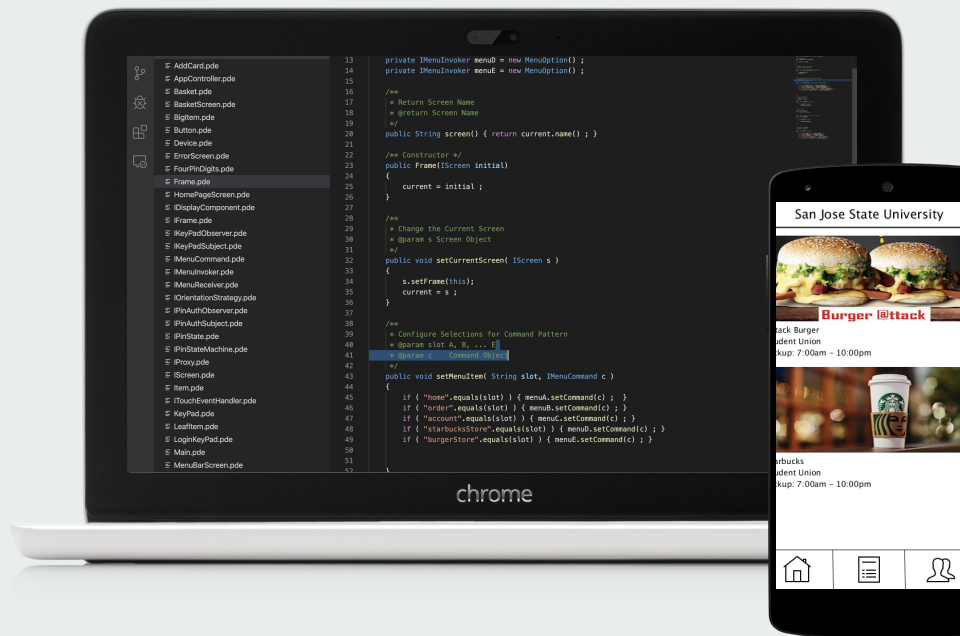


World War Food

Mobile food ordering

CMPE202 - World War Paul

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Guan, Ru Zhang



Introduction

World War Food is the modern mobile application aiming to save people's time by ordering food remotely. By using World War Food, people are able to order their food with their own customized add-ons, which shortens the time of waiting for food.

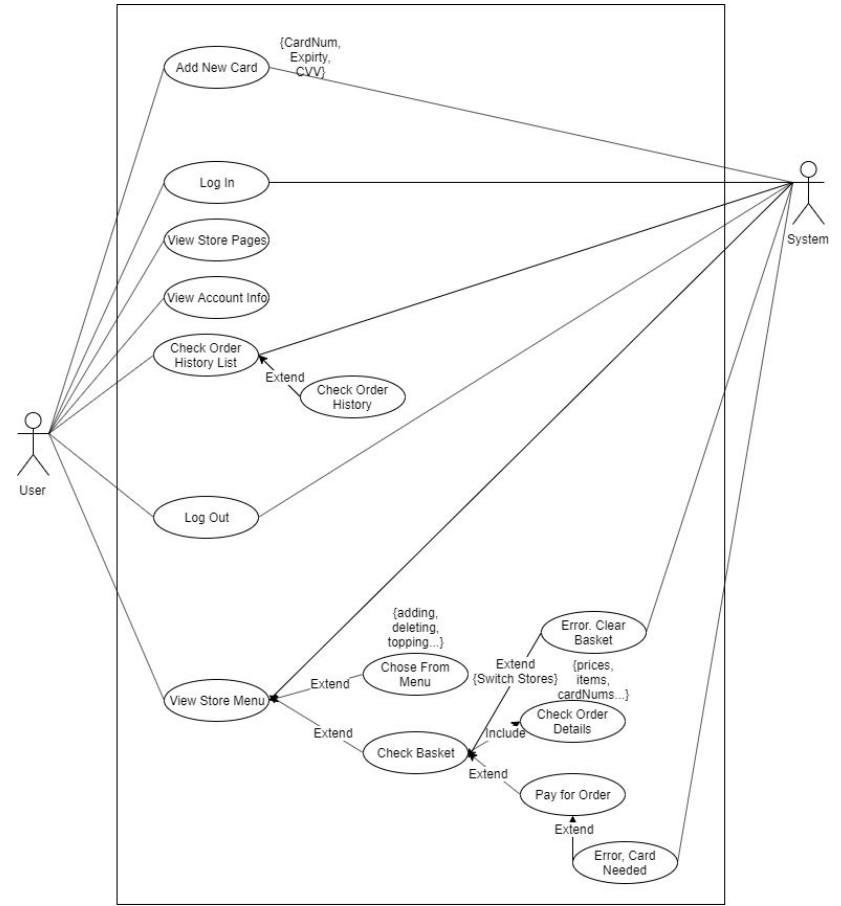
With the help of this application, the use can

1. Order food from different stores
2. Customizing the order by adding different toppings and dressings
3. Add or update the payment method
4. Track order history
5. Check error messages and have a clear clue on that is going wrong

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1. UML Diagram
 2. Demo and Design Pattern
 3. Scrum

