5. N-queen

Time Complexity: O(N!)

Algorithm

- 1. Input the size of the chessboard (N).
- 2. Initialize a chessboard of size NXN.
- 3. Start with the first row and place a queen in the first column.
- 4. Move to the next row and place the queen in the next available column that doesn't attack any other queen.
- 5. Repeat step 4 recursively for each row.
- 6. If all queens are placed without conflict, return true; otherwise, backtrack and try another column for the current row.
- 7. Continue backtracking until all possible solutions are found.

Code:

```
#include <stdio.h>
#include <stdbool.h>
#define N 10
bool isSafe(int board[N][N], int row, int col)
  int i, j;
  // Check if there's a queen in the same row
  for (i = 0; i < col; i++)
     if (board[row][i])
        return false;
  // Check upper left diagonal
  for (i = row, j = col; i \ge 0 \&\& j \ge 0; i--, j--)
     if (board[i][i])
        return false;
  // Check lower left diagonal
  for (i = row, j = col; j >= 0 && i < N; i++, j--)
     if (board[i][j])
        return false;
```

```
return true;
}
bool solveNQueensUtil(int board[N][N], int col)
  // If all queens are placed, return true
  if (col >= N)
     return true;
  // Try placing this queen in all rows one by one
  for (int i = 0; i < N; i++)
     if (isSafe(board, i, col))
                {
        // Place the queen
        board[i][col] = 1;
        // Recur to place the rest of the queens
        if (solveNQueensUtil(board, col + 1))
           return true;
        // If placing queen in board[i][col] doesn't lead to a solution, then remove queen from
board[i][col]
        board[i][col] = 0; // backtrack
     }
  // If the gueen can't be placed in any row in this column, return false
  return false;
}
void printSolution(int board[N][N])
  for (int i = 0; i < N; i++)
     for (int j = 0; j < N; j++)
        if (board[i][j])
           printf("Q");
        else
           printf("_ ");
     printf("\n");
  }
```

```
void solveNQueens()
{
   int board[N][N] = {0};

   if (!solveNQueensUtil(board, 0))
      {
      printf("Solution does not exist\n");
      return;
   }

   printf("Solution:\n");
   printSolution(board);
}

int main()
{
   solveNQueens();
   return 0;
}
```

input/output:

Expl:

