World War Food

Mobile food ordering

CMPE202 - World War Paul

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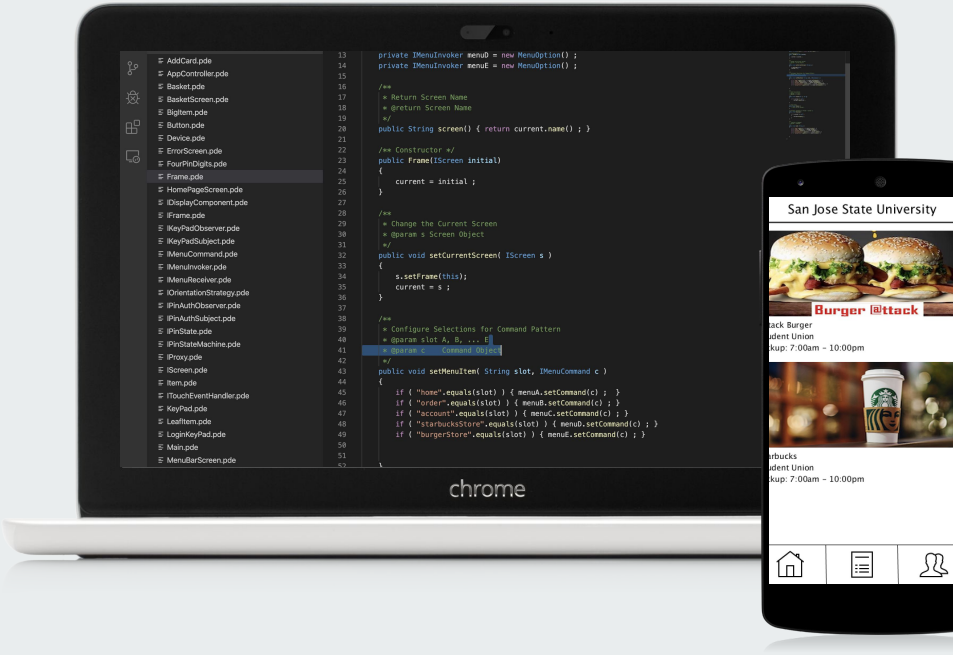


Introduction

World War Food is the modern mobile application aiming to save people's time by ordering food remotely. By using World War Food, people are able to order their food with their own customized add-ons, which shortens the time of waiting for food.

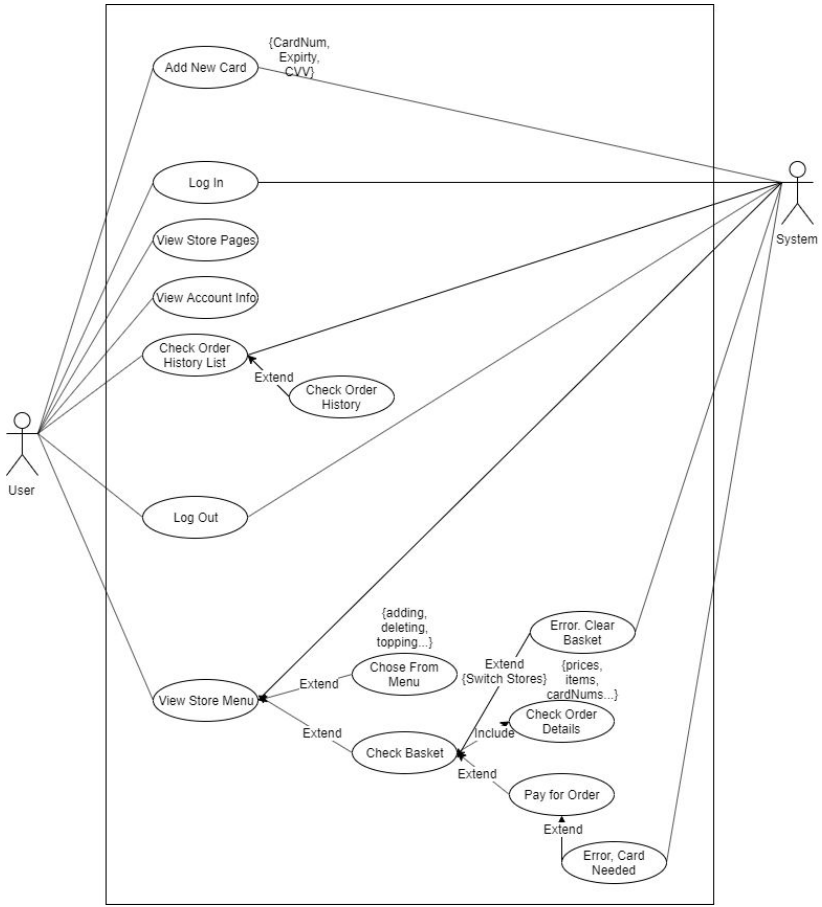
With the help of this application, the use can

1. Order food from different stores
2. Customizing the order by adding different toppings and dressings
3. Add or update the payment method
4. Track order history
5. Check error messages and have a clear clue on that is going wrong