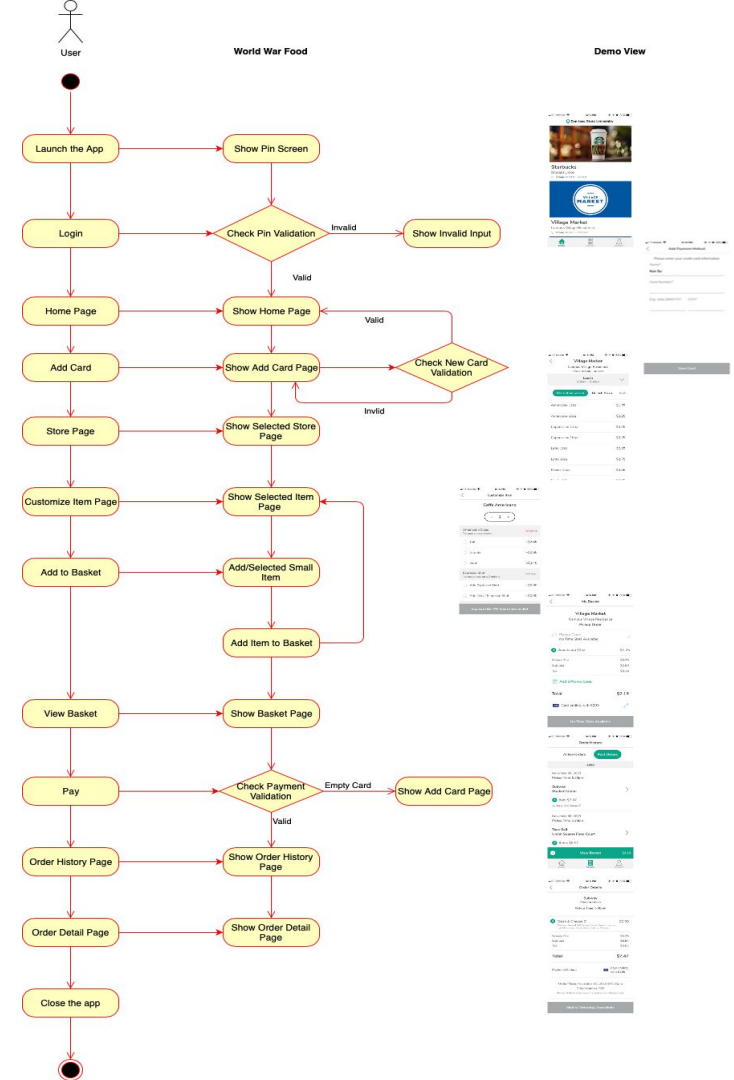
UML Diagram

Use Case Diagram

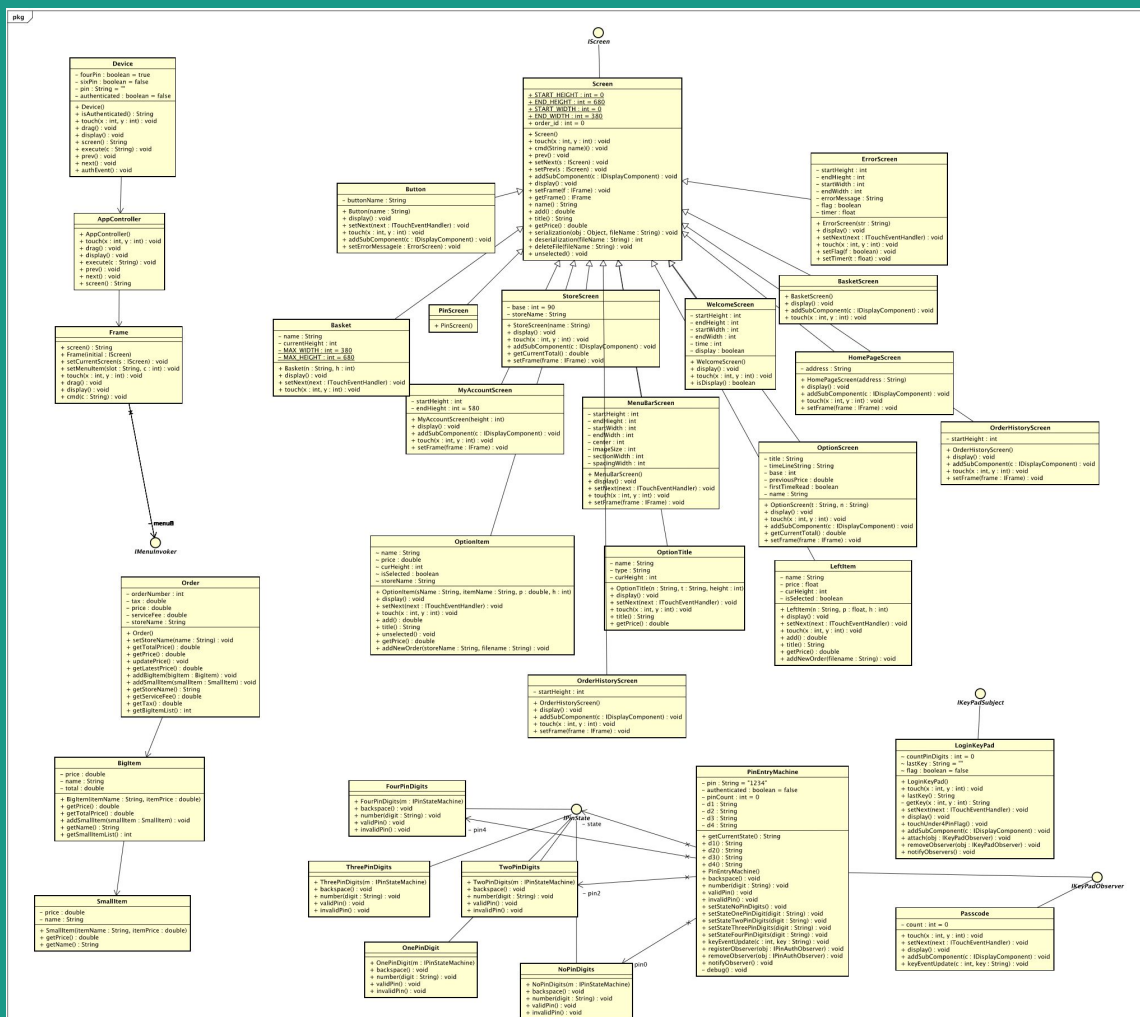


