

## Calculation speed of an ATmega328-based Arduino running at 16 MHz

(including the time required to read and write to RAM - see note 1)

Operations	Byte (1 byte)		Int (2 bytes)		Long (4 bytes)		Float (4 bytes)	
	$\mu$ s	CPU cycles	$\mu$ s	CPU cycles	$\mu$ s	CPU cycles	$\mu$ s	CPU cycles
<b>Read or write to RAM</b>	<b>0.13</b>	<b>2</b>	<b>0.25</b>	<b>4</b>	<b>0.50</b>	<b>8</b>	<b>0.50</b>	<b>8</b>
Addition, $z = x + y$	0.44	7	0.88	14	1.76	28	8.11	130
Subtraction, $z = x - y$	0.44	7	0.88	14	1.76	28	8.15	130
Multiplication, $z = x * y$	0.63	10	1.50	24	4.53	72	9.67	155
Division, $z = x/y$	12.9	207	15.7	251	40.9	654	31.1	497
Modulo, $z = x \% y$	12.9	207	15.7	251	40.9	654	31.1	497
Min and Max, $z = \min(x,y)$	0.73	12	1.29	21	2.62	42	5.33	85
absolute value, $z = \text{abs}(x)$	-	-	1.07 or 1.24	17 or 20	2.14 or 2.50	34 or 40	5.08	81
Square root, $z = \text{sqrt}(x)$	52.2	835	51.2	819	52.7	843	45.8	732
Sine, $z = \sin(x)$	121.3	1941	126.4	2023	146.2	2340	123.8	1981
Cosine, $z = \cos(x)$	120.7	1931	130.6	2089	146.2	2339	123.1	1969
Tangent, $z = \tan(x)$	148.1	2369	157.1	2514	176.0	2816	148.3	2373
Power, $z = \text{pow}(x,y)$	309.0	4944	306.8	4908	342.9	5487	301.7	4828
Compare, if( $x==y$ )	0.38	6	0.69	11	1.32	21	3.95	63
Compare, if ( $x > y$ )	0.38	6	0.69	11	1.32	21	4.10	66
AND, if( $x \&\& y$ )	0.50	8	0.76	12	1.64	26	-	-
OR, if( $x \mid \mid y$ )	0.50	8	0.76	12	1.64	26	-	-
Bitwise AND, $z = x \& y$	0.44	7	0.88	14	1.75	28	-	-
Bitwise OR, $z = x \mid y$	0.44	7	0.88	14	1.75	28	-	-
Bitwise XOR, $z = x \wedge y$	0.44	7	0.88	14	1.75	28	-	-
Bitwise NOT, $z = \sim x$	0.32	5	0.63	10	1.25	20	-	-
Bitshift, $z = x \ll y$ <sup>(see note 3)</sup>	$0.69+0.31y$	$11+5y$	$1+0.31y$	$16+5y$	$1.75+0.44y$	$28+7y$	-	-
conversion to int, $z = \text{int}(x)$	0.44	7	-	-	0.752	12	4.85	78
conversion to long, $z = \text{long}(x)$	0.82	13	1.00	16	-	-	5.17	83
conversion to float, $z = \text{float}(x)$	3.22	52	3.89	62	4.46	71	-	-

### Notes:

1. The values reported include the time required to read and write the variables to RAM. The time required by the Arithmetic Logic Unit to perform the elementary operation can be obtained by subtracting the time reported in the first line of the table multiplied by the number of variables involved. For example, the time to add two bytes already in the Register File and store the result back in the Register File is given by : 7 cycles - 2 cycles \* 3 variables = 1 cycle.
2. The numbers in grey represent operations for which the calculation time depends on the values of the input variables. The numbers reported represent the average time required to complete the operation (based on at least 100 relevant random numbers).
3. The Bitshift calculation time depends on the number of bit to shift (i.e. the variable y). The Bitshift operation is faster if the value of y is known at compile time.