1. UML Diagram
2. Demo and Design Pattern
3. Scrum

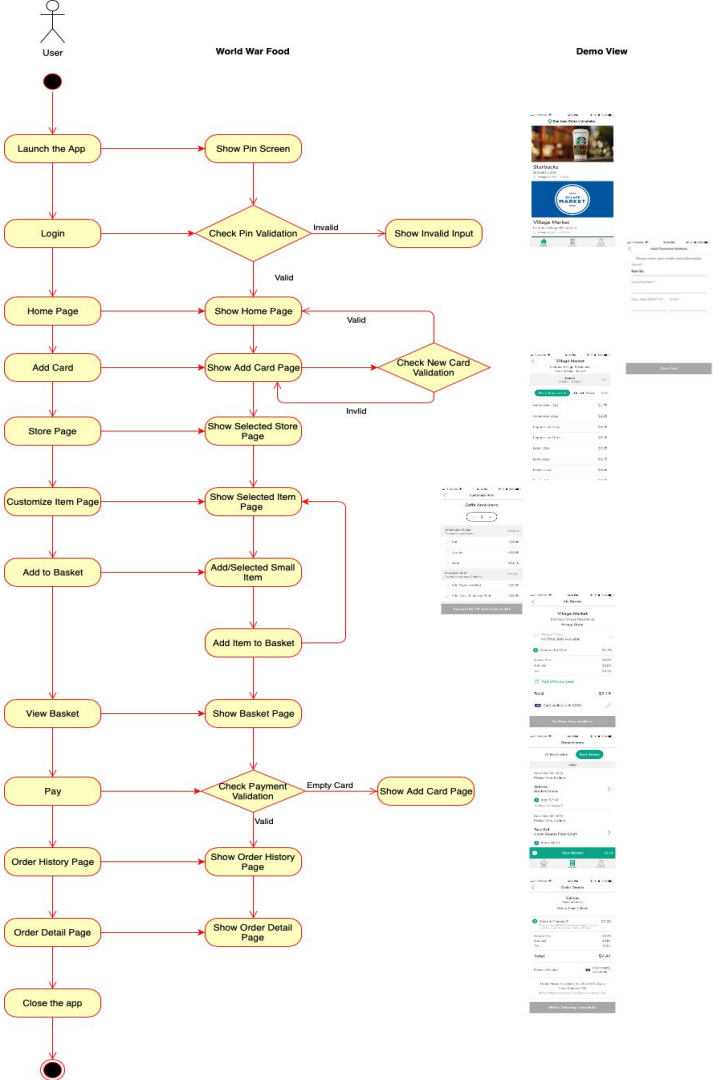
UML Diagram

Use Case Diagram



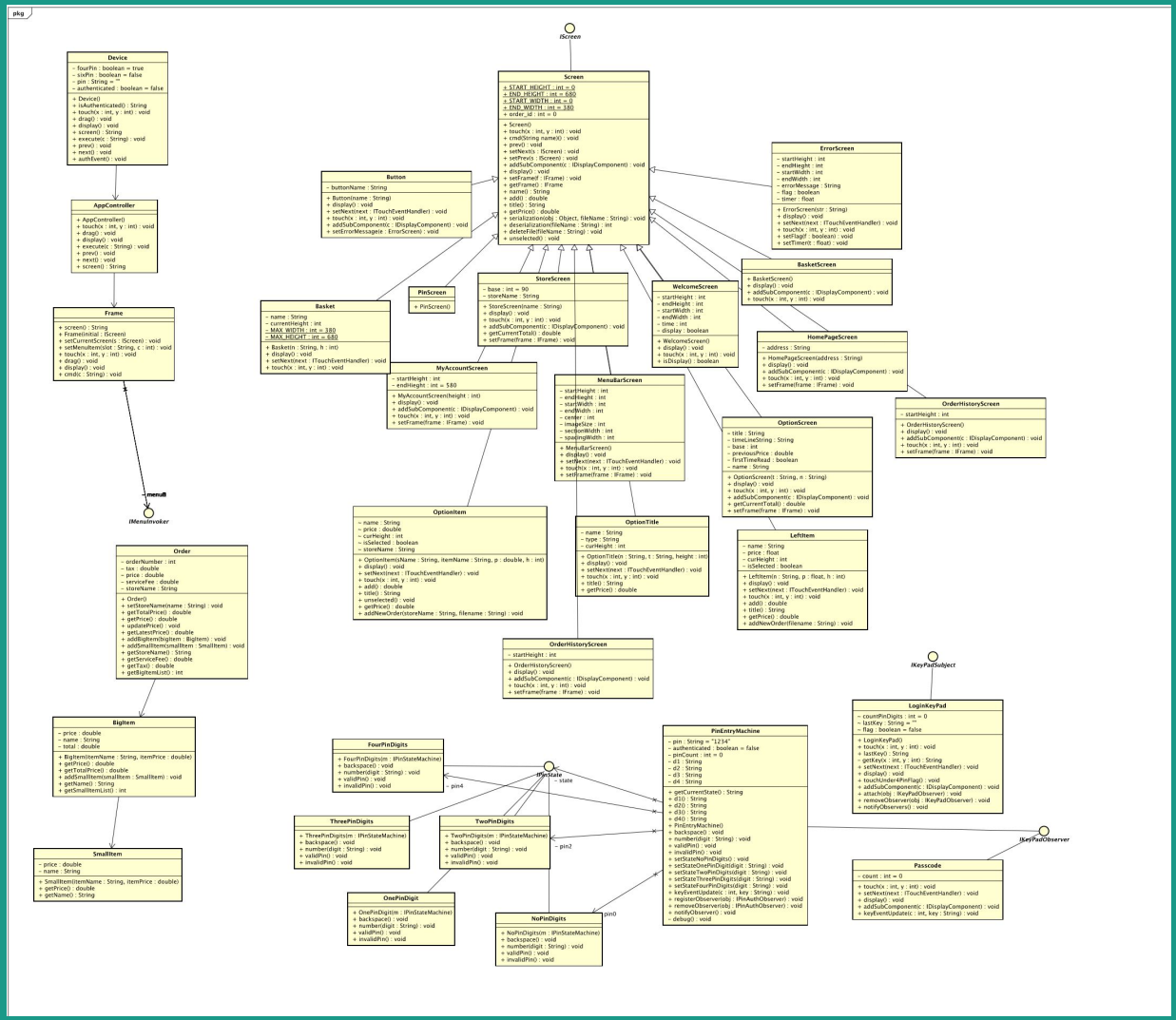
