



# Rasmus Solbjørn Richter Johannsen

## Interaction Designer | UI/UX Designer | UX Researcher

Throughout my time at Aalborg University I have been particularly focused on understanding users through interviews and workshops, and translating the resulting user insights into design. As such, I have primarily taken on the roles of planning, conducting, and analysing interviews, workshops, and usability tests – as well as creating high and low fidelity prototypes using tools and techniques ranging from simple sketching and wireframing, to prototyping tools such as Figma and Adobe XD.

## Contact

### Phone:

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### Email:

rssearj@gmail.com

### Website/portfolio:

[sunbeardesign.github.io](https://sunbeardesign.github.io)

### Primary Skills:

- UX Design
- UX Research
- Interviewing
- Usability Testing
- Survey Design
- Conducting Workshops
- User-Centered Design
- Prototyping
- Wireframing
- Design Thinking

### Additional Skills:

- Adobe XD
- Android Development
- C
- C#

- Native Danish Speaker
- Fluent in English

## Education

### MSc. Interaction Design

- 2021 – 2023
- Aalborg University
- Master Thesis on sustainable human-computer interaction in collaboration with NRGi

### BSc. Interaction Design

- 2018 – 2021
- Aalborg University
- Bachelor Thesis in collaboration with Aalborg University Library

## Experience

### Student Teacher

- 2020 – 2023
- Aalborg University
- Teaching interaction design and design thinking principles to high school students

### Interviewer

- 2017 – 2018
- Epinion Aarhus
- Conducted interviews on behalf of Danmarks Statistik and Danmarks Tekniske Universitet