

12/2: 11:00 - 13:00: 2h: Had a meeting discussing data structures
How we want the game to look
Also discussed what functions we will need

13/2: 3h, We set up everything with git and other things that we will need throughout the project.
Installed cabal and rando, Which turned out to take longer than initially expected but we got it done eventually.
also created first datatypes

14/2: 10:00-16:00, 6h. Started out with a meeting to discuss what we had to do today
I finished the calculatehand function.
I also helped out with various other functions such as the cardValue function

20/2 5h. Sat and worked on the report,
Finished the introduction
Almost finished the summary

24/2 10:00 - 16:00 6h.
Had a meeting discussing if we would have the time to implement gloss .
Decided not to implement betting, as a part of the game
Sat and worked on the report as a group

27/2 5h.
Tried to make the report better
Tried to help with some functions that the other members were in charge of. We basically sat together the entire time and helped each other out with various things.

28/2 6h. Had a meeting to discuss what was left of the project.
helped out to finish the tests
Started writing the function specifications on the report

01/3 3h finished function specifications in the report

02/3 5h
First we had our last meeting before deadline with our TA
read through the report to try and make it better and see if we missed anything
also finished the diary

04/03-11/3, 10h, but everything considering the presentation, opposition I estimate to take somewhere around 10h.

