Java lab-7

June 30, 2021

1) Create a class called Library. Write a program to manipulate the book information from files by using FileInputStream and FileOutputStream.

Code:

```
import java.io.*;
import java.util.Scanner;
public class library
public static void main(String args[])
       if(args.length==0)
           System.out.println("error..file name cannot be empty\n");
           return;
else
   try( FileInputStream fin=new FileInputStream(args[0]);
        FileOutputStream fout=new FileOutputStream(args[0]);)
   Scanner sc =new Scanner(System.in);
   System.out.print("Enter 0 to stop entiring to the file..\n");
   System.out.print("Enter the Bookname : ");
   String b=sc.nextLine();
   System.out.print("Enter the Author : ");
   String a=sc.nextLine();
```

```
while(!b.equals("0") && !a.equals("0"))
{
    String content=b+" : "+a+"\n";
    byte[] x=content.getBytes();
    fout.write(x);
    System.out.print("Enter the Bookname : ");
    b=sc.nextLine();
    System.out.print("Enter the Author : ");
    a=sc.nextLine();
}
System.out.println("Library contents are : ");
int i;
while((i=fin.read())!=-1)
    System.out.print((char)i);
    sc.close();
}
catch(Exception e)
{
    System.out.println("Error Occurred ..."+e.getMessage());
}
```

} }

Output:

```
PS C:\Users\Asus\Desktop\GIT> cd c:\Users\Asus\Desktop\GIT\codes\java
PS C:\Users\Asus\Desktop\GIT\codes\javacodes> java library abc.txt
Enter 0 to stop entiring to the file..
Enter the Bookname : sunny morning
Enter the Author : andrew
Enter the Bookname : lonely night
Enter the Author : smith
Enter the Bookname : 0
Enter the Author : 0
Library contents are :
sunny morning : andrew
lonely night : smith
```

2) Comparing strings

Code:

```
public class string {
   public static void main(String[] args) {
        String s1 = "hello";
        String s2 = "hello";
        s1 = "hi";
        String s3 = new String("hi");
        String s4 = new String("hi");

        System.out.println(s1);
        System.out.println(s2);
        System.out.println(s1=s2);
        System.out.println(s3=s2);
        System.out.println(s3=s4);
        // System.out.println(s1.intern());
    }
}
```

Output:

hi hello false false false