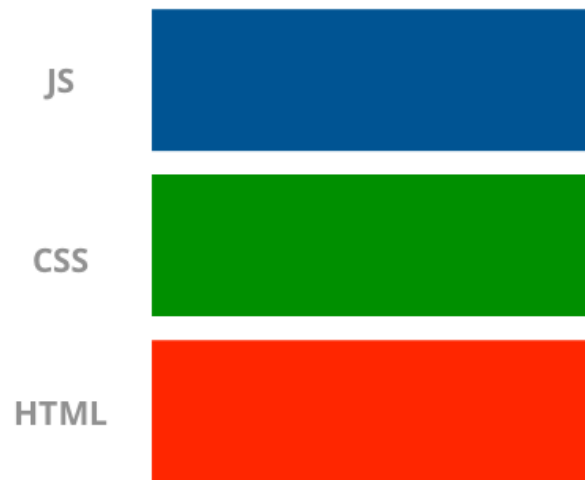
```
{  
  url: '/notifications',  
  userId: 12345,  
  avatar: 'foo.jpg',  
  latestTweets: [  
    {  
      id: 456,  
      text: 'Hello world',  
    },  
    ...  
  ],  
}
```



State

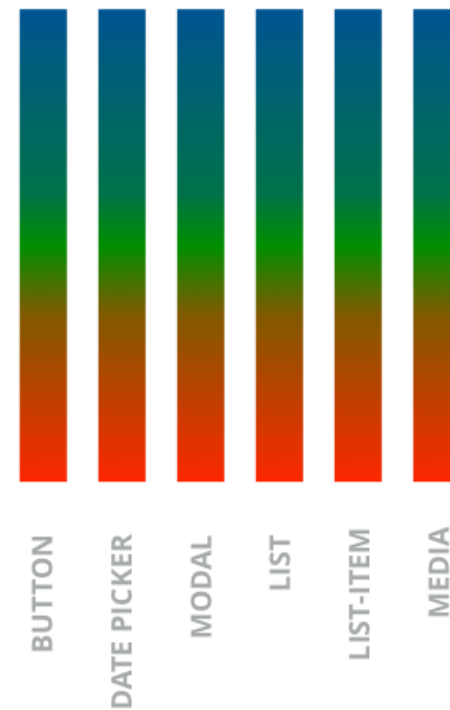
UI

Separation of Concerns



Separation of Concerns

(only, from a different point of view)



by Cristiano Rastelli, @areaweb

React + the DOM

- Tell React what each component should render.
- React takes care of the DOM for you.

Let's get started!

Here's the code for
exercise 1. Let's walk
through it together
first.

```
import ReactDOM from 'react-dom'
import React from 'react'

const HelloWorld = () => {
  // TODO: can you change the h1 to another element?
  // how would we give the h1 a class name?
  return React.createElement('h1', null, 'Hello World')
}
```

```
ReactDOM.render(
  React.createElement(HelloWorld),
  document.getElementById('react-root')
)
```

```
import ReactDOM from 'react-dom'
import React from 'react' import React and ReactDOM
```

```
const HelloWorld = () => {
  // TODO: can you change the h1 to another element?
  // how would we give the h1 a class name?
  return React.createElement('h1', null, 'Hello World')
}
```

```
ReactDOM.render(
  React.createElement(HelloWorld),
  document.getElementById('react-root')
)
```

```
import ReactDOM from 'react-dom'
import React from 'react'
```

```
const HelloWorld = () => {    our first component!
  // TODO: can you change the h1 to another element?
  // how would we give the h1 a class name?
  return React.createElement('h1', null, 'Hello World')
}
```

```
ReactDOM.render(
  React.createElement(HelloWorld),
  document.getElementById('react-root')
)
```

```
npm run exercise react 1
```

```
import ReactDOM from 'react-dom'
import React from 'react'

const HelloWorld = () => {    our first component!
  // TODO: can you change the h1 to another element?
  // how would we give the h1 a class name?
  return React.createElement('h1', null, 'Hello World')
}
```

```
ReactDOM.render(
  React.createElement(HelloWorld),
  document.getElementById('react-root')
)    render our first component into the DOM
```


**React.createElement
is quite verbose...**

Exercise 2

```
const HelloWorld = ()
```

```
// TODO: can you change the h1 to another element?
```

```
// how would we give the h1 a class name?
```

```
return <h1>Hello World</h1>
```

```
}
```

JSX!

```
ReactDOM.render(<HelloWorld />,
```

```
document.getElementById('react-root')
```

```
)
```

remember, JSX gets compiled to
React.createElement.

It's just JavaScript!

```
const HelloWorld = props => {  
  // TODO: pass through another prop to customise the greet  
  // rather than it always be hardcoded as Hello  
  return <h1>Hello, {props.name}</h1>  
}
```

```
ReactDOM.render(  
  <HelloWorld name="Jack" />,  
  document.getElementById('react-root')  
)
```

we can pass properties (or, props) through to components to configure them or change their behaviour

remember, props are all just JavaScript, so you can pass through any data type - these aren't HTML attributes

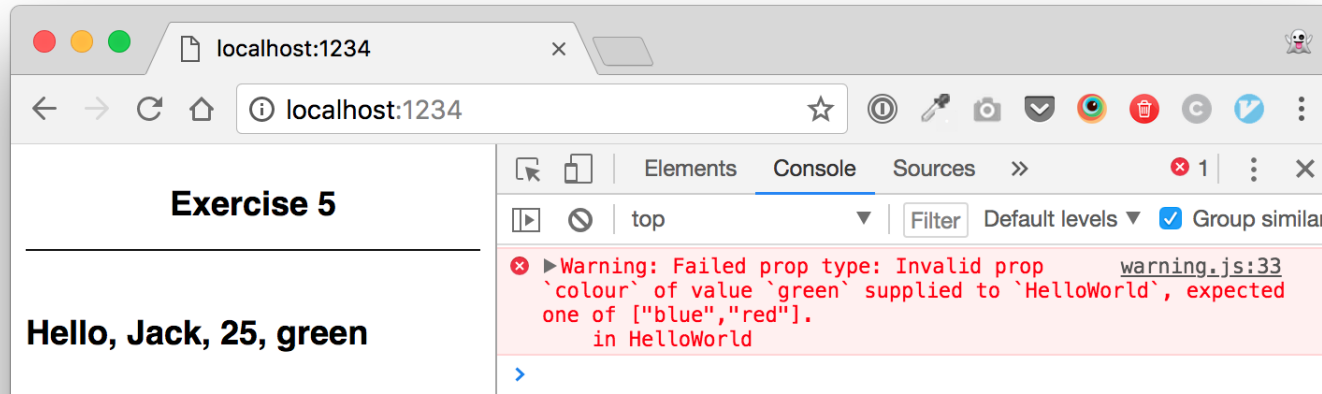
```
const bunchOfProps = {  
  name: 'Jack',  
  age: 25,  
  colour: 'blue',  
}
```

```
ReactDOM.render(  
  <HelloWorld  
    name={bunchOfProps.name}  
    age={bunchOfProps.age}  
    colour={bunchOfProps.colour}  
  />,  
  document.getElementById( 'react-root' )  
)
```

or:

```
ReactDOM.render(  
  <HelloWorld {...bunchOfProps} />,  
  document.getElementById( 'react-root' )  
)
```

```
HelloWorld.propTypes = {  
  name: PropTypes.string.isRequired,  
  colour: PropTypes.oneOf(['blue', 'red']).isRequired,  
}
```

