## CosFace

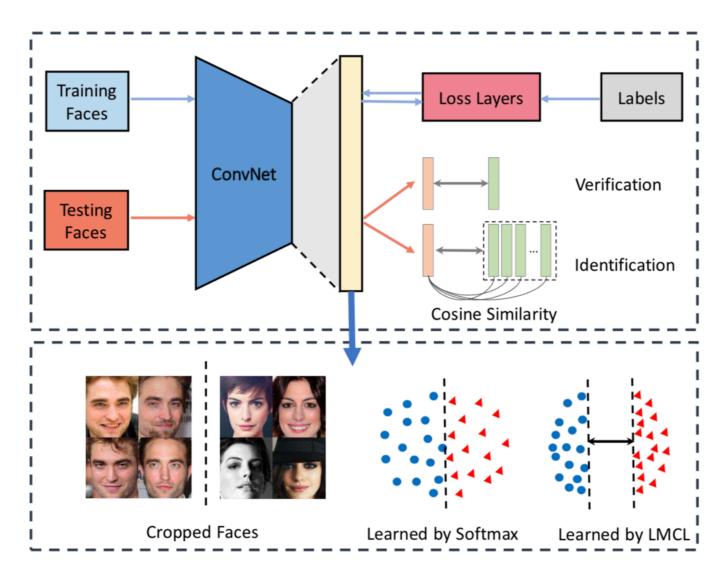
Cho Sung Man

#### Index

- Introduction
- LMCL(Large Margin Cosine Loss)
- Experiments

## Introduction

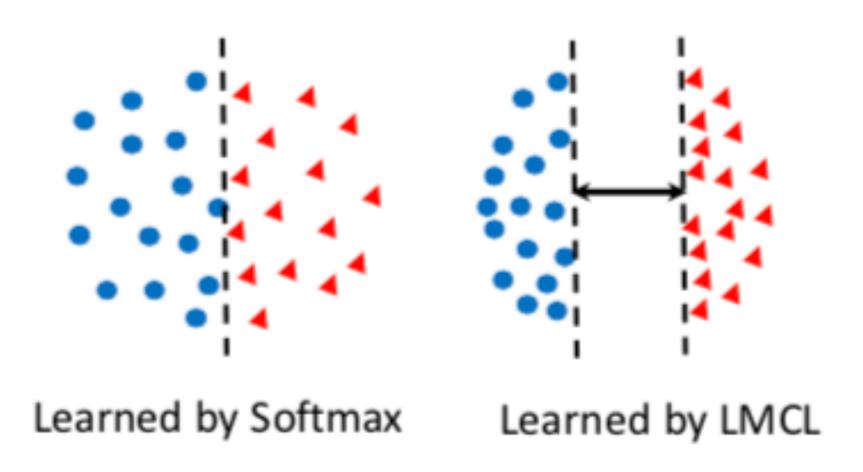
## In this presentation,



- Traditional soft-max in the face recognition task
- Several loss functions
- LMCL (Large Margin Cosine Loss)

#### **Traditional Problem**

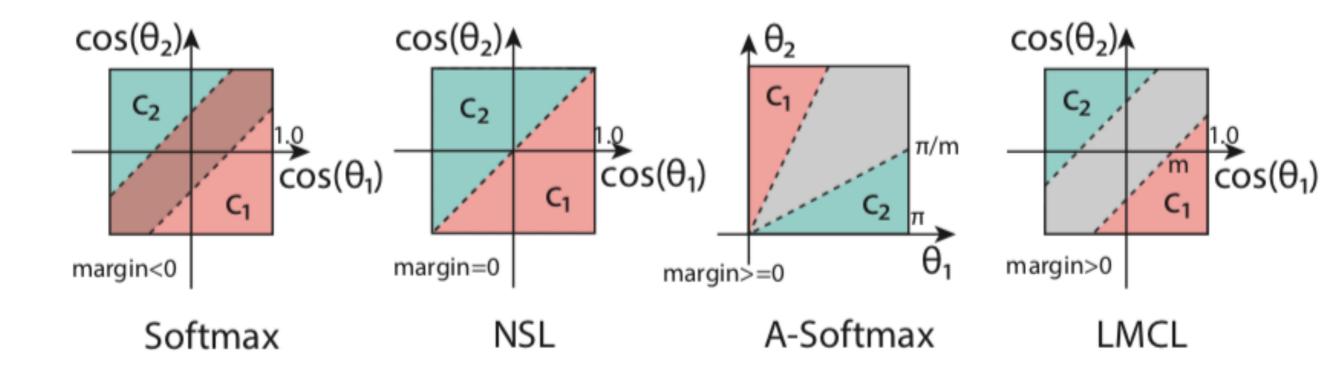
In face recognition task,



Maximizing inter-class variance Minimizing intra-class variance

## Other Loss Functions

Softmax, NSL, A-Softmax



Compared to the Euclidean margin, the angular margin is preferred because the cosine of the angle has intrinsic consistency with softmax.

