Assignment 2 (Data Science Tools and Techniqes, AM609)

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Course: M.Tech Modelling & Simulation

Q1: a) Create a variable named var1 that stores an array of numbers from 0 to 30, inclusive. Print var1 and its shape.

```
In [2]: import numpy as np
    var1 = np.arange(31)
    print(var1)
    print("The shape is:",var1.shape)

[ 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23
    24 25 26 27 28 29 30]
    The shape is: (31,)
```

b) Change var1 to a validly-shaped two dimensional matrix and store it in a new variable called var2. Print var2 and its shape.

c) Create a third variable, var3 that reshapes var2 into a valid three dimensional shape. Print var3 and its shape.

```
In [4]: var3 = np.delete(var1,0).reshape(2,3,-1)
print(var3)
print("The shape is:",var3.shape)
```

```
[[[ 1 2 3 4 5]
 [ 6 7 8 9 10]
 [11 12 13 14 15]]
[[16 17 18 19 20]
 [21 22 23 24 25]
 [26 27 28 29 30]]]
The shape is: (2, 3, 5)
```

d) Use two dimensional array indexing to set the first value in the second row of var2 to -1. Now look at var1 and var3. Did they change? Explain what's going on. (Hint: Does reshape return a view or a copy?)

```
In [5]: var2[1,0]=-1
        print("Updated var2 is:")
        print(var2)
        print("Array var1 after modifying var2:")
        print(var1)
        print("Array var3 after modifying var2:")
        print(var3)
      Updated var2 is:
       [[1 2 3 4 5]
       [-1 7 8 9 10]
        [11 12 13 14 15]
       [16 17 18 19 20]
       [21 22 23 24 25]
       [26 27 28 29 30]]
      Array var1 after modifying var2:
       [ 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23
       24 25 26 27 28 29 30]
      Array var3 after modifying var2:
       [[[ 1 2 3 4 5]
        [678910]
        [11 12 13 14 15]]
        [[16 17 18 19 20]
        [21 22 23 24 25]
        [26 27 28 29 30]]]
```

The var1 and var3 has not changed after updating var2. The numpy function rehape here is returning a view.

- e) Another thing that comes up a lot with array shapes is thinking about how to aggregate over specific dimensions. Figure out how the NumPy sum function works (and the axis argument in particular) and do the following:
- (i) Sum var3 over its second dimension and print the result.
- (ii) Sum var3 over its third dimension and print the result.

(iii) Sum var3 over both its first and third dimensions and print the result.

```
In [7]: sum_var3_dim2 = var3.sum(axis=1)
    print("Sum of var3 over its second dimension:\n", sum_var3_dim2)
    sum_var3_dim3 = var3.sum(axis=2)
    print("Sum of var3 over its third dimension:\n", sum_var3_dim3)
    sum_var3_dim12=var3.sum(axis=(0,2))
    print("Sum of var3 over its first and third dimension:\n", sum_var3_dim12)

Sum of var3 over its second dimension:
    [[18 21 24 27 30]
    [63 66 69 72 75]]
    Sum of var3 over its third dimension:
    [[ 15 40 65]
    [ 90 115 140]]
    Sum of var3 over its first and third dimension:
    [105 155 205]
```

f) Write code to do the following:

- (i) Slice out the second row of var2 and print it.
- (ii) Slice out the last column of var2 using the -1 notation and print it.
- (iii) Slice out the top right 2 × 2 submatrix of var2 and print it.

```
In [10]:
         row2_of_var2=var2[1,:]
         print("The second row of var2 is: ")
         print(row2_of_var2)
         col_last_var2=var2[:,-1:]
         print("The last column of var2 is: ")
         print(col_last_var2)
         mat=var2[0:2,-2:]
         print("The top right 2x2 submatrix of var2 is: ")
         print(mat)
        The second row of var2 is:
        [-1 7 8 9 10]
        The last column of var2 is:
        [[ 5]
         [10]
         [15]
         [20]
         [25]
         [30]]
        The top right 2x2 submatrix of var2 is:
        [[ 4 5]
         [ 9 10]]
```