UML Diagram

Activity Diagram



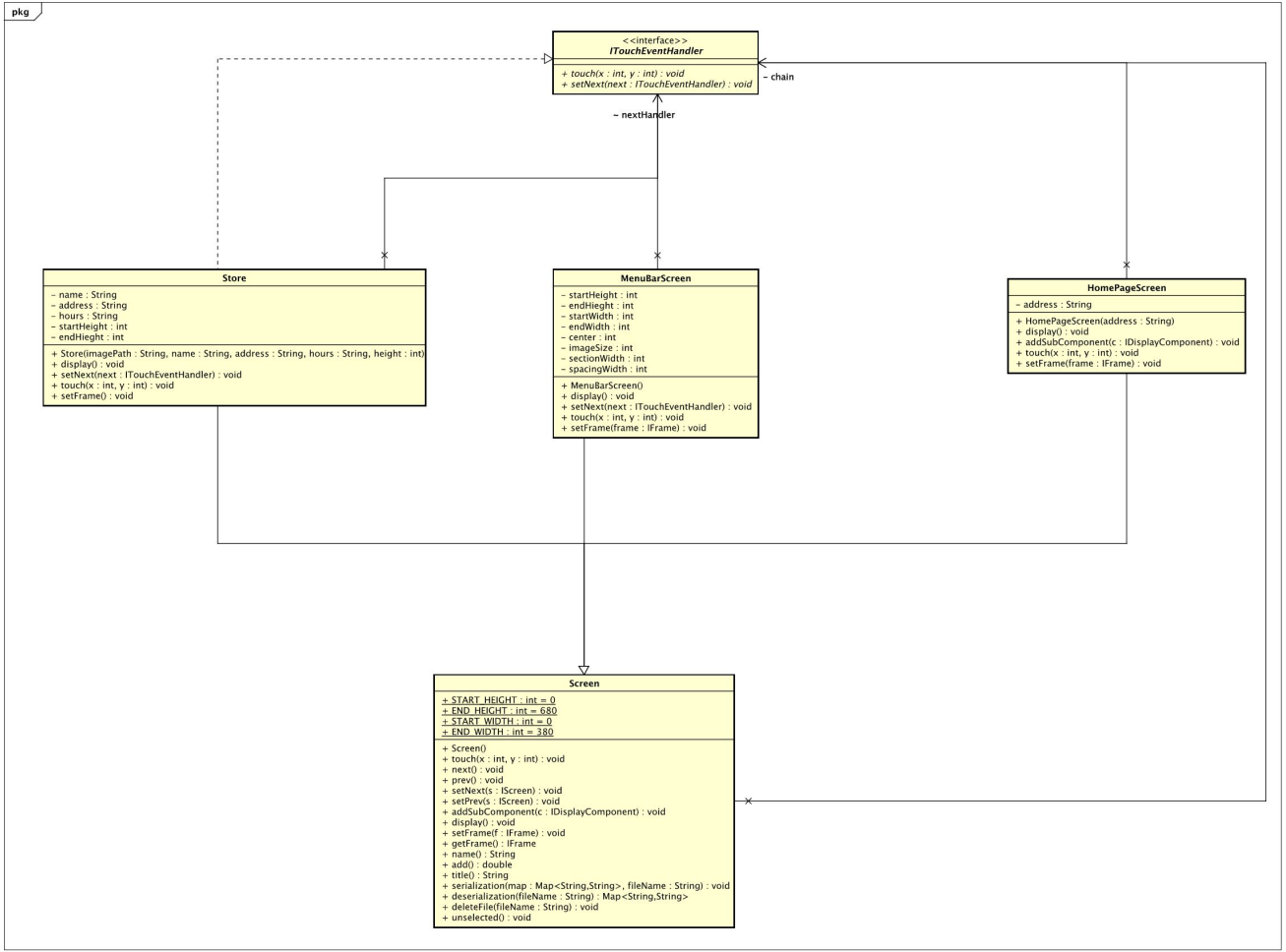
UML Diagram

Class Diagram Overview