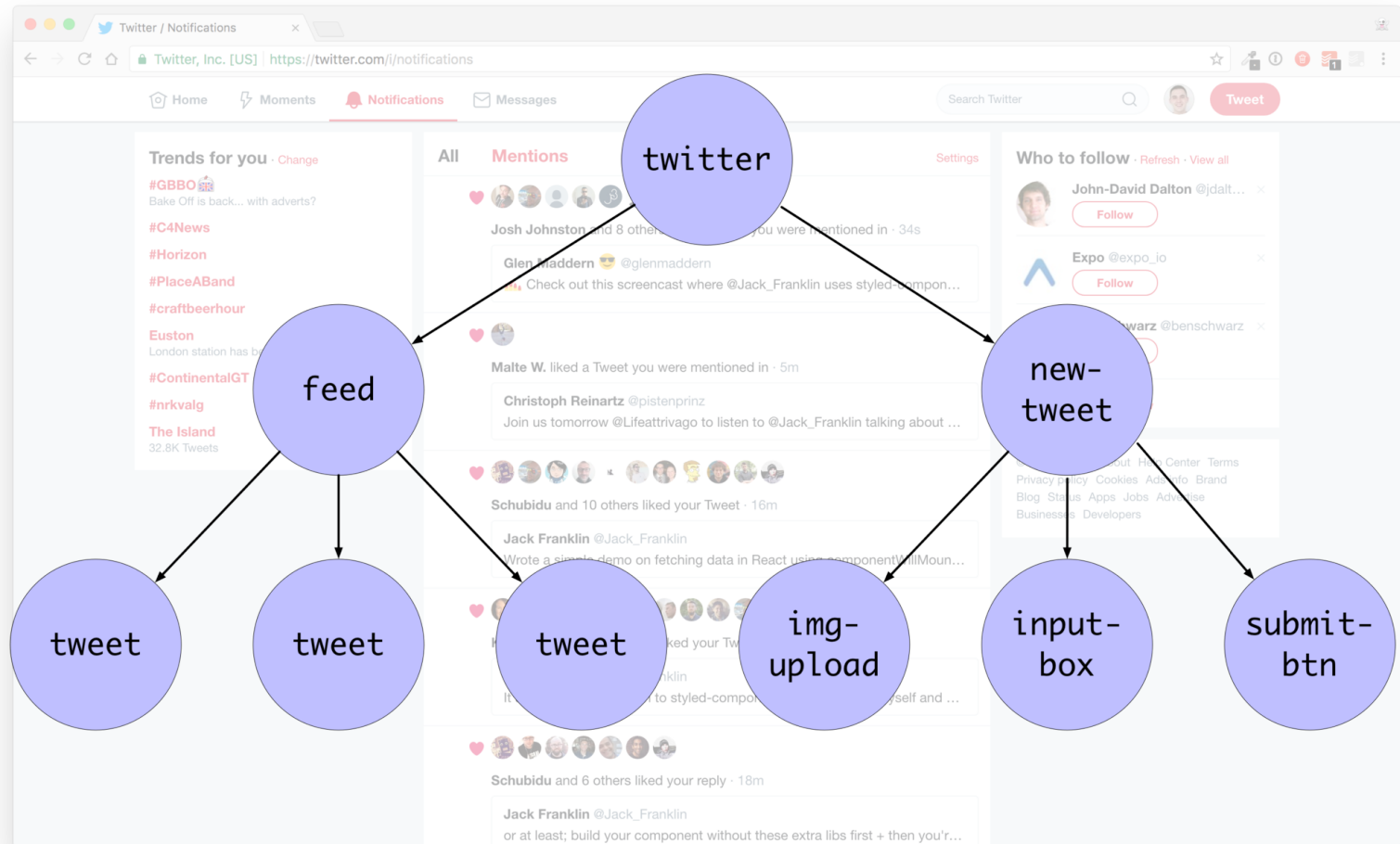


Documenting your components with
prop types

This seems like a chore, but trust me,
you'll thank yourself in the future!

<https://reactjs.org/docs/typechecking-with-proptypes.html>

Exercise 5



```
const AskQuestion = () => {  
  return <p>How is your day going today?</p>  
}
```

```
const HelloWorld = props => {  
  return (  
    <div>  
      <AskQuestion />  
      <h1>  
        {props.greeting}, {props.name}  
      </h1>  
    </div>  
  )  
}
```

Components can render other
components.

**React components must start with
a capital letter.**

Managing state

Props

Data a component is given and uses but **cannot change**.

State

Data a component **owns** and can **change**.

Functional components

What we've used so far.
These components **cannot
have state.**

Class components

We define our components
as classes. These
components **can have
state.**

```
import React, { Component } from 'react'
```

```
class MyComponent extends Component {  
  constructor(props) {  
    super(props)  this is boilerplate you don't need to worry about  
  
    this.state = {...}  
  }  
  
  render() {  
    return <p>Hello world</p>  
  }  
}
```

this is like the body of the functional components we have
been using so far!

Listening to user events

```
onButtonClickIncrement() {  
  
}
```

```
render() {  
  return (  
    <div>  
      <p>current count: {this.state.count}</p>  
      <button onClick={this.onButtonClickIncrement.bind(this)}>  
        Click to increment  
      </button>  
    </div>  
  )  
}
```

we have to bind to ensure the right scope
within the event handler

(we'll see a nicer way to do this later on)

Updating state

**To update the state,
we have to use
React's method**

This ensures React knows about our state change, and
can act accordingly.