Q2: a) The most basic kind of broadcast is with a scalar, in which you can perform a binary operation (e.g., add, multiply,...) on an array and a scalar, the effect is to perform the operation with the scalar for every element of the array. To try this out, create a vector 1,2,3,...,10 by adding 1 to the result of the arange function.

```
In [3]: import numpy as np
    Arr1 = np.arange(10)+1
    print(Arr1)

[ 1 2 3 4 5 6 7 8 9 10]
```

b) Now, create a 10 x 10 matrix A in which $A_{(ij)=i+j}$. You'll be able to do this using the vector you just created, and adding it to a reshaped veesion of itself.

```
In [29]: Arr2 = Arr1.reshape(10,1)
Arr3 = Arr1+Arr2
print(Arr3)

[[ 2  3  4  5  6  7  8  9  10  11 ]
      [ 3  4  5  6  7  8  9  10  11  12 ]
      [ 4  5  6  7  8  9  10  11  12  13 ]
      [ 5  6  7  8  9  10  11  12  13  14 ]
      [ 6  7  8  9  10  11  12  13  14  15 ]
      [ 7  8  9  10  11  12  13  14  15  16 ]
      [ 8  9  10  11  12  13  14  15  16  17 ]
      [ 9  10  11  12  13  14  15  16  17  18 ]
      [ 10  11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
      [ 11  12  13  14  15  16  17  18  19 ]
```

c) A very common use of broadcasting is to standardize data, i.e., to make it have zero mean and unit variance. First, create a fake "data set" with 50 examples, each with five dimensions.

```
import numpy.random as npr

data = np.exp(npr.randn ( 50 , 5 ) )
   print("Data:")
   print(data)
```

```
Data:
[ 0.21494963  0.23059312  4.72971593  2.30865767  0.22681681]
[ 0.43017036  0.17009394  0.52952579  3.00374149  0.29100251]
[ 0.83884504  0.80618404  0.328907  1.65149385  2.90637805]
[ 0.56529767  0.71623637  3.51864261  0.82676241  0.15530989]
[ 0.86978291 2.3474971 1.6696924 1.62032216 1.57280157]
[ 3.531185
         1.01012076 0.66467236 0.12405558 0.4635516 ]
[ 0.92937834 5.40242772 0.660536 0.8053234 0.93716791]
[ \ 0.98013738 \ \ 1.9285947 \ \ \ 2.3769456 \ \ \ 0.29755941 \ \ 1.84706769 ]
[ 0.17401144 3.51049175 0.90673919 0.39887571 2.06573931]
[ 0.79059013  3.08445158  0.67196243  0.86572085  4.81301686]
[ 0.93187842 4.38540243 1.20887573 2.3833126 1.08586096]
0.55957774 2.90706499 1.35759841 1.36075919 0.77512909]
 0.18180046 0.52440571 0.47516888 0.9189283 1.10898862]
 1.61861803 1.23911938 1.22018377 1.04709446 1.47595755]
[ 2.22114189  0.8877723  0.47543329  0.27556778  0.96012745]
[ 0.41036835  0.73584131  2.74246234  0.38909225  0.98580177]
[ 1.38611622  2.30228031  0.3138773  1.02149675  5.37498437]
 4.99605827 1.29668903 0.61046639 1.27373425 2.12810873]
 0.4519309 1.19525286 1.67140513 1.99492757 1.12615634]
[ 0.76095274  0.18193105  0.0790993  1.36634653  0.57485493]
[ 2.12648366  0.35441278  0.19479202  0.10155898  1.44907417]
 1.67705434 0.48264529 0.83154553 1.00077676 0.90454065]
0.69750887 3.07081483 2.05292241 0.96282521 0.96053926]
[ 4.25719113  0.4460186  0.41083734  2.74081974  0.81531606]
[ 0.84576915  0.74427439  1.534292  4.04429421  1.42087457]
[ 3.32847005  0.70301355  0.69688979  1.65995481  1.82149378]
[ 2.83176517  3.40385165  0.74010899  1.57406034  0.67368066]
[ 0.78787175  0.57054792  0.33506092  0.42439224  0.60647303]
 3.38398946 0.78709911 4.95141499 0.44824234 0.26716938]
 4.28860309 1.70611754 2.1673744 0.38445634 0.37366841]
[ 0.34492402  0.46505404  0.58172609  0.21540414  1.32811904]
[ 2.6418767   0.45341703   2.46327671   1.68718772   1.24913323]
1.67495544 1.17507959 0.6840257 14.69694624 1.11456589]
[ 0.37719799  0.69903784  1.17262499  4.2182766
                                  0.80347802]]
```

d) You don't worry too much about what this code is doing at this stage of the course, but for completeness: it imports the Numpy random number generation library, then generates a 50 x 5 matrix of standard normal random variates and exponentiates them. The effect of this is to

have a pretend data set of 50 independent and identically-distributed vectors from a log-normal distributions.

e) Now, compute the mean and standard deviation of each column. This should result in two vectors of length 5. You'll need to think a little bit about how to use the axis argument to mean and std. Store these vectors into variables and print both of them.

f) Now, Standardize the data matrix by 1) subtracting the mean off of each column and 2) dividing each column by its standard deviation. Do this via broadcasting, and store the result in a matrix called normalized. To verify that you successfully did it, compute the mean and standard deviation of the columns of the normalized and print it.