UML Diagram

Activity Diagram



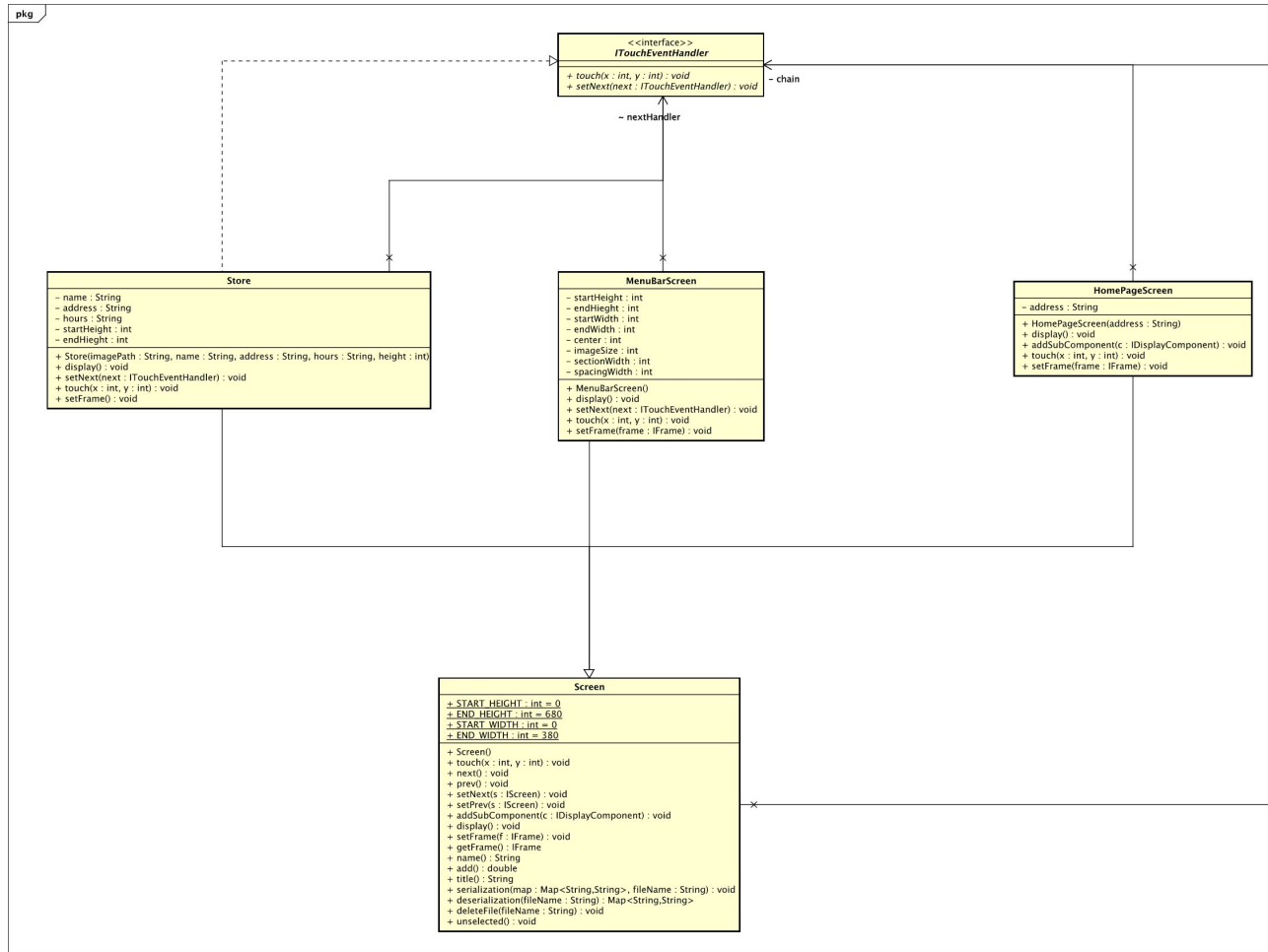
Class Diagram Overview