`this.state.foo = 'bar'`

Updating state

```
this.setState({  
  newValue: 3,  
})
```

when the new state doesn't depend on the
old state

Updating state

```
this.setState(function(previousState) {  
  return {  
    newValue: previousState.newValue + 1  
  }  
})
```

when the new state does depend on the
old state

```

class Counter extends Component {
  constructor(props) {
    super(props)

    this.state = {
      count: 0,
    }
  }

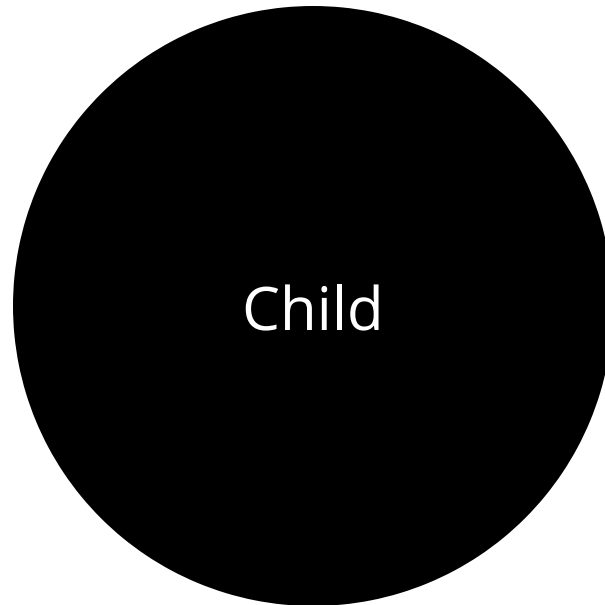
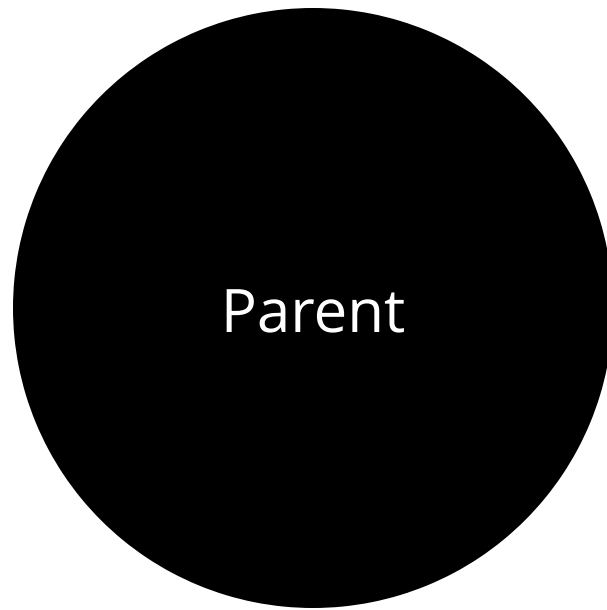
  onButtonClickIncrement() {
    this.setState(prevState => {
      return { count: prevState.count + 1 }
    })
  }

  render() {
    return (
      <div>
        <p>current count: {this.state.count}</p>
        <button onClick={this.onButtonClickIncrement.bind(this)}>
          Click to increment
        </button>
      </div>
    )
  }
}

```

**Passing state to child
components**

```
const Parent = ( ) => {  
    return <Child />  
}
```



`foo=this.state.foo`

```
<div>  
➔ <Count count={this.state.count} />  
  <button onClick={this.onButtonClickIncrement.bind(this)}>  
    Click to increment  
  </button>  
</div>
```

The Count component gets a count property, that has come from state of its parent.

Parent and child communication

Sometimes we'll have state in the parent

that we give to the child

```
<SomeChildComp foo={this.state.foo} />
```

And sometimes the child needs to let us know that the state has changed.

```
<SomeChildComp  
  foo={this.state.foo}  
  onFooChange={this.onFooChange}  
>
```



The diagram illustrates a communication flow between two components, 'Parent' and 'Child'. The 'Parent' component is represented by a large black circle at the top, and the 'Child' component is a similar circle at the bottom. An upward-pointing arrow on the left indicates a message from the child to the parent, labeled 'hey parent, foo changed!'. A downward-pointing arrow on the right indicates a message from the parent to the child, labeled 'foo=this.state.foo'.

Parent

Child

hey parent, foo
changed!

foo=this.state.foo

<Count

count={this.state.count1}

here's some data for you to render

onIncrement={this.incrementCount1.bind(this)}

/>

and when that data changes, this is how you tell me about it

Rendering lists of data

```
this.state = {  
  counts: [0, 0, 0],  
}
```

often we have lists of data that we want to render

```
return (  
  <div>  
    <Count  
      count={this.state.counts[0]}  
      onIncrement={this.incrementCount.bind(this, 0)}  
    />  
  
    <Count  
      count={this.state.counts[1]}  
      onIncrement={this.incrementCount.bind(this, 1)}  
    />  
  </div>  
)
```

and this is a pretty manual way of doing it that doesn't
deal well with us updating our list of values

mapping over arrays in JavaScript

```
const numbers = [1, 2, 3]
```

```
const newNumbers = numbers.map(function(x)  
  return x * 2  
})
```

```
// or
```

```
const newNumbers = numbers.map(x => x * 2)
```

```
newNumbers === [2, 4, 6]
```

so could we take our array of counts, and map them into
an array of `<Count />` components?

```
this.state = {  
  counts: [0, 0, 0],  
}
```

```
this.state.counts.map((count, index) => {  
  return (  
    <Count  
      count={count}  
      onIncrement={this.incrementCount.bind(this, index)}  
    />  
  )  
})
```


**Allowing our
components to take
custom children.**

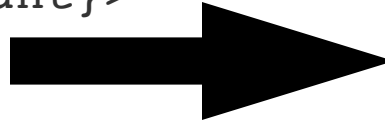
React Children

```
<Count count={this.state.count} />
```

```
<Count count={this.state.count}>
```

```
  <p>some random child</p>
```

```
</Count>
```



```
this.props.children
```

```
<Count
```

```
  count={this.state.count}
```

```
  children={<p>some random child</p>}
```

```
/>
```

remember, props can be anything!

we'll see more usages of React's
children later on over the
workshop.

Quick aside

Tooling

This workshop purposefully avoids talking about tooling and set up. We're focusing purely on React today (but questions are welcome!)

But I want to take a few minutes to quickly talk about some of the things going on in the workshop behind the scenes.

Bundler

A tool that takes all of our code and generates a bundle of HTML, CSS and JS for us.

Today I'm using <https://parceljs.org/>, but I'm also a big fan of <https://webpack.js.org/>

Transpiler

A tool that takes our modern JS and converts it back into JS that older browsers can use.

Depending on what browsers you support, these will do different transforms.

Today we're using <https://babeljs.io/> with some plugins:

- babel-preset-env
- babel-preset-react

Object rest spread

Enables

<https://github.com/tc39/proposal-object-rest-spread>, which is at Stage 4, meaning it will become part of JavaScript.

Class properties

Enables

<https://github.com/tc39/proposal-class-fields>, which is a Stage 3 proposal.

**Class properties
mean much nicer
event handlers.**

```
onButtonClickIncrement() {  
  
}
```

```
<button onClick={this.onButtonClickIncrement.bind(this)}>
```

becomes...

```
onButtonClickIncrement = () => {  
  
}
```

```
<button onClick={this.onButtonClickIncrement}>
```

arrow functions are always bound to the
scope of the thing that defined them

```
Foo.propTypes = {...}
```

```
constructor(props) {  
  super(props)  
  this.state = {...}  
}
```

becomes...

```
class Foo extends Component {  
  static propTypes = {...}  
  
  state = {...}  
}
```

Code formatting

I find formatting code rather mundane and boring - so I let tools do it for me!

<https://prettier.io/> is fantastic and there are editor plugins available for all popular editors.

Dealing with async data

**(we're going to dive
into async in JS more
later)**

so-fetch-js

jackfranklin / so-fetch

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jackfranklin Fix up eslint+prettier config Latest commit 371990e on Aug 28

src	README and Changelog for v0.3	3 months ago
.babelrc	add rollup as bundler to generate separate builds: umd, es modules, c...	3 months ago
.eslintrc	Fix up eslint+prettier config	3 months ago
.gitignore	add rollup as bundler to generate separate builds: umd, es modules, c...	3 months ago
CHANGELOG.md	README and Changelog for v0.3	3 months ago
README.md	README and Changelog for v0.3	3 months ago
package.json	Fix up eslint+prettier config	3 months ago
rollup.config.js	README and Changelog for v0.3	3 months ago
test-setup.js	Initial commit	3 months ago
yarn.lock	Fix up eslint+prettier config	3 months ago

README.md

so-fetch

A small wrapper around the fetch API with some additional behaviours.

Installation

Install this module with npm or yarn.

```
yarn add so-fetch-js
npm install so-fetch-js
```

```
import fetch from 'so-fetch-js'
```

```
fetch( '/users' ).then(response => {  
  console.log(response.data)  
})
```


<https://jsonplaceholder.typicode.com/posts>

```
[  
  {  
    userId: 1,  
    id: 1,  
    title: "sunt aut facere repellat provident occaecati excepturi optio reprehenderit",  
    body: "quia et suscipit suscipit recusandae consequuntur expedita et cum reprehenderit  
          nostrum rerum est autem sunt rem eveniet architecto"  
  },  
  ...  
]
```

<https://jsonplaceholder.typicode.com/posts/1>

Component lifecycle

<https://reactjs.org/docs/react-component.html#the-component-lifecycle>

componentDidMount

If you need to load data from a remote endpoint, this is a good place to instantiate the network request.

<https://reactjs.org/docs/react-component.html#componentdidmount>

```
componentDidMount() {  
  const urlForPost = `https://jsonplaceholder.typicode.com/posts/  
    this.props.id  
  `;  
  
  fetch(urlForPost).then(response => {  
    const post = response.data  
    // TODO: put this post into the state  
    console.log('I got the post!', post)  
  })  
}
```

```
{this.state.post === null && <div>Loading...</div>}
```

```
render() {  
  return this.state.post ? (  
    <div>  
      <h1>{this.state.post.title}</h1>  
      <p>{this.state.post.body}</p>  
    </div>  
  ) : (  
    <p>Loading</p>  
  )  
}
```

Conditional rendering in JSX

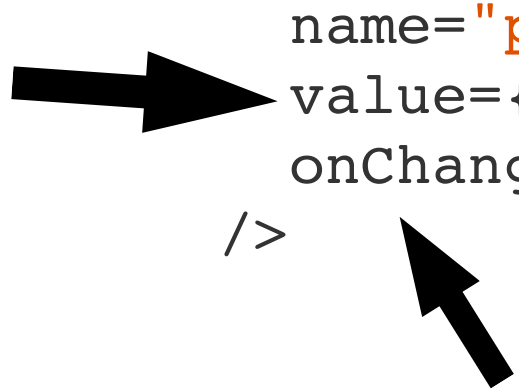
forms in React

Controlled inputs

React controls the **value** of an input

And React controls the **onChange** event of an input.

```
<input
  type="text"
  name="post-id"
  value={this.state.userPostInput}
  onChange={this.userInputChange}
/>
```

A diagram with two black arrows. One arrow points from the left towards the 'value' prop in the code snippet. The other arrow points from below and to the right towards the 'onChange' prop.

value: the actual value of the input box

onChange: what React calls when the user types in the box, so we can update the value

```
<form onSubmit={this.onSubmit}>
```



```
userInputChange = event => {  
  this.setState({  
    userInput: event.target.value,  
  })  
}
```

event.target.value === the latest value
from the input that the user has typed

```

userInputChange = e => {
  console.log('got user input value', e.target.value)
  // TODO: update the userPostInput state with the new value when the user types
}

onSubmit = e => {
  e.preventDefault()
  console.log('got form submit!')
  // TODO: update the searchID state with the latest user post ID when the form is sub
}

```

```

<form onSubmit={this.onSubmit} className="search-form">
  <label>
    Please enter the ID of a post
    <input
      type="text"
      name="post-id"
      value={this.state.userPostInput}
      onChange={this.userInputChange}
    />
  </label>
  <button type="submit">Go</button>
  { /* TODO: add another button that clears out the user input value */
</form>

{this.state.searchId && (
  <p>The ID you searched for is: {this.state.searchId}</p>
)}

```

Exercise 13 (unlucky for some)

Forms and APIs

fetching based off user input

```
onSubmit = e => {  
  e.preventDefault()  
  console.log('got form submit!')  
  // TODO: call this.fetchPost(), passing in the right ID  
}
```

**multiple
components in
multiple files**

ES2015 Modules

```
export default class Post extends Component {  
  ...  
}
```

```
import Post from './post'
```

React lifecycle hooks

componentDidUpdate

<https://reactjs.org/docs/react-component.html#componentdidupdate>

componentDidUpdate

componentDidUpdate() is invoked immediately after updating occurs. This method is not called for the initial render.

Use this as an opportunity to operate on the DOM when the component has been updated. This is also a good place to do network requests as long as you compare the current props to previous props (e.g. a network request may not be necessary if the props have not changed).


```
componentDidUpdate(prevProps, prevState) {  
}
```

don't forget to check that the props or
state have changed!

```
componentDidUpdate(prevProps, prevState) {  
  if (prevProps.id !== this.props.id) {  
    }  
}
```



if this check passes, we can do our work

PostSearch: the main component that lets a user search by post ID

Post: the component that takes a post ID, fetches it, then renders it.

```
<form onSubmit={this.onSubmit} className="search-form">
  <label>
    Please enter the ID of a post
    <input
      type="text"
      name="post-id"
      value={this.state.userPostInput}
      onChange={this.userInputChange}
    />
  </label>
  <button type="submit">Go</button>
</form>
<Post id={this.state.searchId} />
```

But there's a bug!

Filling in a new ID and hitting 'go' does not load the new post.

```
export default class Post extends Component {  
  static propTypes = {  
    id: PropTypes.number,  
  }  
  
  state = {  
    post: null,  
  }  
  
  componentDidMount() {  
    this.fetchPost()  
  }  
  
  ...  
}
```

**Extracting the user
input.**

**Building on the last
exercise, we've
pulled out UserInput**

```
render() {  
  return (  
    <div>  
      <UserInput onSearchInputChange={this.onSubmit} />  
      <Post id={this.state.searchId} />  
    </div>  
  )  
}
```

UserInput: read the input from the form

Post: fetch and render the post given the ID.

