

Rasmus Solbjørn Richter Johannsen

Data- and people focused UX/UI-Designer and researcher. I seek to understand people, create actionable insights into their needs, challenges, and desires, and create concepts and designs that directly address these.

Portfolio at <u>sunbeardesign.github.io</u>

Mail: Phone: Address:

Rssearj@gmail.com 22 39 18 18 Aalborg - but ready to move

Primary Sklls

- UX Design
- UX Research
- Interviewing
- Usability Testing
- Conducting Workshops
- User-Centered Design
- Prototyping
- Wireframing

- Design Thinking
- Figma
- Survey Design
- Qualitative data analysis

Education

Msc. Interaction Design

Aalborg University (2021 - 2023)

Master thesis project in collaboration with NRGi, in which I created an app to help people shift their electricity usage to reduce their environmental impact while saving money on their electricity bill. Created through a participatory design process with 12 participants (Final grade: 10).

Primary skills:

Planning, conducting, and analyzing user-centered research (interviews, workshops) - Concept creation - Prototyping

Bsc. Interaction Design

Aalborg University (2018 - 2021)

Bachelor project in collaboration with Aalborg University Library, in which I designed a system for locating available study spaces at the library. For this project, I took on a role focused on UX research, conducting interviews and usability tests, and leading the charge on data analysis. (Final grade: 12).

Primary skills:

Usability testing - User-centered design - Interviewing - Concept creation - Qualitative data analysis

Experience

UX/UI Designer (Internship)

Nuance (October 2023 - November 2023)

Focused on developing feature concepts, and creating testable wireframes and prototypes of said features using Figma. Also planned usability tests, and updated existing design system.

Primary skills:

Concept creation - Wireframing - Prototyping - Figma - Usability testing - Design system optimization.

Student Teacher

Aalborg University (2021 - 2023)

Part of AAU on demand, teaching interaction design, design thinking, and prototyping methods to high-school students.

Primary skills:

Communication - Public speaking - Design thinking

Interviewer

Epinion (2016 - 2018)

Conducted interviews on behalf of Danmarks Statistik and Danmarks Tekniske Universitet (DTU)

Primary skills:

Interviewing - Communication

Languages

Danish

First language - fluent in written and spoken

English

Second language - fluent in written and spoken

Who am I?

As a person I tend to be fascinated by a wide variety of topics. During my time at Aalborg University I of course enjoyed my courses on design, user studies, and UX, but I also found enjoyment in deep-diving into subjects such as programming, project management, or entrepreneurship. In my free time I enjoy getting nerdy with complicated board games or chess, but I'm also an avid weightlifter who likes to lift heavy things.

I love getting better at things and am motivated by seeing myself improve - be it increasing my chess rating, getting stronger, or creating better designs.