The softmax loss separates features from different classes by maximizing the posterior probability of the ground-truth class.

#### Posterior probability

$$L_s = \frac{1}{N} \sum_{i=1}^N -\log p_i = \frac{1}{N} \sum_{i=1}^N -\log \frac{e^{f_{y_i}}}{\sum_{j=1}^C e^{f_j}},$$
 Training Sample

$$f_j = W_j^T x = ||W_j|| ||x|| \cos \theta_j,$$

Both norm and angle of vectors contribute to the posterior prob.

$$L_s = \frac{1}{N} \sum_{i=1}^{N} -\log p_i = \frac{1}{N} \sum_{i=1}^{N} -\log \frac{e^{f_{y_i}}}{\sum_{j=1}^{C} e^{f_j}},$$

To develop effective feature learning, L2 normalization.

$$||W_j|| = 1$$

norm of feature vector x is not contributing to the scoring function.

$$||x|| = s$$

$$L_{ns} = \frac{1}{N} \sum_{i} -\log \frac{e^{s \cos(\theta_{y_i,i})}}{\sum_{j} e^{s \cos(\theta_{j,i})}}.$$

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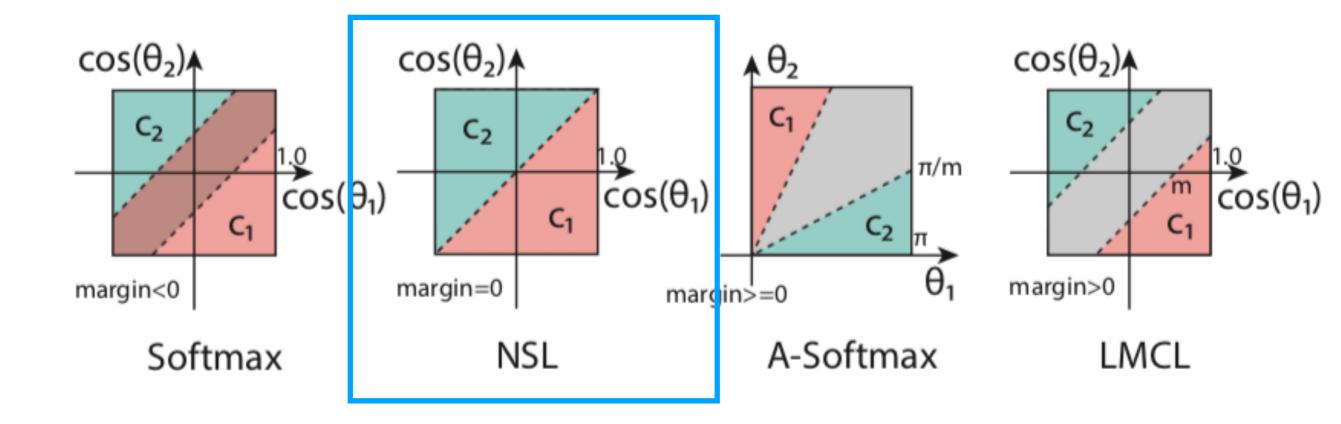
Normalized version of Softmax Loss (NSL)

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$$L_{ns} = \frac{1}{N} \sum_{i} -\log \frac{e^{s \cos(\theta_{y_i,i})}}{\sum_{j} e^{s \cos(\theta_{j,i})}}.$$

## NSL



**NSL** only emphasizes correct classification

Considering a scenario of binary-classes, NSL forces (for C1)

$$\cos(\theta_1) > \cos(\theta_2)$$

To develop a large margin classifier, we further require

$$\cos(\theta_1) - m > \cos(\theta_2)$$

Formally, we define the Large Margin Cosine Loss,

$$L_{lmc} = \frac{1}{N} \sum_{i} -\log \frac{e^{s(\cos(\theta_{y_i,i}) - m)}}{e^{s(\cos(\theta_{y_i,i}) - m)} + \sum_{j \neq y_i} e^{s\cos(\theta_{j,i})}},$$

subject to,

$$W = \frac{W^*}{\|W^*\|}, \quad x = \frac{x^*}{\|x^*\|}, \quad \cos(\theta_j, i) = W_j^T x_i,$$