**we need to use the
parent/child
communication
pattern we saw
earlier**

we've pulled out a component for getting the user's search ID,
but it's not quite done yet.

```
class PostSearch extends Component {  
  state = {  
    searchId: 1,  
  }  
  
  onSubmit = id => {  
    this.setState({ searchId: id })  
  }  
  
  render() {  
    return (  
      <div>  
        <UserInput onSearchInputChange={this.onSubmit} />  
        <Post id={this.state.searchId} />  
      </div>  
    )  
  }  
}
```

this is more parent to child
communication like we saw earlier

React fundamentals: fin

Any questions? :)

Advanced React

**Let's pick up from
exercise 16 of the
fundamentals.**

**Let's talk about
fetching posts**

```
<div>
  <UserInput onSearchInputChange={this.onSubmit}
  <Post id={this.state.searchId} />
</div>
```

this is our render function, but we have no control over how a post is rendered!

<Post /> contains logic about fetching a post that we don't want to care about.

But we want to have control over what to render.

Over the next few
exercises, we'll see
different techniques
for solving this
problem

**each one improves
on the previous...so
stick with it!**

**1. Compound
components with
mapping children.**

React provides an API to take all the children given to a component and edit them.

```
// imagine this.props.children are all <p>foo</p>

return React.Children.map(this.props.children, child =>
  // we can edit the child and return a new one
})
```

<https://reactjs.org/docs/react-api.html#reactchildrenmap>

React also gives us cloneElement to take
copies of the child but give it extra
properties

```
// imagine this.props.children are all <p>foo</p>
```

```
return React.Children.map(this.props.children, child =>  
  return React.cloneElement(child, { className: 'foo' }  
))
```

<https://reactjs.org/docs/react-api.html#reactchildrenmap>

so in our case, the Post component can...

1. Take a child component that can output the post
2. Use `React.children.map` to pass the ``post`` property into its child.

```
const PostOutput = props =>
  props.post ? (
    <div>
      <span>Loaded post ID: {props.post.id}</span>
      <h1>{props.post.title}</h1>
      <p>{props.post.body}</p>
    </div>
  ) : (
    <p>Loading</p>
  )
```

```
<Post id={this.state.searchId}>  
  <PostOutput />  
</Post>
```

```
return React.Children.map(...)
```

Problems with this approach?

- It's very implicit - from looking at the render method we have no idea that this is happening.
- It ties `<PostOutput>` to being used within `<Post>`
- We can't just put any old code within `<Post>`, it has to be a specific component that is expecting a specific prop.

2. Higher order components

Higher order?

```
const createAdder = x => {  
  return function(y) { return x + y };  
}
```

```
const createAdder = x => y => x + y
```

```
const addTwo = createAdder(2)
```

```
addTwo(2) // 4
```

Higher order component?

*functions that
return React
components*

```
const wrapWithDiv = Component => {  
  const NewComponent = props => (  
    return <div><Component {...props}</div>  
  )  
  
  return NewComponent  
}
```

```
const Hello = () => <p>Hello world!</p>  
const WrappedComponent = wrapWithDiv(Hello)
```

```
<WrappedComponent />
```

```
const withPost = ChildComponent => {
```

takes a ChildComponent as an argument

```
  return class Post extends Component {  
    static propTypes = {  
      id: PropTypes.number,  
    }  
  }
```

```
  state = {  
    post: null,  
  }
```

```
  ...
```

we return a component that renders our child component with some extra props

```
  render() {  
    return <ChildComponent {...this.props} post={this.state.post} />  
  }  
}
```

```
}
```

```
export default withPost
```

```
import withPost from './post'
```

How does this approach compare?

- It's more explicit, and the withPost function at least makes it clear that something is going on.
- Still creates some indirection and harder to follow code.
- The component we pass into withPost still has to know that it will end up being given a `post` prop.

Render functions



What if we gave
<Post /> a function
to call with the post
it has fetched?

**So it deals with the
data fetching logic,
but passes rendering
control back to us.**

```
export default class Post extends Component {  
  static propTypes = {  
    id: PropTypes.number,  
    render: PropTypes.func.isRequired,  
  }
```



... takes a render prop that we call to render



```
  render() {  
    return this.props.render(this.state.post)  
  }  
}
```

```
<Post
  id={this.state.searchId}

  render={post =>
    post ? (
      <div>
        <span>Loaded post ID: {post.id}</span>
        <h1>{post.title}</h1>
        <p>{post.body}</p>
      </div>
    ) : (
      <p>Loading</p>
    )
  }
/>
```

```
{/* TODO: update this render function to output the post if we have one  
    or render "Loading" if we don't have a post  
    */}  
<Post id={this.state.searchId} render={() => null} />  
{/* TODO: once you've done that, pull that logic into a PostOutput componen  
    * (hint: you'll find the prop types above) and use that within the render  
    */}
```

Render functions 2: an alternative approach

**passing a function as
the child prop**

```
<Post id={this.state.searchId}  
  render={() => null} />
```

these are equivalent but one uses the prop
`render` and the other `children`

```
<Post id={this.state.searchId}  
  children={() => null} />
```

```
<Post id={this.state.searchId}>{() => null}</Post>
```

but we can also pass the children prop in
implicitly.

This is the same as using the `children=`
prop syntax!

(note that exercise 20 is broken at the start on purpose! Look at 20.js to see what to do)

```
<Post id={this.state.searchId}>
  {post => <PostOutput post={post} />}
</Post>
```

can we make Post support both of these?

```
<Post
  id={this.state.searchId}
  render={post => <PostOutput post={post} />}
/>
```

So how does this compare?

- Very explicit! It's obvious what's going on
- There is no "magic" or implicit things happening
- We have full control over how to render and what we render.