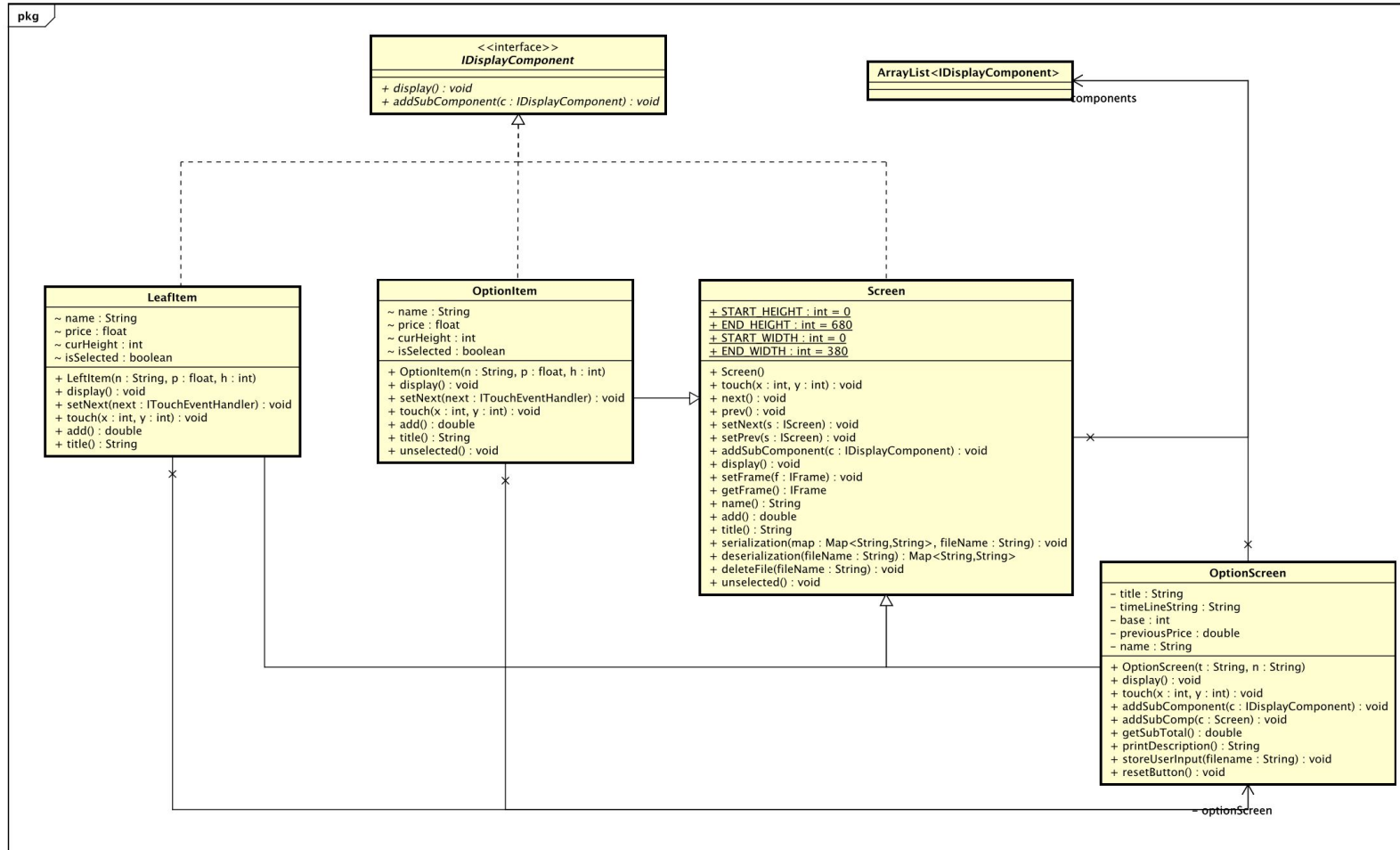


Demo

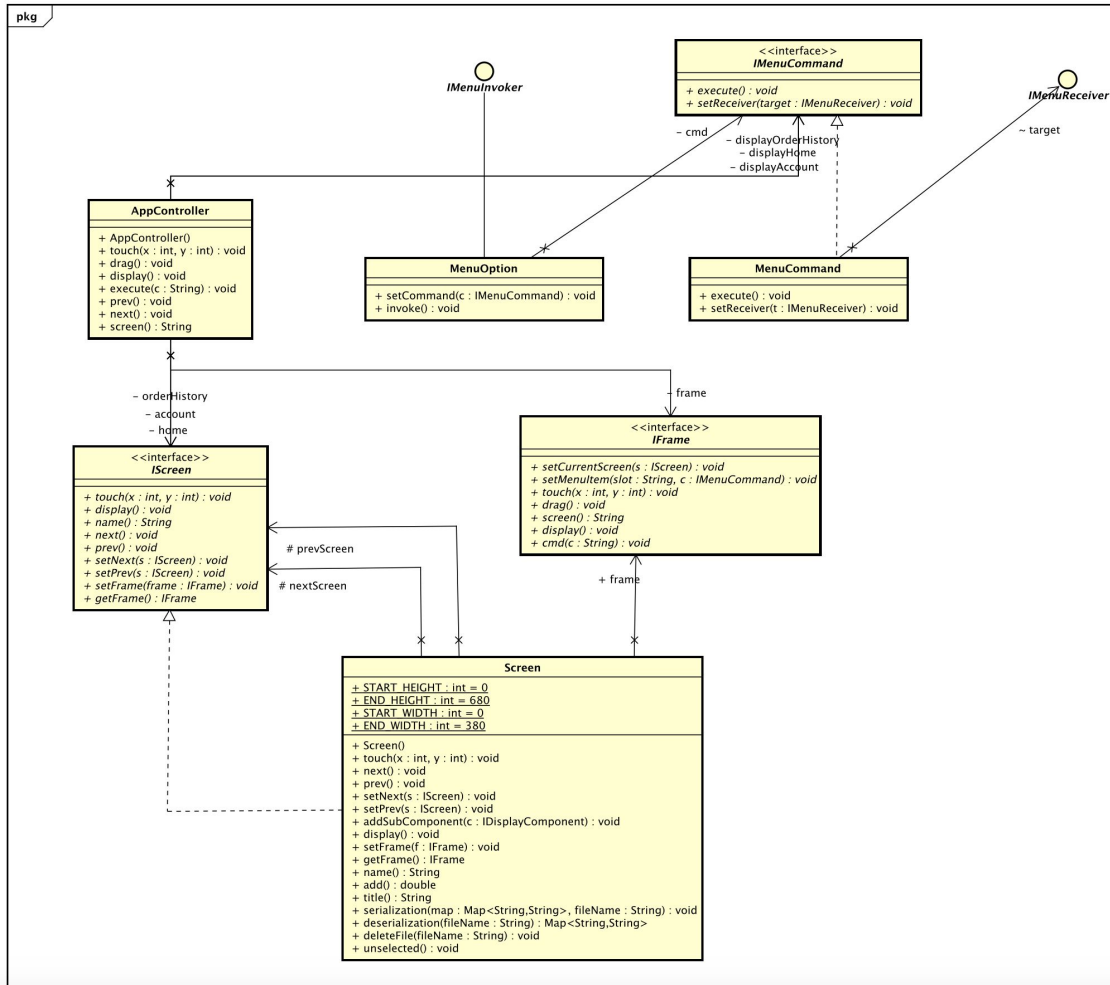
Design Patterns we used for our project

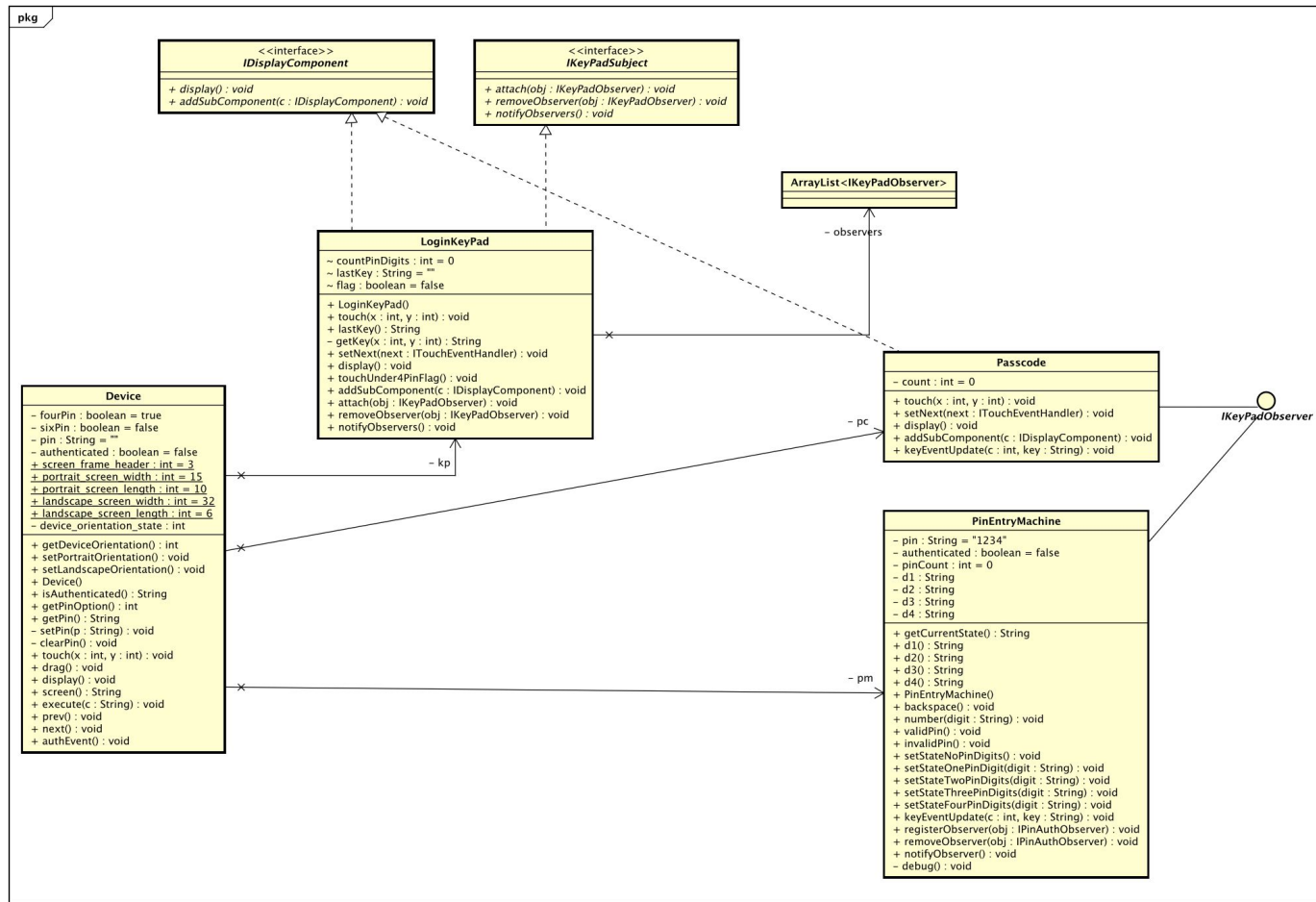


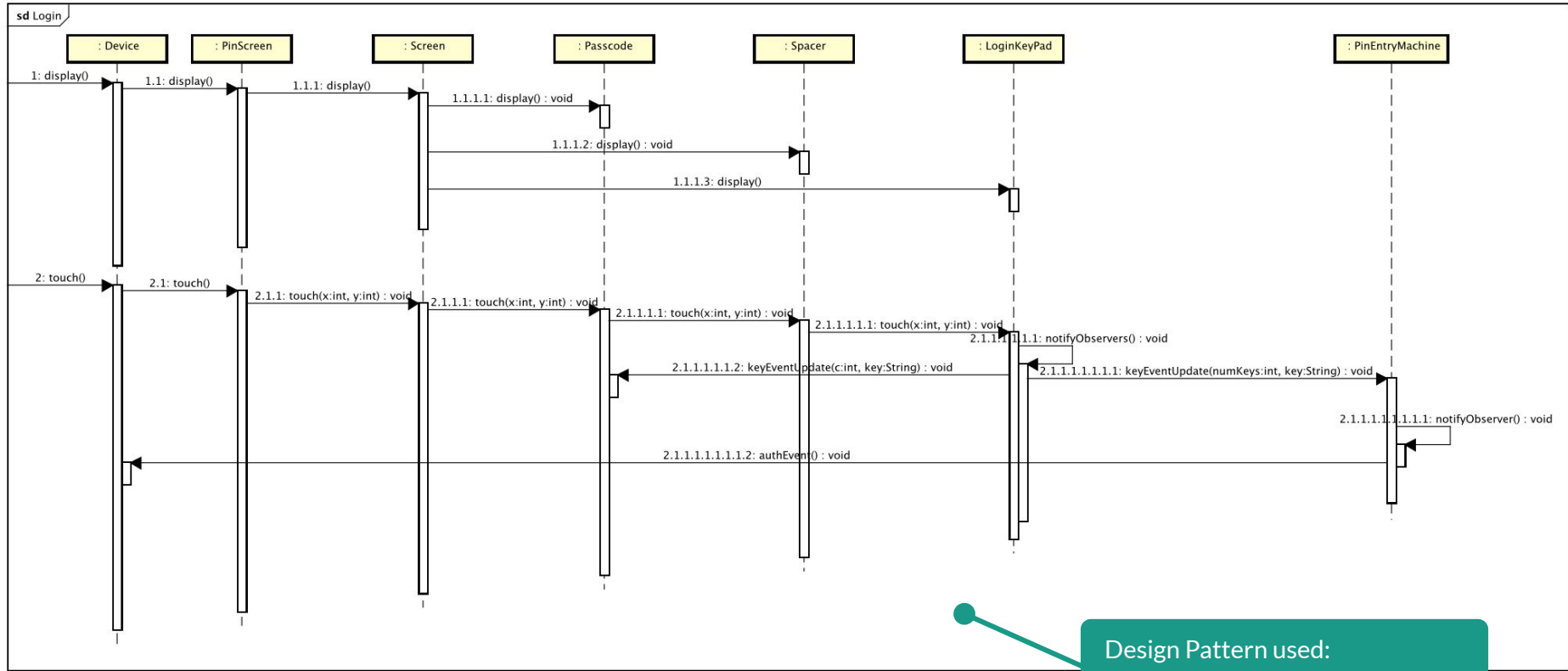