## Comparisons

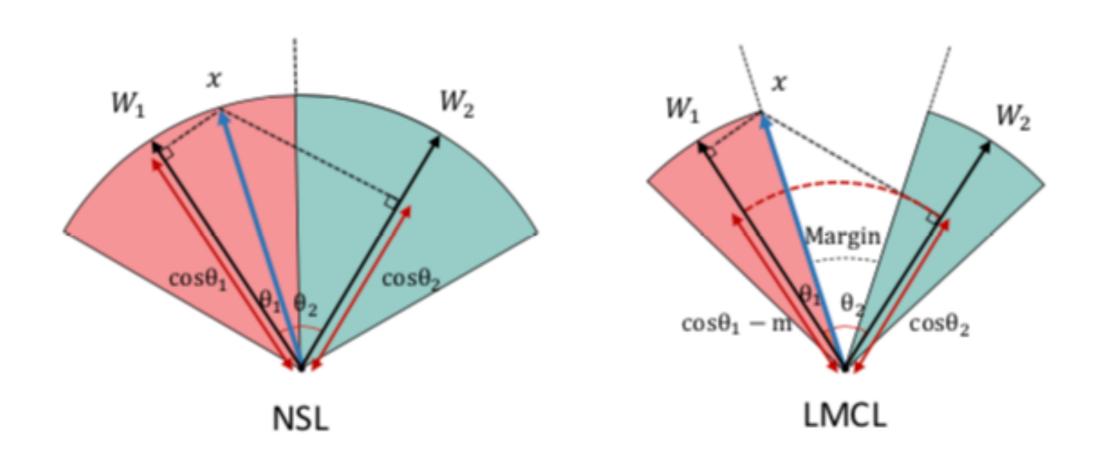
Softmax: 
$$||W_1||\cos(\theta_1) = ||W_2||\cos(\theta_2)$$
. overlap!

NSL: 
$$\cos(\theta_1) = \cos(\theta_2)$$
. Weight Normalization

LMCL: 
$$C_1 : \cos(\theta_1) \ge \cos(\theta_2) + m,$$
 $C_2 : \cos(\theta_2) \ge \cos(\theta_1) + m.$ 

#### Normalization on Features

LMCL simultaneously normalizes both weight vectors and feature vectors.



learning only depends on cosine values to develop the discriminative power.

## Why Normalization?

$$L_{lmc} = \frac{1}{N} \sum_{i} -\log \frac{e^{s(\cos(\theta_{y_{i},i}) - m)}}{e^{s(\cos(\theta_{y_{i},i}) - m)} + \sum_{j \neq y_{i}} e^{s\cos(\theta_{j,i})}},$$