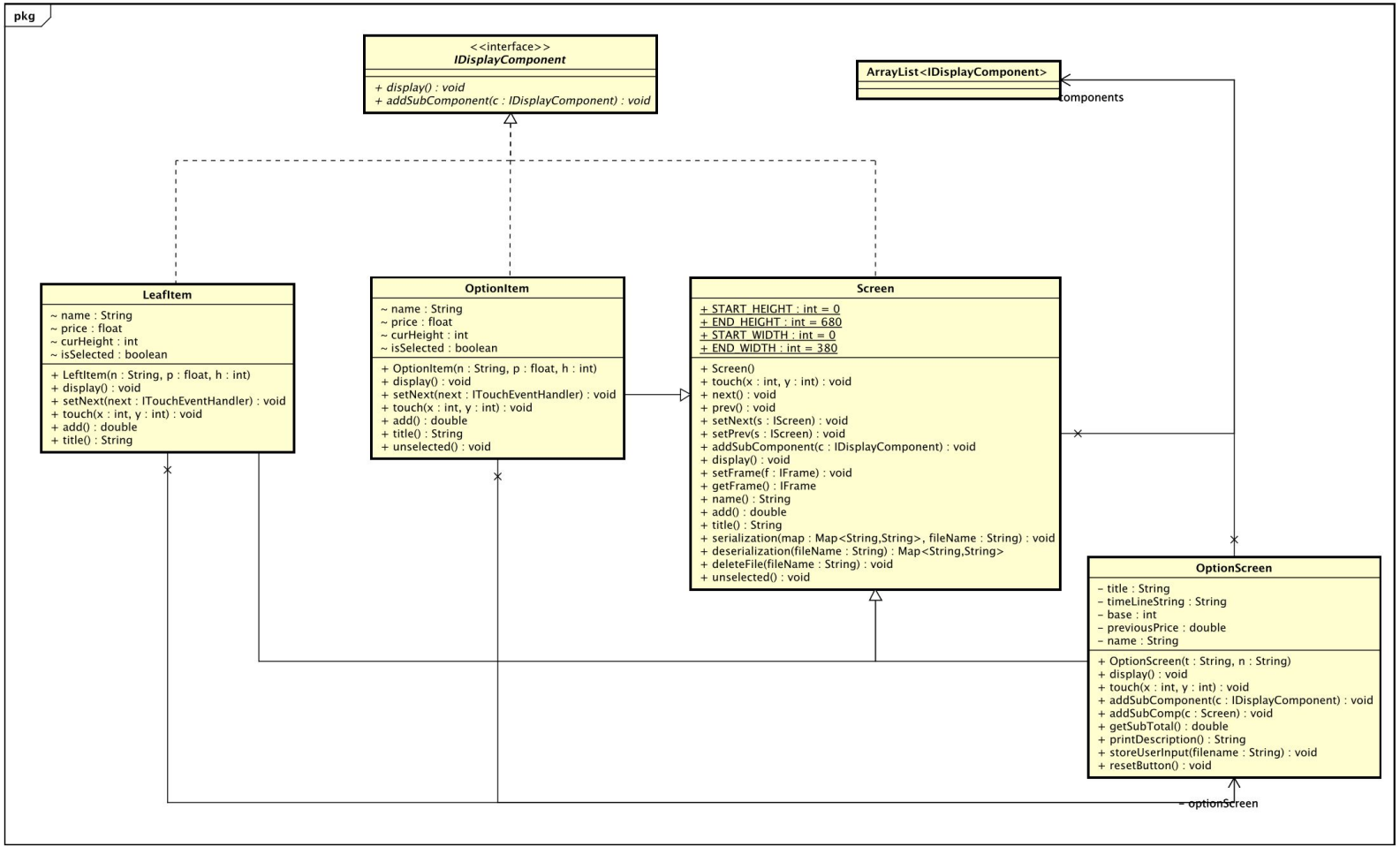


Demo

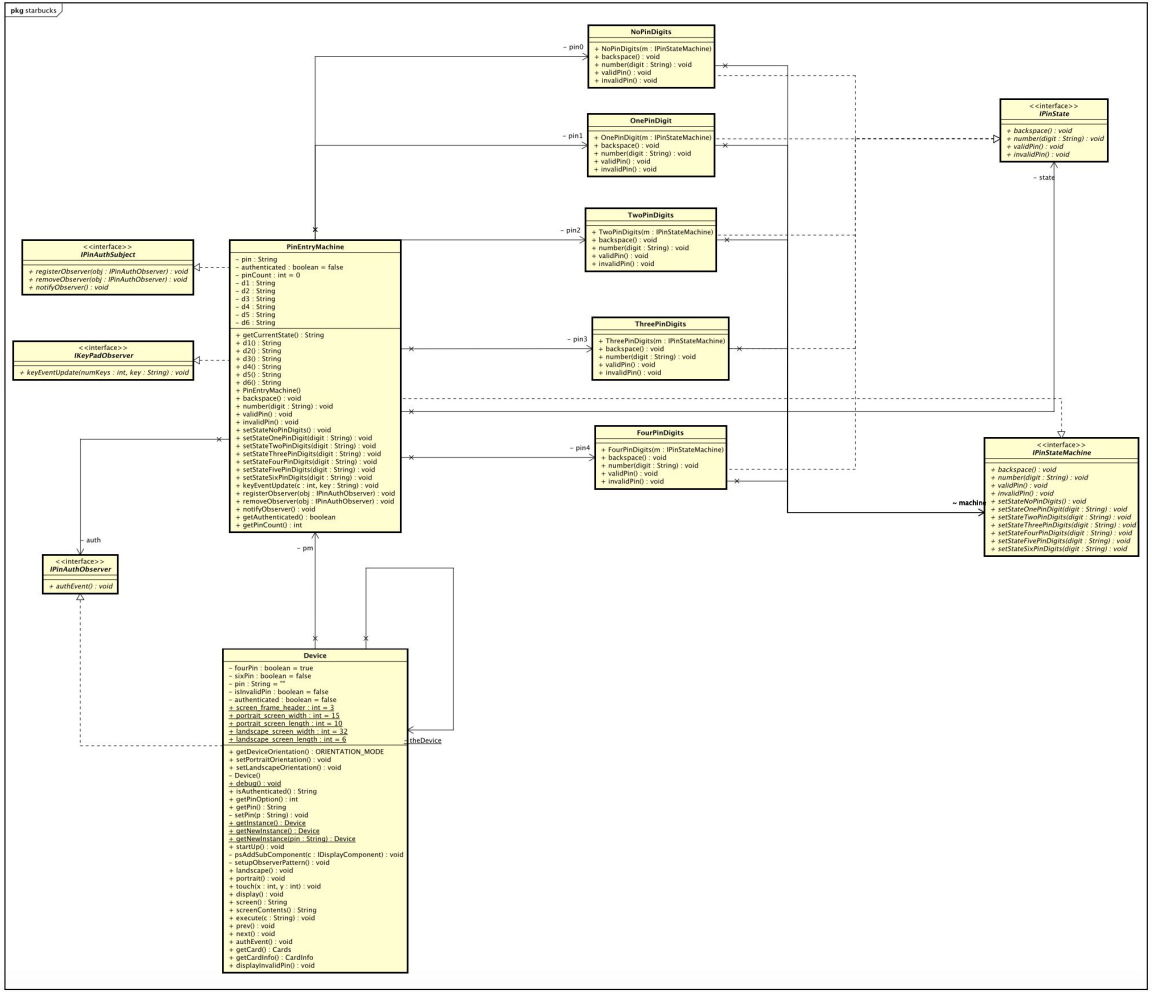
Design Patterns we used for our project



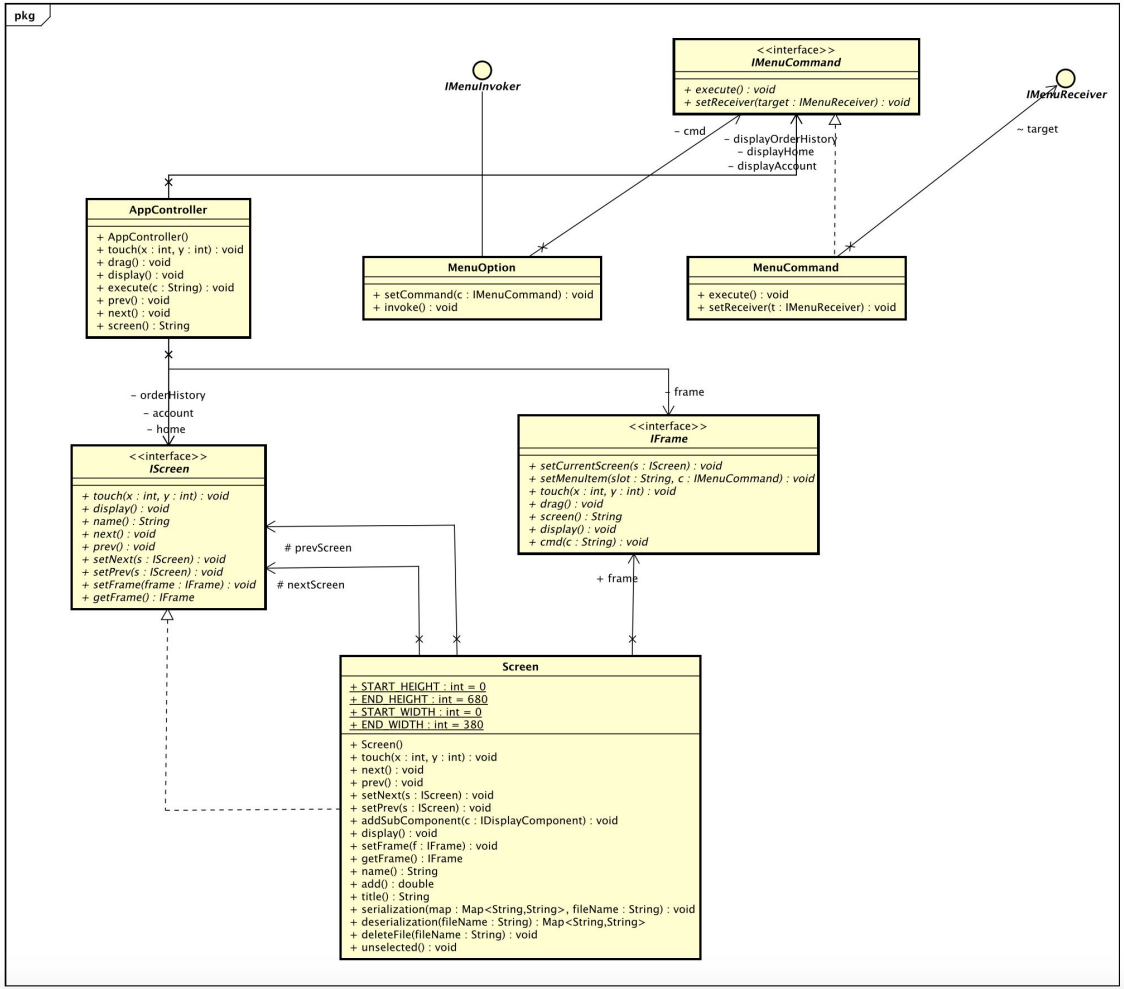