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Operations	Byte (1 byte)		Int (2 bytes)		Long (4 bytes)		Float (4 bytes)	
	µs	CPU cycles	µs	CPU cycles	µs	CPU cycles	µs	CPU cycles
<b>Read or write to RAM</b>	<b>0.13</b>	<b>2</b>	<b>0.25</b>	<b>4</b>	<b>0.50</b>	<b>8</b>	<b>0.50</b>	<b>8</b>
Addition, $z = x + y$	0.06	1	0.13	2	0.26	4	6.61	106
Subtraction, $z = x - y$	0.06	1	0.13	2	0.26	4	6.65	106
Multiplication, $z = x * y$	0.25	4	0.75	12	3.03	48	8.17	131
Division, $z = x/y$	12.5	201	15.0	239	39.4	630	29.6	473
Modulo, $z = x \% y$	12.5	201	15.0	239	39.4	630	29.6	473
Min and Max, $z = \min(x,y)$	0.35	6	0.54	9	1.12	18	3.83	61
absolute value, $z = \text{abs}(x)$	-	-	0.56 or 0.75	9 or 12	1.14 or 1.50	18 or 24	4.08	65
Square root, $z = \text{sqrt}(x)$	52.0	831	50.7	811	51.7	827	44.8	716
Sine, $z = \sin(x)$	121.1	1937	125.9	2015	145.2	2324	122.8	1965
Cosine, $z = \cos(x)$	120.4	1927	130.1	2081	145.2	2323	122.1	1953
Tangent, $z = \tan(x)$	147.8	2365	156.6	2506	175.0	2800	147.3	2357
Power, $z = \text{pow}(x,y)$	308.7	4938	306.0	4896	341.4	5463	300.2	4804
Compare, if( $x==y$ )	0.13	2	0.19	3	0.32	5	2.95	47
Compare, if ( $x > y$ )	0.13	2	0.19	3	0.32	5	3.10	50
AND, if( $x \&\& y$ )	0.25	4	0.26	4	0.64	10	-	-
OR, if( $x \mid \mid y$ )	0.25	4	0.26	4	0.64	10	-	-
Bitwise AND, $z = x \& y$	0.07	1	0.13	2	0.25	4	-	-
Bitwise OR, $z = x \mid y$	0.07	1	0.13	2	0.25	4	-	-
Bitwise XOR, $z = x \wedge y$	0.07	1	0.13	2	0.25	4	-	-
Bitwise NOT, $z = \sim x$	0.07	1	0.13	2	0.25	4	-	-
Bitshift, $z = x \ll y$ <small>(see note 3)</small>	$0.31+0.31y$	$5+5y$	$0.25+0.31y$	$4+5y$	$0.25+0.44y$	$4+7y$	-	-
conversion to int, $z = \text{int}(x)$	0.07	1	-	-	0.00	0	4.10	66
conversion to long, $z = \text{long}(x)$	0.19	3	0.25	4	-	-	4.17	67
conversion to float, $z = \text{float}(x)$	2.60	42	3.14	50	3.46	55	-	-

### Notes:

1. In this table, we assume that all the variables can be processed directly from the Register File of the Arithmetic Logic Unit. The values reported thus exclude the time required to read and write the variables to RAM. The first line of the table can be used to calculate the time required to read or write values from/to RAM.
2. The numbers in grey represent operations for which the calculation time depends on the values of the input variables. The numbers reported represent the average time required to complete the operation (based on at least 100 relevant random numbers).
3. The Bitshift calculation time depends on the number of bit to shift (i.e. the variable  $y$ ). The Bitshift operation is faster if the value of  $y$  is known at compile time.

**Time required to run various commands on an  
ATmega328-based Arduino running at 16 MHz**

Commands			Duration	
			µs	CPU cycles
Various Arduino commands	Analog read		110.9	1775
	Digital read (pin without PWM)		3.65	58
	Digital read (pin with PWM)		4.53	72
	Digital write (pin without PWM)		3.93	63
	Digital write (pin with PWM)		4.84	77
	Analog write		8.05	129
	millis()		1.32	21
	micros()		2.96	47
	random()		140.3	2245
Assembly commands	Direct read of 8 pins (e.g. PIND)		0.06	1
	Direct read of 8 pins and store result to RAM (e.g. z = PIND)		0.19	3
	Direct write to 8 pins (e.g. PORTD = B00001000)		0.06	1
	Direct write to 8 pins from a byte stored in RAM (e.g. PORTD = z)		0.19	3
	Skip a cycle ( __asm__("nop\n\t"))		0.06	1
Serial communication	Buffer free	Serial.write() @ 9600 baud	9.6	154
		Serial.write() @ 115200 baud	10.1	162
		Serial.print("Hello world") @ 9600 baud	113.5	1816
		Serial.print("Hello world") @ 115200 baud	119.0	1904
	Buffer full	Serial.write() @ 9600 baud	1039	16621
		Serial.write() @ 115200 baud	83.6	1338
		Serial.print("Hello world") @ 9600 baud	11439	183021
		Serial.print("Hello world") @ 115200 baud	933.8	14941