**Let's take another
break!**

Any questions? :)

React's context API

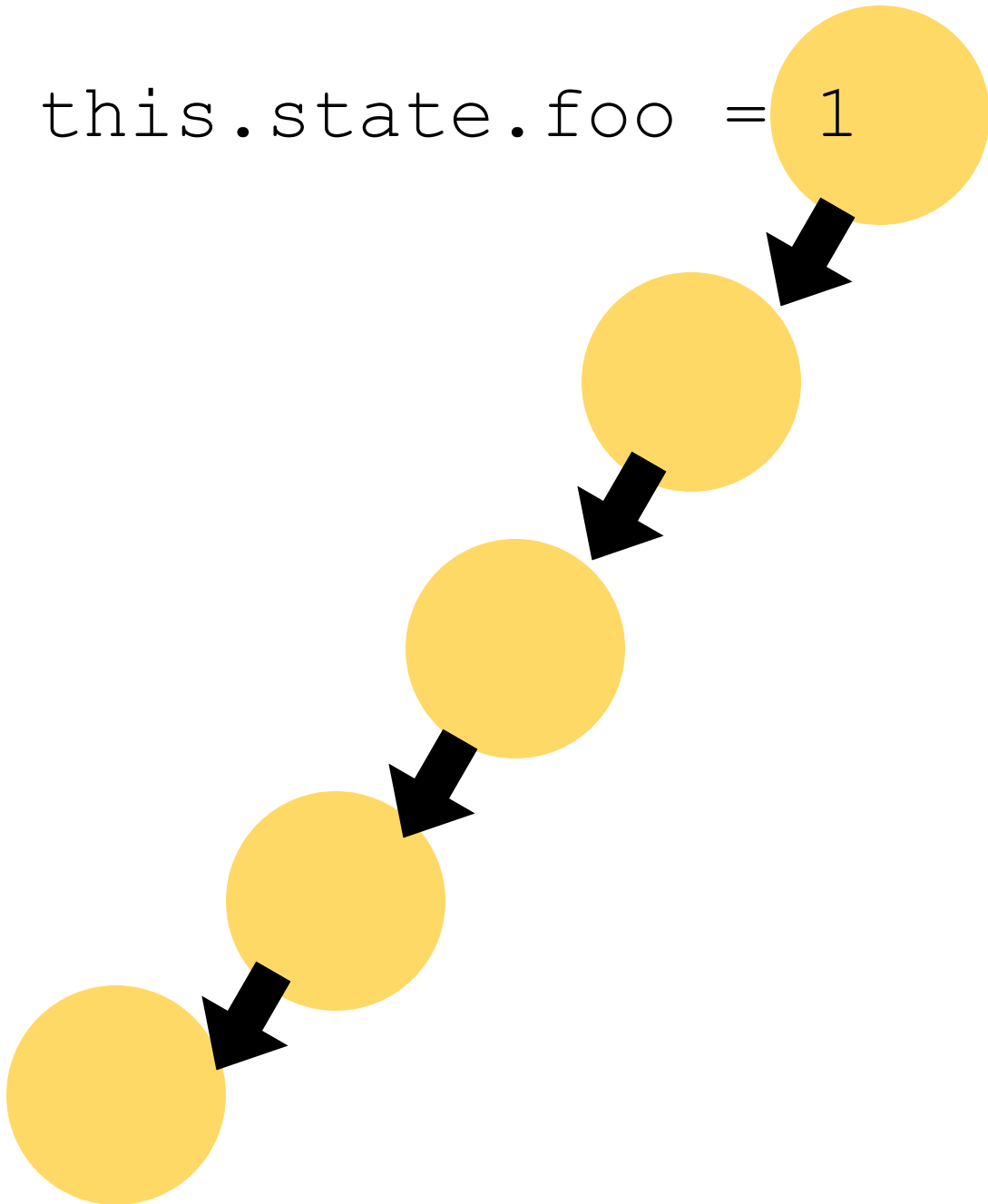
**Note: this was introduced
in React 16.3, fairly recently.**

**If you google for
tutorials, make sure
they use React 16.3
or higher.**

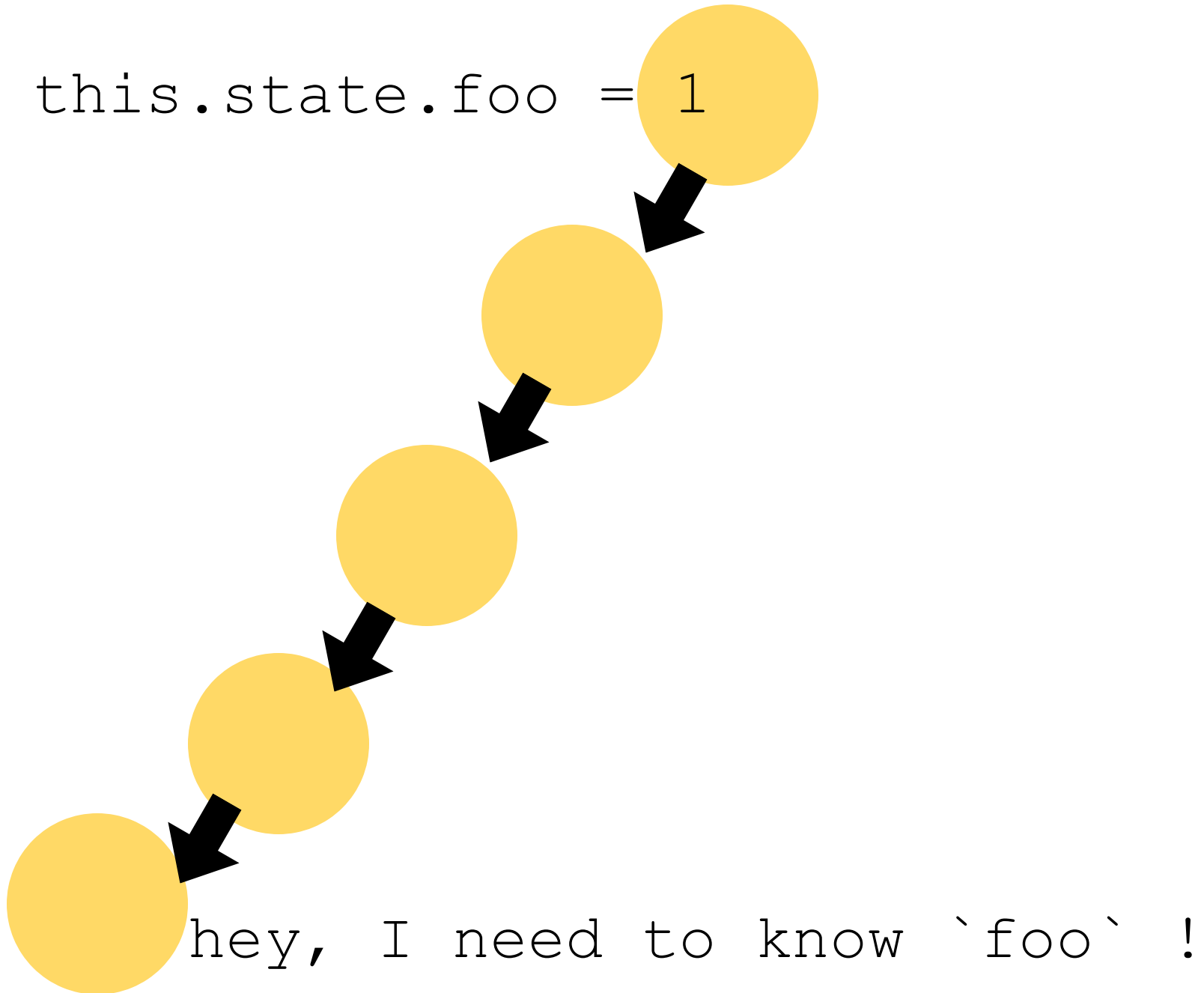
What is context?