Chain of Responsibility



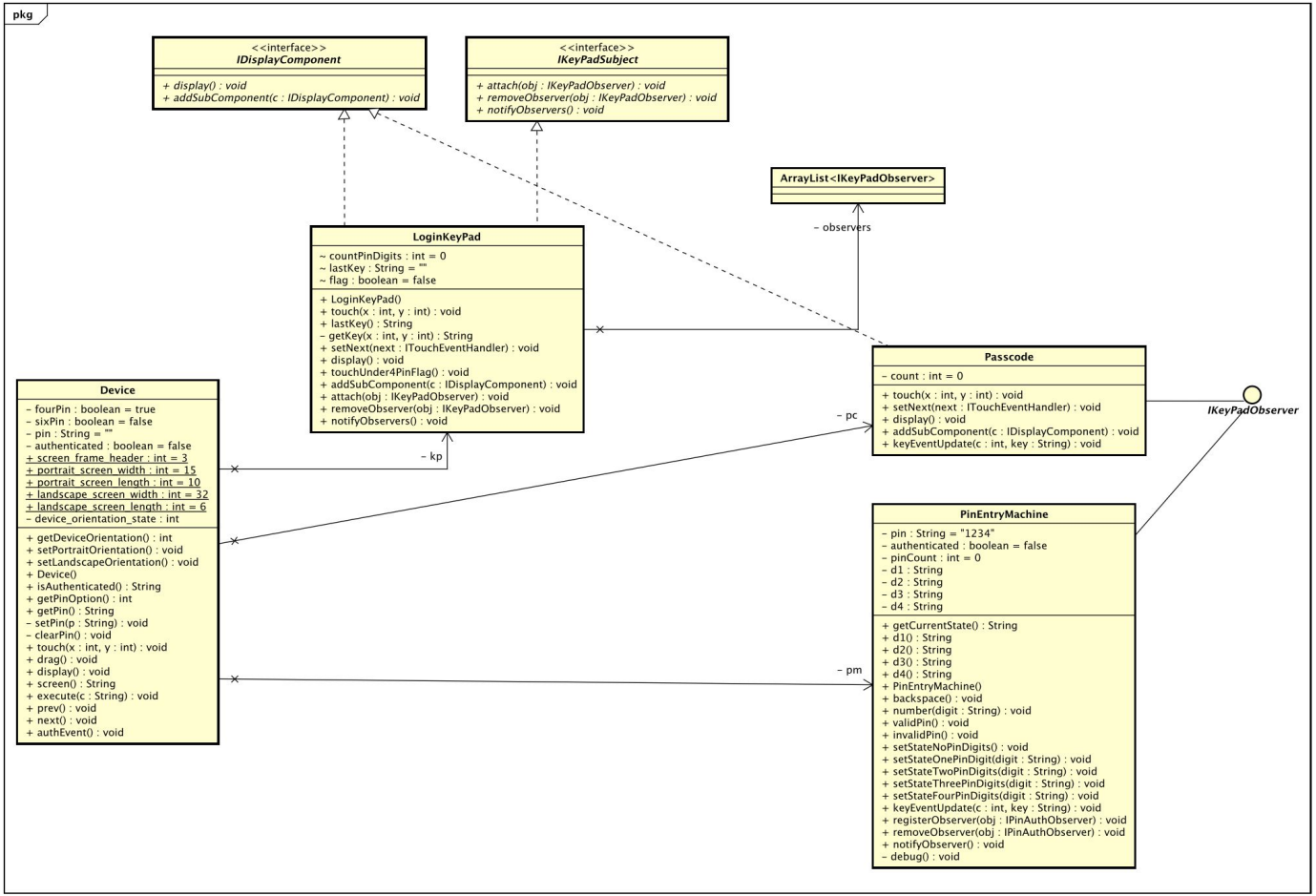
Composite Pattern



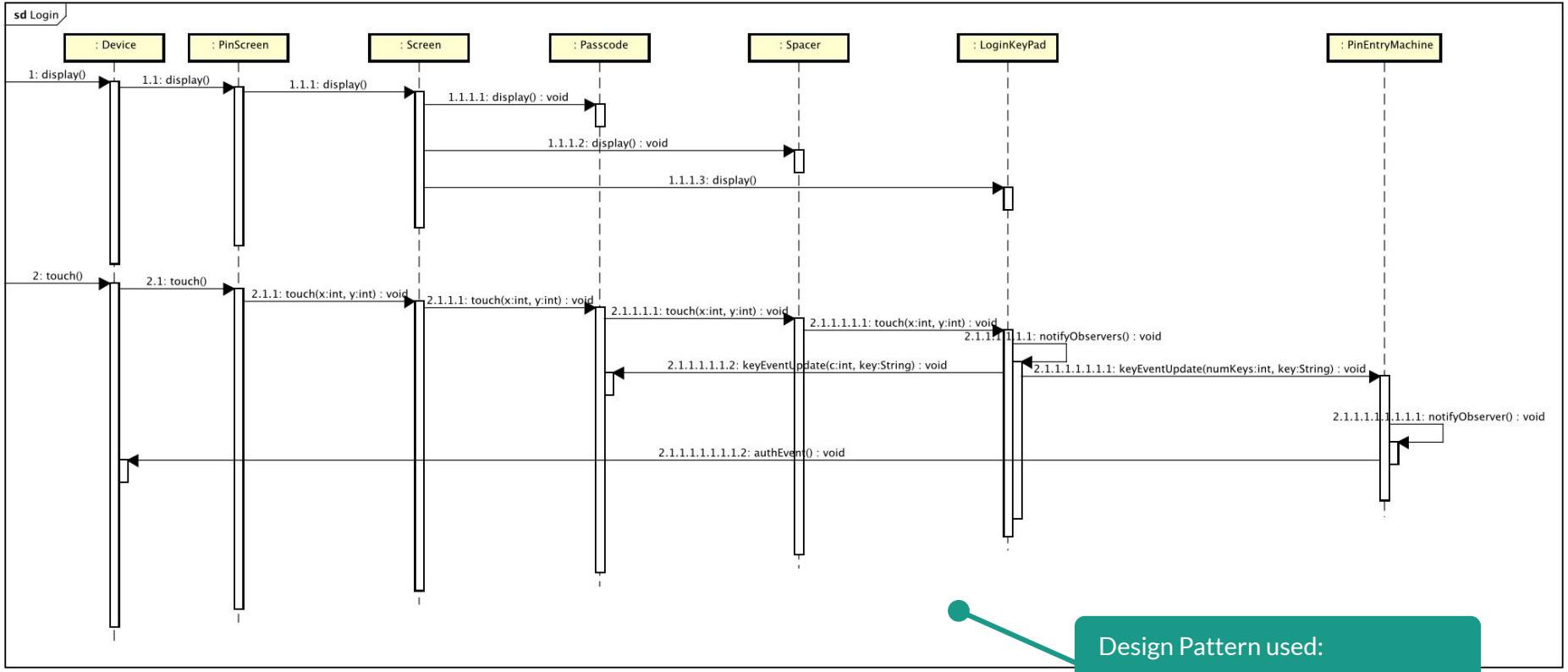
State Pattern



