## **Course Practice - Snake Example**

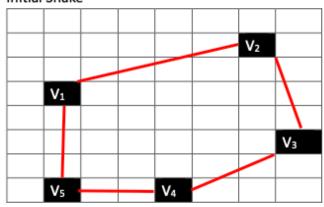
Gradient of Image

2	3	2	1	4	2	3	5
1	0	2	1	1	7	9	1
3	3	2	1	6	9	9	2
0	1	1	12	10	15	7	0
3	4	1	9	8	6	3	1
2	3	2	12	10	10	4	2
2	1	1	0	8	12	1	1
4	3	2	2	1	3	2	2

## X, Y coordinate of image

(1,1)	(1,2)			(1,8)
(2,1)				
:				
(8,1)				(8,8)

## Initial Snake



• Determine the snake after 1 iterations

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$$\begin{array}{c|c}
\hline
V_1 & E_2(V_2, V_3) \\
\hline
V_2 & E_2(V_3, V_4) \\
\hline
V_3 & E_3(V_3, V_4) \\
\hline
V_4 & V_5
\end{array}$$

$$\begin{array}{c|c}
\hline
E_4(V_4, V_4) \\
\hline
V_5
\end{array}$$

$$\begin{array}{c|c}
\hline
F_4 & F_5
\end{array}$$

$$\begin{array}{c|c}
\hline
F_5 & F_5
\end{array}$$

$$\begin{array}{c|c}
\hline
F_6 & F_5
\end{array}$$

$$\begin{array}{c|c}
\hline
F_7 & F_7
\end{array}$$

Etotal 
$$(V_0...V_{n-1}) = -\sum_{i=0}^{n-1} ||G(V_i)||^2 + \propto -\sum_{i=0}^{n-1} ||V_{i+1} - V_i||^2$$
,  $\leq \propto -1$   
 $V_1 : E : -9 T : -16 \neq 0 = 0$ 

$$V_2: \mathcal{QP}: -9+(-9+(4+25))=11$$
 $F_L: -16+(-16+116+25))=9$ 
 $E_L: 0+(0+(9+36))=45$ 
 $E_L: -1+(-1+(9+16))=25$ 
 $E_L: -9+(-9+(1+16))=25$ 
 $E_L: -16+(-16+(9+16))=-1$ 
 $E_L: -16+(-16+(9+16))=-1$ 
 $E_L: -16+(-16+(9+16))=-1$ 
 $E_L: -16+(-16+(9+16))=-1$ 
 $E_L: -16+(-1+(4+9))=11$ 

Vs 往右起出 incoge 範圍》直接不算

三程式計算

以程式計算每個點上下左右的 Energy 值,並加上前一個點上下左右的最小 Energy。當往任意方向時超出 image 範圍就直接不算,當成 inf

```
(base) sunyujun@sunyujundeMacBook-Pro vscode_cpp_for_Mac-master % python DP_snake.py V1 to V2 :
step1 :
[11, 9, 45, 23]
step2:
[7, -3, 37, 15]
step3:
[-1, -7, 29, 11]
step4:
[19, 13, 53, 27]
V2 to V3:
step1 :
[17, -79, -43, 21]
step2 :
[37, -67, -27, 37]
step3:
[25, -75, -39, 29]
V3 to V4:
step1:
step1 :
[-67, -59, -86, inf]
step3 :
[-55, -51, -78, inf]
step4 :
[-67, -63, -86, inf]
V4 to V5 :
step1 :
[-141, inf, -77, -78] step3:
[-133, inf, -73, -70]
step4 :
[-145, inf, -81, -86]
```

⇒ 第一次迭代後走的 v1~v5 走的方向為:下下左上右