Chain of Responsibility



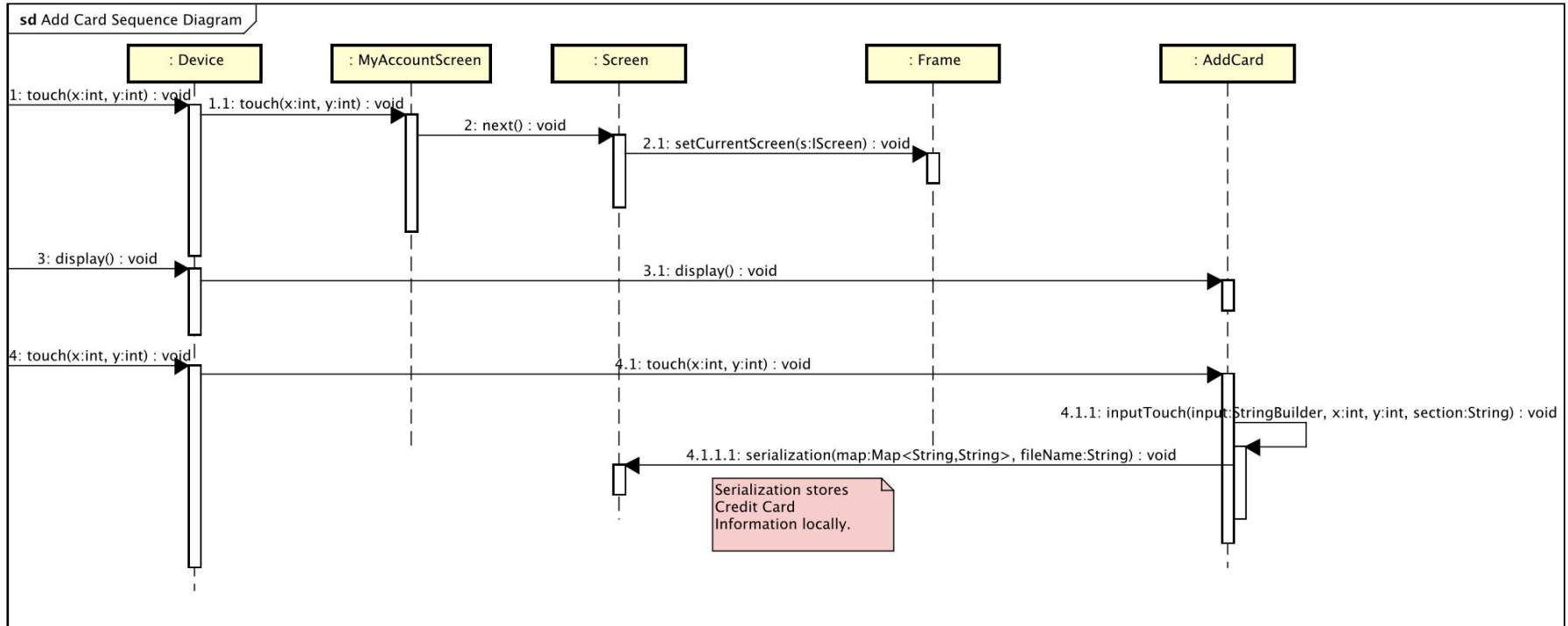






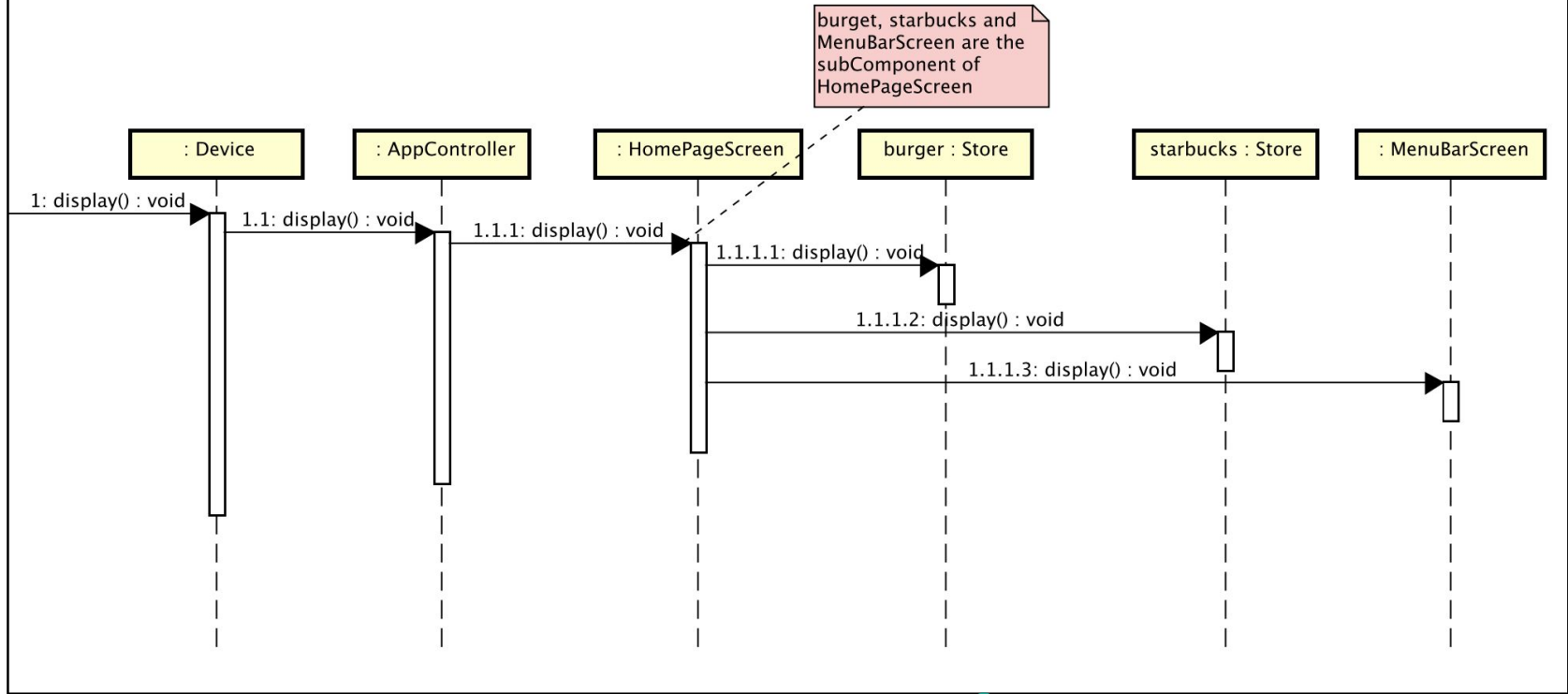