Command Pattern

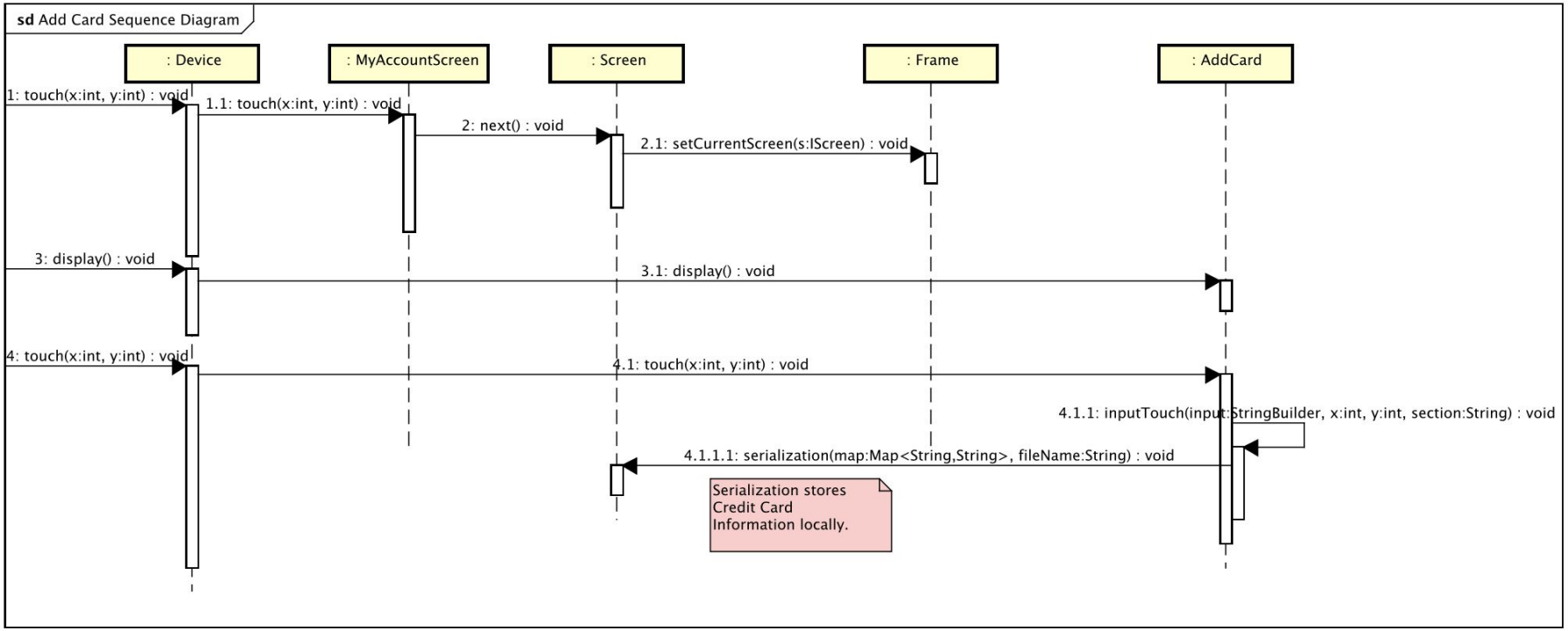


Observer Pattern



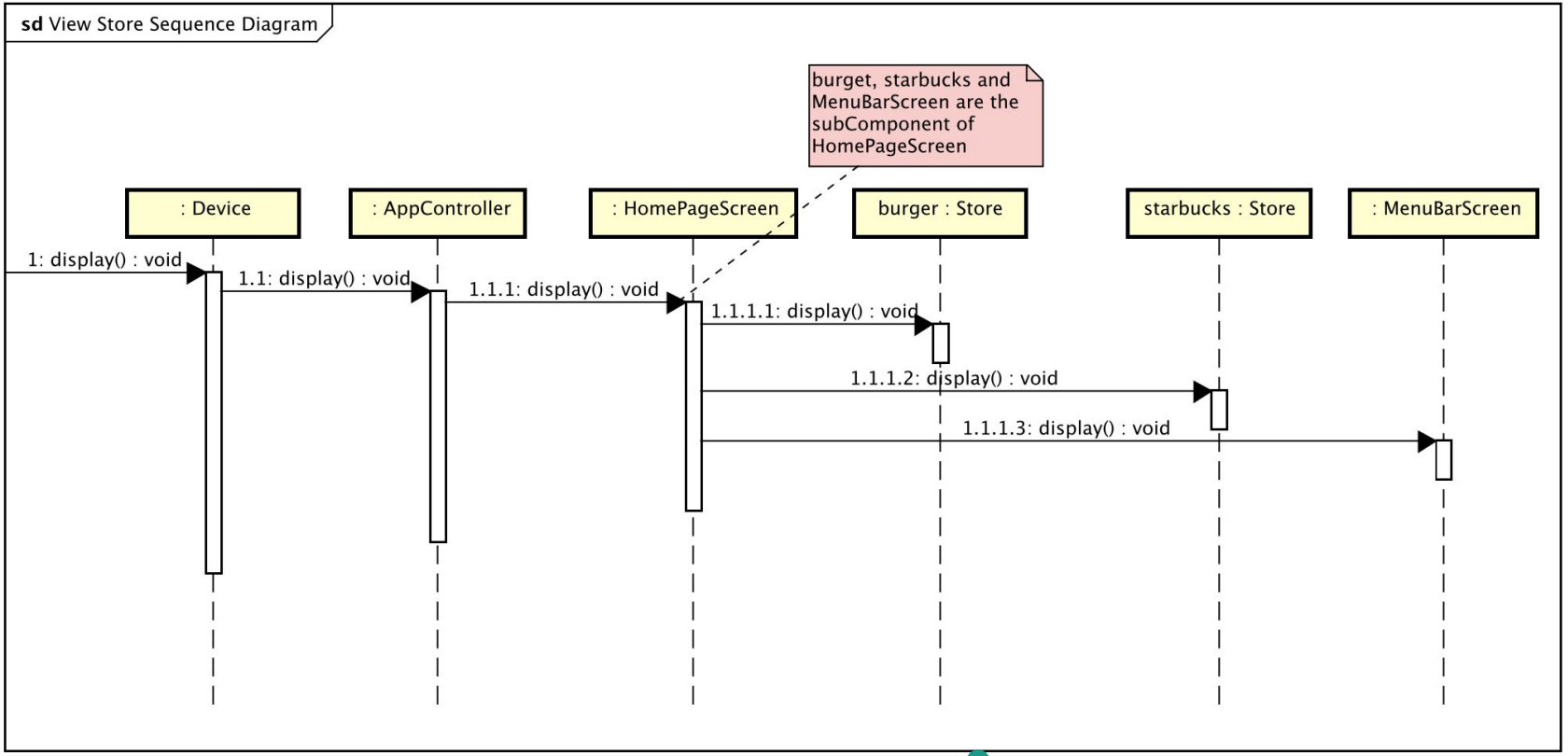
Design Pattern used:

Login Sequence Diagram



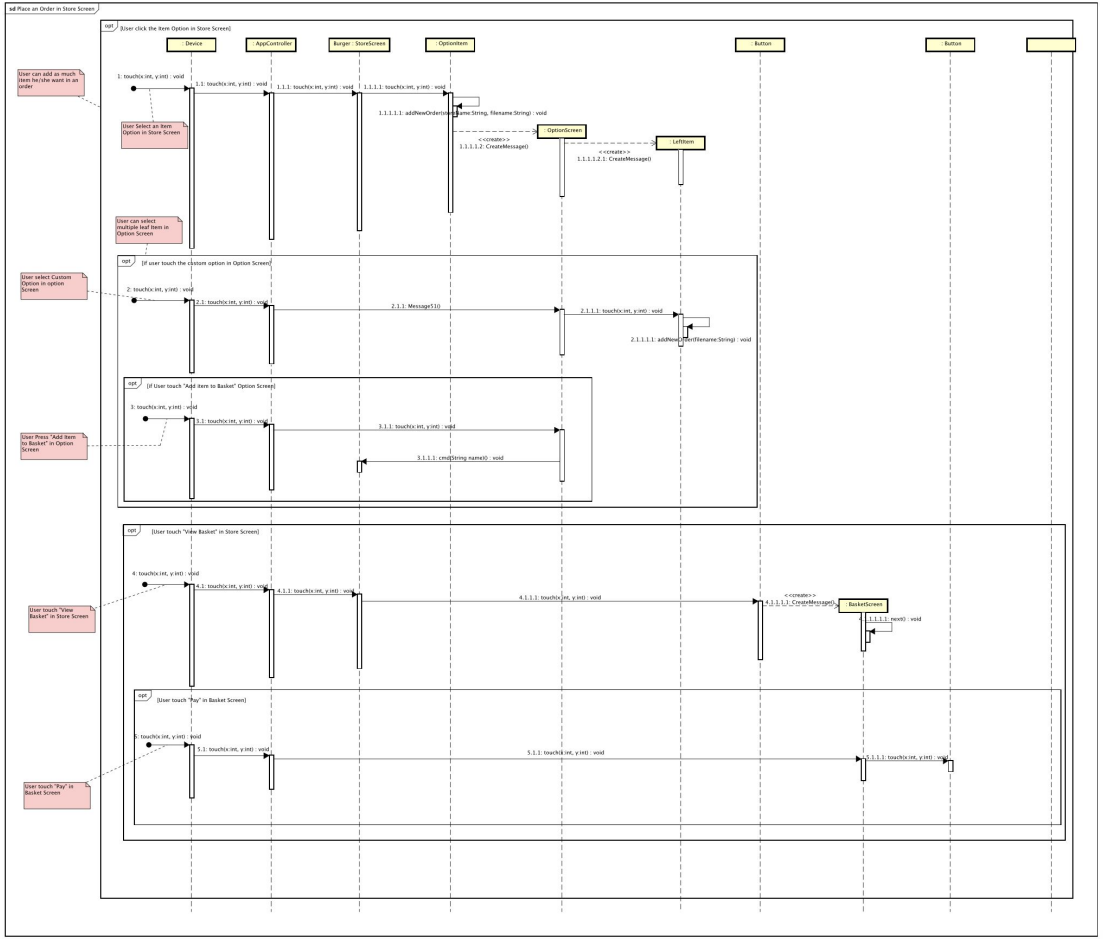
Design Pattern used:

Add credit card Sequence Diagram



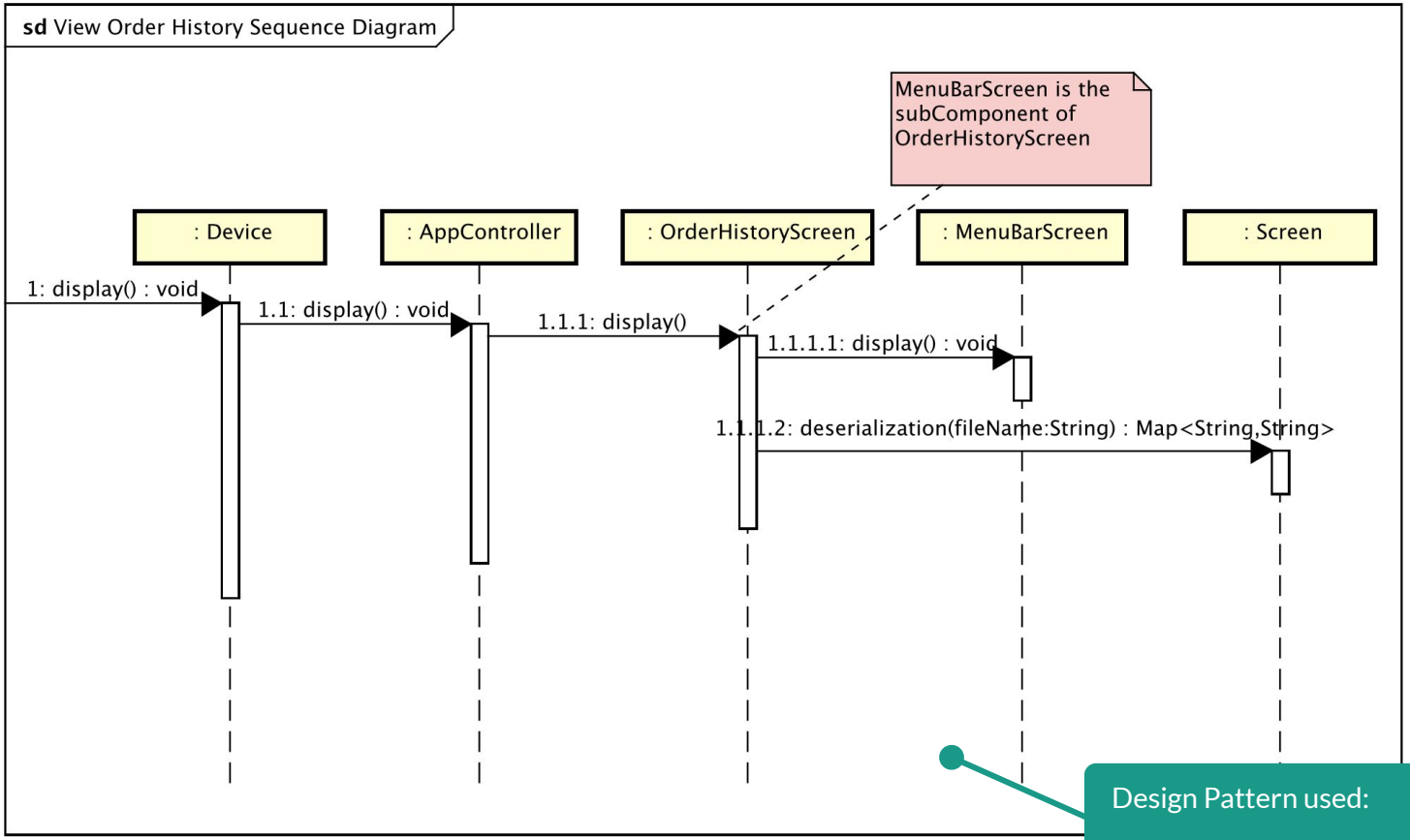
Design Pattern used:

View Store Sequence Diagram



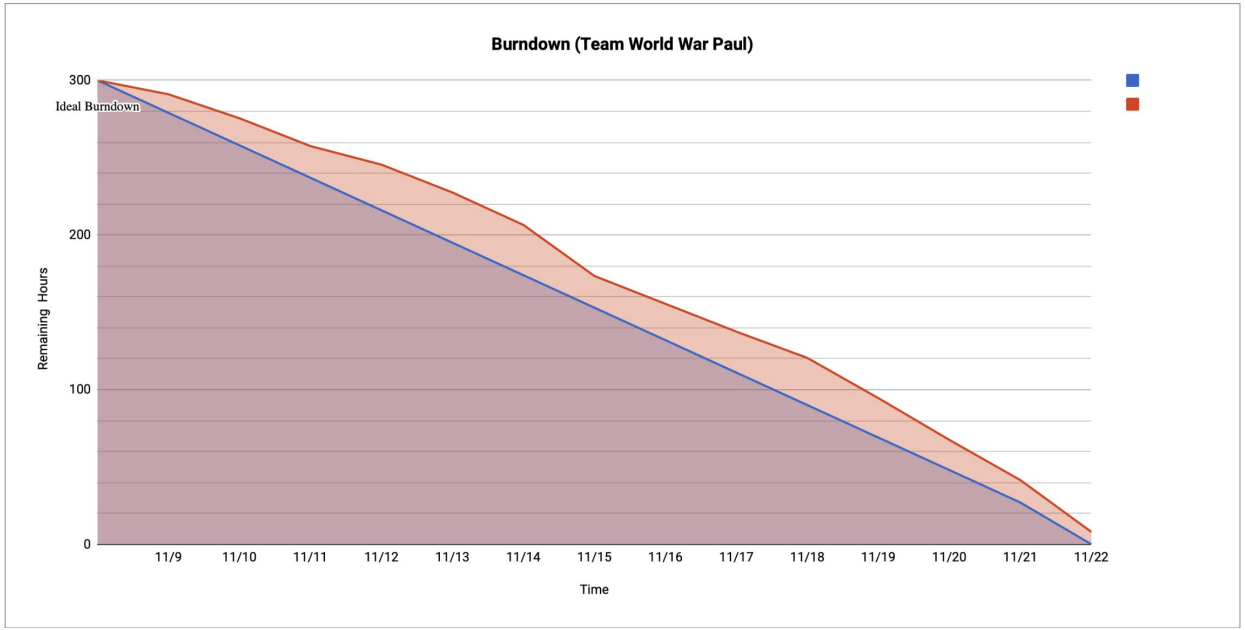
Design Pattern used:

Place an order Sequence Diagram

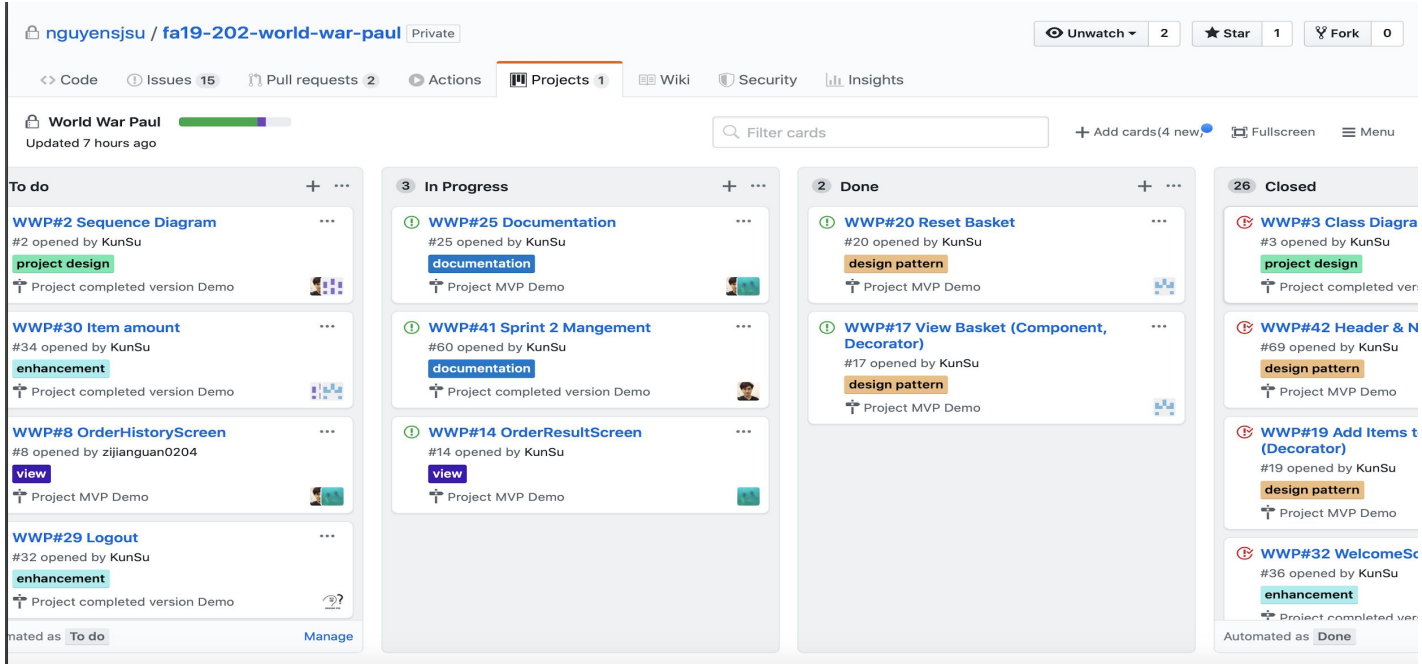


View order history Sequence Diagram

Scrum Board


Burndown (Team World War Paul)
300
Ideal Burndown
200
100
0
Remaining Hours
11/9
11/10
11/11
11/12
11/13
11/14
11/15
11/16
11/17
11/18
11/19
11/20
11/21
11/22
Time

How did we track our progress



Thank you.