**A way to share data in a big
tree of components**

```
this.state.foo = 1
```




```
this.state.foo = 1
```



`this.state.foo = 1`

`foo={this.state.foo}`

`foo={this.props.foo}`

`foo={this.props.foo}`

`foo={this.props.foo}`

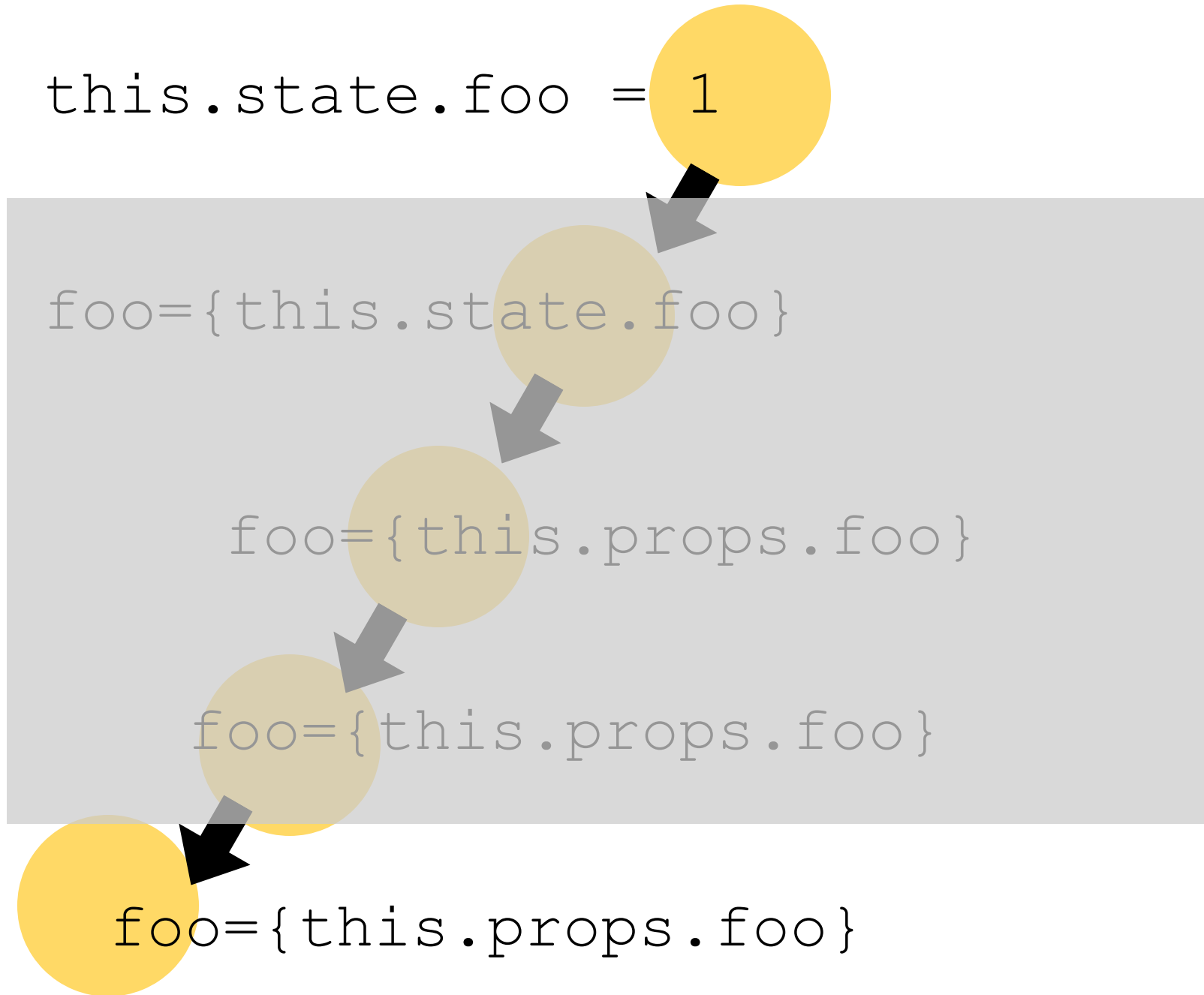
`this.state.foo = 1`

`foo={this.state.foo}`

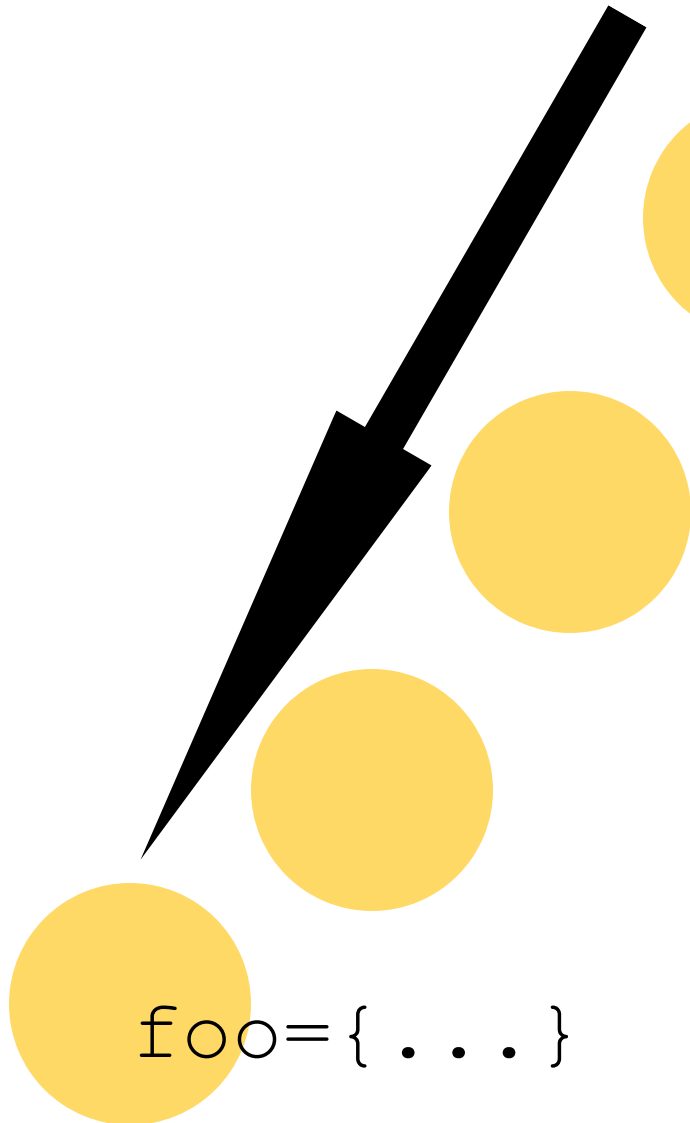
`foo={this.props.foo}`

`foo={this.props.foo}`

`foo={this.props.foo}`



```
this.state.foo = 1
```



the 3 middle components
don't know or care about foo.

```
foo={...}
```

```
const Context = createContext(defaultValue);  
// <Context.Provider value={providedValue}>{children}</Context.Provider>  
// ...  
// <Context.Consumer>{value => children}</Context.Consumer>
```

```
<ThemeContext.Provider value={this.state.theme}>
  {this.props.children}
</ThemeContext.Provider>
```

// and then later on in any child component

```
<ThemeContext.Consumer>
  {theme => (
    <h1 style={{ color: theme === 'light' ? '#000' : '#fff' }}>
      {this.props.children}
    </h1>
  )}
</ThemeContext.Consumer>
```

Creating a context gives you:

Provider

The component that makes a value accessible to all consumers in the component tree.