Login Sequence Diagram

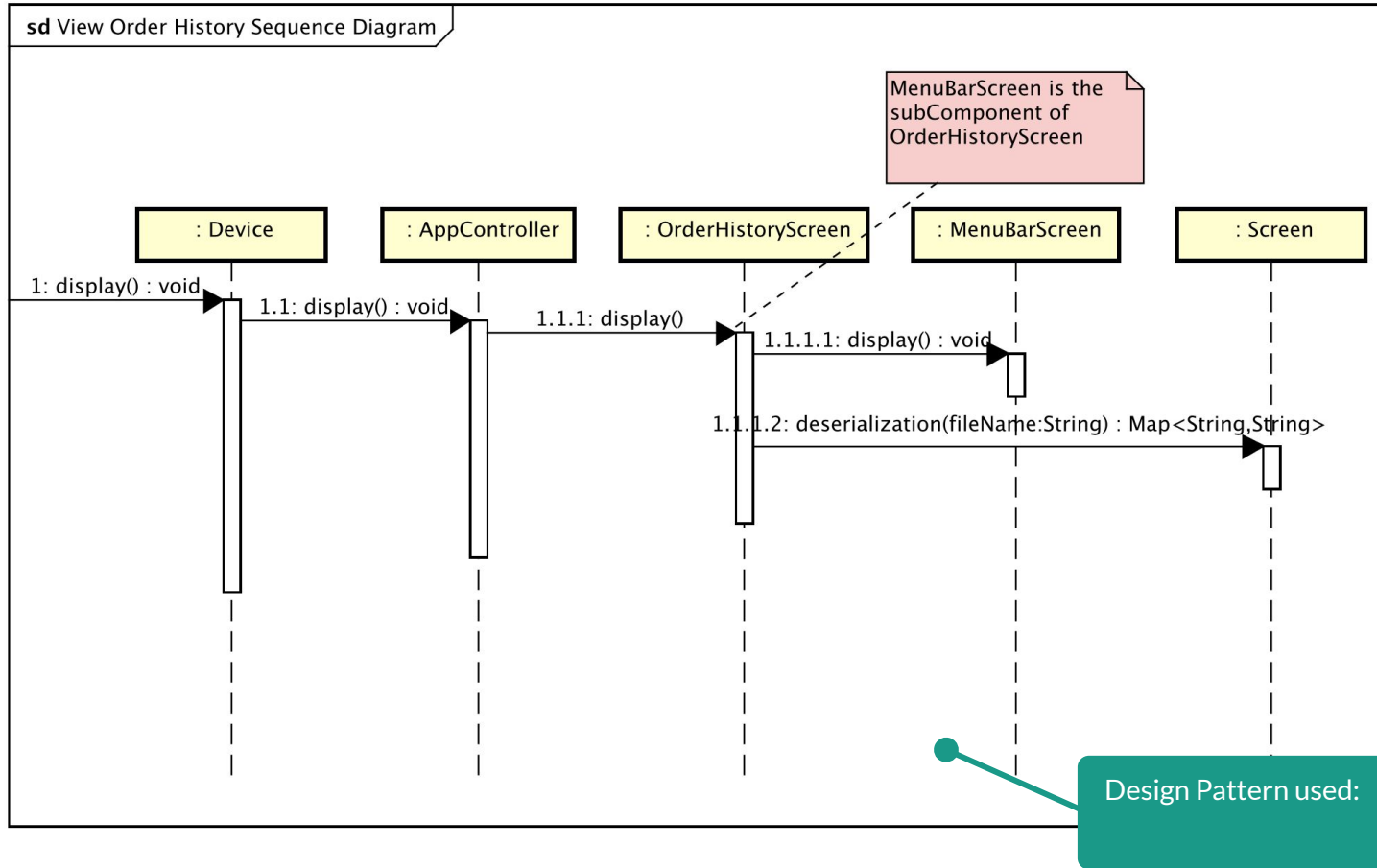


Design Pattern used:

sd View Store Sequence Diagram

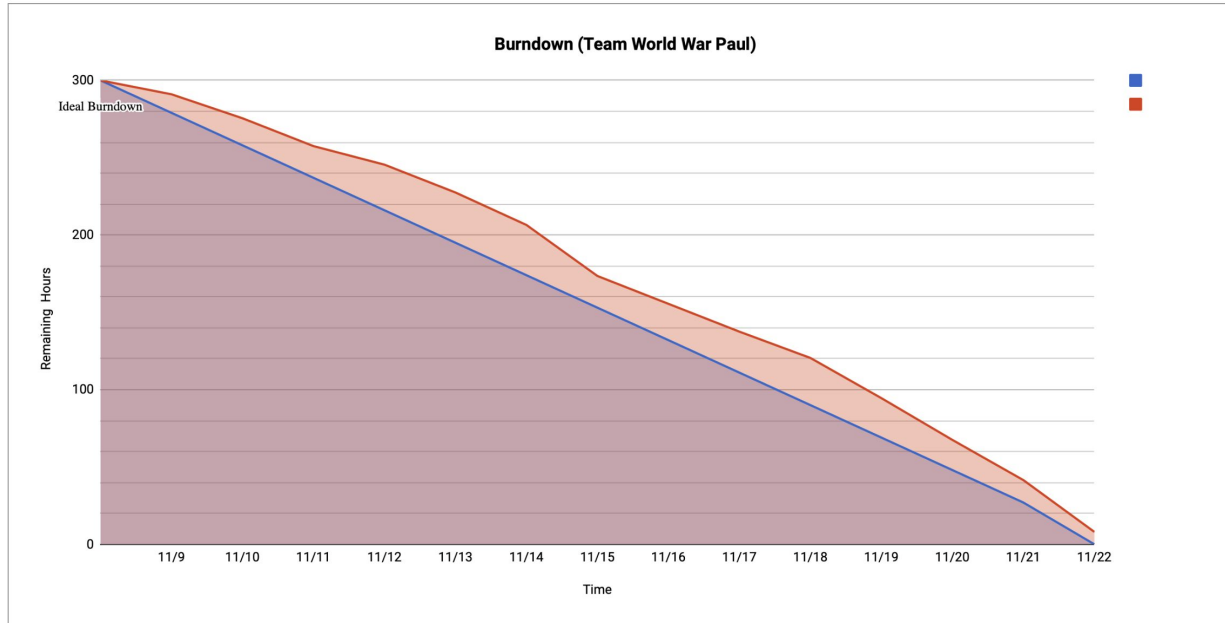


Design Pattern used:



View order history Sequence Diagram

Scrum Board



How did we track our progress

The screenshot shows a GitHub Projects board for the repository 'nguyensjsu / fa19-202-world-war-paul'. The board is organized into four columns: 'To do', 'In Progress', 'Done', and 'Closed'. Each column contains a list of project items, each with a title, a description, and a status. The 'To do' column has 4 items, 'In Progress' has 3 items, 'Done' has 2 items, and 'Closed' has 4 items. The items are categorized by tags such as 'project design', 'documentation', 'design pattern', 'enhancement', and 'view'. The board also includes a search bar, a filter dropdown, and a 'Manage' button at the bottom.

Repository: [nguyensjsu / fa19-202-world-war-paul](#) | Private

Unwatch 2 | Star 1 | Fork 0

Code | Issues 15 | Pull requests 2 | Actions | **Projects 1** | Wiki | Security | Insights

World War Paul Updated 7 hours ago

Filter cards | + Add cards(4 new) | Fullscreen | Menu

To do

- WWP#2 Sequence Diagram**
#2 opened by KunSu
project design
Project completed version Demo
- WWP#30 Item amount**
#34 opened by KunSu
enhancement
Project completed version Demo
- WWP#8 OrderHistoryScreen**
#8 opened by zijianguan0204
view
Project MVP Demo
- WWP#29 Logout**
#32 opened by KunSu
enhancement
Project completed version Demo

3 In Progress

- WWP#25 Documentation**
#25 opened by KunSu
documentation
Project MVP Demo
- WWP#41 Sprint 2 Mangement**
#60 opened by KunSu
documentation
Project completed version Demo
- WWP#14 OrderResultScreen**
#14 opened by KunSu
view
Project MVP Demo

2 Done

- WWP#20 Reset Basket**
#20 opened by KunSu
design pattern
Project MVP Demo
- WWP#17 View Basket (Component, Decorator)**
#17 opened by KunSu
design pattern
Project MVP Demo

26 Closed

- WWP#3 Class Diagrama**
#3 opened by KunSu
project design
Project completed ver
- WWP#42 Header & N**
#69 opened by KunSu
design pattern
Project MVP Demo
- WWP#19 Add Items t (Decorator)**
#19 opened by KunSu
design pattern
Project MVP Demo
- WWP#32 WelcomeSc**
#36 opened by KunSu
enhancement
Project completed ver

Automated as **Done**

Thank you.

