Post-Experiment Survey for Cody framework

This survey is designed to gather feedback from users who have used the Cody framework for generating Flutter UI code. The questions aim to assess the usability, understanding, and effectiveness of the framework. Users are asked to rate their experiences and provide insights on how the framework can be improved for future development projects.

<div dir="rtl">* تشير إلى أنّ السؤال مطلوب</div>

1. سؤال بدون عنوان*

حدد دائرة واحدة فقط في كل صف.

	Strongly Agree	Agree	Neutral	Disa	
It was easy to use the Cody framework.	○	○	○	○	It was easy to use the Cody framework.
It is easy to understand what each icon represents.	○	○	○	○	It is easy to understand what each icon represents.
It was easy to learn how to use the Cody framework.	○	○	○	○	It was easy to learn how to use the Cody framework.
It was easy to create a screen with a Mluti UI Components.	○	○	○	○	It was easy to create a screen with a Mluti UI Components.
It was easy to get Dart Code for user-	○	○	○	○	It was easy to get Dart Code for user-designed

designed screens					designed screens			
It was easy to add a UI component to the design screen.	◯	◯	◯	◯	It was easy to add a UI component to the design screen.			
It is easy to remember how to use the Cody framework.	◯	◯	◯	◯	It is easy to remember how to use the Cody framework.			
It is easy to avoid making errors or mistakes.	◯	◯	◯	◯	It is easy to avoid making errors or mistakes.			

2. If you had to start developing an app again, what would you prefer to use?*

حدد دائرة واحدة فقط.

Cody framework   ◯

Programming manually   ◯

Other tool   ◯

3. Cody framework makes you more productive when starting a new project than using templates from an IDE.*

حدد دائرة واحدة فقط.

Strongly Agree ⬭

Agree ⬭

Neutral ⬭

Disagree ⬭

Strongly Disagree ⬭

4.
                                                *
Cody framework helps you avoid common errors in UI Design when starting a new project.

حدد دائرة واحدة فقط.

Strongly Agree ⬭

Agree ⬭

Neutral ⬭

Disagree ⬭

Strongly Disagree ⬭

5.

The concepts in Cody framework are sufficient for modeling a mobile app. *

.حدد دائرة واحدة فقط

Strongly Agree	◯
Agree	◯
Neutral	◯
Disagree	◯
Strongly Disagree	◯

6.   What concepts would you like to see included in the visual model?*

_____

_____

_____

_____

7.   What concepts would you like to see included in DSTL?*

8.   What would you like to see in the visual model that is already in DSTL?

9.   What would you like to see in DSTL that is already in the visual model?

10.   Using Cody framework is more efficient than starting with a raw Flutter project.*

حدد دائرة واحدة فقط.

Strongly disagree   ◯

Disagree   ◯

Neutral   ◯

Agree   ◯

Strongly agree   ◯

11.   *

Cody framework is useful for mobile app development.

حدد دائرة واحدة فقط.

Strongly disagree   ◯

Disagree   ◯

Neutral   ◯

Agree   ◯

Strongly agree   ◯

12.

You are satisfied with using Cody framework. *

.حدد دائرة واحدة فقط

Strongly disagree ⬭

Disagree ⬭

Neutral ⬭

Agree ⬭

Strongly agree ⬭

13.

You would recommend Cody framework to a friend. *

.حدد دائرة واحدة فقط

Strongly disagree ⬭

Disagree ⬭

Neutral ⬭

Agree ⬭

Strongly agree ⬭

14.   *

It was fun to use.

.حدد دائرة واحدة فقط

Strongly disagree	◯
Disagree	◯
Neutral	◯
Agree	◯
Strongly agree	◯

15.   In your opinion, which types of apps are not suited to be developed with Cody framework?*

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_____

_____

_____

16.
What did you like the most about Cody framework? *

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_____

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_____

17.   What did you dislike the most about Cody framework?*

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18.   What needs to be added or fixed for you to use Cody framework for all your data-intensive Flutter app projects?*

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_____

_____

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