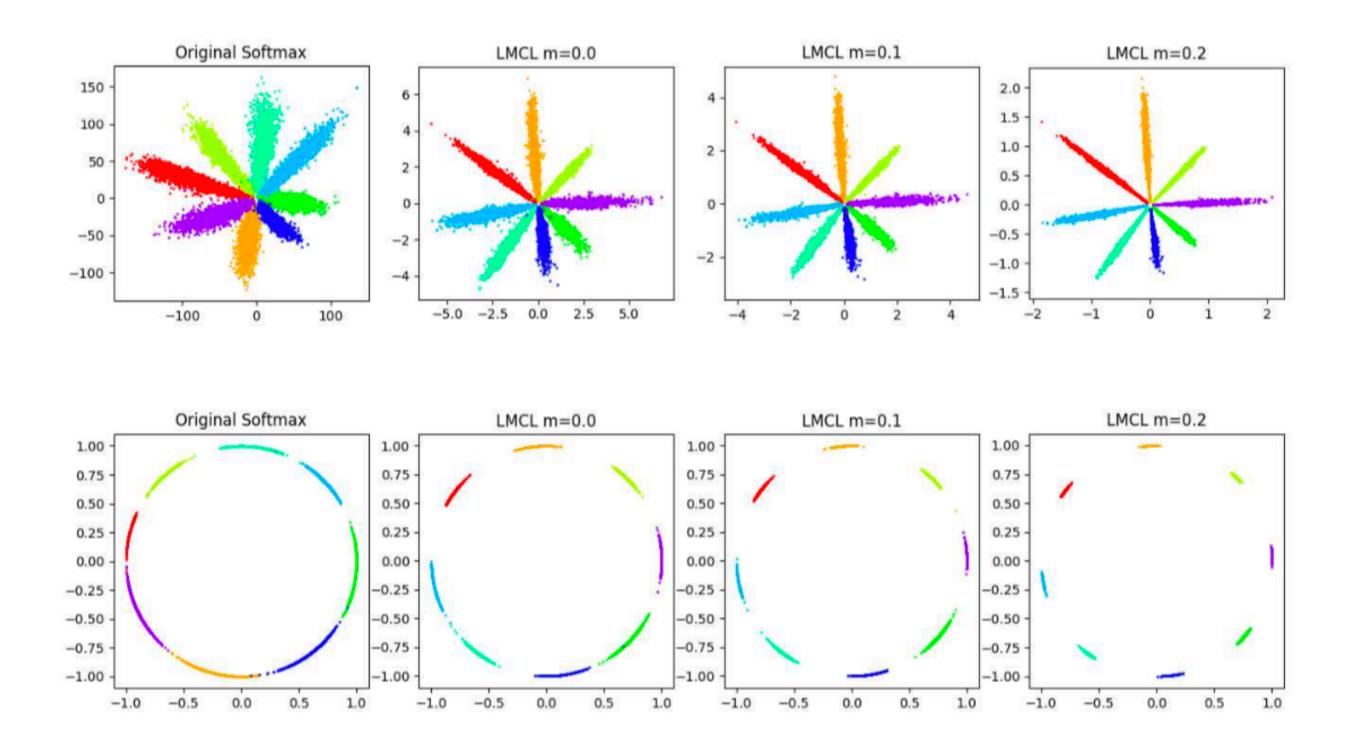
#### Do NOT change! for optimization

$$||x||(\cos(\theta_i) - m) > ||x||\cos(\theta_j).$$

#### scaling parameter lower bound

$$s \geq \frac{C-1}{C}\log\frac{(C-1)P_W}{1-P_W}.$$
expected minimum posterior probability

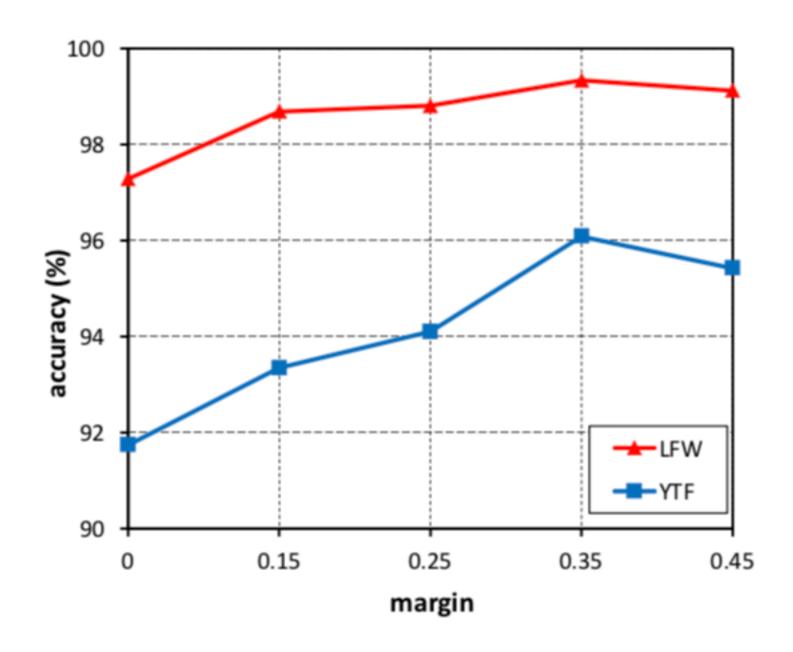
#### 2D features



## Experiments

## Experiments

Accuracy of CosFace with different margin parameters on LFW and YTF



# Experiments

#### **Effect of feature normalization**

Normalization	LFW	YTF	MF1 Rank 1	MF1 Veri.
No	99.10	93.1	75.10	88.65
Yes	99.33	96.1	77.11	89.88

with and without feature normalization

## Benchmarks

Method	Protocol	MF1 Rank1	k1 MF1 Veri.	
SIAT_MMLAB[42]	Small	65.23	76.72	
DeepSense - Small	Small	70.98	82.85	
SphereFace - Small[23]	Small	75.76	90.04	
Beijing FaceAll V2	Small	76.66	77.60	
GRCCV	Small	77.67	74.88	
FUDAN-CS_SDS[41]	Small	77.98	79.19	
CosFace(Single-patch)	Small	77.11	89.88	
CosFace(3-patch ensemble)	Small	79.54	92.22	
Beijing FaceAll_Norm_1600	Large	64.80	67.11	
Google - FaceNet v8[29]	Large	70.49	86.47	
NTechLAB - facenx_large	Large	73.30	85.08	
SIATMMLAB TencentVision	Large	74.20	87.27	
DeepSense V2	Large	81.29	95.99	
YouTu Lab	Large	83.29	91.34	
Vocord - deepVo V3	Large	91.76	94.96	
CosFace(Single-patch)	Large	82.72	96.65	
CosFace(3-patch ensemble)	Large	84.26	97.96	

## Benchmarks

Method	Training Data	#Models	LFW	YTF
Deep Face[35]	4M	3	97.35	91.4
FaceNet[29]	200M	1	99.63	95.1
DeepFR [27]	2.6M	1	98.95	97.3
DeepID2+[33]	300K	25	99.47	93.2
Center Face[42]	0.7M	1	99.28	94.9
Baidu[21]	1.3M	1	99.13	-
SphereFace[23]	0.49M	1	99.42	95.0
CosFace	5M	1	99.73	97.6