Consumer

The component that can read the value of a piece of state.

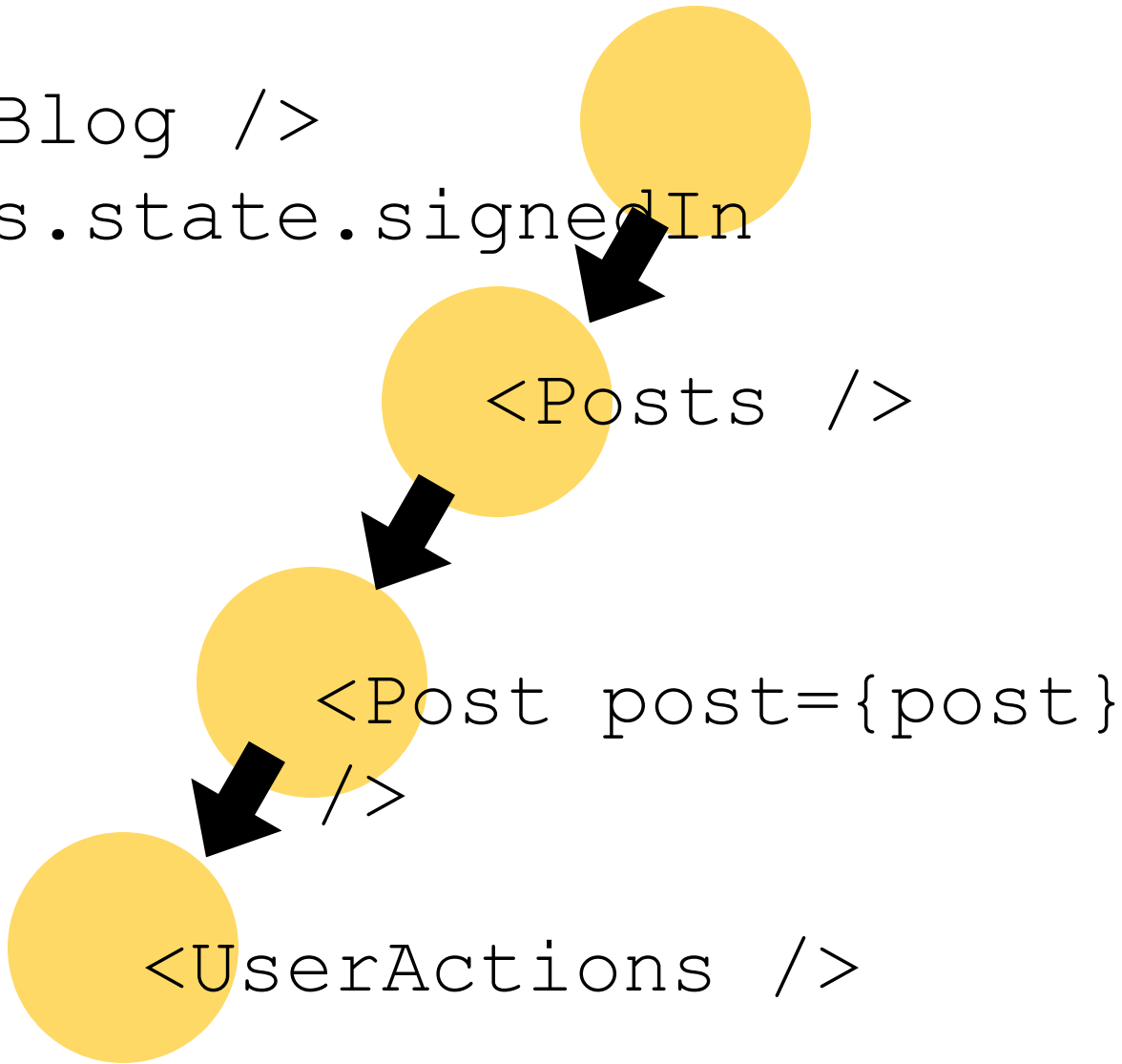
<MyBlog />

this.state.signIn

<Posts />

<Post post={post}
/>

<UserActions />



<MyBlog />

this.state.signIn

<Posts />

<Post post={post}
/>

<UserActions />

user actions needs to know if the user is
signed in, to know if they can perform the
actions

```
import React from 'react'
```

```
const AuthContext = React.createContext(false)
```

```
export default AuthContext
```



default value

```
import AuthContext from './auth-context'
```

value for any consumers

```
<div>  
  <h1>Blog posts by Jack</h1>  
  <AuthContext.Provider value={this.state.signIn}>  
    <Posts />  
  </AuthContext.Provider>  
</div>
```

any consumer in <Posts /> or below can now consume our auth context

```
import AuthContext from './auth-context'
```

```
<AuthContext.Consumer>
```

```
  {signedIn => (
```

```
    <div>signed in? {signedIn === true ? 'yes' : 'no'}</div>
```

```
  )}
```

```
</AuthContext.Consumer>
```

```

class MyBlog extends Component {
  state = {
    signedIn: false,
  }

  signIn = () => {
    this.setState({ signedIn: true })
  }

  signOut = () => {
    this.setState({ signedIn: false })
  }

  render() {
    return (
      <div>
        <header>
          {this.state.signedIn ? (
            <Fragment>
              <span>Signed in as jack</span>
              <button onClick={this.signOut}>Sign Out</button>
            </Fragment>
          ) : (
            <button onClick={this.signIn}>Sign In</button>
          )}
        </header>
        <div>
          <h1>Blog posts by Jack</h1>
          <AuthContext.Provider value={this.state.signedIn}>
            <Posts />
          </AuthContext.Provider>
        </div>
      </div>
    )
  }
}

```

using context
in our blog
post app

Exercise 21!

our app currently only exposes if the user is signed in or not. Can we make it so the user can sign in with a username, and then we show that username throughout the site?

Add a small input to the header so a user can "sign in" with their username, and then add the user's username to the ``AuthContext`` so it can be used in our application.

Advanced React: fin!