

# Topic Introduction

Today, we're diving into a fundamental pattern in coding interviews: **Working with Intervals**. Intervals are simply ranges, like meeting times on a calendar or time blocks when a room is available. Coding problems involving intervals ask you to reason about overlaps, gaps, and conflicts—skills that are invaluable for scheduling systems, booking apps, and more.

## What are Intervals?

An **interval** is a pair of numbers `[start, end]` representing a continuous span—say, `[2, 5]` means everything from 2 (inclusive) to 5 (inclusive or exclusive, based on the problem). In interviews, you'll often see lists of intervals and be asked to merge, intersect, or identify conflicts among them.

## Why Intervals Matter

Most real-world scheduling or booking features rely on interval logic. Interviewers love these problems because they test:

- Your ability to reason about overlaps and gaps.
- Your skill at traversing two (or more) sorted lists efficiently.
- Your understanding of sorting, merging, and greedy algorithms.

## A Simple Example

Suppose you have intervals `[1, 3]`, `[5, 7]`, and `[2, 4]`. After merging overlapping intervals, you'd get `[1, 4]` and `[5, 7]`.

## Introducing Today's Problems

We'll explore three classic interval problems:

- **Interval List Intersections** ([LeetCode 986](#)): Find all overlaps between two lists of intervals.
- **Employee Free Time** ([LeetCode 759](#)): Given a schedule for each employee, find times when everyone is free.
- **My Calendar I** ([LeetCode 729](#)): Implement a calendar that can book new intervals only if they don't overlap with existing bookings.

**Why group these?** All three require you to reason about overlapping intervals and scheduling conflicts. The first asks you to find overlaps directly, the second to infer *free* time (gaps between intervals), and the third to efficiently check if a new interval can be added without conflict.

Let's get started!

## Problem 1: Interval List Intersections

### Problem Statement (Rephrased):

Given two lists of non-overlapping, sorted intervals, return their intersections. Each interval is a pair `[start, end]`. Your result should be a list of all overlapping intervals between the two lists.

[LeetCode 986 – Interval List Intersections](#)

### Example:

Input:

```
A = [[0,2],[5,10],[13,23],[24,25]]
B = [[1,5],[8,12],[15,24],[25,26]]
```

Output:

```
[[1,2],[5,5],[8,10],[15,23],[24,24],[25,25]]
```

### How does this work?

- `[0,2]` from A overlaps with `[1,5]` from B at `[1,2]`
- `[5,10]` from A overlaps with `[1,5]` at `[5,5]`, and with `[8,12]` at `[8,10]`
- And so on.

### Thought Process:

If you try to compare every interval in A to every interval in B, it works but is inefficient (think:  $O(NM)$ ).

But since both lists are sorted and non-overlapping, you can walk through both at the same time using two pointers (like merging two sorted lists), always moving forward.

### Try this input by hand:

```
A = [[3,6],[8,10]]
B = [[1,2],[4,5],[9,12]]
```

What do you get?

### Brute Force Approach:

- For each interval `a` in A:
  - For each interval `b` in B:
    - If `a` and `b` overlap, add their intersection to the result.

Time Complexity:  $O(NM)$

### Optimal Approach: Two Pointer Sweep

- Use two pointers, one for each list.
- At each step, check if the current intervals overlap.
  - If so, add the intersection.
- Move the pointer that points to the interval that ends first.

### Why does this work?

## PrepLetter: Interval List Intersections and similar

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Because intervals are sorted and non-overlapping within each list, you never miss an intersection or process one twice.

### Python Solution

```
def intervalIntersection(A, B):
    result = []
    i, j = 0, 0
    while i < len(A) and j < len(B):
        a_start, a_end = A[i]
        b_start, b_end = B[j]

        # Find overlap, if any
        start = max(a_start, b_start)
        end = min(a_end, b_end)
        if start <= end:
            result.append([start, end])

        # Move the pointer that ends first
        if a_end < b_end:
            i += 1
        else:
            j += 1
    return result
```

**Time Complexity:**  $O(N + M)$ ,  $N = \text{len}(A)$ ,  $M = \text{len}(B)$

**Space Complexity:**  $O(K)$ ,  $K = \text{number of intersections}$

### Explanation

- $i, j$ : pointers for A and B.
- At each step, find the max of the start times and the min of the end times.
- If  $\text{start} \leq \text{end}$ , intervals overlap, so add  $[\text{start}, \text{end}]$ .
- Move the pointer with the smaller end—because after that, the interval can't overlap with anything further.

### Trace Example

```
A = [[0,2],[5,10],[13,23],[24,25]]
B = [[1,5],[8,12],[15,24],[25,26]]
```

- Compare  $[0, 2]$  and  $[1, 5]$  -> overlap at  $[1, 2]$ , advance A (ends first)
- $[5, 10]$  and  $[1, 5]$  -> overlap at  $[5, 5]$ , advance B
- $[5, 10]$  and  $[8, 12]$  -> overlap at  $[8, 10]$ , advance A

Continue this way!

Try this test case:

```
A = [[2,4],[7,9]]
B = [[1,3],[5,8]]
```

(What do you get?)

**Encouragement:**

Pause here and try implementing this on your own or dry-running with a test case before moving on!

## Problem 2: Employee Free Time

**Problem Statement (Rephrased):**

Given a list of schedules, one for each employee, where each schedule is a list of non-overlapping intervals representing when that employee is busy, find the common *free* intervals when all employees are available.

[LeetCode 759 – Employee Free Time](#)

**Example:**

Input:

```
[[[1,2],[5,6]], [[1,3]], [[4,10]]]
```

Output:

```
[[3,4]]
```

**Why?**

- All are busy at `[1,2]`, `[1,3]`, `[4,10]`, `[5,6]`.
- The only gap when everyone is free is `[3,4]`.