Q3: a) A Vandermode matrix is a matrix generated from a vector in which each column of the matrix is an integer power starting from zero. Use what you learned about broadcasting in the previous problem to write a function that will produce a Vandermonde matrix for a vector [1, 2, ..., N]^T for any N. Do it without using any loop. Do it without using a loop. Use your function for N = 12, store it in variable named vander, and print the result.

```
In [13]: import numpy as np
def vandermonde (N):
    vec = (np.arange (N) +1).reshape(N,1)
```

```
pow_vander = np.arange(N)
    return vec**pow_vander.astype(dtype="int64")

N = int(input("Enter the Number: "))
vander=vandermonde(N)
print("The Vandermonde Matrix is:")
print(vander)
```

	ter the Number				
	e Vandermonde	e Matrix is:			
[[1	1	1	1	1
	1	1	1	1	1
	1	1]			
[1	2	4	8	16
	32	64	128	256	512
	1024	2048]			
[1	3	9	27	81
	243	729	2187	6561	19683
	59049	177147]			
[1	4	16	64	256
	1024	4096	16384	65536	262144
	1048576	4194304]			
[1	5	25	125	625
	3125	15625	78125	390625	1953125
	9765625	48828125]			
[1	6	36	216	1296
	7776	46656	279936	1679616	10077696
	60466176	362797056]			
[1	7	49	343	2401
	16807	117649	823543	5764801	40353607
	282475249	1977326743]			
[1	8	64	512	4096
	32768	262144	2097152	16777216	134217728
	1073741824	8589934592]			
[1	9	81	729	6561
	59049	531441	4782969	43046721	387420489
	3486784401	31381059609]			
[1	10	100	1000	10000
-	100000	1000000	10000000	100000000	1000000000
	10000000000	1000000000000]			
[1	11	121	1331	14641
-	161051	1771561	19487171	214358881	2357947691
		285311670611]			
[1	12	144	1728	20736
	248832	2985984	35831808	429981696	
		743008370688]]		3_3.0	-

b) Now, let's make a pretend linear system problem with this matrix. Create a vector of all ones, of length 12 and call it x. Perform a matrix-vector multiplication of vander with the vector you just created and store that in a new vector and call it b. Print the vector b.

```
In [14]: x = np.ones(N)
b = np.matmul(vander,x).astype(dtype="int64").reshape(N,1)
print("b:")
print(b)
```

```
b:

[[ 12]
  [ 4095]
  [ 265720]
  [ 5592405]
  [ 61035156]
  [ 435356467]
  [ 2306881200]
  [ 9817068105]
  [ 35303692060]
  [1111111111]
  [313842837672]
  [810554586205]]
```

c) First, solve the linear system the naïve way, pretending like you don't know x. Import numpy.linalg, invert V and multiply it by b. Print out your result. What should you get for your answer? If the answer is different than what you expected, write a sentence about that difference.

```
In [15]: print("Solving by multipling b with inverse of vander:")
    x_1 = np.matmul(np.linalg.inv(vander),b)
    print(x_1)

Solving by multipling b with inverse of vander:
    [[-134.109375 ]
       [ 165.4453125 ]
       [ -26.921875 ]
       [ -1.171875 ]
       [ 1.84765625]
       [ 0.91162109]
       [ 1.00439453]
       [ 1.00006104]
       [ 0.99997139]
       [ 1.00000191]
       [ 0.99999994]
       [ 1. ]]
```

The answer is different from what is expected because as the elements in Vandermonde Matrix is very big during the inversion of matrix process errors can be introduced (floating point issues). This may result in such errors.

d) Now, solve the same linear system using solve. Print out the result. Does it seem more or less in line with what you'd expect?

```
In [16]: x_2 = np.linalg.solve(vander,b)
print("Solving by Numpy linear algebra function (solve):")
print(x_2)
```

This is more in line with the expectation.

Github Link:

https://github.com/Sunandanshrm/Sunandan_Sharma_24-14-20/blob/main/Assn2_Sunandan_Sharma_24-14-20.ipynb