

MockMissileManager  
::flightMissile



```
graph LR; A[MockMissileManager::flightMissile] --> B[MockMissile::updatePosMissile]
```

A diagram showing a call from MockMissileManager::flightMissile to MockMissile::updatePosMissile. The first box is gray and the second is white. A blue arrow points from the first box to the second box.

MockMissile::updatePosMissile