**How is this similar to Problem 1?**

Both require reasoning about overlapping intervals. Previously we found intersections; now we want *gaps*—the periods between combined busy intervals.

**Brute Force:**

- Generate the union of all busy intervals.
- At every time, check if all employees are busy or not (expensive).

**Optimal Approach: Merge & Find Gaps**

- Collect all busy intervals from all employees.
- Sort them by start time.
- Merge overlapping intervals (classic merge intervals).
- The gaps between merged intervals are the free times.

**Step-by-Step:**

- Flatten all schedules into a single list.
- Sort by start time.

## PrepLetter: Interval List Intersections and similar

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- Merge overlapping intervals:
  - If the next interval starts after the current ends, that's a free slot.
  - Else, extend the current interval.

### Pseudocode:

```
intervals = flatten all schedules
sort intervals by start time

merged = []
for interval in intervals:
    if merged is empty or merged[-1].end < interval.start:
        merged.append(interval)
    else:
        merged[-1].end = max(merged[-1].end, interval.end)

free_times = []
for i in 1 to len(merged) - 1:
    free_times.append([merged[i-1].end, merged[i].start])
return free_times
```

### Example Trace:

Input:

```
[[[1,3],[6,7]], [[2,4]], [[2,5],[9,12]]]
```

Flattened: [\[1,3\]](#), [\[6,7\]](#), [\[2,4\]](#), [\[2,5\]](#), [\[9,12\]](#)

Sorted: [\[1,3\]](#), [\[2,4\]](#), [\[2,5\]](#), [\[6,7\]](#), [\[9,12\]](#)

Merge:

- Merge [\[1,3\]](#), [\[2,4\]](#), [\[2,5\]](#) -> [\[1,5\]](#)
- Next, [\[6,7\]](#) is after [\[1,5\]](#) (gap [\[5,6\]](#))
- Merge [\[6,7\]](#) -> [\[6,7\]](#)
- [\[9,12\]](#) after [\[6,7\]](#) (gap [\[7,9\]](#))

Free times: [\[5,6\]](#), [\[7,9\]](#)

### Test Case:

Input:

```
[[[1,3],[5,6]], [[2,4]], [[6,8]]]
```

What are the free times?

**Time Complexity:**  $O(N \log N)$  ( $N$  = total intervals) for sorting and merging.

**Space Complexity:**  $O(N)$  for storing intervals.

### Problem 3: My Calendar I

#### Problem Statement (Rephrased):

Design a calendar where you can book a new interval `[start, end)`, but only if it doesn't overlap with any existing booked interval. Return `True` if booking is successful, `False` otherwise.

[LeetCode 729 – My Calendar I](#)

#### How is this different?

- Now, instead of finding overlaps, you must *prevent* them.
- You must efficiently check for conflicts on every booking.

#### Brute Force:

- For each new booking, check every existing booking for overlap.
- For small numbers of bookings, this is fine.

#### Optimal Approach: Binary Search Insert

If bookings are stored in a sorted list, you can use binary search to find where the new interval should go, and check only neighboring intervals for conflicts.

#### Pseudocode:

```
class MyCalendar:
    intervals = []

    book(start, end):
        for each (s, e) in intervals:
            if start < e and end > s: # overlap condition
                return False
        intervals.append([start, end])
        sort intervals by start
        return True
```

Optionally, use `bisect` module for binary search insertion for better efficiency.

#### Example Trace:

- Book `[10, 20)` → intervals = `[[10, 20]]` → returns `True`
- Book `[15, 25)` → overlaps with `[10, 20]` (since  $15 < 20$  and  $25 > 10$ ) → returns `False`
- Book `[20, 30)` → no overlap → add and return `True`

#### Test Case:

- Book `[5, 10)`, `[10, 15)`, `[10, 12)`. What happens?

**Time Complexity:**  $O(N)$  per booking (since we may check all intervals). With binary search,  $O(\log N)$  for search, but still  $O(N)$  for

insertion.

**Space Complexity:**  $O(N)$  for booked intervals.

### Encouragement:

Try implementing the above pseudocode, and see what happens for booking `[10, 20)`, `[20, 30)`, `[15, 25)` in different orders. Can you spot any edge cases?

## Summary and Next Steps

Today, you saw three classic interval problems—finding intersections, merging busy times to find free slots, and preventing overlaps when booking. You should now have a solid understanding of:

- How to walk through two sorted interval lists using two pointers.
- How to merge intervals and find gaps.
- How to check for and prevent scheduling conflicts.

### Key Patterns & Insights:

- For sorted, non-overlapping interval lists, two-pointer sweeps are powerful.
- Merging intervals helps expose gaps (free time).
- Checking for conflicts is all about overlap logic: `start < existing_end` and `end > existing_start`.

### Common Mistakes:

- Forgetting to advance the correct pointer when intervals end at the same time.
- Overlooking edge cases at interval boundaries (e.g., end exclusive vs. inclusive).
- Not sorting intervals before merging or checking.

## Action List

- **Solve all three problems by hand and in code.** Even if code is provided, try to reimplement from scratch.
- **Experiment with different approaches**, like using heaps or binary search trees for calendar bookings.
- **Come up with your own edge-case test cases**, such as intervals that touch but do not overlap.
- **Compare your solutions** with the LeetCode discussions or other reference solutions.
- **Reflect on the patterns**—where else might you see interval merging or intersection in interviews?

Remember: Every tough interval problem you master makes you a much stronger coder. Keep practicing, and happy coding!